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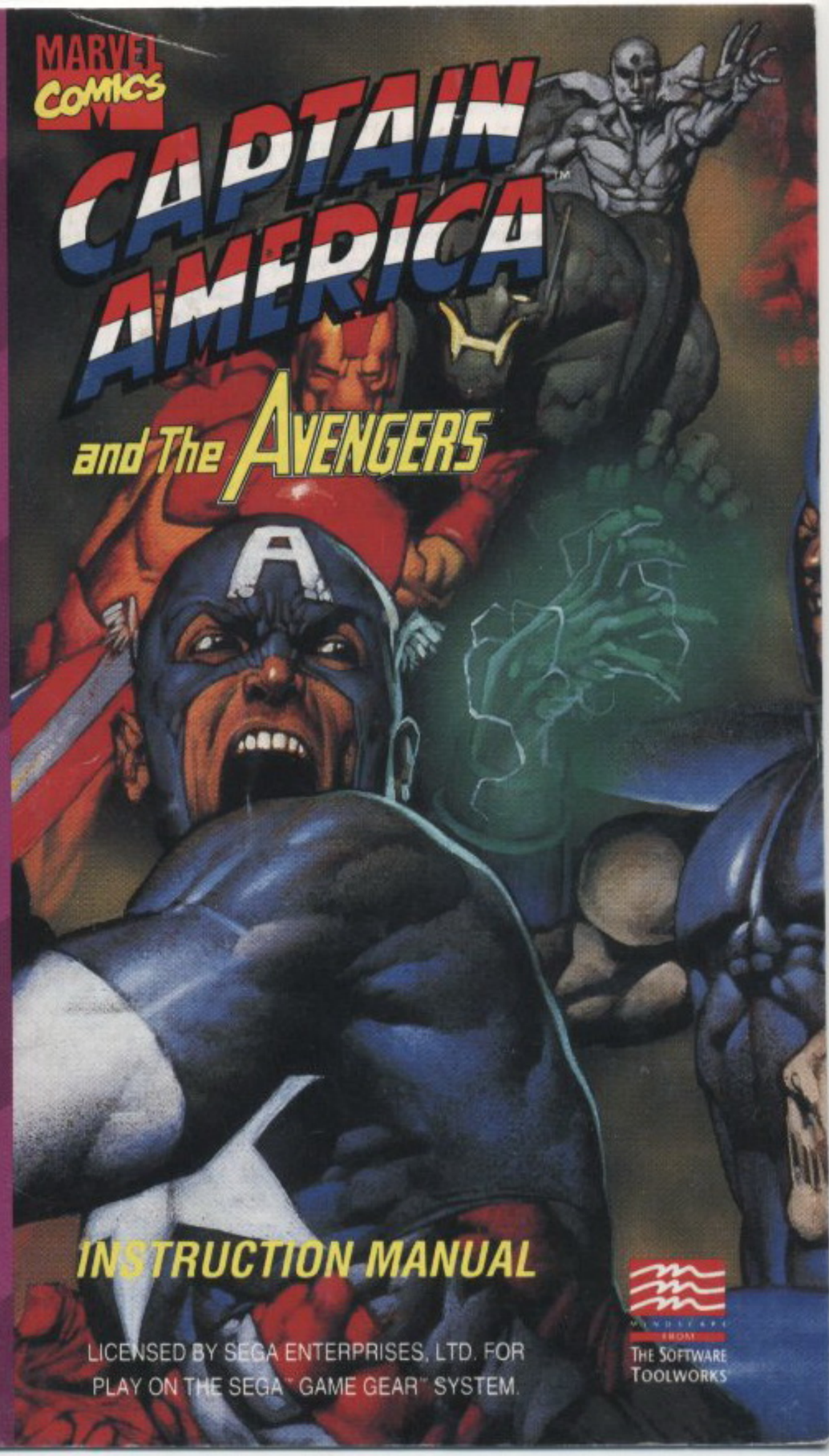
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SEGA

GAME GEAR

MARVEL COMICS

CAPTAIN AMERICA™ and The AVENGERS



INSTRUCTION MANUAL

LICENSED BY SEGA ENTERPRISES, LTD. FOR
PLAY ON THE SEGA™ GAME GEAR™ SYSTEM.

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READ BEFORE USING YOUR SEGA VIDEO GAME SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.



