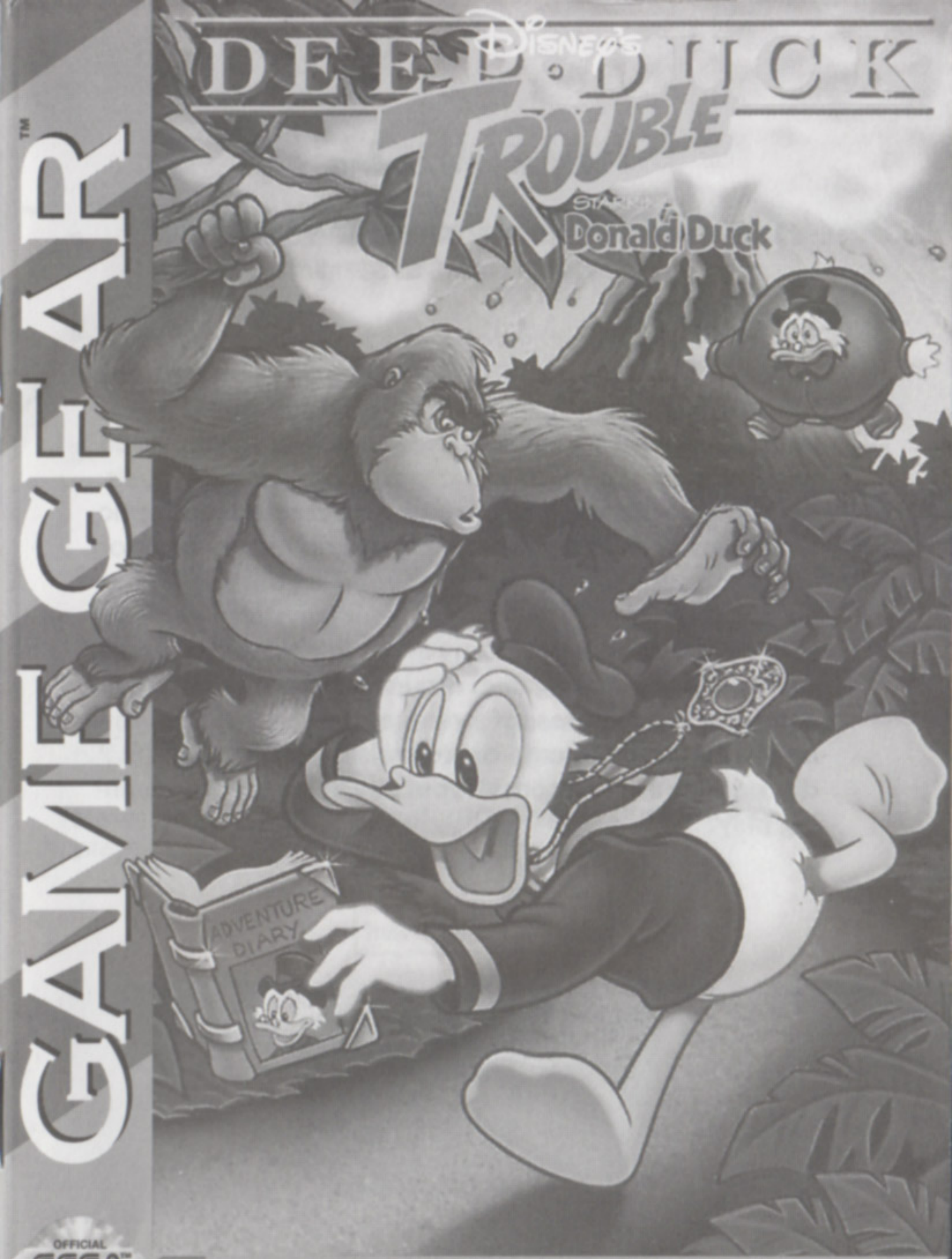
GAME GEAR™

DEEP TROUBLE

Disney's

STARRING Donald Duck



OFFICIAL SEGA™ SEAL OF QUALITY

INSTRUCTION MANUAL

EPILEPSY WARNING

WARNING: READ BEFORE USING YOUR SEGA VIDEO GAME SYSTEM

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. **If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game: dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions, IMMEDIATELY discontinue use and consult your physician before resuming play.**

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Utilizziamo carta riciclata.
Wij gebruiken kringlooppapier.
Vi använder returpapper.
Käytämme palautettavaa paperia.

