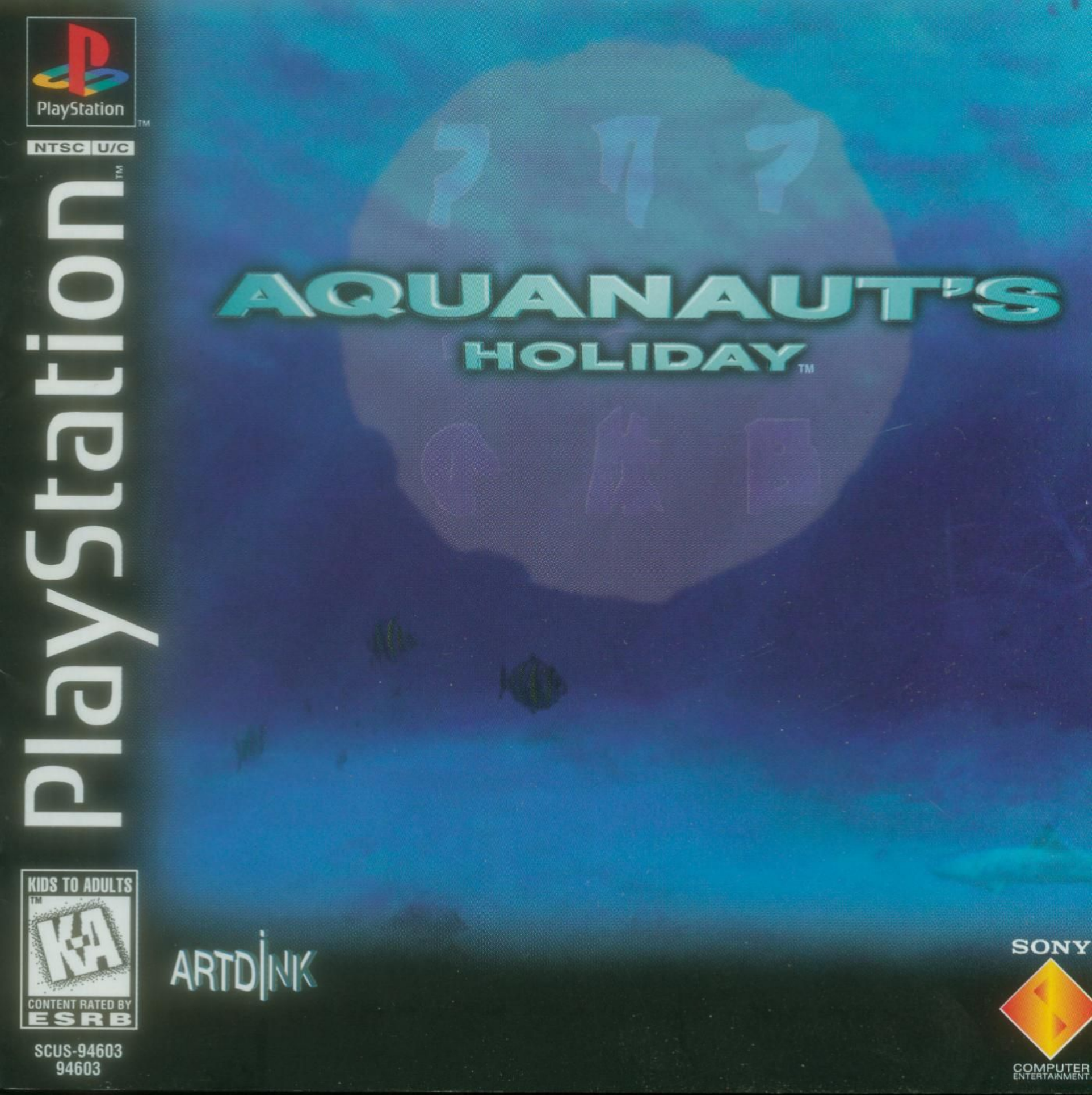

PlayStation
NTSC U/C
PlayStation
AQUANAUT'S
HOLIDAY
KIDS TO ADULTS
CONTENT RATED BY
ESRB
SCUS-94603
94603
ARTDINK
SONY
COMPUTER
ENTERTAINMENT

WARNING: READ BEFORE USING YOUR PlayStation™ GAME CONSOLE:

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PlayStation™ DISC:

- This compact disc is for use only with the PlayStation™ game console.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

HINT LINE

Hints are available:

Within the US:	1-900-933-SONY (1-900-933-7669) $0.95 per minute pre-recorded information $1.15 per minute live representative assistance $4.95 for mailed out tips
Within Canada:	1-900-451-5757 $1.25 per minute (US Dollars)

For US callers, game counselors are available Monday-Friday, 8AM-6PM, Pacific Standard Time. Automated support is available 24 hours a day, 7 days a week.

