COMPACT CARS
(COURTESY OF MONSTER TRUCKS)



Get behind the wheel and CRUSH the competition! Driving Turbo Force, explosive nitro bursts and 1500 horsepower fire up your mean monster machine!







Acclaim entertainment inc

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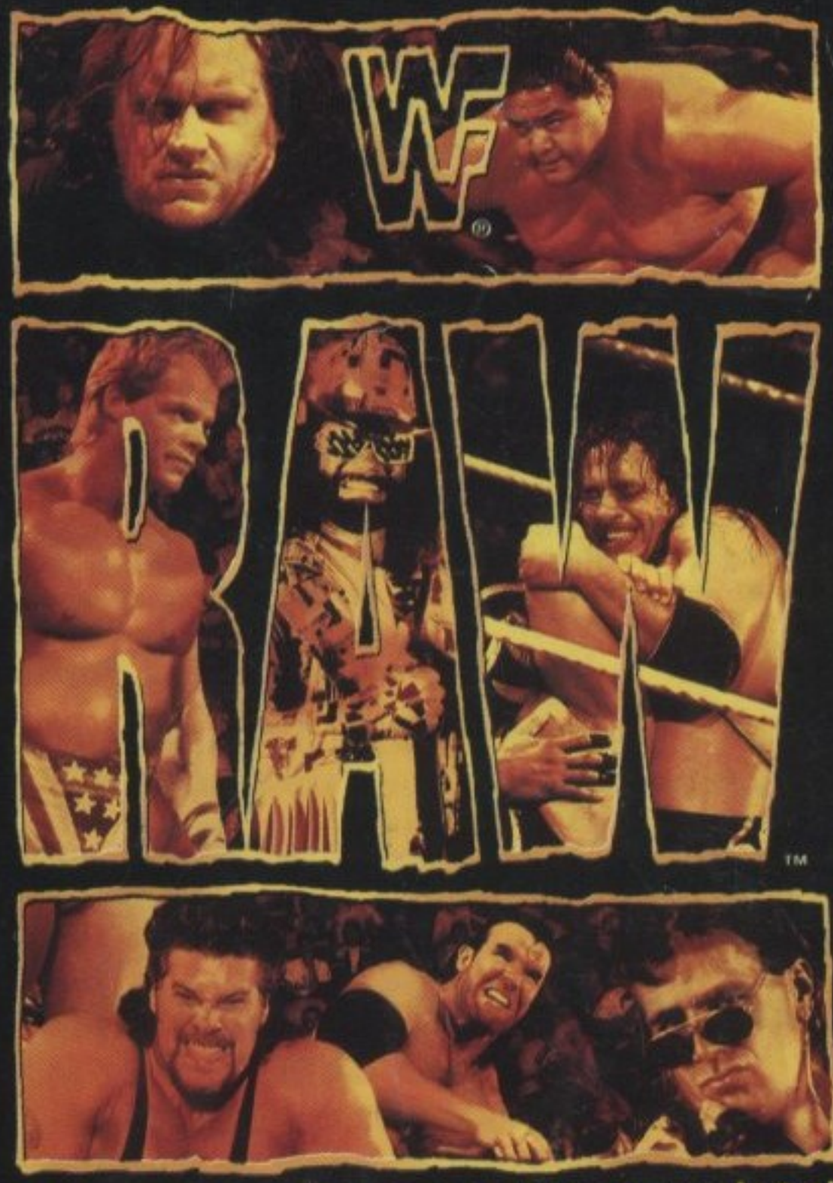
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SEGA™

GAME GEAR™

GAME GEAR

OFFICIAL SEGA SEAL OF QUALITY



WRESTLING'S RUDEST AND ROUGHEST!

INSTRUCTION MANUAL

OFFICIAL WF WORLD WRESTLING FEDERATION LICENSED PRODUCT

Acclaim entertainment, inc

LICENSED BY SEGA ENTERPRISES, LTD. FOR PLAY ON THE SEGA™ GAME GEAR™ SYSTEM.

This official seal is your assurance that this product meets the highest quality standards of SEGA™. Buy games and accessories with this seal to be sure that they are compatible with the SEGA™ GAME GEAR™ SYSTEM.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.

HANDLING YOUR CARTRIDGE

- This Cartridge is intended exclusively for the Sega™ Game Gear™ System.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional recess during extended play, to rest yourself and the Sega cartridge.

WARNING: READ BEFORE USING YOUR SEGA VIDEO GAME SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game - dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions - IMMEDIATELY discontinue use and consult your physician before resuming play.

