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KIRBY'S DREAM LAND 2

INSTRUCTION BOOKLET

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Thank you for selecting the KIRBY'S DREAM LAND 2®★ Game Pak for the Nintendo® Game Boy® unit.

Please read this instruction booklet thoroughly to ensure maximum enjoyment of your new game. Then save this book for future reference.

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STORY OF THE RAINBOW ISLANDS

Kirby lives in the rainbow islands of Dream Land. The rainbows that connect the islands have been stolen by the evil Dark Matter! Dark Matter has taken control of King Dedede and wants to turn Dream Land into a dark world. With the help of three friends, Kirby sets out on his latest quest to save Dream Land.

CONTROLLING THE GAME

+Control Pad



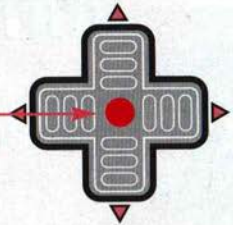
▲ Fly
▲ Enter door



▼ Swallow→Copy special power
▼ Sit down
▼ Drop through thin floor



◄► Moves Kirby



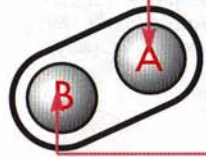


SELECT
- Release friends
- Give up special powers

❣ When Kirby is with a friend,see page 12

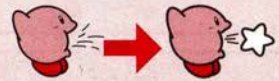
A Button

- Jump



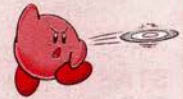
B Button

- Inhale → Exhale



• You cannot inhale when you are in the water or have a special power.

- Use special powers



Use water gun in water
Use air gun in the air



START
- Pause game

CONTROLLING THE GAME (cont.)

SELECT : • Give up special powers
• Release friends

When Kirby is with a friend and he has a special power, press SELECT once to give up the power. Press it again to release Kirby's friend. Kirby can get his special power back by inhaling, but the friend will fly away.



START : To exit a level, press START and select EXIT. This will take you back to the stage select screen (NOTE: You can only exit a level that's been cleared.) Select CONTINUE to keep playing the stage.



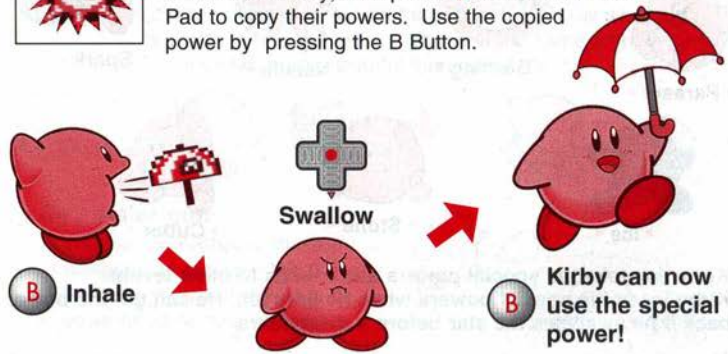
You cannot exit a level while fighting a boss.

WHEN FIGHTING ENEMIES

SPECIAL POWERS



Some enemies have special powers.
By swallowing those enemies, Kirby can copy their powers.
Inhale the enemy, then press ▼ on the +Control Pad to copy their powers. Use the copied power by pressing the B Button.



WHEN FIGHTING ENEMIES (cont.)

What are the special powers?



• Parasol •



• Burning •



• Needle •



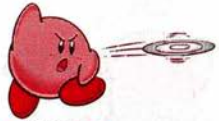
• Spark •



• Ice •



• Stone •



• Cutter •

- Kirby can take his special powers and friends to other levels.
- Kirby loses his special powers when he gets hit. He can get the power back if he swallows the star before it disappears.

Other offensive weapons



- **Inhale → Exhale**

Press the B Button once to inhale enemies or blocks and again to spit them out. (There are some enemies that Kirby cannot swallow or cannot be defeated.) If Kirby swallows more than two enemies or blocks at the same time, his weapon will more powerful than ever !



- **Air / Water gun**

You can use either of these weapons by pressing the B Button, although they're not as powerful as spitting stars.



KIRBY'S THREE FRIENDS!

Rick

Rick the hamster carries Kirby on his shoulders.

Rick doesn't slip on ice!





Kine

Kine the fish is a great swimmer.

With Kine, Kirby can swallow while in water.



Coo

Coo the owl, can help Kirby get to those hard-to-reach places. When he has special powers, watch out!

While with Coo, Kirby can't swallow and fly at the same time .



Defeat the mini-boss who is on guard. When the friend comes out of the bag, you can go with him. When the friend's life meter runs out, he'll disappear, but you can continue the game. In some cases, it's better to let your friends go.

WHEN YOU HAVE A FRIEND WITH YOU...

Controller functions are basically the same. Using special powers depends on which friend you have.

+Control Pad:

- **LAND :** Move left and right. Press ▼ when walking down stairs (Rick only).
- **WATER / SKY :** Move any direction with Kine and Coo.
- **You cannot sit down.**

A Button:

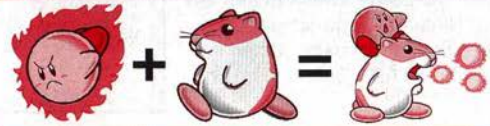
- When joined with Kine or Coo, swimming and flying power increases.



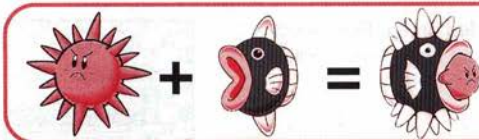
B Button:

- Use special power.
- Inhale → Exhale
  (When you don't have special power.)

Try several combinations!