In Canada, automated support is available 24 hours a day, 7 days a week. Live support is not available at this time.

This hint line supports games produced by Sony Computer Entertainment America and Psygnosis Limited. No hints will be given on our Consumer Service Line. Callers under 18 years of age, please obtain permission from a parent or guardian before calling. This service requires a touch-tone phone.

CONSUMER SERVICE/TECHNICAL SUPPORT/ORDER LINE

1-800-345-SONY
(1-800-345-7669)

Call this number for help with technical support, installation or general questions regarding the PlayStation™ game console and its peripherals. Representatives are available Monday-Friday, 8AM-6PM Pacific Standard Time

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Our news is always hot! Visit our website and find out what's happening at Sony - new titles, new products and fresh tidbits about the Sony PlayStation™ game console.

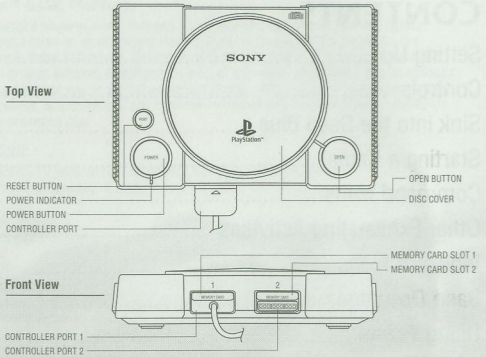
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ESRB RATING

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB ratings, or to comment about the appropriateness of the rating, please contact ESRB at 1-800-771-3772.

SETTING UP



Set up your PlayStation™ game console according to the instructions in its Instruction Manual. Make sure the power is OFF before inserting or removing a compact disc. Insert the *AQUANAUT'S HOLIDAY*™ disc and close the CD door. Insert game controller(s) and turn ON the PlayStation™ game console. Follow on-screen instructions to start a game.

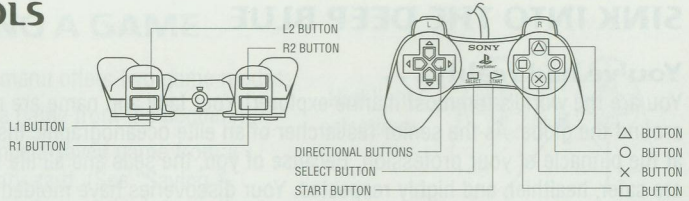
Memory Cards

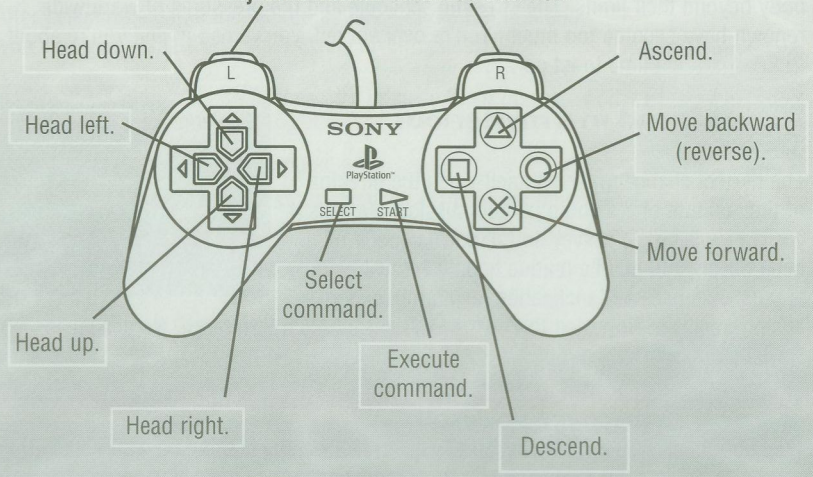
If you want to save games, insert one or two memory cards. You can continue previously saved *AQUANAUT'S HOLIDAY* games by loading them from the Start-Up menu. See "Saving & Loading Games" for instructions.

