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Nintendo

GAME BOY®

GAME BOY GAME PAK

PLAYERS

DMG-AKGE-USA

Ken Griffey Jr. PRESENTS

MAJOR LEAGUE BASEBALL

GAME BOY EDITION

INSTRUCTION BOOKLET

WARNING: PLEASE CAREFULLY READ THE CONSUMER INFORMATION AND PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

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GENUINE MERCHANDISE

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Thank you for selecting the Ken Griffey Jr. Presents Major League Baseball®: Game Boy® Edition Game Pak for your Nintendo® Game Boy system. Please read this instruction booklet thoroughly to ensure maximum enjoyment of your new game. Save this booklet for future reference.

STARTING THE GAME

GAME BOY SYSTEM

Correctly insert the Ken Griffey Jr. Presents Major League Baseball®: Game Boy Edition Game Pak into the Game Boy system. Turn the power on. Press START after the Title screen appears.



SUPER GAME BOY® ACCESSORY

Correctly insert the Ken Griffey Jr. Presents Major League Baseball®: Game Boy Edition Game Pak into the Super Game Boy accessory. Insert the Super Game Boy accessory into your Super NES. Turn the power on. Press START after the Title screen appears.

EXHIBITION

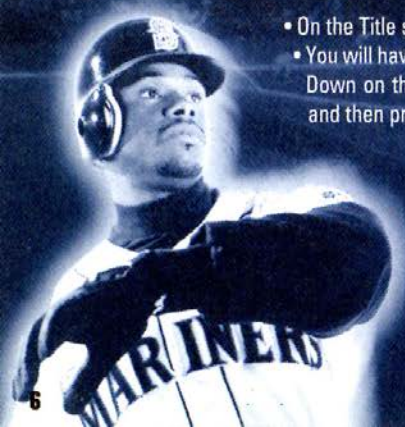
The Exhibition Game allows you to match any two teams in a single contest without affecting your saved games. Use this mode with the 2-PLAYER LINK mode to challenge a friend.

- On the Title screen, press START
- You will have the choice of five different Game Modes. Use the ✚ Control Pad to highlight "Exhibition," and press the A Button.
- Use the ✚ Control Pad to move between teams, and press the A Button to choose a team for Player One and Player Two (CPU or Human).
- On the "Today's Game" screen, press the A Button to begin. You can also press Left and then the A Button to enter the Options screen.



ALL-STAR GAME

The All-Star Game features a collection of top players from the American and National Leagues in an exhibition game. This mode will not affect your saved games. Use this mode with the 2-PLAYER LINK mode to challenge a friend.



- On the Title screen, press START
- You will have the choice of five different Game Modes. Press Down on the ✚ Control Pad to choose "ALL STAR GAME," and then press the A Button.
- Use the ✚ Control Pad to move between teams, and then press the A Button. NOTE: If you're playing in the TWO-PLAYER LINK mode, Player Two will have to select his team after Player One has chosen his team.
- The "Today's Game" screen appears. Press the A Button to begin. Press Left on the ✚ Control Pad and then the A Button to enter the Options screen.

HOME RUN DERBY™

This lets you challenge some heavy hitters to a battle of the bats. You can pick any batter. Each player tries to hit the most homeruns before making ten outs. Any swing that does not result in a home run, is an out. This mode will not affect your saved games. Use this mode with the 2-PLAYER LINK mode to challenge a friend.

- On the Title screen, press START
- You will have the choice of five different Game Modes. Press Down to choose "HOME RUN DERBY™," and then press the A Button.
- Use the ✚ Control Pad to move between teams, and press the A Button to choose a team for Player One and Player Two (CPU or Human).
- Use the ✚ Control Pad to move between players, and then press the A Button. NOTE: If your playing in the TWO-PLAYER LINK mode, Player Two will have to select his batter after Player One has chosen his batter.
- The HOME RUN DERBY™ begins.

WORLD SERIES®/PLAYOFFS

The World Series®/Playoffs mode is a best-of-seven series where you match any two teams. The first team to win 4 games, wins the World Series®/Playoffs Championship. After each game, the Game Pak will save your progress.