CONTENTS

Do You Like Your Wrestling Raw?.....3

Before The Opening Bell.....3

So Many Ways To Wrestle Raw!.....4

Rules For Wrestling Raw.....5

Basic Moves And Maneuvers.....6

Wrestle Defensively!.....7

Quick Reference Moves Chart.....8

Strategies For The Squared Circle.....9

Wrestler Biographies.....10

Special Moves Chart.....20

DO YOU LIKE YOUR WRESTLING RAW?

Do you like your wrestling wild and furious? Are you prepared to experience the most realistic mat action ever? Are you ready for the next generation in professional wrestling excitement?
Then you're ready for WF RAW™ !

All the greatest superstars of the World Wrestling Federation® are right here, from the massive Yokozuna™ and the seven-foot tall Diesel™ to the master of mayhem Razor Ramon™ and the legendary Macho Man Randy Savage™!

You can battle in one-on-one or tag team action, take part in a brutal brawl, engage in the four-on-four fury of the Survivor Series®, or set up your own singles or tag team tournament action!

No matter how you play, WF RAW™ provides the grittiest, most realistic mat action ever! Battle in and out of the ring! Unleash spectacular aerial maneuvers!

It's the wildest wrestling action you've ever seen! It's a new generation in pure wrestling excitement! It's all-new, all-action, all-raw! It's WF RAW™!

BEFORE THE OPENING BELL

LOADING:

1. Make sure the power is OFF.
2. Insert the WF RAW™ Game Cartridge as described in your Sega™Game Gear™ instruction manual.
3. Turn the power switch ON.
   When you see the WF RAW™ title screen, press the START BUTTON.

[IMPORTANT: If the Sega title screen does not appear, turn the power switch OFF. Make sure your system is set up correctly and the cartridge is properly inserted. Then turn the power switch ON again. Always make sure the power switch is turned OFF before inserting or removing the Sega cartridge.]

SO MANY WAYS TO WRESTLE RAW!

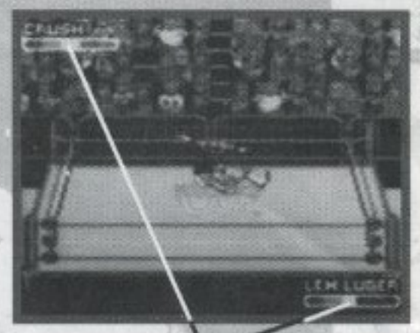
With WF RAW™, you have dozens of ways to play! Enjoy one-on-one or tag team action, brutal brawls, Survivor Series® bouts, or tournament play!

After loading your game cartridge and pressing the START BUTTON, you will see the first of several selection screens. Press UP and DOWN on the D-BUTTON to make your choice on each screen.

- CHOOSE THE TYPE OF MATCH YOU WANT:
  (a) ONE-ON-ONE
  (b) TAG TEAM
  (c) SURVIVOR SERIES®
- CHOOSE MATCH STIPULATION
  Choose one-fall-to-finish, brawl or tournament formats.
- CHOOSE THE DIFFICULTY LEVEL AT WHICH YOU WANT TO PLAY
  Choose Easy, Medium, or Hard
- CHOOSE WHETHER YOU WANT TO SELECT YOUR OPPONENT OR HAVE THE COMPUTER CHOOSE
- CHOOSE WRESTLERS

Press Left or Right on the D-BUTTON to scroll through all 10 wrestlers. To see their height and weight, pause for a second on the wrestler. Text will be displayed at the bottom of the screen. Press START to select.

RULES FOR WRESTLING RAW!



Strength Meters

A ONE-ON-ONE one-fall bout finds two grapplers competing to pin the other's shoulders to the canvas for a three-count by the referee. Before a wrestler can be pinned, though, he has to be worn down. Strength meters for each wrestler appear on screen depicting exactly how much strength he has left. The lower the energy level, the better your chances at pinning your opponent. Remember: These are the world's greatest athletes, so that's a job easier said than done! When wrestling outside the ring, all moves are legal. As soon as a wrestler leaves the ring, the referee begins a 10-count. A wrestler will be counted out if he or she fails return to the ring before the count reaches ten.

BRAWL matches, whether one-on-one or tag team, are vicious matches without a referee. Anything goes. There are no pins and no disqualifications, only the will to win and the wiles to do so! The match continues until one competitor loses the strength to carry on.

TOURNAMENT play pits one wrestler against all the others in your choice of one-fall or tag team tournaments. In a tag team tournament, your duo must triumph over four other teams. The makeup of opposing teams and the order in which you face them are random.

TAG TEAM matches feature plenty of action and take plenty out of you! In order for one team to win a match, one of the wrestlers of the opposing team must be pinned. When the strength of your wrestler is low, it's time to tag your teammate, who will come in to replace you. You control the player in the ring.

