
PlayStation
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PlayStation
EVERYONE
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CONTENT RATED BY
ESRB
SCUS-94231
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3XTREME
989 STUDIOS

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Game Controls

GENERAL CONTROLS

Skate / Pedal	⊗
Jump	□
Hop on Rail	□
Exit Rail Left / Right	□ + D-Pad Left / Right
Brake	△
Punch Left	L2
Punch Right	R2
Turn / 360 / Flip	D-Pad
Hard Turn Left / Right	D-Pad Down + Left / Right or ○ + D-Pad Left / Right
Pause	START button

989 Studios' Tip: While skateboarding, biking or in-line skating press □ to hop on a rail and perform a grind.

TRICK CONTROLS

Trick 1	△	150 Points
Trick 2	○	150 Points
Trick 3	R1	150 Points
Trick 4	L1	150 Points
Trick 5	R2	150 Points
Trick 6	L2	150 Points
Trick 7	△ + R2	250 Points
Trick 8	△ + L2	250 Points
Trick 9	R2 + L2	300 Points
Trick 10	△ + R2 + L2	400 Points

989 Studios' Tip: Hold your trick maneuvers as long as possible in the air to get maximum points.

COMBO TRICKS

Trick + 360 or Flip	Trick points + 50 points
2 Tricks in a row	Trick points + Trick points + 100 points
2 360s or Flips in a row	300 points
Trick + 360 or Flip + Trick	Trick points + 50 points + Trick points + 150 points
Trick + 360 or Flip + Trick + 360 or Flip	Trick points + 50 points + Trick points + 50 points + 250 points

989 Studios' Tips:

During a race using in-Line Skates, perform a "Miller Flip" by pressing the D-Pad Down + Right or Left to complete a back flip with a 360 spin.

To check out the killer ULTRASPANK video, D-Pad Right from Options in the Main Menu and press ⊗.

Setting Up The Game

MAIN MENU

From the Main Menu, use the directional arrow pad (D-Pad) on the left side of your controller to cycle through the menu options. Located in the bottom left-hand portion of the setup screens are directional arrows similar to those of the D-Pad. The highlighted arrows will guide you in the directions available for each selected menu option.

GAME SELECTION

Use this menu option to choose an Exhibition race, race in a Time Trial, enjoy the creativity of a Freestyle competition, or start a grueling, 3-stage New Season.

New Season (1 Player)

A New Season is made up of 3 stages (circuits). The first circuit is a 6 race competition, the second circuit is an 8 race competition, and the third circuit is a 10 race competition. Each circuit race will pit 5 other racers against you. As the season progresses, each racer is ranked based on their finishing position. The goal is to come out on top of the rest of the field at the end of the season.

By winning circuits you can unlock new characters, tracks and equipment. Beat all three circuits with each type of player (i.e., inline skates, BMX bikes and skateboards) to unlock everything available.

During the season the course selection is predetermined and you are unable to change players.

If you would like to save a Season, after a race is complete, follow the prompts on the screen to save the Season to the MEMORY CARD.

Continue Season

Resume a Season of races at the next scheduled race. To use the Continue Season option, you must have already started a New Season and saved the Season results on the MEMORY CARD.

Exhibition (1 or 2 Players)

Use Exhibition races to perfect your skills and learn how to play 3Xtreme. Get a feel for the different vehicles and their effectiveness on each course. At the end of an Exhibition race, view the race results and see where your player finished.

Exhibition races are not recorded in Season standings and cannot be saved to the MEMORY CARD.

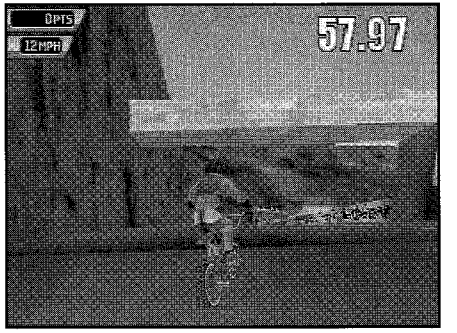
Time Trials (1 or 2 Players)

Time Trials are slalom-style races. The main objective of a Time Trial is to get the lowest time possible. Make every attempt to pass through the gates on the course. If a gate is missed, time will be added to your finishing time.

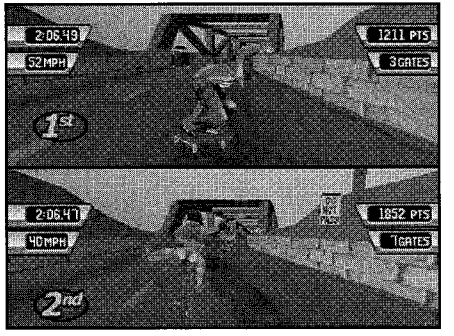
In a 2 Player Time Trial, each player will have his/her own set of color-coded gates on the course. Gates for Player 1will be red, while gates for Player 2 will be green. You must go through your own gates. Also be aware of the "combo" gates that are red and green. Both players should try to go through these gates. If you miss the "combo" gates, time will be added to your finishing time.