Starting Up

1. Set up your Sega Game Gear System as described in its instruction manual.

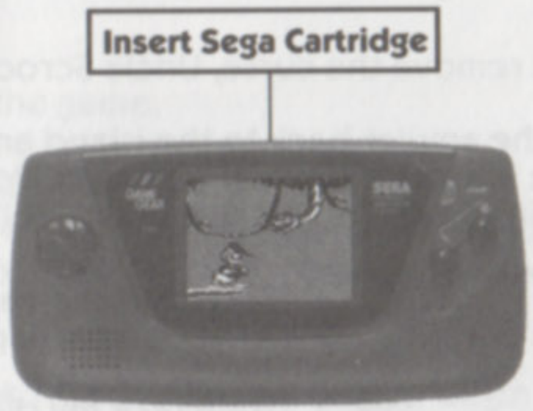
2. Make sure the power switch is OFF. Then insert the *Deep Duck Trouble starring Donald Duck* cartridge into the Game Gear unit.

3. Turn the power switch ON. In a few moments, the *Deep Duck Trouble starring Donald Duck* Title screen will appear.

4. If the Title screen doesn't appear, turn the power switch OFF. Make sure your system is set up correctly and the cartridge is properly inserted. Then turn the power switch ON again.

Important: Always make sure the power switch is turned OFF before inserting or removing the Sega cartridge.

Note: *Deep Duck Trouble starring Donald Duck* is for one player.



The Curse of Amulet Island!



Perhaps you've heard of the legendary Golden Amulet—a priceless amulet hidden away on an uncharted island. No-one knew where the island was—until Uncle Scrooge happened to find an ancient map hidden in a book.

Uncle Scrooge packs his travel kit and rushes off to a treasure hunt—and finds trouble instead. Scrooge doesn't know it, but the amulet is cursed, and by the time he gets back from his journey, he's blown up like a balloon!



Fortunately, Huey, Louie and Dewey are waiting at home, and as soon as they see Uncle Scrooge, they call for Donald Duck-sized help! Donald rushes right over and....

"Uncle Scrooge! What happened?"

"It was the amulet, Donald. It was cursed! Once I left the island, I began to fill up with hot air. And look at me now—as bloated as a blimp!"

"So how can we remove the curse, Uncle Scrooge?"

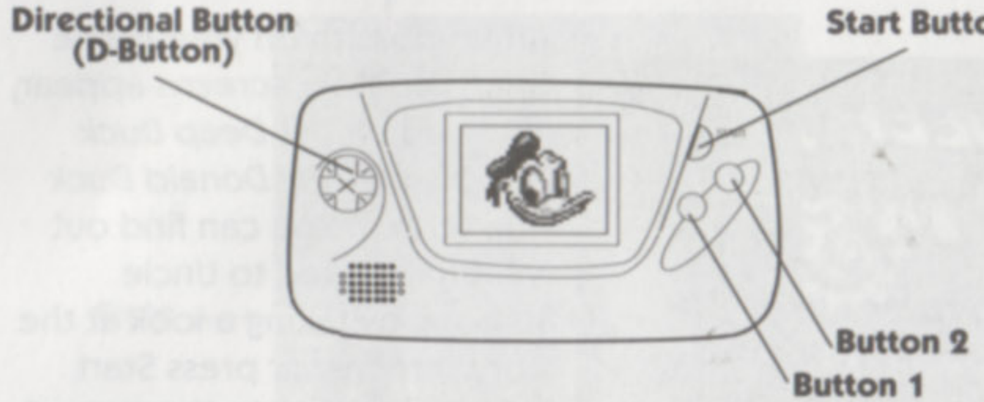
"You must take the amulet back to the island and put it back on the statue of the island goddess. If you can't do that, I'll be floating around in the air for the rest of my life!"



"Sounds like an adventure to me. I'll be glad to help!"

"Then take my diary, Donald. I've written all my notes in it—it might come in handy. And good luck."

Take Control



Directional Button (D-Button)

- Press to move the Donald marker around the island map.
- Press left or right to move Donald on the screen.
- Press up to go through entrances.
- Press down to make Donald duck.

Button 1

- Press to start the game.
- Press to select an area on the island map.
- Press to kick.
- Press when the island map appears to see your score and how many Tries you have remaining.

Button 2

- Press to start the game.
- Press to jump.
- Press repeatedly to swim.
- Press when the island map appears to see your score and how many Tries you have remaining.

