Nintendo

GAME BOY™

DMG-MX-USA

ULTRA® GAMES

MOTOCROSS MANIACS™

INSTRUCTION BOOKLET

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HOW TO IGNITE YOUR SENSES

To begin your dirt trackin', insert the cartridge into the Game Boy, then switch on the power. When the KONAMI logo appears, press the Start Button.

Next, select the Moto Mode (Solo, VS Computer or VS 2 Player) by pressing the Control Pad Up or Down. After you've made your decision, press the Start Button again.

Finally, use the Control Pad to choose a course (1-8) and skill level (eAsy, Bumpy or Crazy). Lock in your selections by pressing the A Button. Now, you're off to the races, where you'll either ride like the wind or crash like a test dummy.

MOTO MODES

The Lone Wolf Solo Mode This is a one player race against the clock. Here you must ride faster than the Qualifying Time Clock to advance to the next lap. It's also here that you'll get a shot at breaking course records...or your flimsy neck!



The Computer Challenge Mode In this mud spittin' mode, you're up against World Champion computer motoheads. Though you want to drive these racin' fiends into the dust, your ultimate goal is to still blow away the Qualifying Time.

The Maniac-A-Maniac Two Player Mode

Forget the clock! This is a gut wrenching, down 'n dirty drag race, an all-out peel-out to the checkered flag. And there are only two places to finish—First and Last.

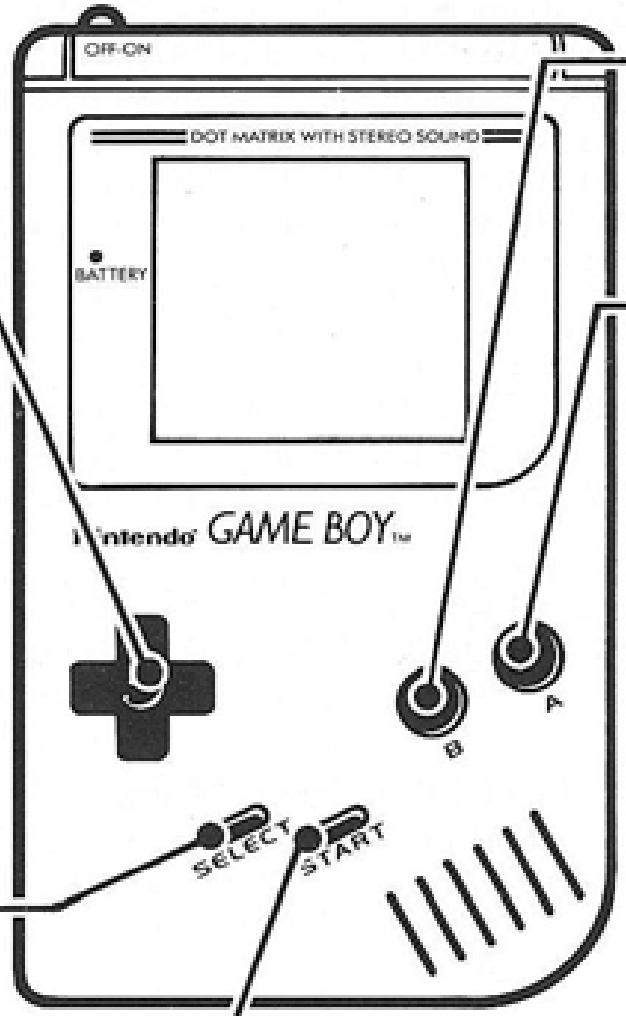
NOTE: A Game Boy Video Link is required to compete in this mode.

CONTROLLING A WORLD CLASS DIRT BIKE

Control Pad
Press Up, Down, Left or Right to control the position of your bike. If it's pressed Up during a jump, you'll sail higher and farther.

Press Right while in mid-air, and you'll really flip out—WHOA! Better hang on to those handle bars!

Press Left while on mother earth, and you'll tip backwards —hopefully popping a wheelie instead of biting the dust.



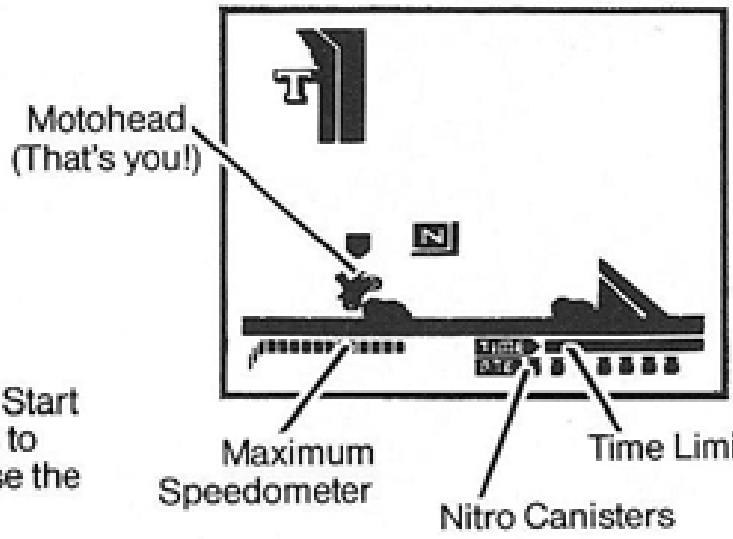
B Button (Nitro Turbo Boost Button)
Press to fire your bike's retro rockets. But remember, every time you kick in this afterburner, you'll use up either a nitro canister or a gallon of jet propulsion fuel.

