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TEENAGE MUTANT NINJA TURTLES II

BACK FROM THE SEWERS™

KONAMI®

INSTRUCTION BOOKLET

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WELCOME TO THE WORLD OF KONAMI!

You are now the proud owner of Teenage Mutant Ninja Turtles® II — Back From the Sewers™, another awesome game from Konami. We suggest you read this instruction manual before you get shell-shocked!

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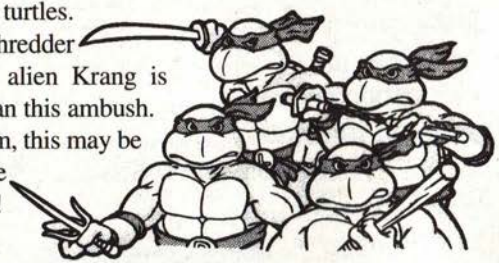


COWABUNGA, THEY'RE BACK FROM THE SEWERS...

Hey dudes and dudettes, your favorite "Heroes In A Halfshell" are back for more action against Shredder and the evil Foot Clan.

It looks like Shredder is getting pretty frustrated with Splinter's boys. This time he has kidnapped ace reporter April O'Neil, and he is using her to set a trap for the turtles.

The bad news is that Shredder isn't alone. The evil alien Krang is working with him to plan this ambush. Between the two of them, this may be the toughest battle the turtles have ever faced!



HOW TO BE TURTL-Y IN CONTROL



CONTROL PAD — Press to move your turtle from left to right. Also controls the direction of your jumps and attacks.

SELECT — This button was used to throw missiles, but Shredder's goons broke it, so the button isn't used now.

START — Press to enter your selection during the Options screen and the Turtle Selection screen. Press during the game to pause.



A BUTTON (Attack button) — Press to attack with your favorite weapon. Press during a jump to deliver a Foot-crushing kick.

B BUTTON (Jump button) — Press to jump over or onto objects. The longer you hold the button, the higher you jump. If you jump high enough, you'll do a radical somersault! You can press the Control Pad left/ right to move when you're in the air.

NOTE: Remember, during the Options screen, you can switch the A and B button functions by pressing the Control Pad left or right.

SELECTING THE RIGHT TURTLE FOR THE JOB

Getting through the streets and sewers takes speed, strength and skill. But most of all it takes Turtle Power. Each of the guys has different characteristics. Try experimenting with different turtles at different stages and learn which turtle is the right one for the task.



Weapon:
Katana blades
Speed: Normal
Attack: Medium



Weapon: Sai
Speed: Fast
Attack: Small



Weapon: Bo staff
Speed: Slow
Attack: Big



Weapon: Nuchakus
Speed: Normal
Attack: Medium

STARTING YOUR AWESOME ADVENTURE

1. Place the Game Pak in the Game Boy unit and turn the power switch to on. After the title screens, the story introduction will appear. You can press the Start button to skip past the intro.
2. Use the Control Pad to move the turtle head to either GAME or OPTION, then press the Start button.
3. OPTION SCREEN: Use Control Pad to move the turtle to an option, then move to EXIT and press Start to continue.
   Level: With Control Pad, select EASY, MEDIUM or HARD.
   Trigger Type: Configure the Attack and Jump buttons to your liking.
   BGM Test: Listen to **background** **music** from the game.
4. GAME SCREEN: Press Start to enter the game.
5. TURTLE SELECT SCREEN: Use the Control Pad to choose a turtle, then press Start. You'll hear a COWABUNGA! and the action will begin!



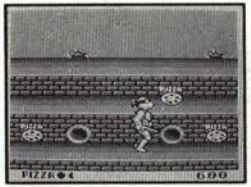


At the Turtle Select Screen, you'll see which of our heroes are available, and which have been captured. Below each is a Life Bar which shows how much energy each turtle has left. You will also see a Level Bar that shows how far you have gone, and how far you have to go. There are six stages to complete.

Your selected Turtle will fight his way through each level until you confront the Boss Character from each level. If you win, you go on to the next shell-shocking level. If, somewhere along the way, your Turtle loses all his power, he is captured by the Foot and held until another Turtle can free him. (When you finish a level, you will get a chance to rescue one captured turtle.)



When you complete a level without losing a turtle, you will get a Bonus Stage.

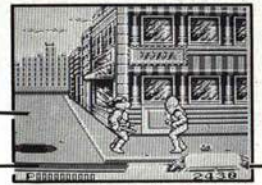


Bonus Stage — Try to grab all the pizzas for maximum points. Michaelangelo says the peanut butter-nacho-pepperoni pizzas are truly awesome!

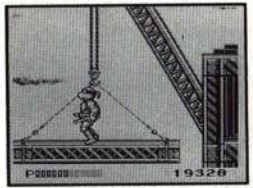
Rescue Stage — You've got to race against the clock to defeat the robot guard and free one of your compadres. Every time you get hit, though, you lose precious seconds.



SOME BAD GUYS ARE WAITING TO LEVEL YOU

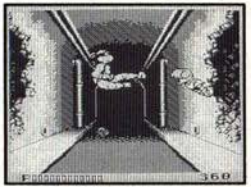


Level 1 - *Look Out Below!*



Level 3 - *Under Destruction*





Level 4 - *Underground Mayhem*

PIZZA TIME! There are goodies you can pick up along the way.



Restores some of your strength.



Restores most of your strength.

MORE OF THE BAD NEWS BUNCH...



Baxter Stockman



Sewer Mutant



BeBop



Rocksteady



Krang