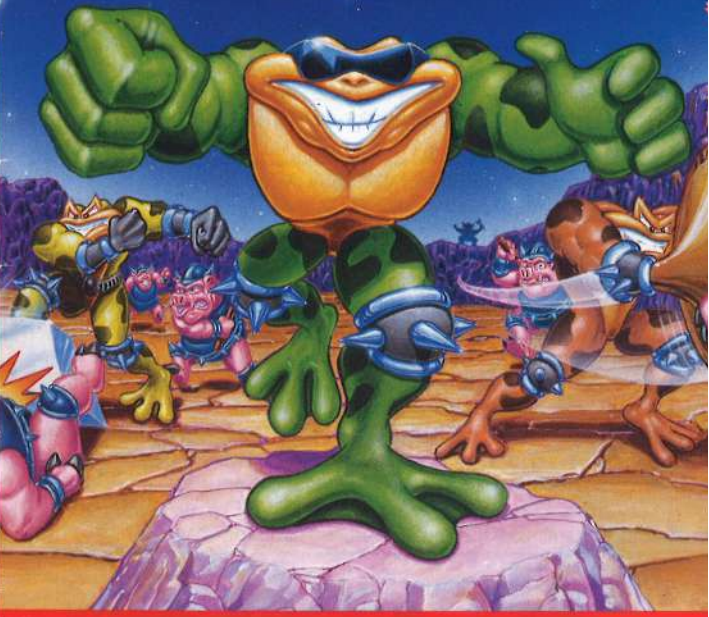
INSTRUCTION MANUAL

BATTLETOADS™



SEGA GENESIS 16-BIT CARTRIDGE

TRADEWEST

OFFICIAL SEGA SEAL OF QUALITY

Handling the Genesis Cartridge

The Sega Genesis Cartridge is intended exclusively for the Sega Genesis System.

Do not bend it, crush it or submerge it in liquids.

Do not leave it in direct sunlight or near a radiator or other source of heat.

Be sure to take an occasional recess during extended play, to rest yourself and the Sega Cartridge.

Warning to owners of projection televisions: Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large-screen projection televisions.

EPILEPSY WARNING

WARNING: READ BEFORE USING YOUR SEGA VIDEO GAME SYSTEM

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game: dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsion, IMMEDIATELY discontinue use and consult your physician before resuming play.



This official seal is your assurance that this product meets the highest quality standards of Sega.™ Buy games and accessories with this seal to be sure that they are compatible with the SEGA™ GENESIS™ SYSTEM.

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SETTING UP

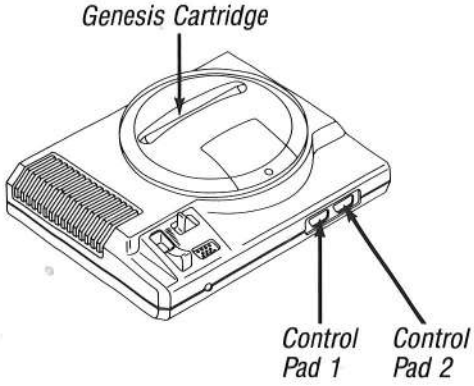
1) Set up your Genesis System by following the instructions in your Genesis System Instruction Manual. This game is for 1 or 2 players. Plug in Control Pad 1 for 1 player, or plug in Control Pads 1 and 2 for 2 players.

2) Make sure the power is off.

3) Insert the BATTLETOADS Cartridge into the Genesis System Console. With the label facing toward you, press the Cartridge firmly into the Cartridge slot.

4) Turn the power switch ON. If nothing appears on the screen, recheck the Cartridge insertion.

IMPORTANT: Always make sure the Genesis System is turned OFF before inserting or removing your Genesis Cartridge.



BATTLETOADS

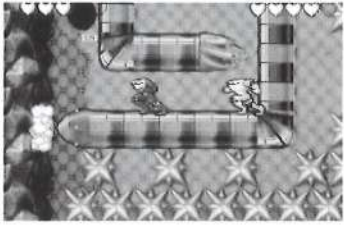
After her defeat by the Galactic Corporation at the battle of Canis Major, the Dark Queen and her renegade space troops retreat to the outer reaches of the universe, hiding out in the dark spaces between the stars.

Meanwhile, on board the spaceship Vulture, Professor T. Bird and the Battletoads – Rash, Zitz and Pimple – are escorting the Princess Angelica back to her home planet, where her father, the Terran Emperor, awaits her safe arrival.

Along the way, Pimple, the biggest Battletoad, takes Angelica out for a cruise in the Toadster to a nearby Leisure Station.

Pimple and Angelica burn space, but the Dark Queen ambushes them before they can get there. Luckily, Pimple manages to send out a distress signal before the Toadster is gobbled up and carried away to Ragnarok's World, the Dark Queen's planet...

So, there's the situation, 'toad: the Dark Queen's kidnapped the Princess Angelica and your best buddy Pimple – what're ya gonna do about it?!



You're gonna get real MAD, that's what you're gonna do – and then you're gonna get EVEN!

