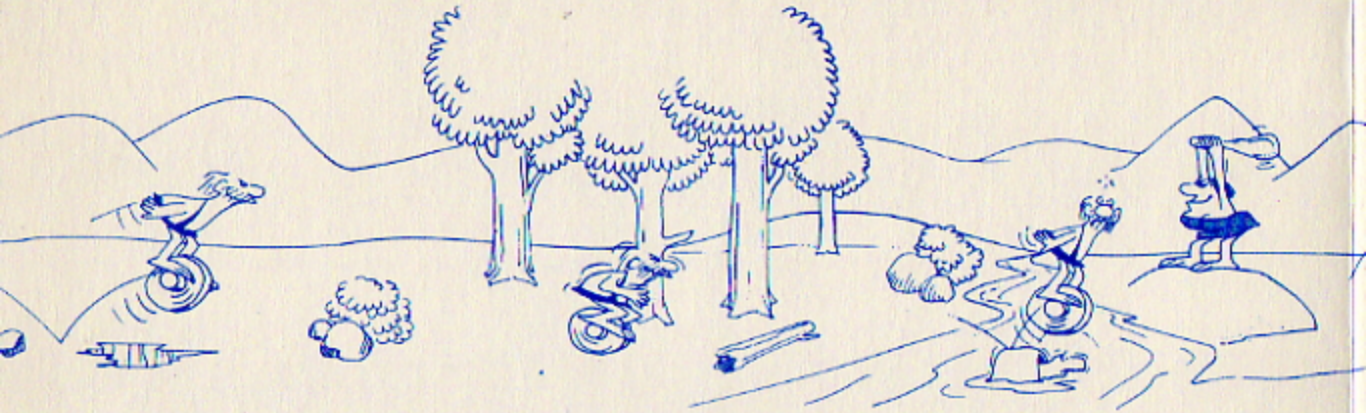

BEST
QUEST
FOR
TIRES
TM
hart
By
Sydney



QUEST FOR TIRES
By Sydney
COLECO VERSION

"Help! Help!"

It's Cute Chick, and she's in trouble. The dinosaur is holding her captive. If Thor doesn't get to her in time, the dinosaur may even eat her!

Yes, it's your favorite caveman, Thor, straight from the comic strip B.C.!

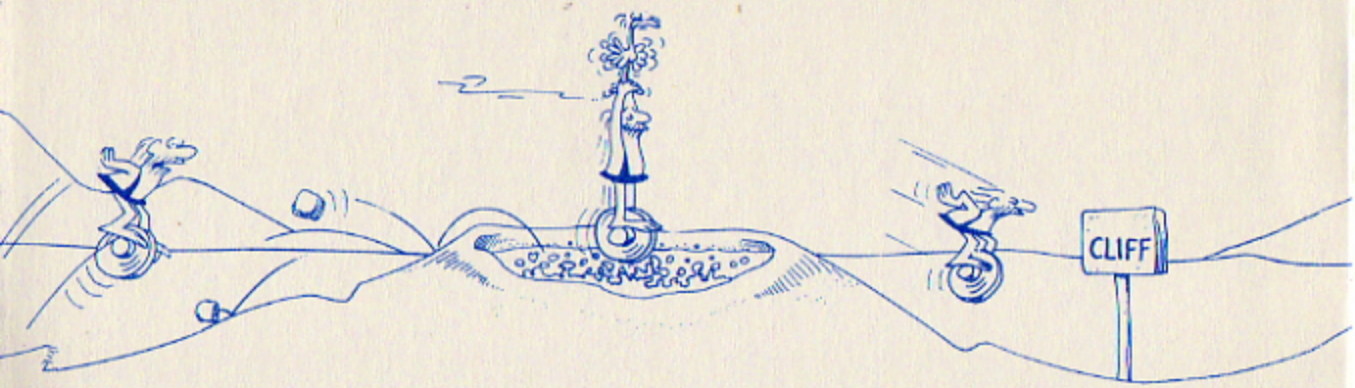
Help Thor over the many obstacles to save Cute Chick from the dinosaur.

There's danger everywhere, but it's worth the risk in the cause of true love.

LOADING INSTRUCTIONS

1. Make sure Colecovision unit is off before inserting or removing your cartridge.
2. Insert your cartridge into the slot, with the label facing you. Be certain it is locked into place.
3. Turn on the power to the television and Colecovision unit.
4. After the banner (title) page appears on the screen, your game options will appear:

PRESS ◄1-4►	Levels for one player
PRESS ◄5-8►	Levels for two players

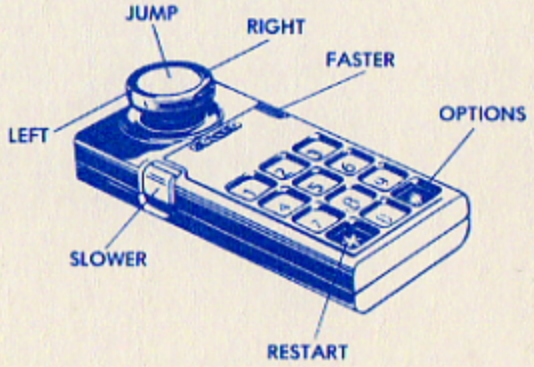


CONTROLS

Push up on the stick to jump, push down to duck

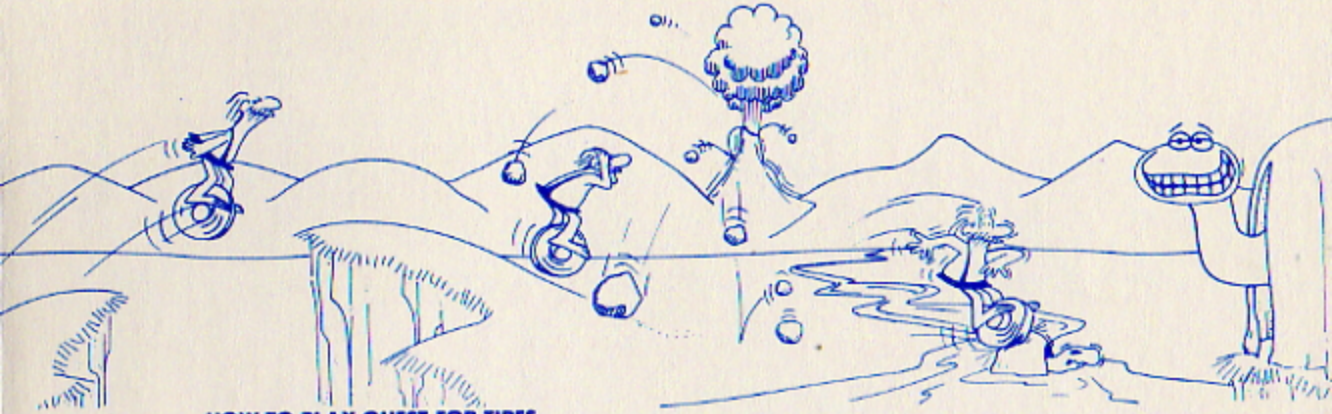
Move Thor to the left or right side of the screen by pushing left or right on the stick

Use side buttons to control Thor's speed



CONTROL KEYS

After Game:
To restart same game, PRESS ◄*►
To change game options, PRESS ◄#►



HOW TO PLAY QUEST FOR TIRES

Can Thor save Cute Chick from the hungry dinosaur? Only you can help.

At first he only has to jump rocks and holes. Then he must jump and duck, almost simultaneously, to avoid the logs and low hanging tree limbs in the Petrified Forest.

The only way Thor can get across the river is to hop on the turtles' backs. These turtles sometimes get tired and submerge at the wrong moment, much to Thor's dismay! To add to Thor's difficulties, his arch-enemy Fat Broad is waiting on the other side to ambush him.

If Thor's timing is good, the Dooky Bird will help him over the lava pit. If he jumps the pit just when Dooky Bird is overhead, the prehistoric bird will pick him up and carry him across!

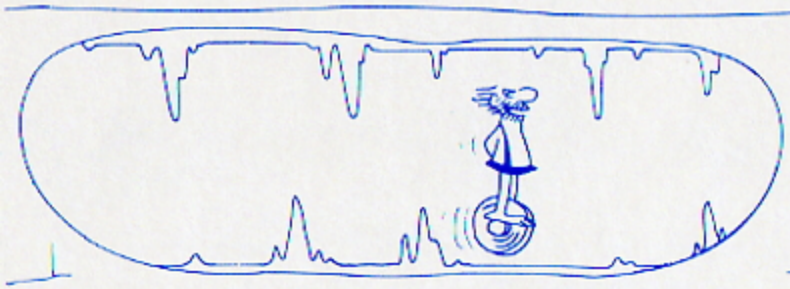
Thor must build up plenty of speed during his downhill run before the cliff. Timing is crucial, too. If Thor's balance is off or he is too slow he will crash into the ravine or the face of the cliff.

Once over the cliff, Thor faces his most difficult challenge: the volcanic eruption. In addition to the obstacles on the ground, he is showered with boulders from the sky.

Once again Thor must cross the river on the turtles' backs. Then, at last, he must face the dinosaur!

If Thor can get past the dinosaur and into the cave, he has only a short way to go to rescue Cute Chick. On his way, Thor must duck under stalactites and jump over stalagmites to avoid crashing.

If Thor does crash, don't worry: he has five wheels. But True Love is calling him, so use all your agility and cunning to help him rescue Cute Chick!





SCORING

	Points
Rocks	10
Potholes	10
Logs	10
Branches	10
Falling Rocks	15
Rolling Rocks	15

Each one of the above obstacles is worth more points when cleared at higher speeds:

30 - 40 MPH = Points × 2
50 - 60 MPH = Points × 4
70 - 80 MPH = Points × 8

Lava Pit	200
Cliff	100
River	200 *

Bonus Tires are awarded every: 2000 points (levels 1 & 5)
3000 points (levels 2 & 6)
4000 points (levels 3 & 7)
5000 points (levels 4 & 8)

* If the river is crossed in five seconds or less, then 200 points are awarded. For every additional second taken to cross, 20 points are subtracted from 200 (for example, 7 seconds = 160 points).

WARRANTY NOTICE

Sierra On-Line wants your continued business. If you fill out the enclosed product registration card and return it to us (we have already paid the postage), you are covered by our warranty. If your software should fail within 90 days, return it to your dealer or directly to us, and we will replace it free. After 90 days, enclose $5 and return the software directly to us. Sorry, without the registration card you are not covered by the warranty.

SIERRA ON-LINE, INC., Sierra On-Line Building, Coarsegold, CA 93614

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