SURVIVOR SERIES® matches pit four wrestlers against four other grapplers in a grueling contest of expanded tag team action. This is a chaotic contest where bitter battles follow one right after the other! All four men on one team must be eliminated in order to become the Survivor Series® champion!

To view your offscreen teammates, press the START button to pause the game, then press UP or DOWN on the D-BUTTON to see who is available and to see their energy meter.

BASIC MOVES AND MANEUVERS

Here are the essential basics you need to get started:



To move around the ring, press UP, DOWN, LEFT, or RIGHT on the D-BUTTON.

To leave the ring, use the D-BUTTON to move your man into the side ropes. [NOTE: In a tag team match, exiting the ring near your partner's corner constitutes a tag, and will bring your partner into the action.]

To PUNCH your opponent, press BUTTON 1.

To KICK your opponent, press BUTTON 2.

To RUN across the ring, press the D-BUTTON twice in the desired direction.

To get your opponent in a LOCK UP, press BUTTONS 1 and 2 while close to your opponent.



While in a lock up, a meter displaying advantage will appear above your head. Pressing any button repeatedly will increase your advantage and hence, your ability to execute offensive moves.

To TAG, walk into the ropes next to your teammate.

To pick up fallen opponent, press BUTTONS 1 and 2 when in front of him.

To pause the action, press the START BUTTON. [NOTE: Pressing the START BUTTON again will resume the action. Pressing BUTTONS 1 and 2 simultaneously will cause you to exit the match and return to the title screen.

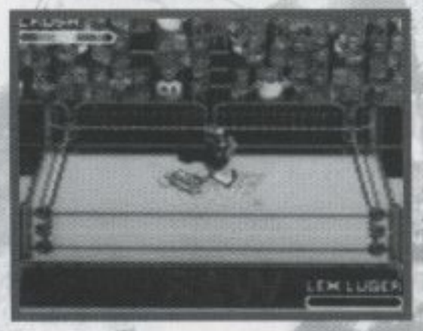
You can DROPKICK your standing opponent by first running at him (Double Tap D-Button), then pressing BUTTON 1. If opponent is running at you, you can dropkick him by pressing the 2 BUTTON.

You can deliver a FLYING ELBOWDROP to your fallen opponent by first running at him (double tap the D-BUTTON), then pressing BUTTON 1.

When your opponent is lying on the mat and you're standing, you have five options:

1) STOMP your opponent by pressing BUTTON 2 while you're in front of your opponent.

2) SPLASH your opponent by pressing BUTTON 1 while you're behind your opponent.



3) ELBOWDROP your opponent by pressing BUTTON 1 while you're in front of your opponent.

4) KNEEDROP your opponent by pressing BUTTON 2 while you're behind your opponent.

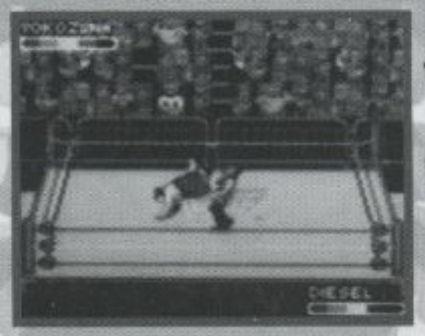
5) Try to PIN your opponent by pressing BUTTONS 1 and 2 when in back of your opponent.

WRESTLE DEFENSIVELY!

Sometimes, the best offense is a good defense:

If you find yourself losing a lock up, press BUTTON 2 to try to break your way out of the lock up.

If your opponent drops you to the mat with his offensive attack, press UP or DOWN on the D-BUTTON to roll out of the way.



If you're being pinned, press any button to try to kick out.

If stunned, press any button to regain your wits.

QUICK REFERENCE MOVES CHART

	1 Button	2 Button	1+2 Buttons	D-BUTTON UP	D-BUTTON Down
BOTH WRESTLERS STANDING	PUNCH	KICK	LOCK UP		
YOU CONTROL LOCK UP	BODYSLAM	HEADBUTT	SUPLEX	ATOMIC DROP	BACKBREAKER
OPPONENT CONTROLS LOCK UP	try to gain control	bust out	try to gain control	try to gain control	try to gain control
YOU ARE STANDING, OPPONENT IS LYING DOWN	ELBOWDROP (if in front) or SPLASH (if behind)	STOMP (if in front) or KNEEDROP (if behind)	PIN (if behind) PICK UP OPPONENT (if in front)		
YOU ARE RUNNING	DROPKICK (opponent standing) FLYING ELBOWDROP (opponent lying down)				
YOU ARE STANDING, OPPONENT IS RUNNING		THROW A DROPKICK			

STRATEGIES FOR THE SQUARED CIRCLE

In tag team and Survivor Series® bouts, keep an extra-close eye on your power meter!