Start Button

- Press when the Title screen appears to begin playing the game.
- Press to pause/press again to resume game play.

Getting Started



After you turn on your Game Gear, the story screens appear, followed by the *Deep Duck Trouble starring Donald Duck* Title screen. You can find out what happened to Uncle Scrooge by taking a look at the story screens, or press Start twice to go right to the map of Amulet Island.

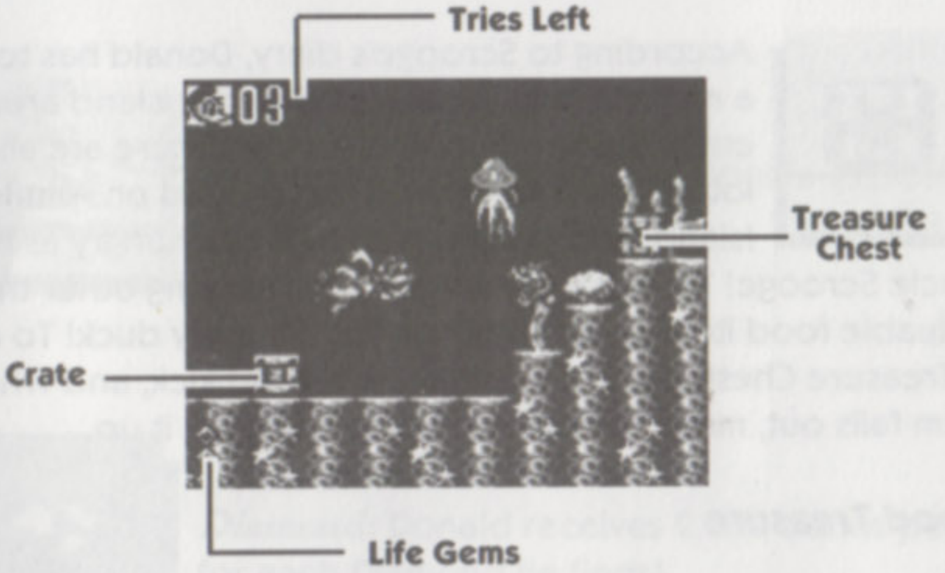
An Island Adventure!



There are four areas on the island Donald must visit: the Jungle, the Inlet, the Volcano and the Mountain. Pick where to begin Donald's adventure by moving the Donald marker with the D-Button and pressing Button 1. Donald has to hike, scurry, jump and even swim through the four areas to solve the mystery, put the amulet back and remove the curse from poor Uncle Scrooge.



The Search Begins!





There are three ways of getting past the Amulet Island perils. First, Donald can jump over them. (Press Button 2 to jump up and press the D-Button left or right to direct the jump.)



Second, Donald can jump on a creature from overhead and bounce it right off the screen! Press and hold Button 2 to jump up, then press the D-Button to guide Donald. Make sure he lands on his enemies and not in front of them, or Donald may lose one of his Life Gems.

Note: Sometimes Donald needs to bounce on enemies to get to a higher place, so he'd better get lots of practice!



Finally, if there's a rock or crate near Donald, he can kick it so it lands on the enemy. Move Donald next to the object and press Button 1 to make him kick it.

There Be Treasure, Matey!



According to Scrooge's diary, Donald has to find a magical item in each of the four island areas to enter the Shrine of the Amulet. There are also a lot of Treasure Chests lying around on Amulet Island, and Donald is as treasure hungry as his Uncle Scrooge! Treasure Chests can hold (among other things) valuable food items—just the thing for a hungry duck! To open a Treasure Chest, Donald must give it a good kick, and when the item falls out, make Donald walk over it to pick it up.

Food Treasure

Every time Donald runs into a dangerous obstacle or creature he loses one of his Life Gems, and if he loses all three Life Gems, he loses a Try. Luckily, there's plenty of food to be found on the island to restore Donald to full strength!



Vanilla Ice Cream: This restores one of Donald's Life Gems.



Roast Turkey: This restores all three of Donald's Life Gems.

Other Treasure and Items



Money Bag: Each one gives Donald 500 bonus points.



Diamond: Donald receives 2,000 bonus points for each Diamond he finds!



Red Hot Chilli Pepper: This spicy snack fires Donald up to blast past enemies and obstacles at high speed!



1-Up: Collect this item to receive an extra Try!

