
PlayStation
NTSC U/C
PlayStation
EVERYONE
CONTENT RATED BY
ESRB
SLUS-00946
25491-8978
Barbie
SUPER SPORTS™
Barbie
Software for Girls
Boardin' and Bladin' fun
with Barbie® and friends!
Ages 6 & Up
MATTEL
MEDIA®

WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNOFFICIAL PRODUCT:

The use of unofficial products and peripherials may damage your PlayStation game console and invalidate your console warranty.

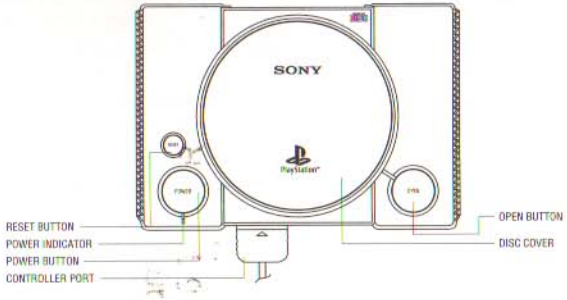
HANDLING YOUR PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

TABLE OF CONTENTS

SETTING UP YOUR PLAYSTATION® GAME CONSOLE 2
Memory Cards 2
CONTROLS 3
WELCOME TO BARBIE® SUPER SPORTS™! 4
GETTING STARTED 4
Starting a NEW game 4
Starting a SAVED game 4
Options 4
Number of Players and Character Selection 5
Signing in 5
Select your Sport 6
THE SPORTS SHOPS 6
Clothes 6
Equipment 6
Choosing Cool Tunes 7
Playing the Game 7
Earning Points & Tickets 7
In game menu 8
RACING 8
Race Against the Clock 8
Race Against the PlayStation® Computer Opponent 9
Race Against a Friend 9
SKATING LEVELS 9
Skate Practice Area 9
City Race 10
Boardwalk 10
Oriental Gardens 10
Theme Park 10
SNOWBOARDING LEVELS 11
Bunny Slope 11
Alpine Slalom 11
Balloon Run 11
Snowman Smash 11
Ice River 12
HINTS & TIPS 12
TECHNICAL SUPPORT 13
CREDITS 14

SETTING UP YOUR PLAYSTATION® GAME CONSOLE



Set up your PlayStation® game console according to the instructions in its Instruction Manual. Make sure the power is OFF before inserting or removing a compact disc. Insert the Barbie® Super Sports™ disc and close the disc cover. Insert the game controller and turn on the PlayStation® game console. Follow the on-screen instructions to start the game.

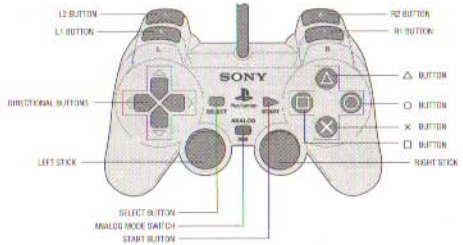
MEMORY CARDS

Barbie® Super Sports™ lets you save games at their current level of play onto a MEMORY CARD (sold separately), and resume play on previously saved games. The MEMORY CARD should be inserted into MEMORY CARD slot 1 of the PlayStation® BEFORE you load or save a game.

IMPORTANT: Do not remove a MEMORY CARD while saving or loading games. Doing so could damage the game data.

CONTROLS

In Barbie® Super Sports™, the control system for Snowboarding and In-Line Skating is exactly the same. The exact controls needed are shown in the picture below.



	Press these buttons to move your character in the direction you want to go.
⊗	This button will change the skates or snowboard your character is using.
□ △ ○	Press these buttons to do cool tricks.
L1 BUTTON	This button makes your character turn 180°.
L2 BUTTON	Reverses zoom effect.
R1 BUTTON	Press this button to do a 360° spin.
R2 BUTTON	Zooms in on character.
SELECT BUTTON	Brings up the in-game menu.
START BUTTON	Pause the game.

Note: To skate or snowboard faster, hold down the directional button the way you want to go. You will increase speed until you are travelling as fast as the equipment will go. To slow down and eventually stop, let go of the directional button(s).

WELCOME TO BARBIE® SUPER SPORTS™!

It's Super Sports™ competition time! Go for the grand prize by speeding through hot city scenes and snow-covered alpine board runs. As you play, win tickets, set a high score and shop for awesome fashions and cool gear that will let you do even more as you advance through the five radical levels each sport has to offer.