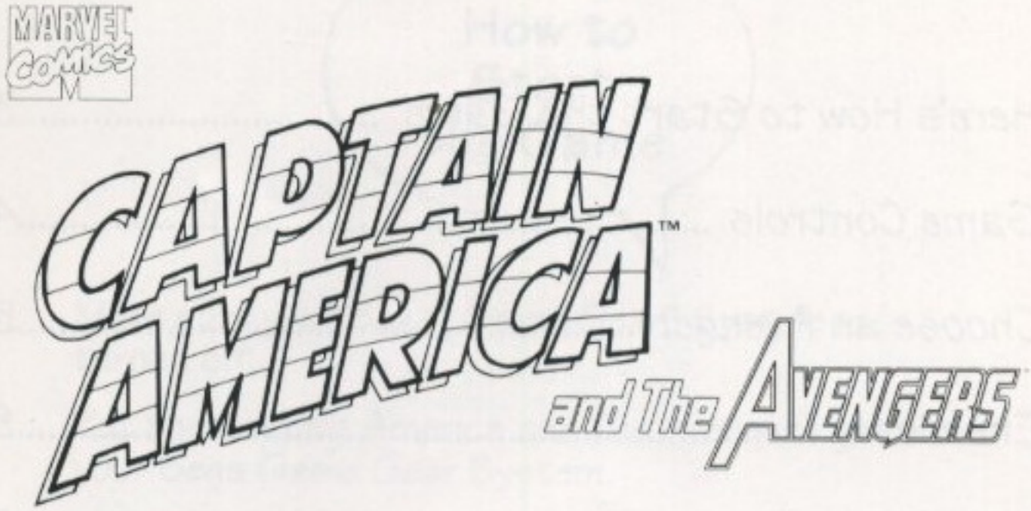
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GAME GEAR™

INSTRUCTION MANUAL



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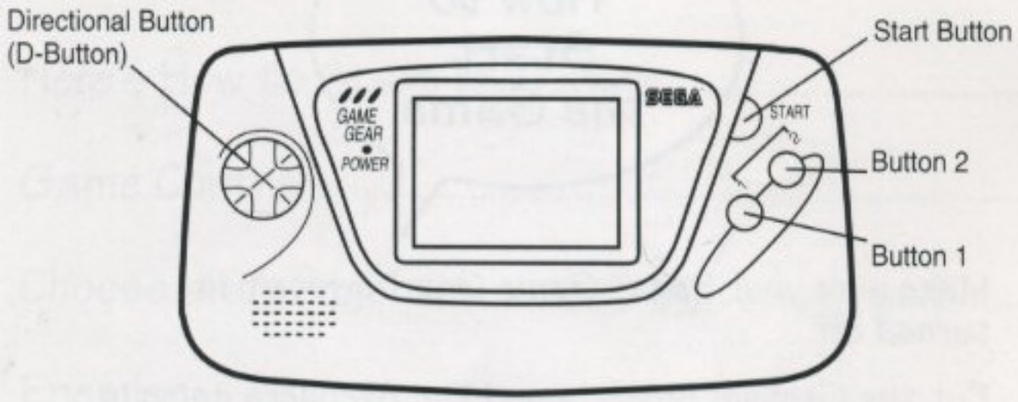
Here's How to Start the Game

1. Make sure your Sega™ Game Gear™ System is turned off.
2. Put the Captain America and The Avengers game in your Sega Game Gear System.
3. Turn on your Sega Game Gear System.
4. Press **Start.** The title screen appears.
5. Press **Start** again and the Choose an Avenger screen appears. Use the Control Pad to select an Avenger, then press **Start** to play.



Note: At the title screen, you can also use the Control Pad to select Options, then press Start. At the Options screen, use the Control Pad to select an option and change its setting. You may set the game difficulty, number of lives, preview the game sound effects and music.

Game Controls



Directional Pad:

Move a super hero or aim an attack right, left, down, or up.

Buttons:

1 Punch — To launch a special weapon attack, hold down the Directional Pad and press 1. To pick up an enemy, get close to him and press 1. To throw him, press 1 again.

2 Jump — Tap 2 to make a short jump. Press 2 twice to do a jumping kick. Press 2 then 1 to do a jumping special weapon attack. .

Start — Begin game play, pause, and continue.

Choose an Avenger

Wow! At the beginning of a game, use the *Choose an Avenger* screen to become any of The Avengers.



Captain America

**Welcome!
I am
Captain America,**



...formerly, Steve Rogers, artist. Thanks to an experiment in World War II, I became a one man army. I still seek to bring the War Criminal, Red Skull, to justice. I can throw my unbreakable shield at my enemies.

