SOFTWARE PROJECTS

# MANIC MINER

DRAGON 32/64

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## 2 SCREENS FROM MANIC MINER

# MANIC MINER

Miner Willy, while prospecting down Surbiton way, stumbles upon an ancient long forgotten mine-shaft. On further exploration, he finds evidence of a lost civilisation far superior to our own, which used automatons to dig deep into the earth's core to supply the essential raw materials for their advanced industry. After centuries of peace and prosperity, the civilisation was torn apart by war, and lapsed into a long dark age, abandoning their industry and machines. Nobody, however, thought to tell the mine robots to stop working, and through countless aeons they had steadily accumulated a huge stockpile of valuable metals and minerals, and Miner Willy realises that he now has the opportunity to make his fortune by finding the underground store.

In order to move to the next chamber, you must collect all the flashing keys in the room while avoiding nasties like poisonous pansies, spiders and slime and worst of all, manic mining robots. When you have all the keys, you can enter the portal which will now be flashing. The game ends when you have been 'got' or fallen heavily three times.

# LOADING INSTRUCTIONS
# DRAGON 32/64K
# MANIC MINER

1. Connect Lead to Dragon from ear socket on recorder.
2. Rewind tape to beginning.
3. Set volume control to the required level.
4. Type CLOADM.
5. Press Key marked Enter on your Dragon.
6. Press play on your cassette recorder.
7. Your program will now load and run automatically.

**IF THE PROGRAM DOES NOT LOAD FIRST TIME, REPEAT INSTRUCTIONS BUT TRY A DIFFERENT VOLUME SETTING.**

Manic Miner is 100% Machine Code.

"Please ensure joysticks are not connected while loading Manic Miner".

**TO PLAY USE KEYS:**

| | | |
|---|---|---|
| ← → | = | LEFT AND RIGHT |
| SHIFT/SPACE | = | JUMP |
| P | = | PAUSE |
| C | = | CONTINUE |
| S | = | MUSIC ON |
| Q | = | MUSIC OFF |

**Author: Roy Coates**


## PROGRAMS WANTED

Have you written a good game, utility or educational program and need a Software House to market it for you?

Then why not send your cassette or disk to us at Software Projects for free appraisal and possible acceptance? If you do not want to send your program through the post, then a video on VHS, Beta or Philips format showing the program being played will be of help.

We pay very good royalty rates or will buy your program for a one off payment.

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