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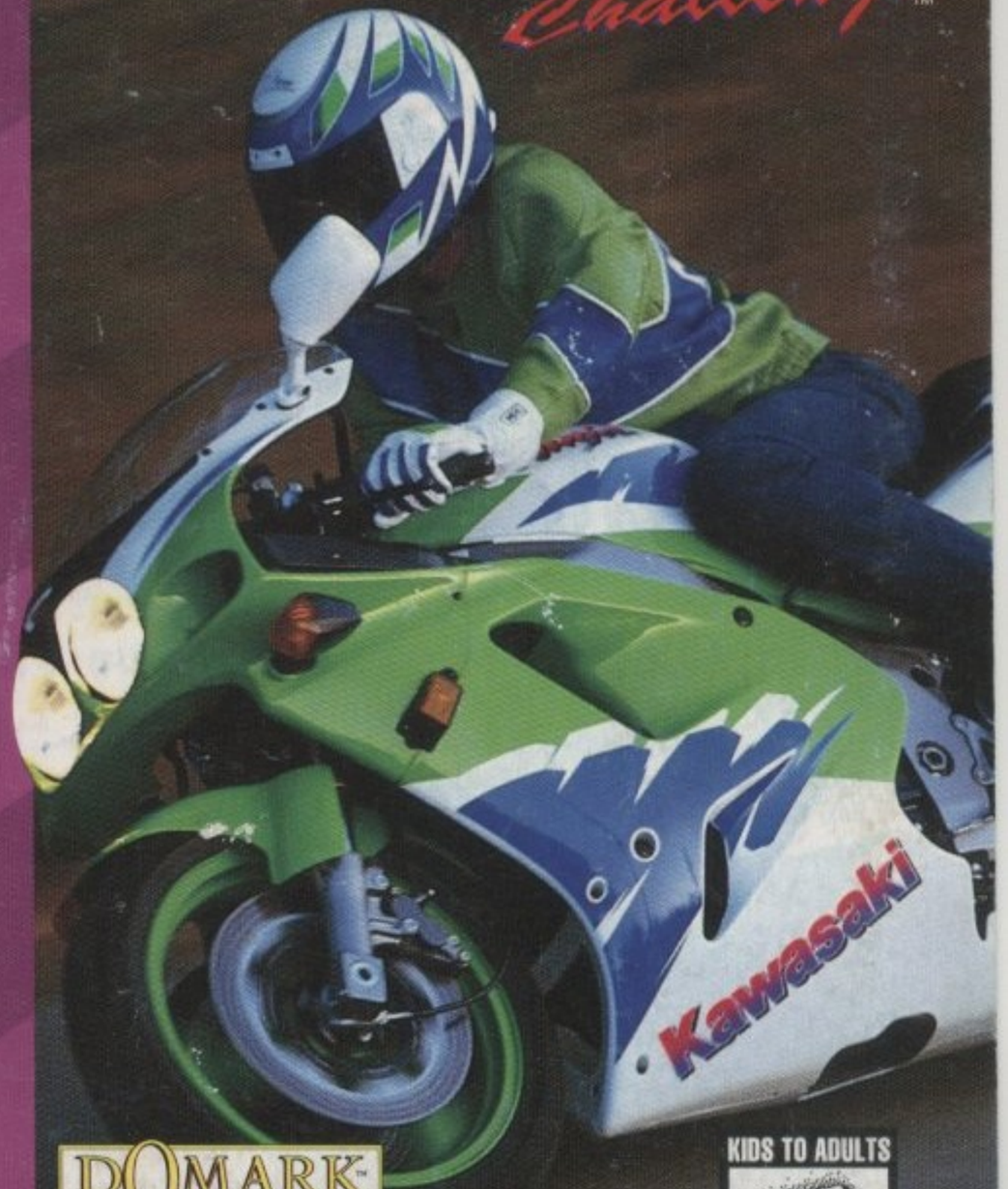
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SEGA™ GAME GEAR™

OFFICIAL SEGA SEAL OF QUALITY

Kawasaki SUPER BIKE Challenge™



DOMARK™

INSTRUCTION MANUAL

LICENSED BY SEGA ENTERPRISES, LTD. FOR PLAY ON THE SEGA™ GAME GEAR™ SYSTEM.