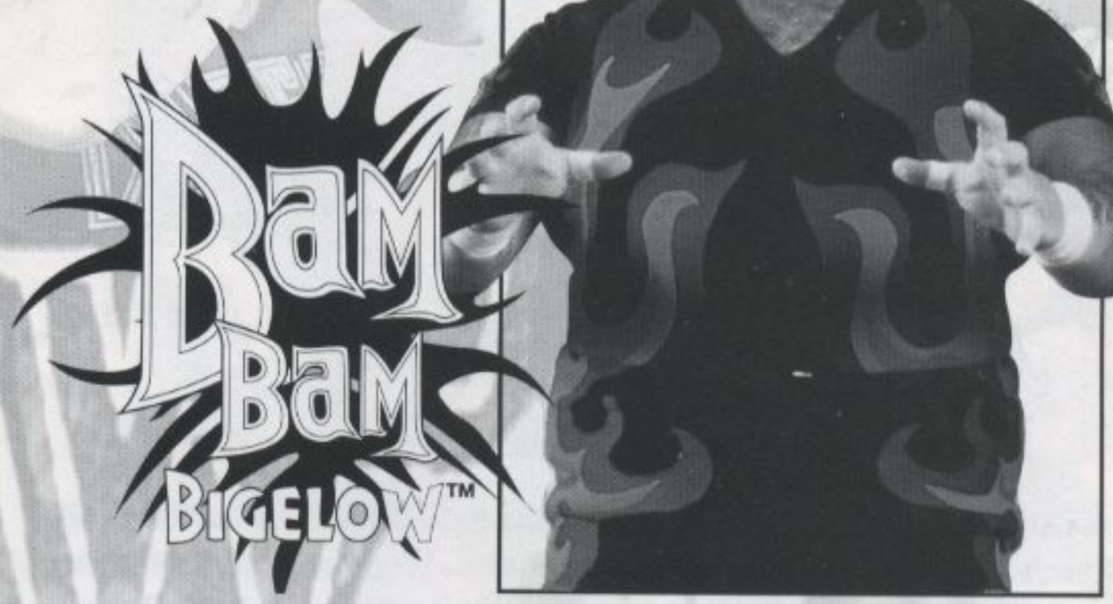
Try mixing up your attack to confuse your opponent! Blend running maneuvers and sure-footed offensive moves! When he thinks you're going to keep it on the ground, go to the air!

SPECIAL MOVES

Every RAW wrestler has a punishing personal move he's perfected, a move that he unleashes when it's time to treat his opponent to a taste of fear and failure! Learn these moves and teach your opponents what losing feels like!

See a particular wrestler's profile to learn his move, or use the Special Moves Chart on page 20.