Freestyle (1 or 2 Players)

Freestyle is an event where you can really show off your stuff. The time allotted to you in a Freestyle event will be different on each course. Use your entire trick arsenal to pull off breathtaking stunts and eye-popping maneuvers. The more tricks you do, the more points you'll receive. Try to place at the top of the Freestyle results.



ONE PLAYER / TWO PLAYERS



Two controllers are necessary for a 2 Player game. In a 2 Player game, the player using the left controller of the PlayStation is Player 1. When the game begins, Player 1 races on the top portion of the screen and Player 2 races on the bottom portion of the screen. Exhibition races, Time Trials and Freestyle can all be played in a 2 Player format.

Seven players are available to choose from and the type of equipment used by a player will be based on the player chosen. For example, if you pick Michelle Carlson as your player, she will be racing with a skateboard in all of her races.

To select your players for a two-player race:

- From 2 Player on the Main Menu, press ⊗.
- D-Pad Left/Right to select a player for Player 1 and press ⊗.
- D-Pad Left/Right to select a player for Player 2 and press ⊗.

EQUIPMENT

Choosing the right equipment is vital to your player's race results. The points that your player scores during a race will determine the additional equipment made available to your player.

989 Studios' Tip: The points earned during a season race enable you to buy additional equipment for upcoming races.

TRACK

The track is the type of course you will be racing. You unlock additional tracks by winning seasons. There are a total of 12 Exhibition tracks; 3 when you start and 9 more unlocked when you win seasons. There are also a total of 5 Freestyle tracks and 10 Time Trial tracks (5 one-player and 5 two-player).

OPTIONS

The Options menu enables you to further customize your 3Xtreme race.

Music

- Press ◻ or ◎ to raise or lower the music volume.

Stereo

- Press ◻ to change the game's sound to mono and ◎ to change it to stereo.

Sound

- Press ◻ or ◎ to raise or lower the volume of the game's sound effects.

Controller Configuration

Change the configuration of your game controller to better suite your needs.

- D-Pad Down to view the controller diagram.
- D-Pad Left/Right to choose a new controller configuration.

In a 2 Player game:

- D-Pad Down from Player 1.
- D-Pad Left/Right to choose a new controller configuration.

MEMORY CARD

Use the MEMORY CARD to save, load, or delete files. You need 1 block of memory to save a file.

To save a Season game to the MEMORY CARD:

- After finishing a season race, D-Pad to save and press ⊗.
- Select Yes to confirm the save and press ⊗ to view the Season standings.
- Press any button to continue and bring up the MEMORY CARD screen.
- If your player has one of the 3 best times on a course, enter his/her initials by using the D-Pad Left/Right to move spaces and Up/Down to select a letter/number. To erase an entry, press □.
- Press ⊗ to accept the name.
- Press ⊗ to enter the name.
- D-Pad to Save Game and press ⊗.
- D-Pad to select a free MEMORY CARD block and press ⊗ to name the file.
- D-Pad Left/Right to move spaces and Up/Down to select a letter/number. To delete an entry press □ or to copy an entry press ○.
- Press ⊗ to save the file or △ to go back.

To load a file:

- From the MEMORY CARD screen, D-Pad Up/Down to load game and press ⊗.
- D-Pad to select a file and press ⊗.
- Press ⊗ again to load the file.

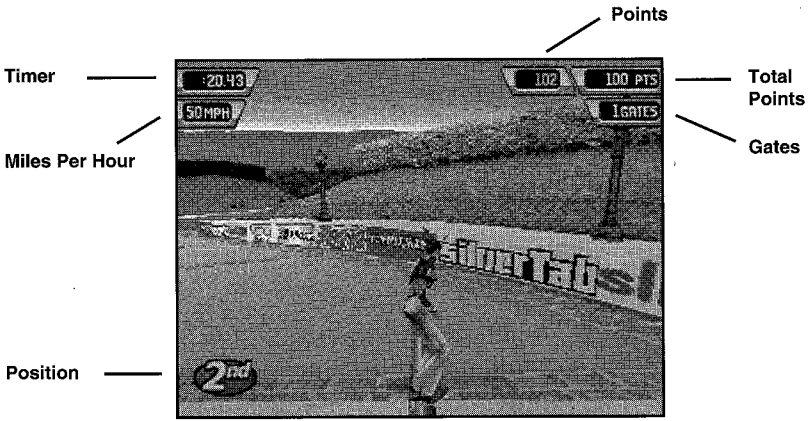
To delete a file:

- From the MEMORY CARD screen, D-Pad Up/Down to delete and press ⊗.
- D-Pad to select a file and press ⊗.
- Press ⊗ again to delete the file.

