Nintendo®

GAME BOY®

BUBBLE BOBBLE™

DMG-B2-USA

TAITO®

INSTRUCTION BOOKLET

TAITO™

THANK YOU for buying Bubble Bobble from Taito. This arcade hit is now yours to enjoy on Game Boy.

"TAITO® AND BUBBLE BOBBLE™ ARE TRADEMARKS OF TAITO AMERICA CORP. COPYRIGHT ©1991."

CARE OF YOUR GAME

1) If you play for long periods, take a 10- to 15-minute break every hour or so.
2) This equipment is precision-built. Do not use or store it under conditions of extreme temperature, or subject it to rough handling or shock. Also, do not disassemble the unit.
3) Don't touch the terminals or let them come into contact with water, as this can cause malfunction.
4) Don't wipe this equipment with volatile solvents such as thinner, benzene or alcohol.
5) Store the Game Pak in its protective case when not in use.

Official Nintendo Seal of Quality®

THIS OFFICIAL SEAL IS YOUR ASSURANCE THAT NINTENDO HAS APPROVED THE QUALITY OF THIS PRODUCT. ALWAYS LOOK FOR THIS SEAL WHEN BUYING GAMES AND ACCESSORIES TO ENSURE COMPLETE COMPATIBILITY WITH YOUR GAME BOY SYSTEM.

LICENSED BY Nintendo®

NINTENDO, GAME BOY AND THE OFFICIAL SEALS ARE TRADEMARKS OF NINTENDO OF AMERICA INC.

CONTENTS

HOW TO OPERATE ~~~ 4
HOW TO PLAY ~~~ 6
ENEMIES ~~~ 9
SPECIAL BUBBLES ~~~ 10
MAGIC ITEMS ~~~ 12
POINT ITEMS ~~~ 13
EXTENDED PLAY ~~~ 14
WARRANTY ~~~ 15



HOW TO OPERATE



CONTROL PAD

The Control Pad moves you around the screen and also selects Start or Password Mode.

A BUTTON

Push A to jump high — jump all over; even through the ceiling. Also use A to bounce on bubbles and fly.

B BUTTON

Hit B to blow big, juicy bubbles at your enemies. Watch them caught and carried off!

SELECT BUTTON

Push Select to pause the game. While everyone is frozen in place, use the Control Pad to scroll around and find hidden treasures!

START BUTTON

Pauses the game to show your score, the highest score, what round you're on and how many lives left. Press Start again to exit.

PASSWORD FUNCTION: After your last life, write down the password and save it. To start again from where you last were, select the Password Mode and enter your password.

A BUTTON

When you have positioned a bubble over the letter you want with the Control Pad, push A to select it. A performs other functions with Next, Exit, Back or End.

NEXT

To move the bubble on the password line forward one space, select Next and push A.

EXIT

To exit the Password Mode, select Exit and push A.



MESSAGES

ERROR: The password was not accepted. Check your code and try entering it again.

O.K.: The password is A-OKay! Press Start to begin the game from where you were before.

CONTROL PAD

Use the Control Pad to position the bubble on the letter or option of your choice. It'll move the bubble all around.

BACK

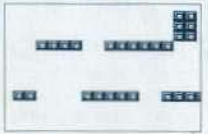
To move the bubble on the password line back one space, select Back and push A.

END

After you have entered your password, select End and press A.

HOW TO PLAY

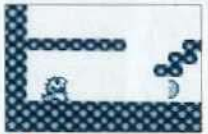
BASIC SKILLS



Push Select to pause the game, then explore far and wide to find yummies that are worth points.



You can jump through ceilings to go places fast. But your enemies can follow you.



Blow bubbles at enemies. They'll be stuck until they start flashing — then they're about to bust loose.

JUMPING SKILLS

Dinosaurs are pretty light on their feet, so jumping is as easy as pie. Jump on a bubble, jump to escape trouble, jump up high, but don't jump into a bad guy!



DEFEAT ENEMIES



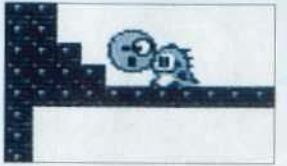
When an enemy gets too close, face him and blow bubbles on the double! He'll be trapped inside and at your mercy — but only for awhile! Get him soon!



Your bubbles will surround the enemies and carry them around, up and down. They hate flying about, but they just can't break out . . . until they start to flash!



To earn big points, pop the bubbles that have enemies inside. Use your spines, or pinch them between you and a wall. Either way he's gonna fall and roll away.



Trap a bubble against the wall. Push 'till the bubble bursts!



Get under a bubble and hop. Your spines will make it pop.



BUBBLES

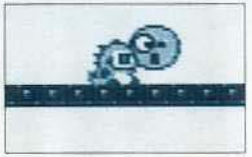
Dinosaurs can actually fly (with a little help from their bubbles). Jump on top of a bubble and hold A down. You'll float off, drifting along on the warm air currents.



Learn where the air currents carry you on your bubbles.



When waiting to change rounds, blow bubbles against a wall.



Push bubbles only with your face — your spines will pop them.

