
PlayStation
NTSC U/C
PlayStation
"MAXIMIZE"
"TERRORIZE"
BEAST WARS
TRANSFORMERS
HASBRO Interactive
KIDS TO ADULTS
CONTENT RATED BY ESRB
SLUS-00508
99062

WARNING

READ BEFORE USING YOUR PLAYSTATION™ GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation™ game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION™ DISC:

- This compact disc is intended for use only with the PlayStation™ game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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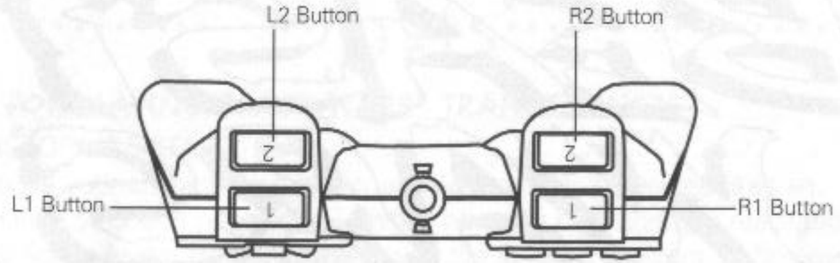
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GETTING STARTED

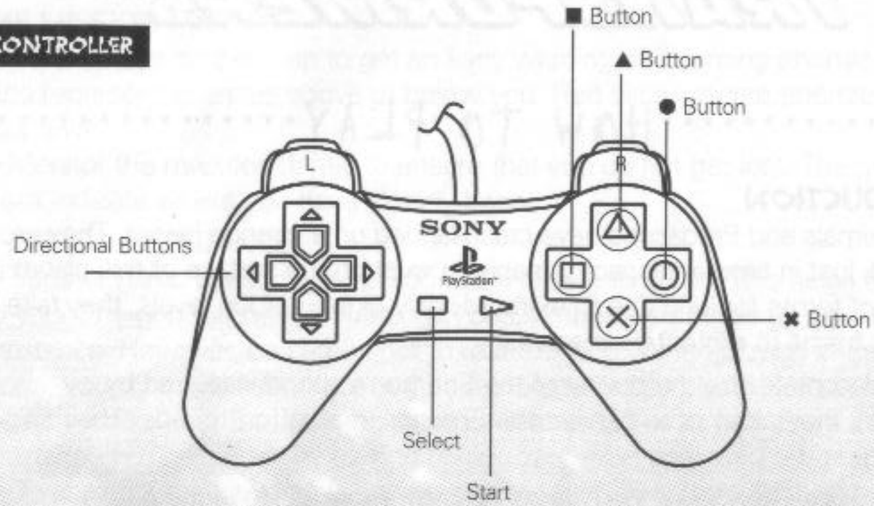
1. Set up your PlayStation™ game console according to the instructions in its Instruction Manual.
2. Make sure the power is OFF before inserting or removing a compact disc.
3. Insert the Beast Wars® Transformers™ disc and close the Disc Cover.
4. Insert game controllers (and Memory Card if you have one).
5. Turn ON the PlayStation™ game console. The introductory sequence will begin. To skip this sequence and go directly to the Main menu, press the ✖ button.
6. Select a team: Maximals or Predacons. Use the left and right arrow directional buttons to toggle between the teams. Press the ✖ button to select your team.

CONSOLE





CONTROLLER



BEAST WARS® TRANSFORMERS™

HOW TO PLAY

INTRODUCTION

The Maximals and Predacons have crash-landed on a strange planet. They are stranded, lost in time and space. Unable to exist on the surface of this planet in their robot forms for long due to extraordinarily high Energon levels, they take on beast forms to protect themselves.

The Predacons realize the power of the Energon's abundance. Led by Megatron, they attempt to harvest the Energon in an effort to repair their ship and conquer the galaxy...

Optimus Primal, leader of the Maximals, knows that all life in the galaxy is threatened if the Predacons succeed in their mission. He has vowed to stop them by any means.

It is your job, as either the Maximals or Predacons, to crush the other side and escape this planet.