A Button (The Throttle)
Press to go from first gear to fifth gear in a matter of milliseconds.

Select Button
As an option to using the Control Pad, you can press the Select Button to choose your Moto Mode.

Start Button
After selecting your mode, course and level, you can press the Start Button. Also press to pause and unpause the action.

WHAT MOST DAREDEVIL TRACKS NEVER DARED TO BE



A COURSE IS A COURSE, OF COURSE OF COURSE

8 treacherous courses are yours to conquer as you cruise through this world class motocross circuit. Needless to say, track #8 is much, much, much, much, much, much, much, much more difficult than track #1 (AKA: The Bunny Course).

EVERYTHING'S ON THE LEVEL

There are also three levels to challenge your speed skills: *eAsy*, *Bumpy* and *Crazy*. Crazy is where you'll prove once and for all whether or not you're a true Motocross Maniac.

Each level has a different time limit, and the identity of the computer rider will change from Crashin' Vernin (Level A), to Skeeter Skid Mark (Level B), to Izzy Insanity (Level C).
NOTE: There are no levels in the 2 Player Mode.

YOUR ULTRAMATE GOAL

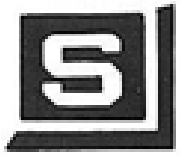
Besides not losing your flesh on the dirt and asphalt, your main objective is to complete *two* laps on a course.

Once you've accomplished this, concentrate on gunning down course records. Remember, times are recorded in the Game Boy's memory banks, but will be erased if the power is switched off.

SIX OBJECTS YOU WANT TO HIT HEAD ON



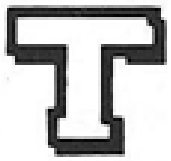
Nitro Turbo Boosts
Absolute "must have" canisters that will give you bursts of power.



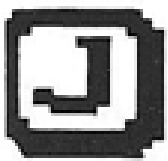
Maximum Speed Multiplier
Increases your potential for speed. (You only need to run over a couple of these- then your speedometer will be maxed out.)



Radial Tires
With super-traction radial tires, your bike won't slip, slide or lose speed on the hills. If these special tires are attached to your rims, "TIRE" will be displayed in the lower left corner of the screen.



Bonus Time
For every one of these you run over, 10 precious seconds will be added to your time limit.



Jet Propulsion Fuel
These puppies are tricky to find, and to pump them into your tank you'll have to flip your bike in mid-air at a secret location on the course. Once found, they'll give you "all-important" power to Turbo Boost when you're off the ground.



Mini-Maniacs
Hidden all along the course, these nutty guys are just lookin' to tag along. They're sort of like punky hitchhikers, and you can pick up one to three of them at a time by performing mid-air somersaults at secret unmarked locations.

Popping wheelies (How to impress Motocross Queens)
To ride on your rear wheel...press the Control Pad Left. But listen up, show-off. If you're less than mega-talented you'll wind up splattered, battered and the butt of a lot of jokes.

TIP: The prime time to ride a wheelie is when when you have to clear rocks and stones (use in unison with a Nitro Turbo Boost).

A LOT WILL COME BETWEEN YOU AND VICTORY

The following is a list of obstacles you must overcome to roar past the finish line. Each has the potential to wipe you out. And all of them have a track record for wrecking a biker's dreams and ambitions.

Head Spinning Loops
Included in this group are double loops, ceiling loops and hop, skip and a jump loops.

Stop Gaps
Sections of the track where bumps and dents have been constructed. Some are small, others are humongous.

Macho Dirt
Ride across these rough and tough areas, and your speed will slow drastically.

Hop-A-Long Jumps
Usually they're a series of small jumps that you must bounce across in sequence.

Rock And A Hard Place
Like their name says, these are difficult to sur-pass. You'll need to wheelie back and kick-in your Nitro Burst to keep on bikin.'

Bowl-Dacious
Shaped like something Mom might put on your head to cut your hair, these obstacles can drop you in a second if you're not careful.

Sky Riding Ramp
You'll find these off-road ramps all over the place—even in mid-air.



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