Professor Bird's gonna set you down on Ragnarok, but from there it's up to you. You've got a long way to go, 'toad, through ice and fire and nightmares so terrible you don't even want to imagine 'em – through a monstrous Gargantua and ultimately to the Tower of Shadows, where the Dark Queen awaits you.

Have you got the guts, 'toad? We'll soon see, one way or another...



CONTROLS



Start Button

Press to start or pause the game.

A Button

Not used.

B Button

Press to attack. It performs various assault functions, such as throwing and carrying the enemy.

C Button

Press to jump; hold down for higher jumps. If you land in the water, press it to spring out.

D (Directional) Button

Up/Down: Press to move up and down the screen, and to climb. If you're on the ground, press down to crouch.

Left/Right: Press to move left or right, and double-click left or right to run and to access Smash Hits (along with the B Button).

To begin playing, press the D Button up or down to select between 1 or 2 players, then press Start.

HOW TO PLAY

As soon as the spaceship Vulture lowers the Battletoads down to Ragnarok's World, you're 'toadally awesome rescue mission begins. So hit the ground running.



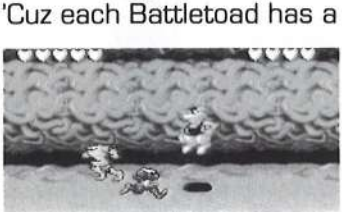
Awaiting your arrival are endless canyons, dark holes, a terrifying tunnel, an arctic cavern, a scalding inferno and much more! Each filled with monstrous baddies and dangerous obstacles.

Baddies are the Dark Queen's army of menacing villains, and they're gonna try and stop you from reaching the Tower of Shadows, where she holds Pimple and Angelica captive.



Obstacles are the deadly weapons which she has carefully hidden to catch you completely off guard. Advancing to the next level requires defeating all of the baddies in your current level and avoiding all of the obstacles.

But be careful, they like to hit back. And if you're hit too many times, you're as good as gone, 'toad! 'Cuz each Battletoad has a limited life span.



Luckily, you have a series of mega-powerful punches, slams and kicks at your disposal, which only a Battletoad can activate. Also, certain objects may be picked up along the way and used as weapons. For a little extra energy, try munching on some nice, juicy flies.

While most of your fighting will be done on 'toad-foot, certain levels require expert racing skills. In these areas, check out the high performance Speed Bike, Jet Turbo and Space Board!



Once you finally reach the Tower of Shadows, the ultimate showdown begins. Here the Dark Queen will use every means possible to keep you from getting your hands on Pimple and Angelica. And the surprises she has in store are enough to make your green skin crawl.

BADDIES

Dark Queen



Commanding her evil legion from the dreaded Tower of Shadows, this menacing mistress is the ultimate challenge to your 'toadness. You must seize her!

Dragon



Will swoop down on you when you least expect it. Watch out for its specialty, the 'toad-slam.

Saturn Toadtraps



Feed exclusively on 'toads, but you can uproot them with the BT Bashing Ball.

Rat Rocket



With built-in power boosters, this rodent is bent on either mowing you down or showering your green head with obstacles.

Giblet



A robust rodent, who's surprisingly quick and mean. Beat him to the bomb or you're history.

Scuzz



These cowardly characters attack in groups from behind, but the Battletoad Butt will send 'em on their scuzzy way.

Ravens



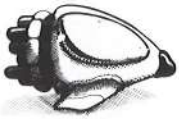
Tough old birds who can't wait to get their claws on you. A mutant variety will try to snip your turbocable with its big beak.

Vaders



This survivor of the original invaders is out to steal your energy bars and escape with them.

Rat Pod



Since they sway from side to side, it takes some nifty maneuvering to avoid these rodent roadhogs.

Tall Walker



The Walker's big brother, he's a bully who's out for revenge. Don't let him get you cornered.

Boss Walker



Stay out of sight or this witless Walker will cook your green butt and send it leapin'.

Big Blag



The undisputed chief of the Dark Queen's rodent army. First he's gonna GNASH ya, then he's gonna CHOMP ya, then he's gonna SPIT YOUSE OUT an' STOMP ya!

Psyko-Pigs



Wielding battle axes, these swine will give you a major headache unless you make pork chops out of them first.

Sentry-Drones



The experts at 'toad-termination. Let 'em kiss-your-fist.

Robo-Manus



A genetically enhanced biogen, he'll send your 'toad-hide soaring with one burst from his blasters.

Electra-Eel



Let this sea serpent slither nearby and you'll get a buzz you won't soon forget.

Snowman



Frosty's evil snow-slinging twin. Dodge his snowballs, then melt him with your Nuclear Knuckles.

Hammerfish



Don't be fooled by this innocent looking little fish. It'll nail you the first chance it gets.

Hornhead



Voted ugliest in his class, this oaf patrols the Tower. Don't let him make 'toad-kebob out of you.

Steel-Beak



A duck which no 'toad would want in its bath. Watch out for its beak, it packs one heck of a peck!

General Slaughter

One of the Dark Queen's least intelligent commanders. He always uses his head, if only as a weapon.



Also featuring:

Walker

The type that kicks you when you're down. Bust 'em up, then use his leg as a weapon.