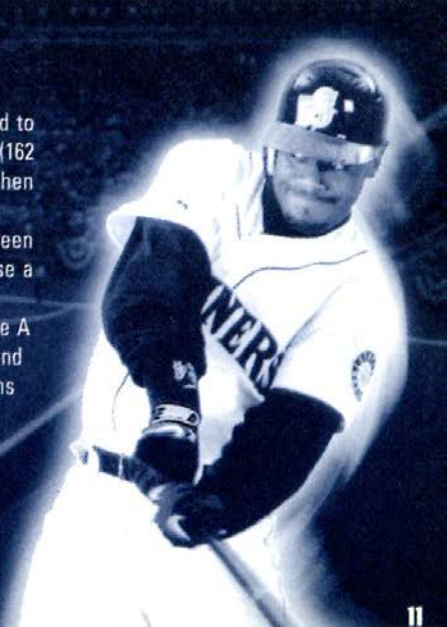
- On the Title screen, press START
- You will have the choice of five different Game Modes. Press Down to choose "WORLD SERIES®," and then press the A Button.
- Use the ✚ Control Pad to choose "NEW WORLD SERIES®." If there is a saved game, "CONTINUE" will appear as a second option. Press the A Button to make your selection.
- If you choose "CONTINUE," the saved game that is described at the bottom of the screen will be loaded. On the "Today's Game" screen, press the A Button to begin. Press Left, then the A Button to enter the Options screen.
- If you choose "NEW WORLD SERIES®," use the ✚ Control Pad to choose "YES" or "NO" to indicate whether or not you want to delete a saved game. Press the A Button to make your selection.
- Use the ✚ Control Pad to move between teams, and press the A Button to choose a team for Player One and Player Two. NOTE: If you're playing in the TWO-PLAYER LINK mode, Player Two will have to select his team after Player One has chosen his team.
- The "Today's Game" screen appears. Press the A Button to begin. Press Left on the ✚ Control Pad and then the A Button to enter the Options screen.



SEASON MODE

This is a one-player mode. The Season Mode offers you the choice of playing three lengths of seasons: 26 games, 78 games or the traditional 162 games. The three division champions and one wild card team from each league will qualify for the league playoffs (best-of-five and best-of-seven series) and a possible trip to the World Series® (best-of-seven series.)

- On the Title screen, press START
- You will have the choice of five different Game Modes. Press Down to choose "SEASON MODE", and then press the A Button.
- Use the ✚ Control Pad to choose "CONTINUE SEASON" OR "START NEW SEASON", and then press the A Button.
- If you choose "CONTINUE SEASON", the saved game that is described at the bottom of the screen will be loaded. On the "Today's Game" screen, press the A Button to begin. You can also press Left and the A Button to enter the Options Screen.
- If you choose "START NEW SEASON", use the ✚ Control Pad to choose "YES" or "NO", and then press the A Button.
- If you choose "YES", you will then need to use the ✚ Control Pad to choose FULL (162 games), MEDIUM (78), or SHORT (26), then press the A Button.
- Use the ✚ Control Pad to move between teams, and press the A Button to choose a team for yourself.
- On the "Today's Game" screen, press the A Button to begin. You can also press Left and then the A Button to enter the Options Screen.



2-PLAYER LINK

When you play the 2-Player Link mode, you must use the following:

Two Game Boy or Game Boy pocket hand held game systems

Two Ken Griffey Jr. Presents Major League Baseball®: Game Boy Edition Game Paks

One Game Link® Cable.

When a Game Boy pocket hand held game system is used, please use the Game Boy pocket Game Link Cable Adapter. See your Game Boy pocket instruction booklet for details.

- Connect the Game Link Cable and check that the Game Pak has been correctly inserted in each Game Boy system. Then, turn the power switches to the ON position.
- When the Main Menu screen appears you will see that the two-player link option activated.

NOTE: The game will stop if step 1 has not been carried out correctly, or if the Game Link Cable is pulled out and inserted again during the game. If this happens, turn the power switches on both Game Boy systems to their OFF positions. Restart the procedure from step 1 again.

