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Nintendo

Nintendo of America Inc.
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Nintendo

GAME BOY

DMG-YO-USA-1

YOSHI™

INSTRUCTION BOOKLET

This official seal is your assurance that Nintendo has reviewed this product and that it has met our standards for excellence in workmanship, reliability and entertainment value. Always look for this seal when buying games and accessories to ensure complete compatibility with your Game Boy System.



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Thank you for purchasing the Yoshi™ Game Pak for your Nintendo® Game Boy® System.

Before you start to play, please read this instruction booklet carefully and follow the correct operating procedures. Keep this instruction booklet and the warranty safe for future reference.

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Precautions

1) If you play for long periods of time, take a 10 to 15 minute break every hour or so.
2) This equipment is precision built. Do not use or store it under conditions of extreme temperature, or subject it to rough handling or shock. Do not disassemble the unit.
3) Do no touch the connectors. Do not get them wet or dirty. Doing so may damage the Game Pak and/or GAME BOY unit.
4) Do not clean with benzene, alcohol, or other such solvents.
5) Always check the Game Pak edge connector for foreign material before inserting the Game Pak into the Game Boy® unit.
6) Store the Game Pak in its protective case when not in use.

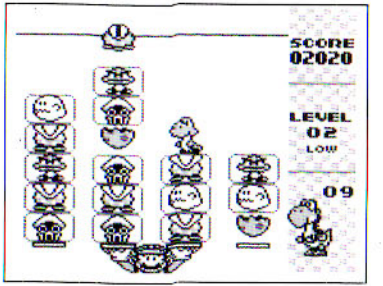
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HATCH AND MATCH WITH YOSHI!

Yoshi is an action puzzle game starring Mario's dinosaur buddy, Yoshi, and other familiar characters like Little Goomba and Bloober. Once again, Mario is going to have to battle away to save Yoshi, who is imprisoned in an egg. Match the egg shells to release Yoshi and score big points!

HOW TO PLAY

It takes fast finger-work to make Mario shuffle the four trays and catch the rain of characters falling from the top of the screen. There are six different characters, including Little Goomba, Bloober and Boo Buddy. You must match a falling character with another of the same type to make them both disappear. If the characters don't match up, they will start to stack sky high-and you don't want that! If your stacks grow above the top line, the game will be over! Sometimes Yoshi's egg will fall with the other characters. Match up the top and bottom parts of Yoshi's egg and you will form an entire egg and clear away all the characters in between the halves. Yoshi will then hatch out of this egg, giving you bonus points.



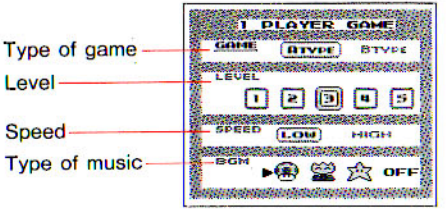
LET'S START PLAYING

Correctly insert the cartridge into the Game Boy® System. Turn the power switch of the Game Boy ON to display the Nintendo® followed by the Title screen.
Use either the ✣ Control Pad or the SELECT button to select a 1-player or 2-player game, then press the START button to display the Menu screen.



The 2-player mode cannot be selected if the Game Link™ cable is not connected to two Game Boy units.

Menu Screen
1-Player Game



GAME: Use this to select the type of game to be played.

A Type: In this game you attempt to score as many points as possible.
B Type: In this game you attempt to clear as many stages as possible.

LEVEL: Use this option to select the level of difficulty of the game. The higher the number, the more difficult the game.

A Type: At higher difficulty levels, the characters will fall faster.
B Type: You start out with more characters already stacked up at higher difficulty levels.

SPEED: Use this to select the speed at which the characters fall.

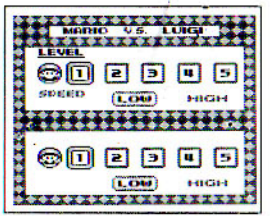
LOW: The characters will fall slowly.
HIGH: The characters will fall quickly.

MUSIC: Use this to select the type of background music.

OFF: The music will be turned off.

2-Player Game

When playing a 2-player game, each player will have a separate LEVEL and SPEED menu. This allows you to set your own individual level and speed to give a better player a handicap.



※After selecting your options on the Menu screen, press the START button to begin playing.