Take the challenge and race against the clock. You can compete against a friend or the PlayStation® Computer Opponent. So put on some sunscreen and let's go!

GETTING STARTED



STARTING A NEW GAME

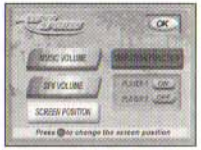
To start a new game, use the directional buttons on your Controller to highlight the "NEW GAME" icon, then press the ⊗ button.



STARTING A SAVED GAME

To continue a previously saved game, make sure that you have inserted a MEMORY CARD containing a valid Barbie® Super Sports™ saved game. Choose the "LOAD GAME" icon by using the directional buttons and pressing the ⊗ button.

From the Load Game screen, highlight your game from the list of available saved games using the directional buttons. When you have found the saved game you want to continue, press the ⊗ button to load it!



OPTIONS

Use the options screen to change the sound and music volume and other game settings.

To change the sound effects volume, highlight the volume bar labeled "Sound Volume" and press ⊗, then use the left and right directional buttons to adjust the volume level. Press ⊗ when you're happy with your changes, or press △ to cancel.

To change the music volume, highlight the volume bar labeled "Music Volume" and press ⊗, then use the left and right directional buttons to adjust the volume level. Press ⊗ when you're happy with your changes, or press △ to cancel.

To alter the screen position, highlight "Screen Position" and press ⊗, then use the directional buttons to move the screen. Press ⊗ when you're happy with your changes, or press △ to cancel.

To switch the vibration mode of your Controller on, highlight the Controller and press ⊗. To switch the mode off again, repeat the procedure.

NUMBER OF PLAYERS AND CHARACTER SELECTION



Highlight the icon for either a one or two player game, then press ⊗ to select it. Now you must choose a character to play with. You can be Barbie®, Christie™, Kira™ or Teresa™.

If you are playing a two-player game, each player will take turns to use her Controller to choose a character. Please note that the second player is not allowed to choose the same character as the first player.

SIGNING IN



Type in your name by selecting the letters with the directional buttons on your Controller and then pressing the ⊗ button. To type in a space, highlight the "Square" symbol and press the ⊗ button. To delete a letter, highlight the small backspace "Arrow" and press the ⊗ button.

Note that you must enter at least two letters for your name.

Highlight the "OK" button and press ⊗ when you are finished.

If you are playing a two-player game, each player will take turns to use her Controller to enter her name.

SELECT YOUR SPORT

It's time to select your sport! Do you want to In-Line Skate or Snowboard? Highlight the appropriate screen section and press ⊗. You can change your sport at any time during the game by pressing SELECT on your Controller, then choosing "Sport Selection" from the in-game options.



THE SPORTS SHOPS

You can choose cool new fashions in lots of colors and styles. Use your tickets to upgrade your equipment and try out more fun tricks.
There are two sports shops – a Snowboard Shop and a Skate Shop.
In the Skate Shop, you can choose from a selection of short outfits and skates.
In the Snowboard Shop, you can choose from a selection of jackets, pants and snowboards.



CLOTHES

Highlight items from the clothes racks by using the directional buttons.
Each item of clothing will "pop" out from the rack when you highlight it, so you can get a good look.
To put on an item of clothing, highlight it and press the ⊗ button.



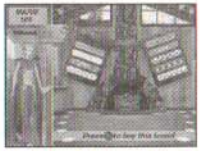
SHORTCUTS

To speed up the shopping process
- ● to go to the next rack on the right
- ● to go to the next rack on the left

Press START to exit the shop

EQUIPMENT

Select your equipment by highlighting a snowboard or a pair of skates on the wall of the shop. Each piece of equipment will have a price tag, which will be shown when you highlight it. Pressing the ⊗ button will buy the equipment if you don't already own it, and return it if you do. This means you can keep trying out new boards.

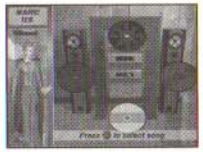


Each new board or pair of skates lets you do three cool tricks!

CHOOSING COOL TUNES

Highlight and press ⊗ on the stereo system in the shop to change the music soundtrack.

Select the tune you want to hear when you play the game by using the left and right directional buttons. To hear a short sample of the selected tune, press the ● button.