Note: If a memory card is full, you will not be able to save games to it. Delete data or reformat the card before starting. See the hardware manual for instructions.



CONTROLS





Note: Head Up and Head Down are simulator-type controls; that is, when pressing the **Directional button up**, you will **head down**, and vice versa.

SINK INTO THE DEEP BLUE

You've had reality . . .

You are the world's foremost marine explorer! Your face and name are recognized around the globe. As the senior researcher of an elite oceanographic institute, you're at the pinnacle of your profession. Because of you, the seas and all life within them are safer, healthier, and highly respected. Your discoveries have molded the way scientists and society view the ocean and its ecology.

But finally, your hectic pace has caught up with you. You've stretched your mind and body beyond their limits. The stressful schedule and the pressures of worldwide renown have become too much. You're overworked, you've had it, and you're about to fall apart. It's time to let go . . .

Now unwind in a mysterious world . . .



The perfect chance presents itself when the director of the institute offers you a unique mission. He asks if you'd be willing "to survey an unknown section of deep ocean, and build a unique habitat." You'll work at your own pace and inclination, exploring, experiencing, relaxing. No "need to's" or "must have's." No interference. No deadlines.

Just you and the deep blue.

. . . and Rediscover yourself

Take command of the HOLIDAY, an advanced-technology submarine with sole access to the institute's sea-floor Base. Tranquillity floods your being as you begin exploring the mysterious 3D liquid world.

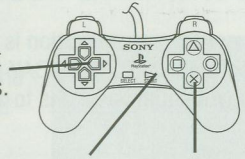
Whatever happens next . . . is up to you!

STARTING A GAME

The Start-Up menu offers two game modes:

NEW Start a game from the beginning.

LOAD Continue a saved game from a memory card. (See "Saving & Loading Games" for information.)



After selecting a game mode, you advance to the Name menu, where you can create a name for the current game:



- Highlight characters and press ⊗ to place them on the name line.
- SPACE adds a blank to the name line.
- BACKSPACE deletes the last character or blank in the line.
- END exits to the Options menu in a NEW game, or to the Base's Extended Screen in a LOADed saved game (see "Base Operations").

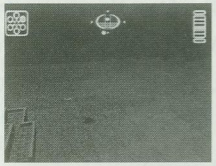
Use the Options menu to select Sound and Window modes.

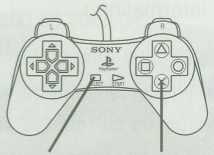


- Select STEREO or MONO depending on your audio system. Use the **Up/Down Directional buttons** and press ⊗.
- Select a SQUARE or OVAL viewing window. Use the **Left/Right Directional buttons** and press ⊗.
- Press **Start** to begin the game.

COMMAND ICONS

Your undersea exploration is packed with discovery opportunities. The HOLIDAY provides the following onboard command icons to assist you.





Select command icon.

Execute command.



Launch Point

This icon launches a "point" or marker buoy at your current location. For example, you might launch a buoy near a submerged city or sunken ship. Once you set a buoy, you can return to it easily for further exploration. (See "Point View.") You can set up to 256 points. When two buoys are launched too close together, one of them will disappear.

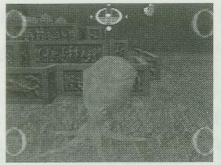


Return

Use this icon to automatically return to the Base.

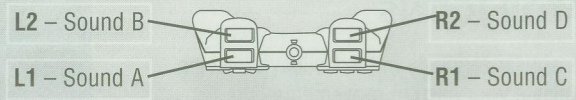
OTHER EXHILARATING ACTIVITIES

Conversing with the Fish



You can broadcast sounds from the HOLIDAY to attract and talk to the marine life around you. Some fish may respond readily, others may show no reactions.

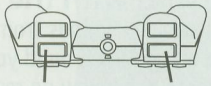
Press the **Shift** buttons to send four different sounds. Each sound displays an icon in a different corner of the window. Try combining the sounds, or changing their broadcast order, and see what happens. The ocean is full of surprises. Experiment!