TIPS

TIPS FOR PLAYING BEAST WARS® TRANSFORMERS™

TRANSFORMER SELECTION

••• Choose your character wisely for each mission. If a level features an abundance of Energon, select a Transformer with high Energon resistance. *NOTE: Some levels are best played with the faster characters. If, however, you are having a difficult time, choose a Transformer with the highest overall levels.*

THE MISSION MAP

••• Keep an eye on the map to get an early warning of incoming enemies. White blips represent enemies above or below you. Red blips indicate enemies at your level.

••• Monitor the map constantly to ensure that you do not get lost. The green areas indicate where you have already been.

ENERGON RESISTANCE

••• Transform into beast mode as soon as it is safe to do so. This helps to build up your Energon resistance. Resting in beast mode also builds up your Energon resistance. However, be careful not to rest too long. When playing in Easy mode, your Energon resistance will be restored completely. In Normal and Expert modes, your Energon resistance will be restored to half. Extra Energon resistance can be gained by picking up special power-ups.

••• On some of the later levels, it pays to shoot and transform as quickly as possible in order to stop taking damage from the poisonous effects of Energon.

••• Energon is concentrated in certain areas around the landscape. Don't linger in these areas.

CONTROLLING YOUR TRANSFORMER

••• Use your missiles wisely. They are usually much more effective than regular cannon fire. Hold down the fire button to lock on to an enemy target. Release the button to shoot a missile. Keep the button held down to target multiple

enemies at once. Release the button to shoot at all currently targeted enemies.
NOTE: The missiles are very powerful, but take a little time to lock on.
••• Learn to use the strafe function. It is activated by the L2 and R2 buttons. Strafing allows you to sidestep while facing your target. If you both strafe and turn, you can circle an enemy while simultaneously shooting at it. Strafing is also an effective way to get around corners. Be careful when strafing on lifts or on top of buildings. (You may fall off!)
••• Double tap the strafe buttons to roll sideways.

STRATEGY
••• Don't blindly run into an open area. Inch your way into a likely combat zone and pick enemies off as you go.
••• When in a fire fight, don't panic and run into more danger. Instead, move backwards and fight one thing at a time.
••• Transformers generally jump further when in beast mode.
••• Use the camera controls to look upwards when being attacked by flying targets.

RESCUE MISSIONS
••• If you have lost a Transformer in a level, you can rescue it by completing a rescue mission. Collect the yellow icon with wings to get to the rescue level. Then, fly through clouds shooting everything until you find the enemy ship. Destroy the enemy ship to release your captured Transformer.

POWER UPS
••• Learn to recognize the different types of power ups. Remember where they are and save the one you don't immediately need.
••• Fallen rocks are distinct from the surrounding landscape. They can be cleared, but you will need a red weapon power up to give you the fire power you need to get through these barriers.
••• After picking up a special weapon, save it for use against the end of level boss.
••• Don't touch the purple rocks. They are made of Energon.
••• Don't pick up power ups if you don't need them. Save them for when you are beaten down.

MISSION STRUCTURE
••• The urban missions are extremely low on Energon, but much bigger and more exploratory in nature. Use your automap to help find your way around the levels. If you are having trouble, try playing a desert mission instead. Desert missions are easier and less open structurally.
••• You must complete all of the desert, urban and polluted missions before you can play the last volcanic mission.

SAVE GAME
••• Save your game after every episode. If you do not save your game, and die, you will have to replay all the levels since your last save.

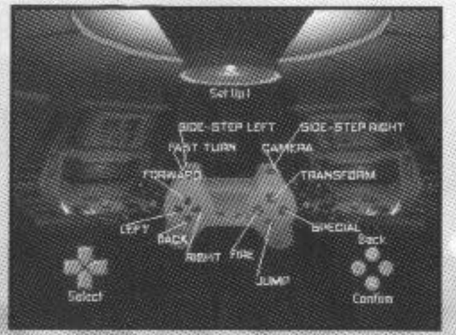
OPTIONS

Press the ▲ button to move backwards through the screens. Press the left and right Directional buttons to scroll.

CONTROL CONFIGURATION

Use the left and right Directional buttons to review the different control set-ups. Press ✖ to select one.