ENEMIES



SUPER SOCKET: He moves like a rocket and drops bombs!



BUBBLE BUSTER: He appears often, but don't touch him!



INCENDO: This fiend is hot for roast dinosaur! He throws fire.



BELUGA: This beastie would love to feastie on you!



STONER: This weird little wizard flings wild glowing globes.



HULLABALLOON: He's full of hot air — don't let him catch you.



WILLY WHISTLE: This mad scientist tosses bottles of poison.



COILEY: If this beast lands on you, your days are through.

SPECIAL BUBBLES

A long time ago, a good wizard released a bunch of magic bubbles to help those in need. So keep your eyes open!

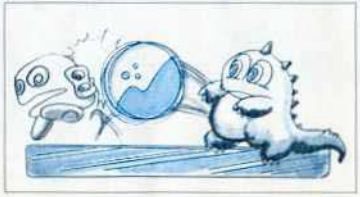
FIRE BUBBLE

This special bubble has a little flame inside. When you pop it with your spines or against a wall, dozens of tiny fireballs fall to the floor. If an enemy touches one of these fires, he gets fried. But you can firewalk right through the flames unharmed.



WATER BUBBLE

The Water Bubble looks like it's half full of water. Pop it, and you can play Noah's Ark with the bad guys. FLOOD TIME! You can ride on top of the waves or jump off if you get seasick. But your enemies will be washed into the sewers below.





THUNDER BUBBLE

KRAKOW! BLAM! KAZAM! This bubble has a lightning bolt inside, and it's electrifying. Any enemies in the bolt's path will get quite a jolt. To protect your eyes, it fires in the opposite direction you're facing. ZZZZAP!!



WARP



Look for an umbrella hidden away somewhere in a secret room. When you find it, hang on tight! You're put in a bubble and moved at warp speed through the next five rounds.

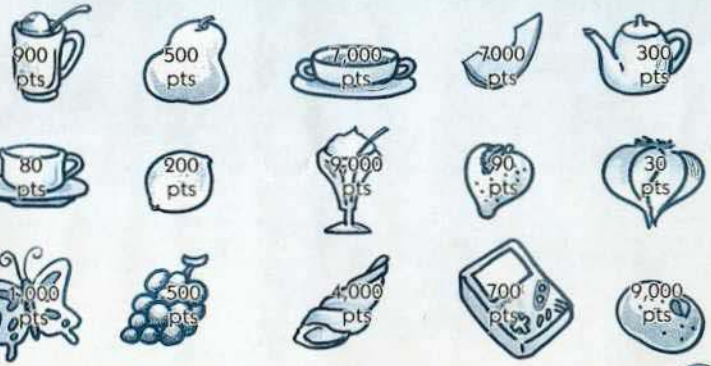
MAGIC ITEMS

A great many treasures are all around! Not only are they worth extra points, they also do special things. Look sharp!

MAGIC	NAME	POINTS	DESCRIPTION
	STAR	10	Lots of stars fall from the sky in this world. Pick one up to get an extra life.
	CANDY	100	Dinosaurs LOVE sweets! Candy gives you a short energy boost so you can jump higher.
	SHOE	100	With this old shoe you can walk twice as fast, but only 'till you wear it out.
	CLOCK	200	Stops your enemies, but not you. Go put 'em all in bubbles while they're frozen!
	BOMB	200	Use this powerful explosive and you'll destroy every enemy on the screen.
	TEARDROP	300	This jar of precious liquid will put you in the bonus round to win major points.

POINT ITEMS

All the items shown below are worth a certain number of points. All you have to do is gobble up every one you see!



EXTEND PLAY

Special bubbles are floating around that have letters inside. When you pop one of those bubbles, that letter will appear on the left side of your screen. When you have spelled out the word EXTEND, you win one extra life!



TAITO AMERICA CORP., LIMITED WARRANTY

Taito America Corp., warrants to the original purchaser of this Taito product that this cartridge is free from defects in materials and workmanship for a period of ninety (90) days from the date of purchase. This Taito product is sold "as is," without expressed or implied warranty of any kind, and Taito is not liable for any losses or damages of any kind resulting from the use of this product. Taito agrees for a period of ninety (90) days to either repair or replace, at its option, free of charge, this Taito product. Send product postage paid, along with dated proof of purchase, to the address shown below.

This warranty shall not be applicable and shall be void if the defect in the Taito software product has arisen through abuse, unreasonable use, mistreatment or neglect. THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE TAITO. ANY IMPLIED WARRANTIES APPLICABLE TO THIS SOFTWARE PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL TAITO BE LIABLE FOR ANY SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE OR MALFUNCTION OF THIS TAITO SOFTWARE PRODUCT.

Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions or limitations of incidental or consequential damages, so the above limitations and/or exclusions of liability may not apply to you. This warranty gives you specific rights, and you may also have other rights which vary from state to state.

390 Holbrook Drive – Wheeling, IL 60090
Tel: (708) 520-9280



TAITO AMERICA CORPORATION
390 Holbrook Drive, Wheeling, Illinois 60090

PRINTED IN JAPAN