Changing the View

You can easily get a 360° view on your surroundings.

1 Press and hold **Select.**
2 Press **L1** or **R1** to begin rotating to the left or right.
3 Release **L1** or **R1** to stop rotating.
4 Release **Select** to return to your original orientation.

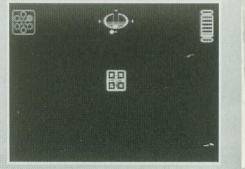


L1 – Rotate to the left.

R1 – Rotate to the right.

INDICATOR ICONS

Several icons appear regularly in the Holiday's viewing window to indicate your current movements.





Speed

Lighted circles in this icon cycle at the same rate as your current speed. Counterclockwise cycling indicates forward motion. Clockwise cycling is reverse motion.



Motion

Lighted bars cycling upward indicate that the HOLIDAY is ascending. Bars cycling downward indicate descent.



Compass & Angle

The ball circling the icon indicates the direction the HOLIDAY is heading (south, in this example). The ball moving vertically in the center shows the HOLIDAY's angle in the water, as represented by the horizontal lines.



Maximum Ascent

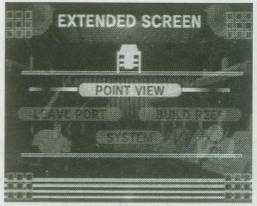
This icon alerts you that the HOLIDAY has reached its highest underwater altitude.



Maximum Desent

This icon appears when the HOLIDAY strikes the sea bottom, or an obstacle on the sea bottom.

BASE OPERATIONS

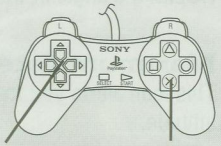


The Base is your stationary center of operations during your ocean stay. Use the Return command icon to swiftly enter the Base from anywhere in the ocean.

From the Base, you can build a reef, go on to any previously set point, return to your explorations, save the current game, load a saved game, or quit.

Leave Port

Return to exploration, starting in front of the Base.



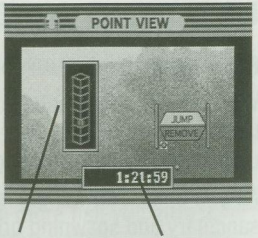
Select command. Execute command.

USING POINTS

Use the Point View menu to jump to previously set buoys, change their color, or remove buoys.

1 Select POINT VIEW on the Extended Screen. A grid appears showing the locations of all previously launched buoys. The most recently set buoy is red; all others are green.

2 Use the **Directional buttons** to scroll around the grid, or press △ to hop from buoy to buoy in the order sequentially launched and □ to hop from buoy to buoy in the order of most recent launch. While on a buoy, press ⊗ to select it, then press any **Shift** key to change its color (you cannot re-color the red buoy).



Buoy's depth. Time buoy was placed.

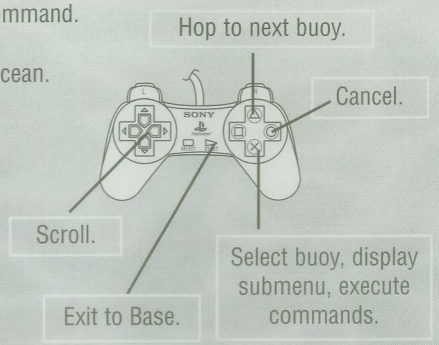
3 Press ⊗ to select the highlighted buoy. Two displays appear, showing the buoy's depth and the time it was placed.

4 Press ⊗ again to display the Jump/Remove menu.

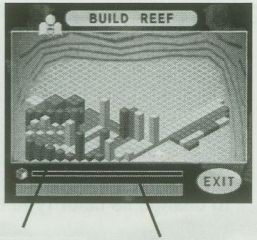
5 Use the **Directional buttons** to highlight either JUMP or REMOVE, and press ⊗ to execute the command.
Jump: Travel immediately to the selected buoy's location in the ocean.
Remove: Remove the buoy.

6 Press ○ to cancel any action.

Note: See "Command Icons" for instructions on setting points.



BUILDING A REEF



Build it, and the fish will come!