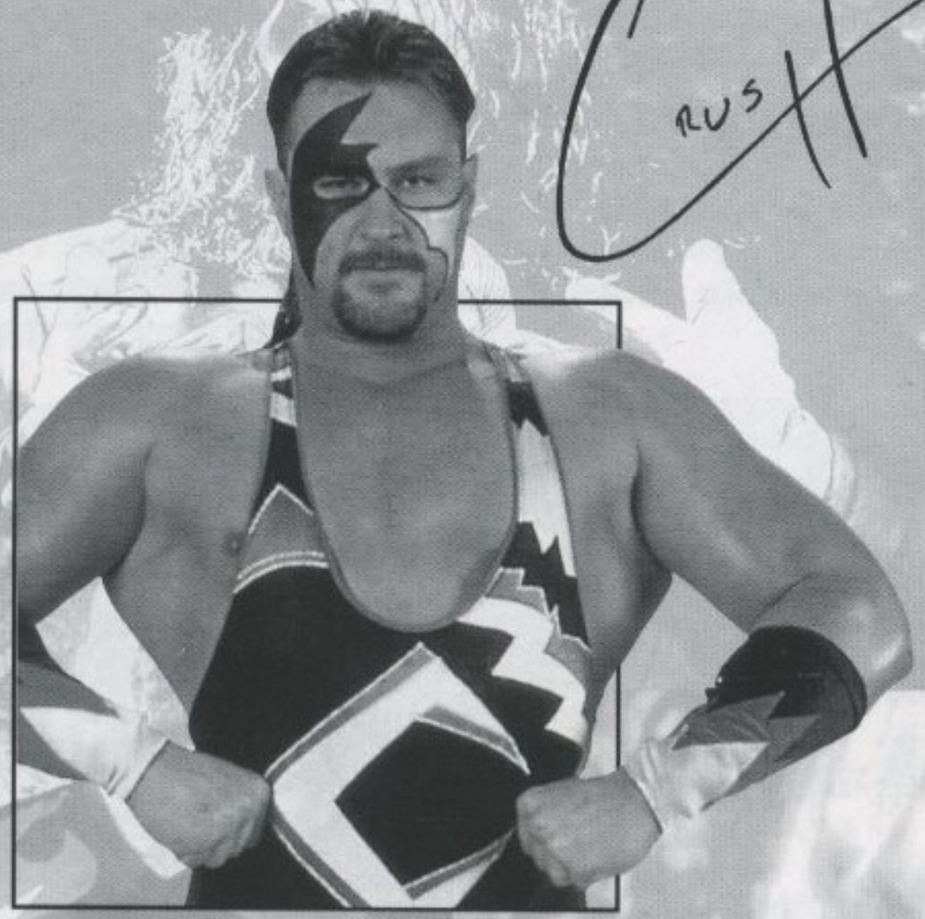
WRESTLER BIOGRAPHIES



BAM BAM BIGELOW™ is a frightening sight, with his bald head tattooed with flames!... Stands 6'4" and weighs 360 pounds... Though large, is incredibly agile... Favors an aerial attack, a remarkable rarity for such a big man... Before entering professional wrestling, served as a bounty hunter... Is often accompanied to the ring by the bizarre Luna™.

SPECIAL MOVE: HEADBUTT OFF TOP ROPE

When opponent is lying near upper turnbuckles, climb the turnbuckle and press BUTTON 1 while holding the START BUTTON.

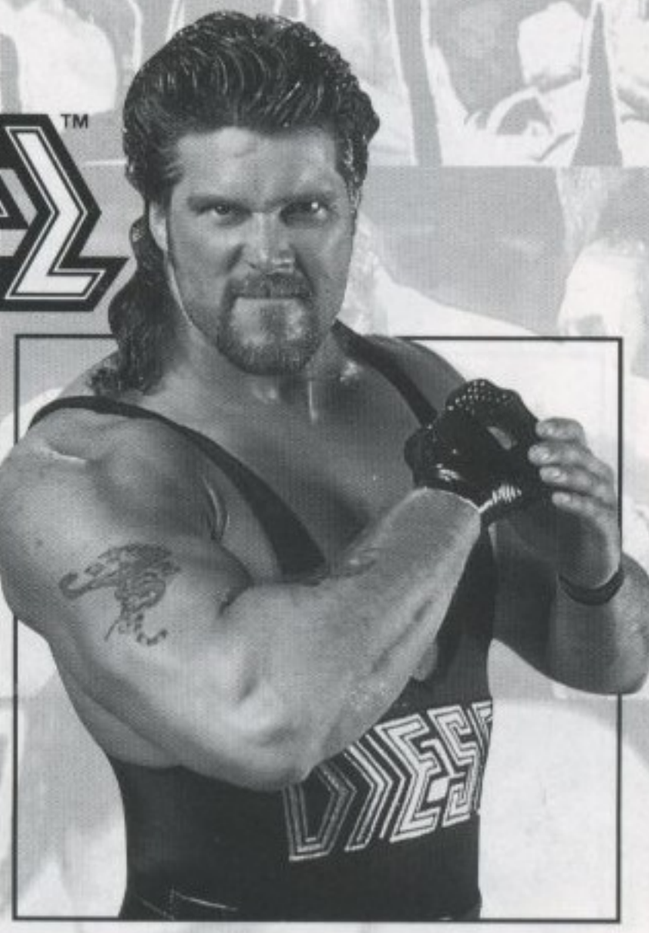


CRUSH™ is a mountain of a man who calls Hawaii his home... Stands 6'7" and weighs in at 322 pounds... Once beloved by fellow wrestlers and the public for his sunny disposition, Crush has turned into a wrathful monster... Enjoys using his strength to--well, to crush his foe's head between the palms of his hands!... Often trains by shattering coconuts in his bare palms.

SPECIAL MOVE: HEART PUNCH

When opponent is low on energy, win a lock up by pressing BUTTON 1 while holding the START BUTTON.