KIDS TO ADULTS

KA™

AGES 6+

WARNING: READ BEFORE USING YOUR SEGA VIDEO GAME SYSTEM

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

THIS PRODUCT HAS BEEN RATED BY THE ENTERTAINMENT SOFTWARE RATING BOARD. FOR INFORMATION ABOUT THE ESRB RATING, OR TO COMMENT ABOUT THE APPROPRIATENESS OF THE RATING, PLEASE CONTACT THE ESRB AT 1-800-771-3772.

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This official seal is your assurance that this product meets the highest quality standards of SEGA™. Buy games and accessories with this seal to be sure that they are compatible with the SEGA™ GAME GEAR™ SYSTEM.

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Handling Your Cartridge

This Cartridge is intended exclusively for the Sega™ Game Gear™ System.

Do not bend it, crush it, or submerge it in liquids.

Do not leave it in direct sunlight or near a radiator or other source of heat.

Be sure to take an occasional recess during extended play to rest yourself and the Sega cartridge.

Getting Started

1. Switch on your Game Gear and you will see the title screen with your Kawasaki ZXR750 at full throttle hurtling around one of the SuperBike Challenge tracks.

2. If you leave the Game Gear alone without pressing any buttons, a demo mode will play followed by the credit listing.

3. Press the START Button to enter the "Select Game" menu.



Speed is the Name of the Game

Get ready to join the legendary Kawasaki "Green" Team racing around the most glamorous circuits in the World on the Kawasaki ZXR750.

You will soon be competing on 10 of the most challenging courses ever ridden and against the hottest bike riders on the planet, all of them eager to become this year's SuperBike World Champion!



Game Menu



This menu lets you enter your name and select the type of game you want to play.

To enter your name, push the D-Pad LEFT/RIGHT to move the cursor across the screen and press the D-Pad UP/DOWN to scroll through the letters. Once you have your letter selected, press the D-Pad RIGHT to move to the next letter space.

Press the START Button when you have finished entering your name.

Next, you have to make your game type choice. There are three icons at the bottom of the screen. Highlight one of them by pressing the D-Pad LEFT and RIGHT and make your selection by pressing the START Button. The three game options are:

PRACTICE

Shown by the bike with the L-plates. This option allows you to practice on any of the 10 SuperBike tracks.

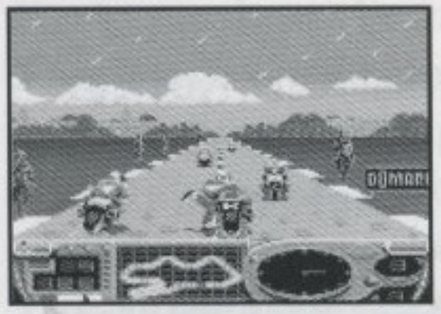
SUPERBIKE CHALLENGE

Shown by the gold cup. This is the ultimate challenge for motor-bike riders around the world as you compete in the full SuperBike Challenge.

ARCADE

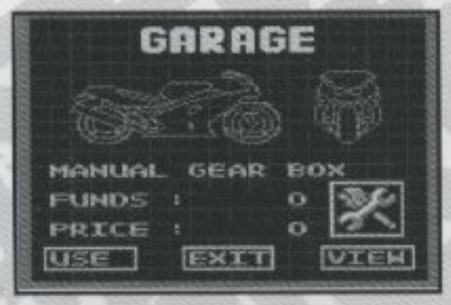
Shown by the Arcade machine. Here you can select the track you want to race on. You have to finish eighth or better to progress to the next circuit. The higher up you finish and the more races you compete in, the more points you're given.

Pre-Race



After selecting the game type, you are taken to the Pre-Race screen. Here you can visit the Kawasaki Green Team Garage to fine tune your ZXR750, check on the weather conditions and finally start the race!

THE KAWASAKI GARAGE



In the garage you have the very best Kawasaki mechanics to fit your bike with a host of mouth-watering goodies. There is, however, a slight catch: these bike enhancements will cost you money! If you have no money, you'd better get out on the track and win some races fast!

Cycle through the BUY/USE, EXIT and VIEW options by pressing the D-Pad LEFT and RIGHT.