While exploring the aquatic mysteries, you're also collecting colored blocks. Use them for the HOLIDAY's most unique feature: constructing a multi-colored marine reef.

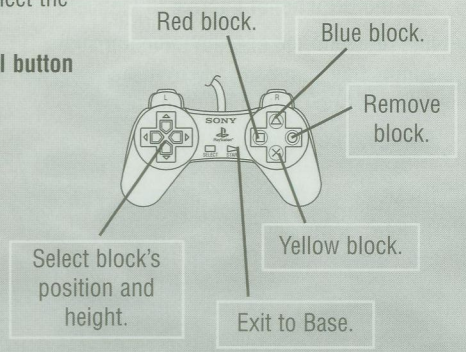
As you build, fish will gather to use your habitat as a sanctuary and spawning ground. Combine a variety of colors to attract many fish, since different species prefer different hues.

Be creative, and above all, have fun!

1 Select BUILD REEF on the Extended Screen. Its screen appears.

2 Use the **Directional buttons** to select the position of the next block.

3 Press the **Up** or **Down Directional button** to select the block's height.



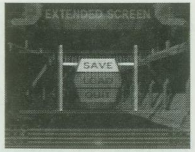
4 Press ⊗, △ or □ to set a block in place. The color of the new block depends on the button you press. (To change a block's color, highlight it again and press ⊗, △ or □.)

5 Press ○ to remove a selected block.

Note: The number of blocks available also depends on the fish population of your reef. Since the blocks are organically formed over time, the more fish you attract, the more blocks you'll soon have.

6 To check out your reef while building, let the controller idle for a few seconds. The screen will automatically shift to Reef View mode, and you can inspect the reef. Press any **Directional button** to return to Building mode.

SAVING & LOADING GAMES



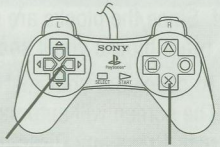
Select the SYSTEM option on the Base's Extended Screen to display a submenu of features for saving, loading and quitting games.

Save

Save the current game to a memory card.

1 Use the **Directional buttons** to select a card.

2 Press ⊗ to confirm. The game is saved under the name you created for it when you started play.



Select card.

Execute command.

Note: A full memory card will not be able to accept data. Either erase unwanted games, or insert a different card before attempting to save.

Load

Continue a previously saved game.

1 Use the **Directional buttons** to select the memory card containing the game.

2 Press ⊗ to re-enter the game at the Base's Extended Screen.

Note: You can also LOAD a game from the Start-Up menu at the beginning of a game. If your memory card contains saved games, LOAD will be highlighted as the default start-up option.

Quit

Select this option to end the game without saving it.

HOLIDAY HINTS

Exploring

- Enjoy the total experience of *AQUANAUT'S HOLIDAY*. Take a deep breath and sense your whole being relax as you deep dive into your own personal ocean.
- Even when you feel you've discovered all there is to see, more wonders may be hidden in the mysterious liquid world. Keep looking in unlikely spots while you enjoy the drifting sea life and calming currents.
- Each player will experience *AQUANAUT'S HOLIDAY* differently.

Communicating

- You can call fish to you with sounds. Special combinations and rhythms can have surprising results. Experiment to discover them.
- Really listen to the music; the effects are soul-inspiring. See if you can create similar sounds when talking to the fish.

Launch Points

- Launch points are extremely helpful when you're moving around and exploring. You can have up to 256 launch points set at one time, so don't be shy. This is *your* HOLIDAY.
- If you become disoriented while drifting, return to the Base and use POINT VIEW to discover where you are.

Reef Building

- When the number of fish on your reef reaches the maximum limit, something special happens. There are over 120 types of fish to discover, so stick with it!