Burning + Rick = Continuous fire attack



Needle + Kine = Thorny attack



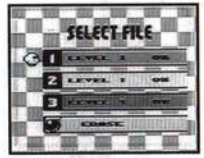
Parasol + Coo = Spin attack

LET'S GET STARTED

Correctly insert the Kirby's Dream Land 2 Game Pak into the Game Boy unit and turn the power switch to the "ON" position. You will see the "Nintendo" logo appear for a few seconds before the title screen appears. When the title screen appears, press the START Button to begin playing.

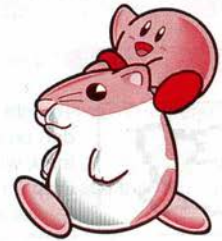


Your adventure will be recorded on the File Select screen. Select a file by moving the +Control Pad and pressing either the A or START Button.



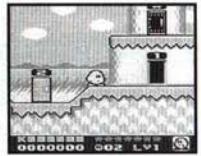
Selecting ERASE will delete a saved file. Place Kirby on the file you wish to delete and press either the A or START Button (press B to cancel).

Next, the ISLAND SELECTION screen will appear. In the beginning, you will only be able to go to the first island. As the game progresses, you will be able to re-visit islands that have been cleared. Move the warp star to the desired island and press A.



PLAYING THE GAME

After the opening demo, the STAGE SELECTION screen will appear. Complete each stage in numerical order. When all stages have been completed, the boss door will open. Defeat the boss to advance to the next island.



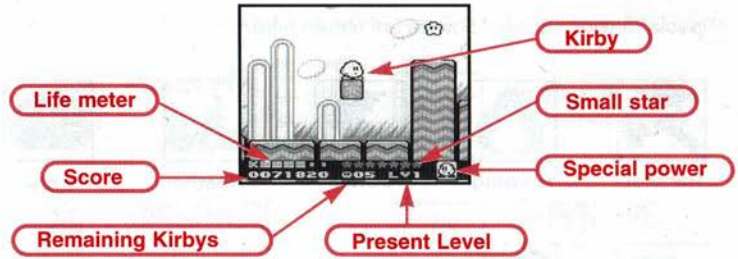
After each stage, Kirby will jump and land on a bonus cloud. Press the A Button at the right time to get better items.

RAINBOW DROPS



To fight Dark Matter, Kirby must find a rainbow drop hidden on each island. As Kirby finds the rainbow drops, a mark will appear on the island letting him know that the drop for that island has been found. Kirby may need to re-visit an island if he's missing a drop.

GAME SCREEN



- **Life meter:** The life meter is reduced as Kirby takes damage.
- **Score:** When fighting mini-bosses and bosses, the enemy's life meter will be shown here.
- **Remaining Kirbys:** Collect 1-ups or small stars to increase the number of remaining Kirbys.
- **Small star:** Small stars that appear during Kirby's adventure.

GAME SCREEN (cont.)

• **Special power:** Special powers are shown here.


Parasol


Burning

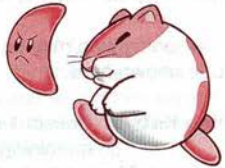

Cutter


Needle


Stone


Spark


Ice



ITEMS



If you find any of these during your adventure, grab 'em!



TOMATO

Kirby's favorite food. His life meter will be completely restored.



SMALL STARS

Collect seven of them to get a 1-Up.



HEALTH DRINK

Partially refills life meter



WARP STAR

Transports Kirby and his friends between levels.



1 UP

Extra life

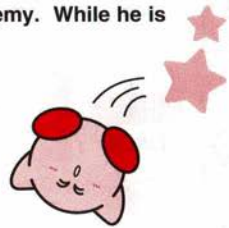
GAME OVER

The game is over when all remaining Kirbys are gone. When the game is over, select CONTINUE to try again or GAME END to return to the title screen.

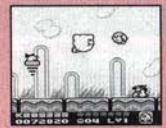


Advice

- **Be careful when jumping down to an area you cannot see, because sometimes you will drop into a bottomless pit and lose a life!**
- **Kirby blinks when he is hit by an enemy. While he is blinking, he is invincible.**
- **Some enemies might be your friend's natural enemy, so watch out!**



THE RAINBOW ISLANDS



Level 1: Grass Land

Grass Land is an open field. Team up with Rick as you proceed and watch out for Whispy Woods.



Level 2: Big Forest

Battles in the air are brewin', but if you have Coo, you'll be OK. Nruff and Nelly will be waiting for you.



Level 3: Ripple Field

Most of Ripple Field is under water. Be sure to look for Kine and watch out for Sweet Stuff!

THE RAINBOW ISLANDS (cont.)

Level 4 : Ice Berg



Boss: Ice Dragon

Level 5 : Red Canyon



Boss: Mr. Shine & Mr. Bright

Level 6 : Cloudy Park



Boss: Kracko

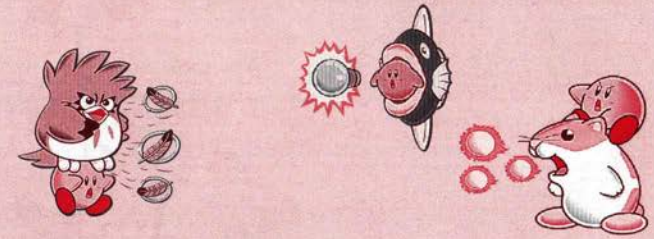
Level 7: Dark Castle



Boss: King Dedede

Last Stage (vs. Dark Matter)

In order to defeat Dark Matter, you need the Rainbow Sword. It is said that the sword has something to do with the Rainbow Drops hiding on the islands. Will Kirby be able to save the Dream Land from Dark Matter ?



M E M O



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