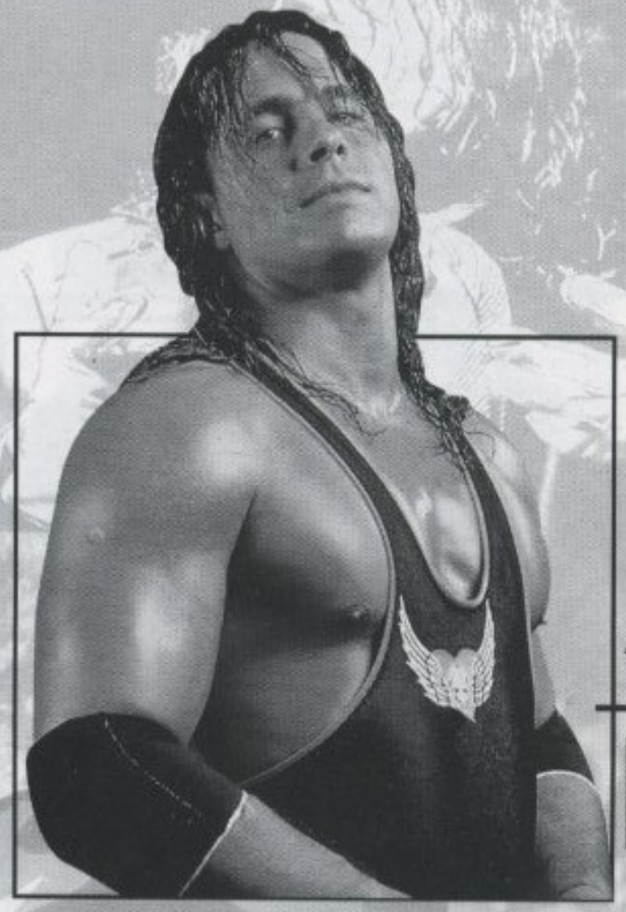
DIESEL™



DIESEL™ is the tallest competitor in the World Wrestling Federation®... Stands nearly seven feet tall!... Quiet and intense, this mauler is as methodical as they come... Formerly served as a bodyguard to Shawn Michaels™... Is a former World Wrestling Federation® Intercontinental and Tag Team Champion... His devastating JackKnife has derailed the careers of dozens of unfortunate victims.

SPECIAL MOVE: JACKKNIFE

When opponent is low on energy, win the lock up by pressing BUTTON 1 while holding the START BUTTON.



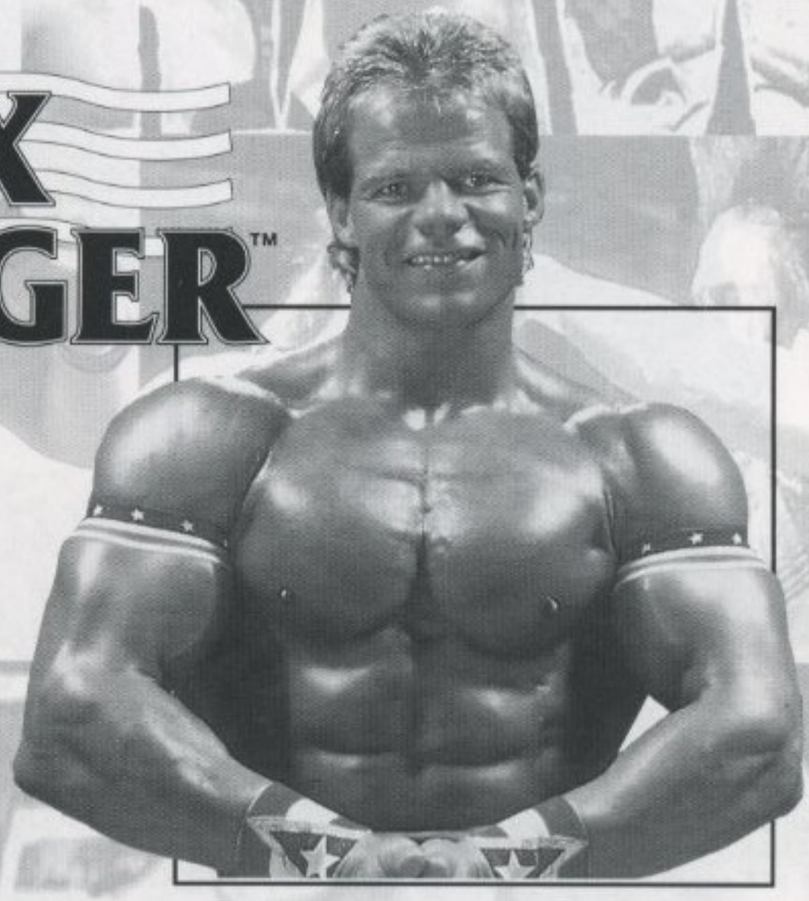
BRET "HITMAN" HART™

BRET HART™ is acknowledged worldwide as one of the greatest technicians the sport has ever known... Though relatively small at 6' and 234 pounds, this Calgary, Alberta, Canada, native has two World Wrestling Federation® Titles to his credit... Has also held the Intercontinental and World Wrestling Federation® Tag Team Titles... His "Sharpshooter" leglock highlights his "excellence of execution" ring style.