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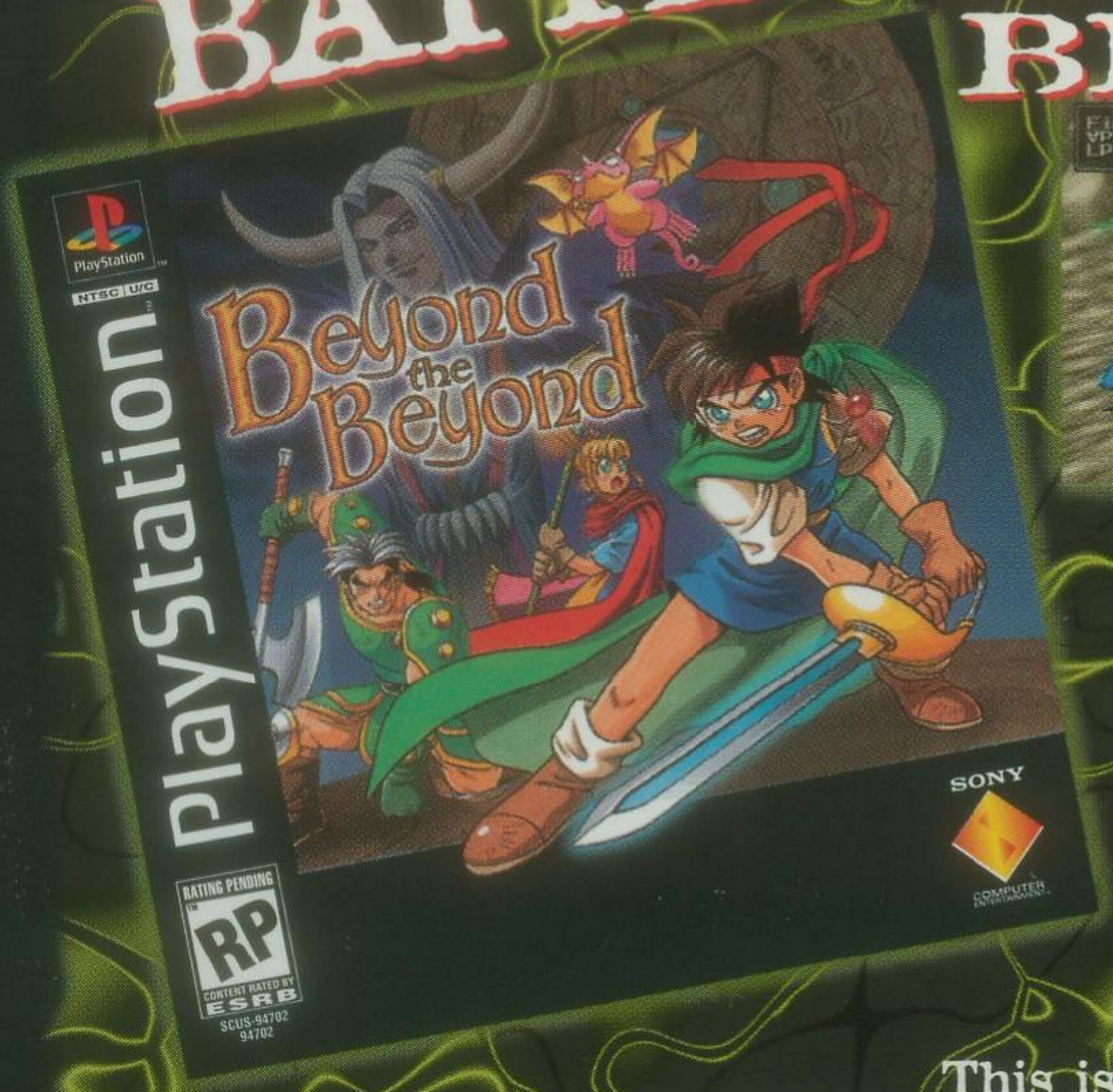
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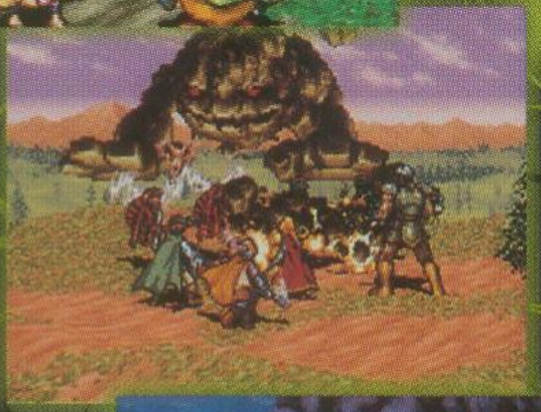
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THE BATTLE ROYAL BEGINS!









This is the title the role-playing world has been begging for and ONLY for the PlayStation game console

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