Playing The Game

GAME SCREEN

The game screen consists of several viewable features to help you determine your player's status during a race.



Timer

Shows the time elapsed in your player's race during Exhibition, Season and Time Trial races.

Miles Per Hour

Posts the miles per hour your player is traveling.

Position

Posts the current position of your player.

Gates

Shows the number of gates your player has successfully passed through. Each time you pass through a gate, your player receives points. However, if you miss a gate, time will be added to your finishing time. During a Time Trial race, a box on the game screen records the number of missed gates.

Points

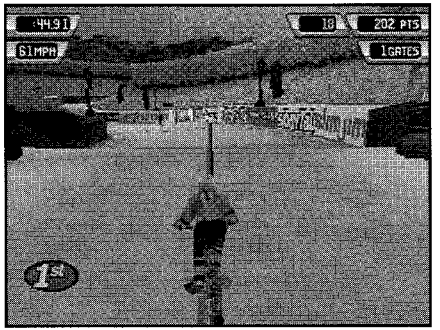
Posts the points earned from a completed trick or Rail Slide.

Total Points

Posts the accumulation of points your player has earned by performing tricks and passing through gates.

RAILS

During the course of a race, your player will have every opportunity to use your rail sliding skills to ride rails. Rail Slides are not only cool to do, they are also a great way to earn additional points during a race. The more points your player tallies, the more additional equipment will be made available for you to purchase.

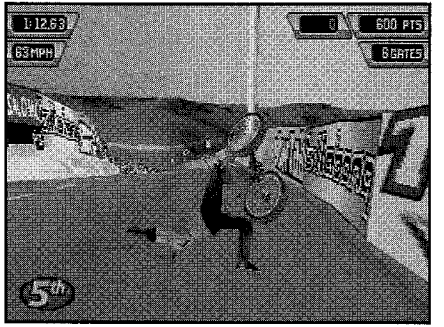


- To ride rails, when riding next to a rail, press ◻. As your player rail slides, points accumulate.

989 Studios' Tip: To quit a rail slide and jump off of the rail, press △. Or to jump off of a rail Left/Right, press ◻ + D-Pad Left/Right.

WIPING OUT

The goal of this game is to finish the race in the shortest amount of time with the most points. If your player hits an obstacle hard enough, a wipe out is certain to occur. The time it takes for your player to get back up and onto the vehicle is valuable. Control your speed and your moves to avoid a wipe-out. Remember, if a trick is attempted and not completed while in the air, your player will not score any points and is destined for a nasty wipe-out.



FIGHTING

Fighting is another entertaining aspect of the game that adds additional competitiveness to the race. It is important to learn how to use fighting to your advantage. Use the fight controls not only to defend your player, but to improve your player's position in a race with a key knockdown of another racer.

SCORING

Score as many points as possible so you can open hidden courses, characters and equipment. High scores can be saved to the MEMORY CARD.

Points Based on Finish

First	10
Second	9
Third	8
Fourth	6
Fifth	4
Sixth	2

Bonus Points for Tricks

Bonus points will be given to your player based on the difficulty of the trick performed. See the *Trick Controls* for more information.

989 Studios' Tips:

Press ◯ just as you are about to launch off of a jump for maximum trick ability.

Hold your trick maneuvers as long as possible in the air to get maximum points.

Bonus Points for Passing through Gates

Gates	Circuit 1 Amateur	Circuit 2 Pro/Am	Circuit 3 Pro
Yellow	100 Points	200 Points	300 Points
Orange	150 Points	300 Points	500 Points
Blue	250 Points	500 Points	1000 Points

Red and green gates are used in Time Trial races only. Points are not given for passing through these gates; however, time will be added to your player's final time if gates are missed.

MANEUVERING

Learning to maneuver your player is a key element to finishing the race in a top position.

989 Studios' Tip: To pull off sharp turns, press the D-Pad Down + Left/Right or press ◯ + D-Pad Left/Right.

PAUSE MENU

During a race, press the START button located in the middle of your controller to pause the action and choose from the following menu items:

Resume

When you have completed altering the Pause menu options, select this option and press ⊗ to resume the race.

Camera

Use this option to get a preferred view of the action.

- Highlight Camera and press ⊗ to bring up the camera options.
- D-Pad Up/Down to select a view distance and press ⊗ to return to the Pause menu.

Sound

Select the Volume menu option and use the D-Pad Left/Right to raise/lower the sound effects of the race.

Music

Select the Music menu option and use the D-Pad Left/Right to raise/lower the music volume of the race.

Vibrate

Vibrate allows you to turn Dual Shock ON.

Restart

Select Restart and press ⊗ to restart the current race.

Quit

Select Quit and press ⊗ to quit the race and return to the main menu.