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TINY TOON Adventures

BABS' BIG BREAK

INSTRUCTION MANUAL

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Konami, Inc.
900 Deerfield Parkway
Buffalo Grove, IL 60089-4510
(708) 215-5111

MEGA CONGRATS, TOON FAN!

Consider yourself one of the many enlightened toonatics who now own Tiny Toon Adventures™ for Game Boy® from Konami. Better read the following before you toon in.

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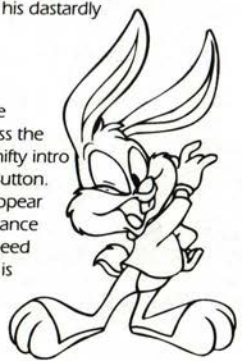


BABS DREAMS OF LIFE IN THE SPOTLIGHT, BUT THE STAGE IS SET FOR DANGER

Glad you tooned in! In this episode, Babs, the tiny actress with big aspirations, haplessly hops off to downtown Acme Acres for training and work at the Acme Theater. Little does she know that Montana Max plans to turn the theater into his own private vault. And he's not going to let Babs' ambitions stand in his way. Now it's up to Buster Bunny, Plucky Duck and Hamton – each with his own special way of fending off enemies– to try and catch up with Babs before Monty carries out his dastardly designs on her.

"HOW TO 'TOON' IN"

Place the Game Pak into the Game Boy and turn on the power. Wait until the Konami screen appears, then press the Start Button to get to the Title screen. Or sit tight for a nifty intro to your adventure after which you can press the Start Button. Then press it again to begin the game. First Babs will appear with a few words of wisdom. Press the A Button to advance the text; press the A Button again and hold down to speed through text. (These instructions apply whenever there is character text.) Then you're on your way.



GETTING IN AND OUT OF CHARACTER

You'll start out as Buster Bunny, but you can change to Plucky or Hamton and back again any time as often as you like. Press the Start Button to get to the Character Select screen, then use the Control Pad to choose a character. Press the Start Button again to resume the action as your new character.



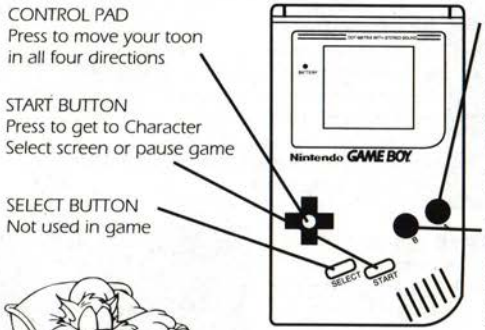
Also, hidden in each of the four levels is another Tiny Toon character. Each of these toons has a unique power that is essential for getting from one level to the next. So look for entryways to secret rooms and paths where you'll meet up with your cartoony comrades.

Keep in mind that the game is over when either Buster, Plucky or Hamton runs out of lives. When the Game Over screen appears you may choose CONTINUE or END. If you select CONTINUE you will return to the beginning of the area you were last in. But you can do this only two times. If you select END you'll start from the very beginning of the game.

HERE'S WHAT'S SHOWING ON THE SCREEN

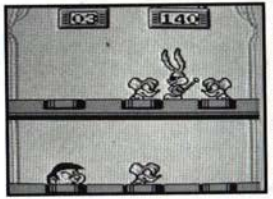


CONTROLLING THE ACTION



THE GAMES TOONSTERS PLAY

Find the correct entryway, like a tree trunk or manhole, and you'll have the opportunity to play a game within the game. Win and you'll be showered with prizes ranging from life units to watermelons. Be sure you have collected enough gems to play.

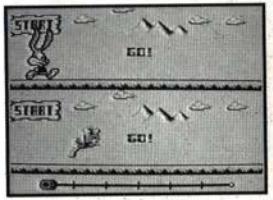


Montana Mash

A toony version of the classic carnival mole game. As Monty and the critters pop up, use the Control Pad to position yourself next to them, then press the A Button to bop them on the head. The prize you receive will be determined by the number of targets you mash within the allotted time.

Race Against Toon

To set up a race, use the Control Pad to choose whom you wish to race against, either Bookworm, Sweetie or Little Beeper. When the race begins, tap the A Button and B Button rapidly; the faster you tap the faster you'll run. If you finish first you'll win a prize. The prizes get better when you beat faster opponents.



THE GOOD TOONS



Buster Bunny
Our hippity hoppity hero hurls carrots.

Hamton

No one rolls a watermelon quite like Hamton, making him a precious partner no matter how you slice it.





Plucky Duck

Plucky plucks pineapples in his path and pitches them at pesky passersby.

TOON HELPERS

Look for these helpers at the end of each level. You'll need them!



Furrball



Dizzy Devil



Fifi



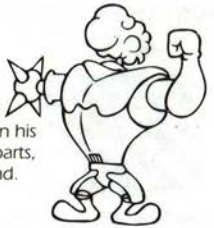
Shirley the Loon

BAD TOONS



Arnold the Pit Bull
Arnold has what it takes to turn you into a basket case. Look for the chance to defeat him when he is striking this pose to show off his body.

Armor
When Armor's body splits up he becomes a triple threat. His ball and chain is especially dangerous. When his body separates into three parts, you have to aim for his head.





Wolverine
Wolverine punches bricks out of the wall in order to knock your block off. Your quick reflexes will defeat him.

Montana Max
When it comes to villains, Monty's a real beaut. His inventions – the Montana Jet, Montana Buggy, Montana Ball Machine and Montana Strong Chair – make him a formidable foe for our furry friends.



TINY TOON ADVENTURE COLLECTABLES



Jewelry Box
Hop on it to release collectables. Or something else!



Heart
Gives you back one life unit.



Gems
Collect as many as possible, use them to play the games toons play (see page 8).



Big Heart
Gives you up to a maximum of three life units.



I-ful
Makes you invincible for a few ticks of the clock.



Pineapple
Any toon can pick the pineapples up, but they can only be used by Plucky.



Carrot
Carrots can be collected by all of your toony teammates, but only Buster can throw them.



Watermelon
They're open season for all, but only Hamton can fling one of these.

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