BUY/USE

Press the START Button when BUY is shown to purchase the currently displayed equipment. When USED is displayed you already have the item fitted.

EXIT

Leaving so soon? Please close the door behind you!

VIEW

Press Button 1 and Button 2 to cycle through the available equipment. The advantages of each part should be obvious, but where there is more than one upgrade, the price acts as an indication of which is best.

WEATHER

Move to this icon and the weather for the next race will be displayed at the bottom of the screen. Press the START Button to turn the weather effects OFF. If it is raining or the weather is changeable, you may want to go back to the Kawasaki garage and change to wet-weather equipment.

START RACE

Selecting this icon will take you to the circuit.

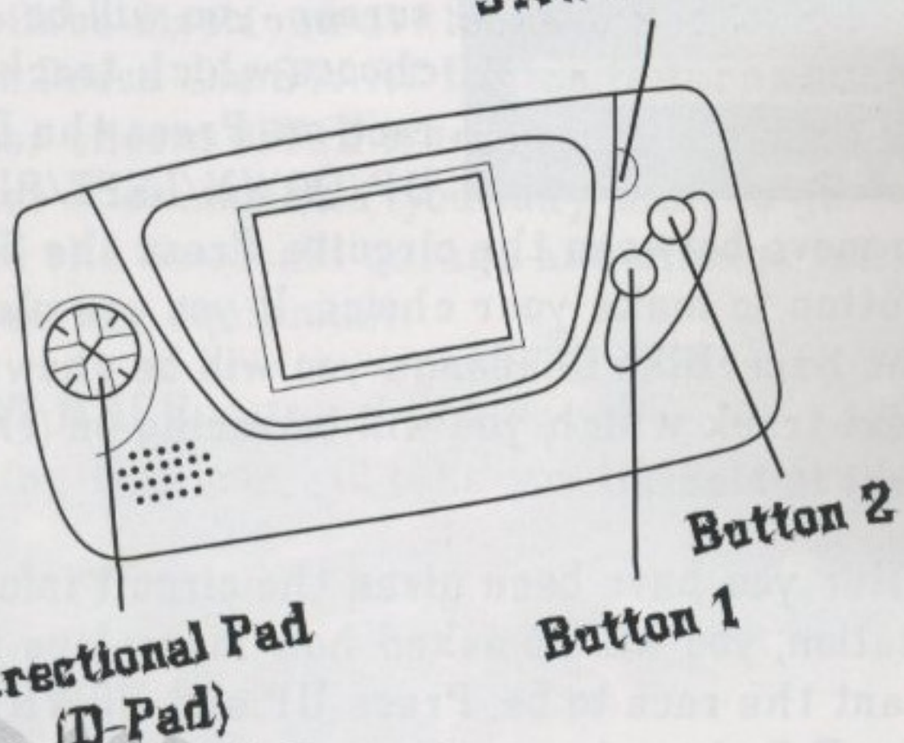
The World Map



If you selected PRACTICE or ARCADE, in this screen, you will be able to choose which track you race on. Press the D-Pad UP/DOWN/LEFT/RIGHT to move between the circuits. Press the START Button to make your choice. If you are playing the SuperBike Challenge you will be shown the next track which you will be racing on (the first is Monza).

After you have been given the circuit information, you will be asked how many laps you want the race to be. Press UP and DOWN on the D-Pad to change the number. Each race can be between 3 and 8 laps long.

Controls



Press the D-Pad LEFT/RIGHT to steer. When *using automatic gear, Button 1 accelerates* and Button 2 brakes. When using a manual gearbox, pressing Button 2 while accelerating will change up a gear and pressing Button 2 while pressing the D-Pad DOWN will break and change down a gear.

To quit from a race or qualifying session, hold down the START, 1 and 2 Buttons.

Qualifying



All drivers in the SuperBike Challenge have to enter the Qualifying round before each race to get their grid positions. The faster you are, the higher up the grid you will be at the start of the race.

You do 2 laps in Qualifying (you can exit whenever you want by holding down the START, 1 and 2 Buttons, but if you haven't clocked a lap time you will automatically be put back at the back of the grid).

Once qualifying is over, you'll see the Results Screen. Use the D-Pad to scroll LEFT and RIGHT to see the full screen.