OPTIONS SCREEN

Press left and right on the ✚ Control Pad to move between the nine options and press the A Button to select.

1997

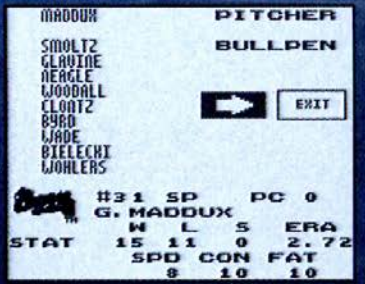
This lets you look at your previous and future game schedule. The "@" symbol on the calendars indicate a home game. Note: This option is only available in the Season and World Series® modes.



OPTIONS SCREEN CONT.

PROFILES
This lets you look at league leaders and other team's stats.

BULLPEN
This lets you look at the pitching staff for your team and the team you're playing against. The first five pitchers on the list are your starting rotation. The pitchers in your starting rotation alternate with each game. The other pitchers on the list are Relief Pitchers. "RP" stands for Relief Pitcher, while "SP" stands for Starting Pitcher. You can change your pitching rotation on this screen, too. Highlight a pitcher you want to move and press the A Button. Highlight another pitcher and press the A Button to switch places with the other one. Press the B Button to cancel your selections.



LINE UP
This lets you view your starting line up. You can change the batting order and fielding positions if you like. Select the save box to save your new line up.



EXIT
This lets you exit the Options Screen. Select this when you're ready to play the game.

OPTIONS
This lets you adjust more game options.

OPTIONS SCREEN CONT.

PLAYER TRADE
This lets you trade players to and from any team in the game. Select the player you wish to trade and then select the player you wish to acquire. You can reset the teams to their original rosters by selecting the reset box, then select "YES" and press the A Button to confirm. There is no limit to the number of trades you do, and there is no trade deadline. Trading players is only available in the Season Mode.

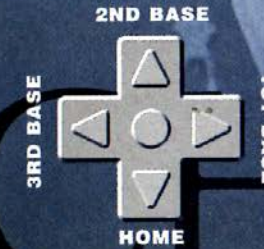
LEAGUES
This lets you look at the standings in the current Season Mode or World Series®.

NEWS
This lets you look at the statistics for your most-recently-played game.

PITCHING

Select your pitcher's position on the mound by moving him left or right with the ✚ Control Pad. Press the B Button to pitch the ball. When the pitcher is in his wind-up, use the ✚ Control Pad to affect the pitch. Down for a fast-ball, up for a change up, left and right for curve balls.





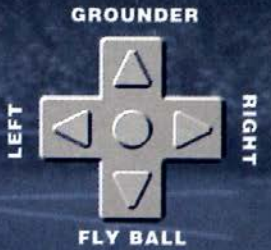
PICKOFFS
Press the A Button and the ✚ Control Pad towards the base you want to throw the ball to. If you don't specify which base, it will be thrown to first base. Press SELECT to toggle the runner window.

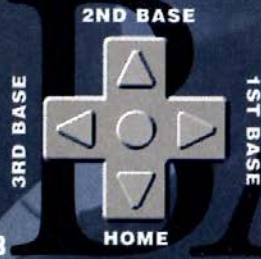
NOTE:
Press START to pause the game and gain access to the managerial options.

BATTING

HITTING THE BALL

Use the ✚ Control Pad to move around in the batter's box. Press the B Button to swing. Press the A Button to bunt. Press the ✚ Control Pad as you swing to attempt to hit the ball in the direction indicated.





LEADING OFF AND STEALING BASES

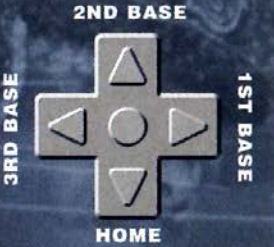
Press SELECT and the B Button to lead off. Pressing the B Button four times will cause the runner in the window to steal the base. Press SELECT and the A Button to return the runner in the window. Press SELECT and left or right on the ✚ Control Pad to toggle the runner window.