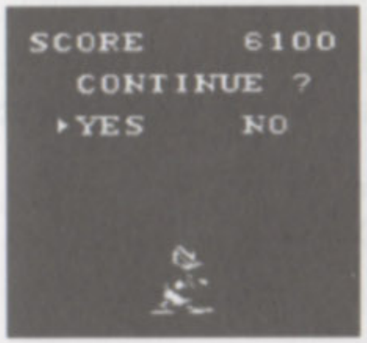
All Aboard!



Rocks, blocks of ice and moving objects in the game can be used to move across dangerous areas. Once Donald jumps on the object, all he has to worry about is keeping his balance until it's time to hop off. Of course, on an adventure-filled island like this, you never know what's waiting at the end of the ride!

Scrooge Saved? Donald Defeated?

Donald starts out on Amulet Island with three Tries and unlimited Continues. As he makes his way around, he can pick up additional 1-Ups inside Treasure Chests.



Each time Donald loses a Try he returns to the beginning of the Stage he was last in. If Donald has no Tries left, the Continue screen appears. Choose to continue Donald's adventure by selecting **YES** or end the game by selecting **NO**. Move the arrow to your choice with the D-Button and select it with Button 1 or 2.

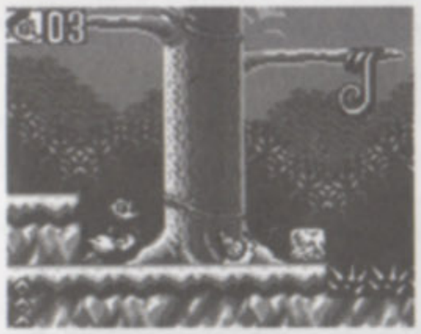
Note: You continue the game back at the Amulet Island map with three Tries and all Donald's Life Gems restored. Any areas that have been cleared stay clear.

Uncle Scrooge's Adventure Diary

What luck! I've discovered a map of the island where the legendary Golden Amulet is hidden. According to this book by the famous explorer Dr. Ganderstone, the Golden Amulet is inside a secret shrine. Looks like I'm just about ready to go.

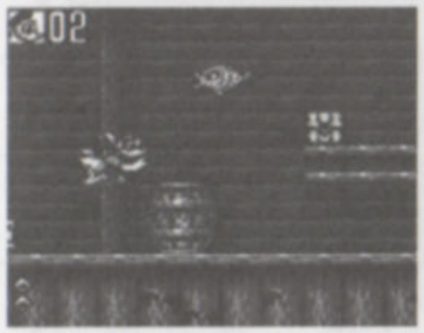
The first thing I have to do when I get to the island is find the four sacred objects. This book doesn't say exactly where they are. And then? Let's see... the legend says "The one who can survive the four tests and find the sacred objects shall gain entrance to the shrine." It also says something about a curse.... Humbug! Nobody believes in curses these days!

The Jungle King's Crown



I start my adventure in the jungle. The object I'm looking for is called The Jungle King's Crown. I hope he doesn't mind if I borrow it for a while! According to the map, I have to cross a savanna to get to the jungle. I'll have to watch out for hungry jackals.

The Golden Fang



Very strange indeed! Whoever heard of looking for a fang in the ocean? Anyway, this map shows an old pirate ship. Maybe some of the gold bullion is still in there!

The Jewel Made of Fire



The jewel is supposed to be hidden somewhere inside the island's volcano, and it looks like the volcano is still active. If it erupts while I'm in the caves, I'm going to have more to worry about than singed tail feathers!

The Quill of the Falcon



Judging by this map, the mountains on Amulet Island are very steep. I'd better bring my hiking boots. It says here that there are caves in the mountain as well. And what's this? Abominable Snowmen? I hope the Golden Amulet is worth all this!

Into The Shrine...

There are many stories and legends about the perils awaiting those who dare enter the Shrine of the Golden Amulet. Crazed crabs, sinister spiders, gruesome ghosts and fire-breathing stone faces....

Many adventurers have entered the shrine in search of the Golden Amulet—and now Donald must brave these perils to take the amulet back to the island goddess and remove the curse from Uncle Scrooge!

Record Breakers

NAME	DATE	STAGE	SCORE

NAME	DATE	STAGE	SCORE

NAME	DATE	STAGE	SCORE

MEMO

Handling This Cartridge

- This Cartridge is intended exclusively for the Sega Game Gear™ System.
- Do not bend, crush or submerge in liquids.
- Do not leave in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional recess during extended play.

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