PLAYING THE GAME

Get ready to go for it! It's time to play! Have fun exploring all of the levels. Each level provides a different challenge. Earn more points and tickets by picking up items and doing tricks and cool moves!

At the beginning of the game, you must first complete the quick lesson. You'll then be able to play on the first three levels. You need to win three golden "keys" in order to play in the final level and win the grand prize.

Don't worry about remembering what you have to do. Barbie® will always tell you what you need to know or do to finish the level.

EARNING POINTS & TICKETS

Throughout the levels in Barbie® Super Sports™, you will find ramps, jumps, rails, quarter pipes and many other features that let you do cool tricks!

Barbie® will tell you what to do to win points as you play and at the end of the level you can see how many tickets you've won. You can use these tickets in the shop to buy new equipment and the points you earn will take you onto the next objective.

Don't forget to check out how many points you've earned, and see if you can set a new high score.

When you finish or leave a level, the number of tickets and points you have earned will be calculated and shown to you. You will then be offered the chance to save your game to a MEMORY CARD.

IN GAME MENU

You can access the options menu at any time during the game by pressing the SELECT button. From this menu, you will be able to choose from the following options:

Resume Play - This takes you back to your game.

New Game - This option quits the current game and lets you start a new game.

Sports Selection Screen - This option quits the level immediately and takes you to the Sport Selection screen.

Exit Level - This option returns you to the Practice Area/Bunny Slope or if you are already in this area, returns you to the shop.

Options - You can change the music and sound effects volumes, as well as the controller vibration settings.

RACING

There are three fun ways to race in Barbie® Super Sports™! You can race against the clock, against the PlayStation® Computer Opponent, or against a friend in two-player mode!

RACE AGAINST THE CLOCK

To race against the clock, choose the Inline-Skating level, "City Race".

Skate from the start to the finish line as fast as you can, pick up tickets the first time you race, beat the clock on your next visit.



RACE AGAINST THE PLAYSTATION® COMPUTER OPPONENT



To race against the PlayStation® Computer Opponent, choose the Snowboarding level, "Alpine Slalom".

The screen will be split down the middle, with the PlayStation® Computer Opponent on the right and your character on the left.

This course is a no-nonsense race! Go as fast as you can between the slalom flags and try to beat the PlayStation® Computer Opponent to the finish line!

RACE AGAINST A FRIEND

In two-player mode you can race against your friend on both City Race and Alpine Slalom!

In City Race, you will take turns to skate the course. See who can get the quickest time and earn the extra points.

In Alpine Slalom, player one will race down the left of the screen and player two will race down the right. The first one to cross the finish line wins!

SKATING LEVELS

When you enter you will be able to play three of the four levels. To get to the final level you must complete the first three levels in any order you like. Each time you complete a level you will earn a special key. Once you have collected all three of the keys you will gain access to the final level. Good luck!

SKATE PRACTICE AREA

- The Skate Practice Area is where you can get used to your new skate moves and awesome jumps!
- This is where you can learn how to control your character before exploring any of the levels. While you're practicing, pick up tickets and try out cool stunts!
- The Practice area is the hub of the sport. You can access all four levels from here, but the final level is only available once you've won the three golden "keys" on the other three levels.

CITY RACE
- This level is a race against the clock.
- See how quickly you can make it to the finish line, picking up tickets and doing tricks along the way!
- Come back with a faster pair of skates and if you beat the clock you'll win a golden token which is one of the three "keys" to the final level.

BOARDWALK
- Barbie® will tell you how many points you need to win in order to complete the level. You can win points by collecting balloons.
- Try to collect all the balloons in the level. As you wind through street vendors check out all the cool buildings.
- Some balloons are in hard to reach places or hidden in the arches. If you've already found the special skates try using them to help.
- If you collect all the balloons and beat the clock, you'll win a golden lamp. This is the second of the "keys" to the final level.

ORIENTAL GARDENS
- Jump all four small fountains before attempting the big one!
- Find the hidden area and collect the special skates!
- Jump all four small fountains before the timer gets to zero – if you've found the special skates try using them to help.
- To complete the level, find the golden key to use with the other two "keys" that open up the final level.

THEME PARK
- You will need to have won all three golden "keys" to access this level.
- Follow the different colored dots on the paths to find the four challenges. Each challenge has a different colored path.
- Complete the rail slide, long jump, loop-the-loop and knock down the Barbie® 'B's game to win the grand prize.
- You'll need to be fast to beat the clock.