Race



At the start of the race, you will be sitting on a grid. Wait for the green light and go, go, go!

The control panel at the bottom of the screen displays your current positioning in the race, your speed, position on the circuit, revs, selected gear and a damage-level indicator.



Once qualifying is over, you'll see the Results Screen. Use the D-Pad to scroll LEFT and RIGHT to see the full screen. During the SuperBikes Challenge, pressing the START Button after this screen will take you to the current Championship Table.

2 Player Games

With 2 Game Gears, 2 Kawasaki cartridges and a Gear-to-Gear Link you can play Kawasaki head to head against a friend. Refer to your Game Gear manual on how to use the Gear-to-Gear Link. The game will automatically start in two player mode when switched ON. Refer to one player instructions for controls.

The Tracks

You can race round 10 tracks in Kawasaki challenge:

ITALY

Monza. Situated twelve miles outside Milan this very fast circuit is set in the grounds of what used to be a Royal Park. The most incredible part of the track is the very fast Parabolic corner which leads onto the start-finish straight. Get this corner right and you will reach fantastic speeds until you have to brake for the Retifillio, the first bend.

SWEDEN

Anderstorp. The circuit at Anderstorp is a good mix of fast straights and tight corners that presents plenty of overtaking opportunities for the observant rider. The top speed Flygrakan back straight is one of the longest you will race on while the Continental corner can capture out even the best rider.

The Riders

To win the SuperBike Challenge, you will have to beat a highly experienced group of bike riders. Below are brief character descriptions to help you get to know your opponents a little better:

VICTOR FINCH

A very competent rider who frequently finishes on the podium, but has yet to show consistent race winning form. He rides a new bike this season which he co-designed himself and claims will be competitive right from the green light!

JAKE ICHINO

Jake is supremely confident, so confident in fact that many think he is just plain arrogant. His riding ability is beyond question, but he has a tendency to enter corners just a bit too fast forcing him to break beyond the apex and therefore running wide on the exit. This is the perfect opportunity to overtake him so watch out.

FAD FERNANDEZ

A newcomer to the SuperBike scene, Fad has raised his sponsorship money from his father's company (they make the little red bits that go in green olives). At best, Fad is a raw talent, at worst, he will come charging up your inside and knock you off your bike.

TINY LOVE

Possibly the most disliked character in the SuperBike Challenge due to his unnerving ability to be rude and derogatory to almost everyone he meets. Tiny spent his childhood growing up around motor-bikes (his Dad was one of the first pizza delivery men) and despite his character flaws has been fast on every bike he has ever ridden.

SID SIDEWAYS

Sid has a very apt second name. His control of the bike is legendary as he challenges popular conceptions of SuperBike racing and actually puts his bike through corners like you might ride a speed-way bike, sideways. Sid shouldn't challenge you too much.

M. HARZINGER

Harzinger started his racing career driving stock-cars in Atlantic City USA where he developed a supreme sense of eye-hand coordination which has left him well equipped to handle all the unpredictable handling characteristics of a highly-tuned SuperBike.

DAN ANDERSON

The undisputed glamour boy of SuperBike riders. When he is not challenging for the lead, Dan can be found escorting the world's most beautiful women to movie premieres and wild parties. He is a masterful racer, who, unless beset by mechanical problems, will be setting the pace in all races.

P. REYNARD

Reynard is entering his second season of SuperBike riding after winning the title of Most Promising Newcomer last year. Pre-season testing results have been disappointing, but he is always the optimist and hopes to be earning championship points from the word go!

Credits

Produced by Darren Anderson
Programmed by James Bailey of Teque
Graphics by Fad of Teque
Play Tested by Tim Mawson
Package and Manual Design by Beeline Group

Limited Warranty

Domark warrants to the original purchaser of this Domark product that this Game Cartridge is free from defects in material and workmanship for a period of ninety (90) days from the date of purchase. This Domark product is sold "as is" without expressed or implied warranty of any kind, and Domark is not liable for any losses or damages of any kind resulting from the use of this product. Domark agrees for a period of ninety (90) days to either repair or replace, at its option, free of charge, the Domark product. Send product postage paid, along with dated proof of purchase, to the address shown below.

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