Mechno-Droids

These unruly robots patrol the entrances to the Terra Tubes. Give 'em the Battletoad Butt and watch 'em fly.

Krazy Kog

You'd best avoid this mechanical menace or you'll end up a 'toad-cake.

Gasser

A puff of truly smelly gas that is sure to leave you breathless.



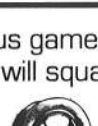
Sucka

Like a fancy food processor, it drags you into its blades and turns you into ground 'toad-meat.



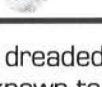
Big Ball

Get ready for a vigorous game of dodge-ball,'toad, or this rolling menace will squash your chances of survival.



Spike Ball

Revolving around the dreaded Tower of Shadows, this orb has been known to stick-it to intruders.



Snotball

You'll need more than a tissue to clean this goo; it clings to the roof and floor, waitin' to slime you.



Snowballs

A blizzard that's guaranteed to send a cold shiver down your 'toad-spine.



Ice Spikes

Unless you're fast on your green feet, these falling frozen daggers make you feel like a pin cushion.



Retro-Blasters

Smash out of walls and fire lethal bolts of energy. Short-circuit them by using the BT Bashing ball.



Electro Zap

With 2,000 volts of 'toad-frying electricity, they glide across the screen at shocking speed.



Swellcheeks

A rather windy individual guarding the Tower. Hang on or you'll become a sky-divin' 'toad.



Also featuring:

Logs

Floating along the river at rapid speed, this treacherous timber can't wait to smash your Space Board and turn you into tiny 'toad-bits.

Whirlpools

If these swift swirlers suck you into their wake, your chances of survival will go right down the drain.

Spikeback

Stumble onto their spike-covered armor and you'll surely get the point.

Mines

Bob along the river, waiting to sink your chances of getting past.

Meteorites

A storm of fiery rocks headed your way. Get that Jet Turbo movin'!

Missiles

An explosive barrage that comes at you from all sides. Avoid them or you're 'toadst.

Buzzball

The only way to shake loose of this humongous ball of killer static is to out-leap it to the finish.

Shadow Clouds

Lurking in the shadows of the awesome Tower, they roll in to put an end to your mission.

Electro-Gaps

These electrifying little gaps between platforms can be a real shocker.

SMASH HITS

Turbo Thwack

Swingin' Size Thirteens

Jawbuster

Kiss-My-Fist

Battletoad Butt

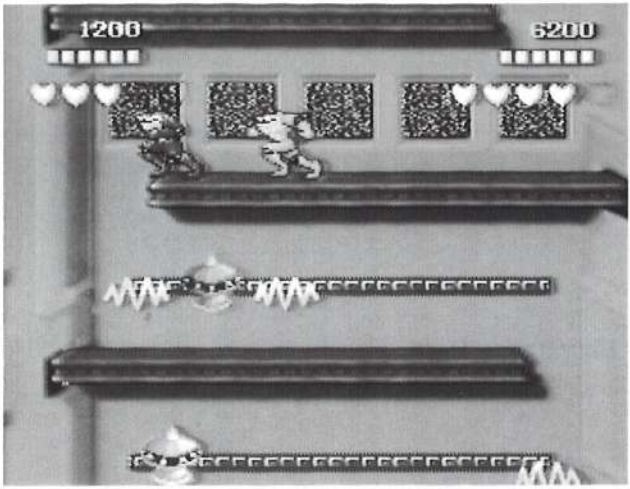
BT Bashing Ball

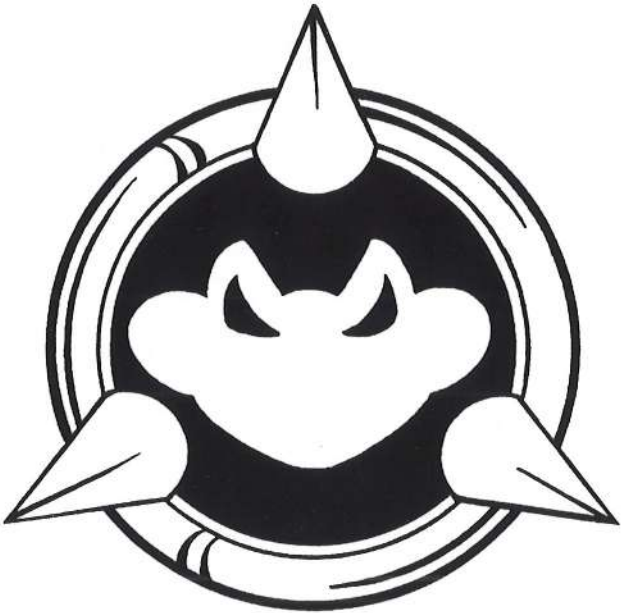
Nuclear Knuckles

Big Bad Boot

SCOREBOARD

- Lives are heartily highlighted. See if you can 1 UP 'em, 'toad.
- Energy is the stuff those juicy flies are made of. Let's eat!
- Points are 'toadally numerical.





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FOR PLAY ON THE SEGA™ GENESIS™ SYSTEM.



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