SNOWBOARDING LEVELS

BUNNY SLOPE
- Here you can try out your radical snowboarding moves!
- Remember to spend time working on your snowboarding skills before you hit the slopes! While you're practicing, pick up tickets and try out cool stunts.
- The Bunny Slope is the hub of the sport. You can access all four levels from here, but the final level is only available once you've won the three golden "keys" on the other three levels.

ALPINE SLALOM
- Slalom through all the flags and try to make it to the finish line before your opponent!
- Avoid hitting the flag poles or you'll lose time.
- Beat your opponent in order to win the golden balloon which is one of the three golden "keys" you need to open the final level.

BALLOON RUN
- Barbie® will tell you how many points you need to win in order to complete the level. You can win points by collecting the pink balloons.
- You'll gain points for each pink balloon caught, and lose points if you catch a blue one by mistake.
- Collect all the pink balloons before the clock gets to zero in order to win the golden hat which is the second "key" to the final level.

SNOWMAN SMASH
- Smash your way through as many snowmen as you can to earn points.
- Collect tickets on the way for a faster board.
- Watch out for the secret ice tunnel – you can win bonus points in there!
- Smash all the snowmen before the clock gets to zero in order to win the golden gem to use with the other two "keys" that open up the final level.

ICE RIVER

- You will need to have won all three golden "keys" to access this level.
- On this fast paced run, collect all the gems you can in order to win points and beat the clock to win the grand prize.
- Remember that blue ice patches make you go faster.
- To win the grand snowboarding prize, you'll really have to cut some ice!

HINTS & TIPS

- If you wish to return to the shop, quit a level, or change the sport just press the SELECT button on your Controller and choose the appropriate option from the menu.
- Once you've been on a level, you can play on it as many times as you like. The more times you play, the more points you earn. The more points you earn, the higher your best score will be.
- Listen carefully to Barbie®. She will tell you what you need to do to complete a level. Each time you complete a level you'll earn one of the keys to the final level!
- Complete all the levels to win the grand prize.
- Extra tickets may be found and picked up in bonus areas.
- The more pink tickets you collect, the better the equipment you can buy.
- Once you've collected the pink tickets, they become gold tickets which you can collect to add points to your high score.
- Use the special skates to go faster and win more time.

TECHNICAL SUPPORT

MATTEL MEDIA CUSTOMER SUPPORT

For answers to common questions or to send an e-mail to our support department, use the Mattel Service Center web page at: "www.service.mattel.com."

If you wish, you can also contact us by phone. Our technical support specialists can be reached at the numbers listed below:

In the USA, call 1-888-MATTEL9 (1-888-628-8359)

In Canada, call 1-888-MEDIA11 (1-888-633-4211)

Comments or questions can also be mailed to:

Mattel, Inc.
Consumer Affairs
333 Continental Blvd.
El Segundo, CA 90245
USA

For information about more great family software, visit us at **www.mattelmedia.com**

CREDITS

MATTEL MEDIA

Executive Producer	Jeff Goodwin
Producer	Janice Adyani
Production Assistant	Travis Ruff
Design	Janice Adyani
	Jesyca Durchin
Vice President, Design & Development	Amy Boylan
Senior Test Engineer	Tuan Trinh
QA Team	Adrian Fernandez
	John Bloodworth III
	Maryhelen Sandoval
	Steve Gay
	Paul Taniguchi
	Sean O'Balles
Software Engineer	Don DeLucia
Manager Quality Assurance	Ray Boylan
Vice President of Business Operations	Timothy Waters
Director of Marketing, Girls	Lauren Berzins
Product Manager	Debbie Caton

Assistant Product Manager	Marie Whallon
Marketing Coordinator	Ginger Martinez
Vice President, Marketing	Cynthia Neiman
Vice President, Sales Mattel Media	Sue Hughes
Corporate Product Integrity	Kenny Bender
Sr. Manager, Business & Legal Affairs	Cynthia Berry-Meyer
Voice Talent	Chris Anthony
	Kimberly Brooks
	Grey Delisle

Special Thanks

Jim Balthaser, Robert Byrant, Toni Deberry, Michelle Douglas, Milton Evensizer, Steve Feicht, Craig Forrest, Darlene Geithner, Rossina Gil, David Gordon, Dawn Gottula, JoAnn Green, Cheryl Hager, Danny Kwan, Karen Kelly, Michele McShane, Pam Peretz, Greg Person, Todd Piccus, Leslee Pitschke, Kendale Sheran, Cathy A. Takemura and Sammy the Wonder Beagle.