SPECIAL MOVE: SHARPSHOOTER

When opponent is lying on mat and low on energy, walk to opponent's feet and press BUTTON 1 while holding the START BUTTON.

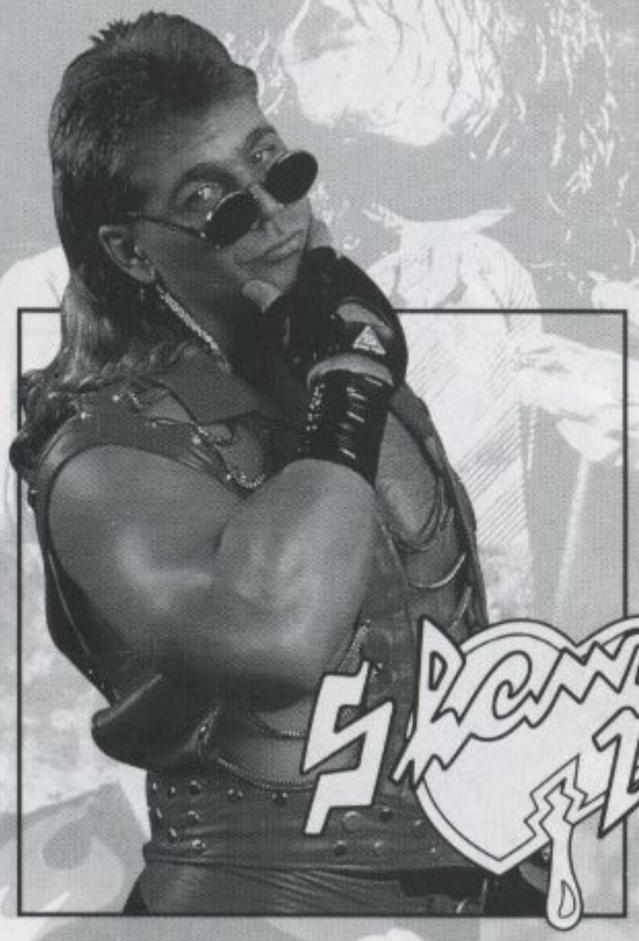
LEX LUGER™



LEX LUGER™ is an all-American mountain of muscle... This Atlanta, Georgia, native stands 6'5" and weighs 265 pounds... A former professional bodybuilder... Once bodyslammed the massive Yokozuna™ aboard the USS Intrepid!

SPECIAL MOVE: RUNNING FOREARM

When running past your opponent, press BUTTON 1 while holding the START BUTTON.



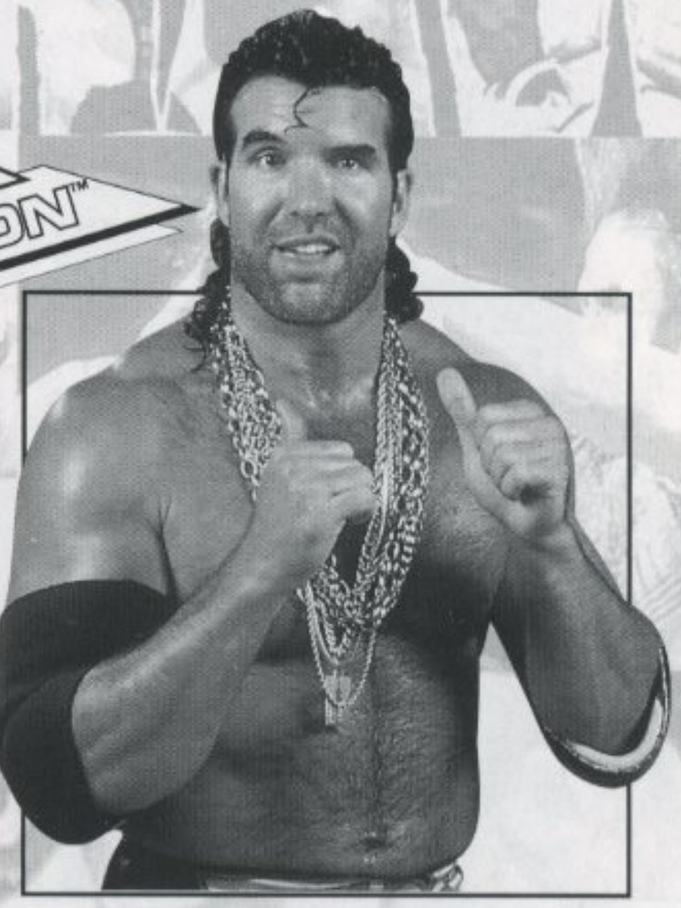
Shawn Michaels™

SHAWN MICHAELS™ calls himself "the custom-made wrestler of the '90s"... This egotistical mat technician stands 6'1" and weighs 234 pounds... Claims that he is "the sexiest man alive"... Incredibly fast, agile, and knowledgeable... A former World Wrestling Federation® Intercontinental and Tag Team Champion... A master of suplexes.