NOTE:
Press START to pause the game and gain access to the managerial options.

BASE RUNNING

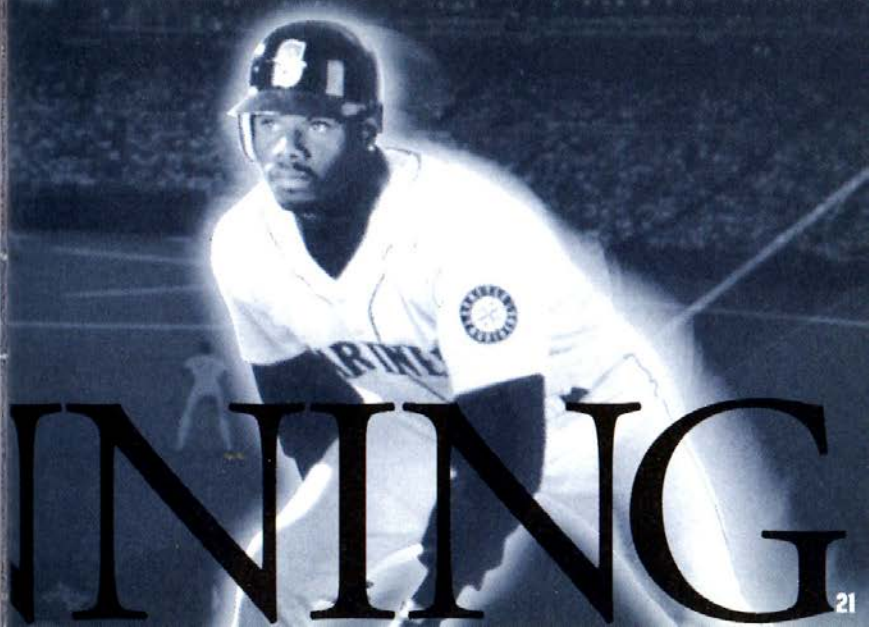
ADVANCING RUNNERS

A runner will automatically run when the ball is hit. When he reaches the next base he will stop unless he is told to take another base. To advance a runner, push the ✚ Control Pad towards the next base and press the B Button. Press SELECT and the ✚ Control Pad down to advance all runners.



RETURNING RUNNERS

If you don't want a runner to advance, point the ✚ Control Pad to the previous base and press the A Button. Once a player has reached the next base, he cannot go back. Press SELECT to return all runners.



FIELDING

CATCHING THE BALL

If the ball is hit high in the air, manuever the fielder onto the shadow of the ball. The radar screen that automatically appears on the screen will show you where the ball will land. When the ball is hit low, stand in its flight path. If the ball is just over your head, see "jumping catches"

DIVING CATCHES

When the ball passes near an infielder, he may make a diving catch by pointing the ✚ Control Pad in the direction of the ball and pressing the B Button.

JUMPING CATCHES

Press the B Button when the ball passes over the head of the fielder.

CLIMBING THE WALL

When the ball is hit hard and you think it's a home run, think again. You can catch the ball as it goes over the fence. Run your outfielder to the wall and quickly press the B Button twice while pressing up on the ✚ Control Pad.

THROWING

Point the ✚ Control Pad towards the base that you want to throw to and press the B Button. If no base is specified, the ball will be thrown to first base.

TAGGING PLAYERS OUT

After a fielder has caught a ball you may make him run to any base by pressing the ✚ Control Pad towards the base you want the player to run to, then press the A Button.







MENUS

Use the following controls to navigate the menu screens:

+ Control Pad	Highlight various options
A Button	Confirm selections
B Button	Return to the previous menu

SAVING YOUR GAMES

- How To Save: You must be playing in either a World Series® or Season game. The gamepak will automatically save your progress at the end of each game.
- How To Load: When you are Getting Started, select the mode you were in when the game was saved (World Series® or Season). Select "Continue" to go back to your previously saved spot.

IMPORTANT:

REV-B

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REV-I

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This warranty is valid only in the United States.