RUNECRAFT LTD

Lead Programmer	Scott Walsh
Support Programmers	Paul Griffiths
3D Engine Code	Steve Caslin
Sound Engine Code	Paul Tankard
Lead Artist	Derek Ham
Artists	Tina Palmer
	Jason Haddington
	Marc Stewart
	Kenny Wood
	Kevin Hacket
Lead Animator	James Finlay
Sound Engineers	Craig Beattie
	Matt Sugden
Producer	Bill Newsham
Designer	Andrew M. Gavin
Additional Game Design	Dave Lago
QA Manager	Mark Hooley
Lead Tester	Jon Brown
Testers	Paul Dean
	Mick Jagger
	Wez Foster
	Gregory Ellis
	Mick Barlow
	Robert Hands
Art Manager	Andy Noble
Executive Producers	Keith Jackson
	Martin Hooley
Special Thanks	Jess Bansal

25491-0922

MATTEL, INC. LIMITED WARRANTY

Limited Warranty. Mattel, Inc., warrants to the original consumer purchaser ("You") that, under normal use, the software program and the medium on which it is recorded (collectively, the "Product") will be free from defects in material and workmanship for 90 days from the date of purchase. (Your receipt shall be evidence of the date of purchase).

Return of Defective Product. If, within 90 days of your date of purchase, You believe that the Product is defective, then return the Product, postage prepaid, along with proof of the date of purchase, to Consumer Adjustment Center, 15930 E. Valley Boulevard, City of Industry, California, 91744. Upon Mattel, Inc.'s, receipt of the foregoing postmarked within the 90-day period, Mattel, Inc., will replace the Product or refund the price You paid for it, all in Mattel's sole discretion.

Warranty Disclaimers. The limited warranty above is in lieu of all other express and warranties of every kind and nature and, except as set forth above, the Product is sold "AS-IS", without any express or implied warranties of any kind. This Limited Warranty does not cover damage or malfunction resulting from any accident, misuse, modification, wear and tear, neglect, or any other conduct or conditions outside normal Product use or outside the control of Mattel, Inc., or its affiliates (collectively, "Mattel"). THE LIMITED WARRANTY CONTAINED IN THE FIRST PARAGRAPH ABOVE IS THE SOLE WARRANTY PROVIDED IN CONNECTION WITH THE PRODUCT AND IS IN LIEU OF ALL OTHER WARRANTIES, EXPRESS OR IMPLIED, INCLUDING, WITHOUT LIMITATION, ANY IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ALL OF WHICH ARE HEREBY DISCLAIMED. NO ORAL OR WRITTEN INFORMATION OR ADVICE GIVEN BY MATTEL OR ITS SUPPLIERS, DEALERS, DISTRIBUTORS, AGENTS, CONTRACTORS, OR EMPLOYEES (COLLECTIVELY, INCLUDING MATTEL, "THE MATTEL GROUP") SHALL ANY WAY MODIFY THIS LIMITED WARRANTY.

LIMITATIONS OF LIABILITY. IN NO EVENT SHALL MATTEL'S LIABILITY FOR ANY DAMAGES TO YOU OR ANY THIRD PARTY EXCEED THE PRICE YOU PAID FOR THE PRODUCT, REGARDLESS OF THE FORM OF THE CLAIM (INCLUDING, WITHOUT LIMITATION, ANY CONTRACT, PRODUCT LIABILITY, OR TORT CLAIM). MATTEL SHALL NOT BE LIABLE FOR ANY LOST DATA, INCIDENTAL, SPECIAL, PUNITIVE, INDIRECT, OR CONSEQUENTIAL DAMAGES OF ANY KIND OR NATURE RESULTING FROM POSSESSION, USE, OR MALFUNCTION OF THE PRODUCT, EVEN IF MATTEL HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

This Limited Warranty gives You specific legal rights, and You may also have other rights which vary from state to state. Some states do not allow limitations on warranties or exclusion of certain damages, so some of the above limitations or exclusions may not apply to You.

For inquiries regarding the Product, please contact Mattel, Inc. at 333 Continental Boulevard, El Segundo, California 90245.

VALID ONLY IN U.S.A.