HOW TO PLAY SOLO (1-Player Game)

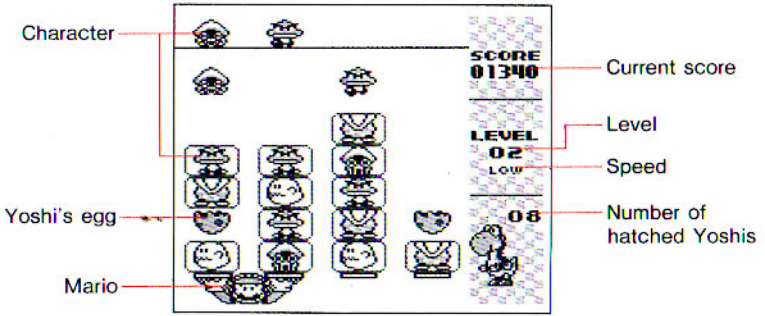
A Type

You can play this game until the characters stack up higher than the top line. As your score gets higher and you make more matches, the speed at which the characters fall increases. If you can get a character to land on one of its own kind, both will disappear and you will get 5 points. If you match and hatch Yoshi's egg, you'll get bonus points! Go for a super score!

B Type

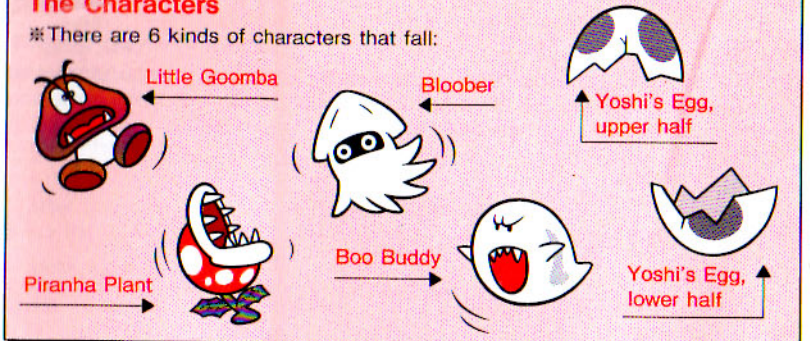
You start this game with some characters already piled up! Your goal is to clear all characters from your screen to advance to the next stage. With each stage, the number of characters you must clear increases!

Game Screen



The Characters

※There are 6 kinds of characters that fall:



Egg Hatching Hints From Yoshi!

In the A Type game, the game level will increase after 40 characters have fallen. When the game advances to the next level, the falling speed of the characters will slow a little, but then it will gradually speed up again. Make it your aim to move up through the levels. Good luck!



How to Put the Egg Together

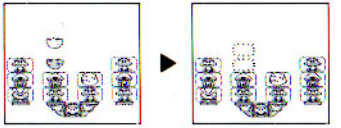
Pieces of Yoshi's egg shell are mixed in with the falling characters. If you can line up the upper and lower halves of the egg in the same column, you'll create a whole egg that will then hatch to reveal Yoshi!



If an upper shell half lands on one of Mario's trays, it will disappear.



If a lower shell half lands on one of Mario's trays, it will remain there. You can stack characters on top of it, or try to match it to a top half.



If a lower shell lands on top of another lower shell, both pieces will disappear.



If an upper shell half lands on top of a lower shell half, an egg will form and Yoshi will hatch from it!

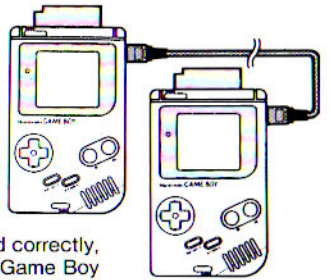
※If you sandwich some characters between an upper shell half and a lower shell half, you will get a bonus depending on how many characters you sandwiched:



Little Yoshi	Yoshi	Winged Yoshi	Star Yoshi
0 characters	1 to 3 characters	4 to 5 characters	6 characters
50 points	100 points	200 points	500 points

HOW TO PLAY AN OPPONENT (2-Player Game)

Yoshi can be enjoyed as an exciting 2-player contest. Before starting play, correctly connect two Game Boy® units with the Game Link™ cable.



Before Starting Play

2 "Yoshi" Game Paks
1 Game Link cable DMG-04
2 Game Boy units

(1) Check that the Game Link cable is connected correctly, and the cartridges are also inserted into the Game Boy units correctly. Now, turn the power switch on both the Game Boy units ON.

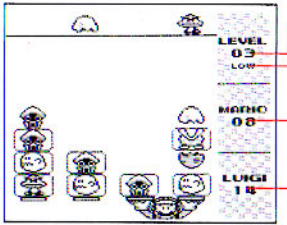
(2) Check that the Title screen is displayed on both Game Boy® units. If it is, either one of the players can press their ✣ Control Pad or SELECT button followed by the START button to select a 2-player game mode. The player that selected the 2-player game mode will become Mario the other player will become Luigi. Only Mario can start and pause the game.

Note:
If the Game Link cable is not connected correctly or if it is disconnected and reconnected during a game, the game will not function. If this happens, turn the power switches OFF on both Game Boy units and restart the game by following the above instructions (1) and (2).