SPECIAL MOVE: SLINGSHOT SUPLEX

When opponent is low on energy, win the lock up by pressing BUTTON 1 while holding the START BUTTON.

RAZOR RAMON™



RAZOR RAMON™ is the self-proclaimed "bad guy" and "master of machismo"... A native of Cuba by way of Miami, Florida, Ramon stands 6'7" and weighs in at 287 pounds... Almost never seen without a toothpick jutting from the side of his mouth... His brutal finishing maneuver is known as "The Razor's Edge"... As cocky and egotistical as he is talented.

SPECIAL MOVE: RAZOR'S EDGE

When opponent is low on energy, win the lock up by pressing BUTTON 1 while holding the START BUTTON.



MACHO MAN RANDY SAVAGE™

RANDY SAVAGE™, the Macho Man, is one of the most colorful --and dangerous--grapplers in the World Wrestling Federation®... This 6'1", 237-pounder is incredibly intense both in and out of the ring... Has an Intercontinental Title and two World Wrestling Federation® Championships to his credit... Is he a danger to any and all opponents? Ooooh, yeah!

SPECIAL MOVE: FLYING ELBOW

When opponent is lying near upper turnbuckles, climb the turnbuckle and press BUTTON 1 while holding the START BUTTON.



UNDERTAKER™

THE UNDERTAKER™ is as mysterious as he is dangerous ... This bizarre individual, who hails from Death Valley, stands 6'10 1/2" and weighs 328 pounds... Is managed by the equally macabre Paul Bearer... The urn carried by Paul Bearer seems to hold some mysterious power over Undertaker... His finishing maneuver is appropriately known as the Tombstone piledriver.

SPECIAL MOVE: TOMBSTONE PILEDRIVER

When opponent is low on energy, win the lock up by pressing BUTTON 1 while holding the START BUTTON.



YOKOZUNA™

YOKOZUNA™ is one of the most massive competitors in the World Wrestling Federation®... He stands 6'4" and weighs in at an incredible 568 pounds... A native Polynesian, this enormous grappler traveled to Japan where he received extensive training in sumo wrestling... A two-time World Wrestling Federation® Champion... Managed by Mr. Fuji.

SPECIAL MOVE: BANZAI DROP

When opponent is lying on mat and low on energy, walk to opponent's head and press BUTTON 1 while holding the START BUTTON.

SPECIAL MOVES

WRESTLER	MOVE	CIRCUMSTANCE	CONTROLS
BAM BAM BIGELOW™	HEADBUTT OFF TOP ROPE	When opponent is lying near upper turnbuckles, climb turnbuckle	Press BUTTON 1 while holding the START BUTTON
CRUSH™	HEART PUNCH	When opponent is low on energy, win a lock up	Press BUTTON 1 while holding the START BUTTON
DIESEL™	JACKKNIFE	When opponent is low on energy, win a lock up	Press BUTTON 1 while holding the START BUTTON
BRET HART™	SHARPSHOOTER	When opponent is lying on mat and low on energy, walk to opponent's feet	Press BUTTON 1 while holding the START BUTTON
LEX LUGER™	RUNNING FOREARM	When running past your opponent	Press BUTTON 1 while holding the START BUTTON
SHAWN MICHAELS™	SLINGSHOT SUPLEX	When opponent is low on energy, win a lock up	Press BUTTON 1 while holding the START BUTTON
RAZOR RAMON™	RAZOR'S EDGE	When opponent is low on energy, win a lock up	Press BUTTON 1 while holding the START BUTTON
RANDY SAVAGE™	FLYING ELBOW	When opponent is lying near upper turnbuckles, climb turnbuckle	Press BUTTON 1 while holding the START BUTTON
UNDERTAKER™	TOMBSTONE PILEDRIVER	When opponent is low on energy, win a lock up	Press BUTTON 1 while holding the START BUTTON
YOKOZUNA™	BANZAI DROP	When opponent is lying on mat and low on energy, walk to opponent's head	Press BUTTON 1 while holding the START BUTTON

You know the names, you know the moves, what are you waiting for?!

GET RAW!