Iron Man



Hi, I' m
Tony Stark,

...President of Stark Industries. After a nearly fatal wound in Southeast Asia, I built the Iron Man suit of armor to save my life. With my armor, I can charge my enemies, shoot energy beams from my palms, and fly with my foot jets.



Yo,
Clint Barton,

Hawkeye

...adventurer, here. I'm a natural marksman, specially trained by Captain America, himself. I can use my bow to shoot explosive arrows.

Vision

I am Vision,



...the highest form of artificial life. I was created by Ultron. Now, I am an Avenger. My power comes from my forehead gem. I can use it to fire solar beams.

Enemies

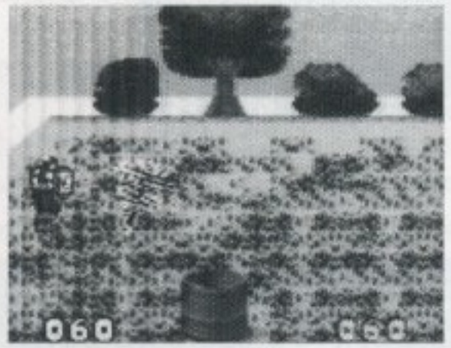
Whoa! Each level is infested with enemy grunts and henchmen, as well as the following boss villains with their special weapons.

Whirlwind	Tornado attack.
Grim Reaper	Scythe.
Wizard	Energy beam and jumping punch.
Mandarin	Laser and tackling.
Juggernaut	Body slam, tackle, and punch.
Ultron	Eye beam, energy burst, and punch.
Crossbones	Pistol, spinning attack, and mines.
Red Skull	Punch and kick, electro-blasts.

Scenes

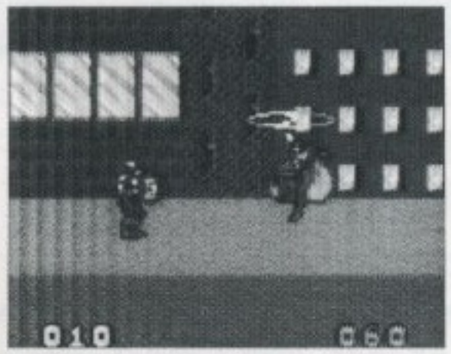
Muscle through five levels of increasingly difficult battles with the forces of Red Skull. Live the Avengers' legend and come face-to-face with Red Skull himself!

The Avengers



Fight your way through city streets and alleys to the waterfront. You must survive battle against Whirlwind. This could be an ill wind...

Target Town



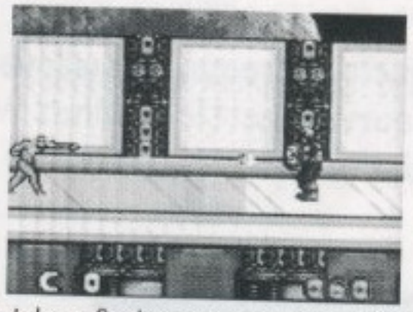
More towns are being invaded by Red Skull and his Mind Controlled villains. Meet Grim Reaper! This is no picnic.

Challenge from the Bottom of the Sea



Scramble over a ship's damaged deck and watch out for Wizard! Dive beneath the sea for watery battles against Mandarin. Better hold your breath!

The Giant Laser Cannon



From the dark side of the moon, Red Skull is aiming his laser cannon at earth. Destroy this weapon before the planet is destroyed! And don't forget about Juggernaut and Ultron. They have a special nightmare planned just for you.

The End of Red Skull

"Avengers Assemble! We must find the control room and destroy Red Skull." At last, just Crossbones and Red Skull left. It's them or you. Look to deep space for a key to success.

Hints

Throughout the levels, you can pick up stuff that is helpful:

Pick up Winged hearts to add one life and continue.

Pick up Purple Life Discs to gain five health points.

Pick up Red Life Discs to gain ten health points.

Vision can fire beams diagonally when airborne.



Technical Support

For technical support in the USA, please contact:
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Handling Your Cartridge

- This cartridge is intended exclusively for the Sega Game Gear System.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional recess during extended play, to rest yourself and the Sega cartridge.

Limited Warranty

Mindscape Inc. warrants to the original purchaser of this product that the Sega Game Gear Cartridge iwill be free from defects in material and workmanship for ninety (90) days from the date of purchase. Defective media returned by the purchaser during the ninety (90) day period will be replaced without charge, provided that the returned media have not been subjected to misuse, damage or excessive wear.

Return defective media to point of purchase. You must include a dated proof of purchase, a brief statement describing the defect, and your return address.

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