The Basic Rules of the 2-Player Game

Two players start the game at the same time. To win, you need to clear all the characters on your trays before your opponent does. You receive an egg each time you clear your screen. However, if your characters pile up over the top line, you lose and your opponent will get an egg. The first person to receive 3 eggs wins the game.

Game Screen



Your level

Your speed

The number of stacked-up characters (opponent)

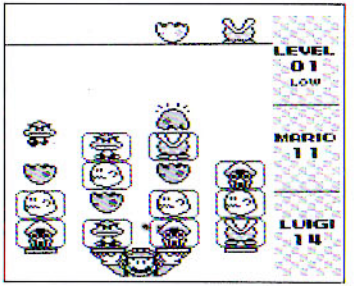
The number of stacked-up characters (you)



How to Attack in the Challenge Mode

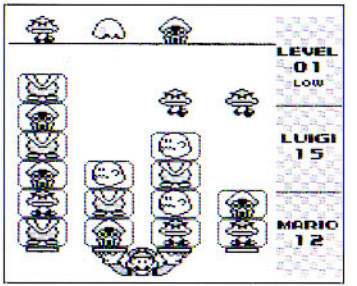
You can send extra characters over to your opponent if you sandwich characters between upper and lower halves of Yoshi's egg. The number of characters you sandwich will fall as extra characters on your opponent's screen.

Your screen



The character you sandwiched is sent to your opponent's screen.

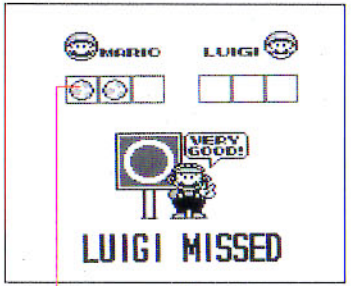
Opponent's screen



The characters increase by one. Three characters begin to fall.

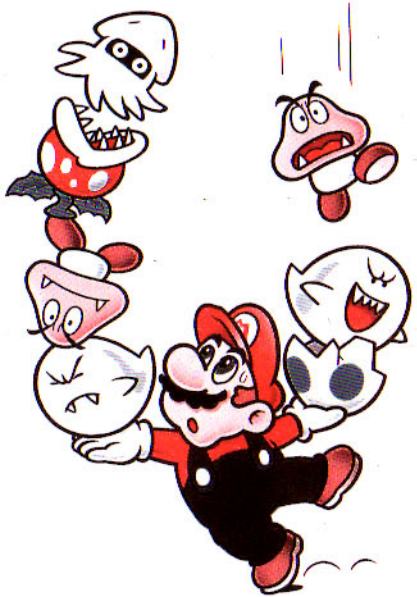
Challenge Result Screen

The Battle Result screen will be displayed when the game ends.



Victory eggs





WARRANTY AND SERVICE INFORMATION

90-DAY LIMITED WARRANTY

HARDWARE*, ACCESSORIES, GAME PAKS ("PRODUCT")
*HARDWARE ONLY. TO EXPEDITE AUTHORIZATION OF ANY REQUIRED WARRANTY WORK, WE RECOMMEND THAT YOU COMPLETE AND RETURN YOUR WARRANTY CARD WITHIN 10 DAYS OF PURCHASE (OR RECEIPT AS A GIFT)

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Nintendo of America Inc. ("Nintendo") warrants to the original purchaser that this product shall be free from defects in material and workmanship for a period of 90 days from the date of purchase. If a defect covered by this warranty occurs during this 90-day warranty period, Nintendo will repair or replace the defective product or component part, at its option, free of charge.

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To receive this warranty service or to receive service after warranty expiration:

1. **DO NOT** return your product to the retailer.
2. Please call the **NINTENDO WORLD CLASS SERVICE®** Center Consumer Assistance Hotline at: **1-800-255-3700**. Our hours of operation are from 4:00 am to Midnight, Pacific Time, Monday through Saturday, and from 6:00 am to 7:00 pm, Pacific Time on Sundays (times subject to change). If the Nintendo Service Representative is unable to solve the problem over the telephone, you will be referred to the nearest **AUTHORIZED NINTENDO WORLD CLASS SERVICE®** Center for prompt, professional warranty service or repair and replacement components. You may also refer to your yellow pages directory under the heading of *Video Games - Service & Repair*, for the nearest location.

To satisfy the needs of our customers, Nintendo maintains a professional network of **AUTHORIZED NINTENDO WORLD CLASS SERVICE®** Centers located in major metropolitan areas and also offers express factory service. In some instances it may be necessary to ship the complete product, FREIGHT PREPAID AND INSURED FOR LOSS OR DAMAGE to the nearest service location.

This warranty shall not apply if the product has been damaged by negligence, accident, unreasonable use, commercial use, modification, tampering, or by other causes unrelated to defective materials or workmanship. This warranty shall not apply if any product serial number has been altered, defaced, or removed.

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