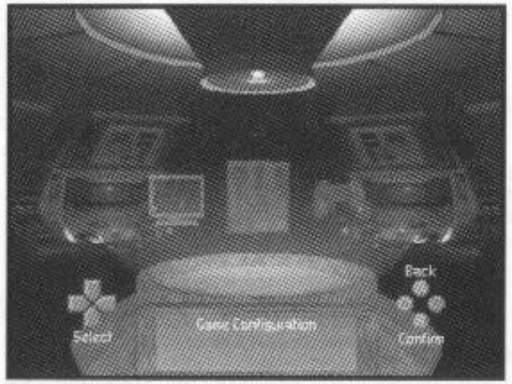


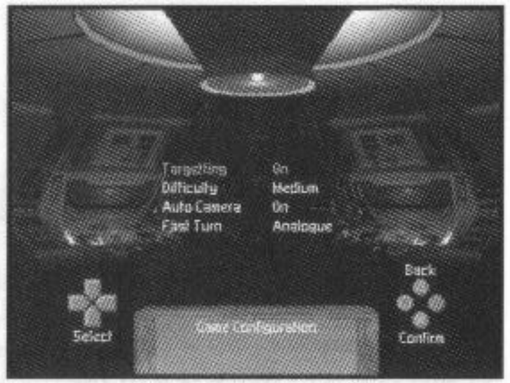


GAME CONFIGURATION

The options on this screen affect the following four game elements:

1. TARGETING: You can turn the targeting cross hairs ON or OFF.
2. DIFFICULTY: Choose between Easy, Normal and Hard difficulty levels.
3. AUTO CAMERA: Turn this OFF to stop the enemy-tracking camera.
4. FAST TURN: Permits 90° or analog fast turning.



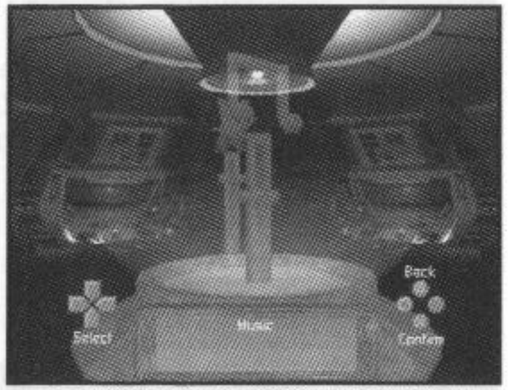




AUDIO CONFIGURATION

This allows the user to adjust the volume levels of the soundtrack and the sound effects. Use the left and right Directional buttons to cycle between the two icons. Use the up and down Directional buttons to adjust their respective volumes.





PAUSING THE GAME

Press "START" to pause the game during play. Press "START" again to resume play.

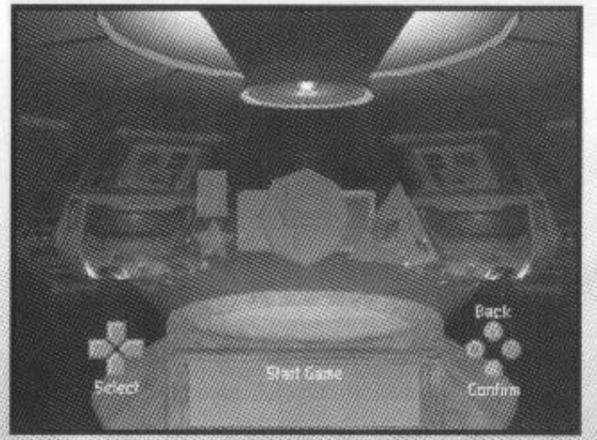
MAIN MENU

TITLE SCREEN
The Beast Wars title screen will appear. Press "START" to continue.



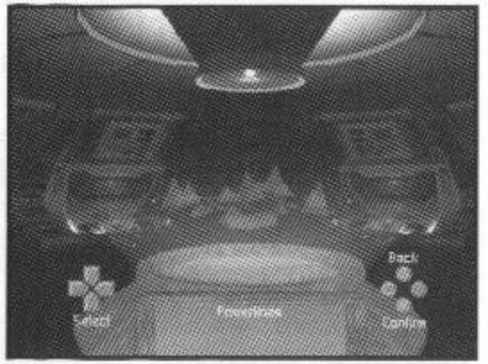
SELECT ROLE
Use the left and right Directional buttons to select the role you will play – Maximal (head on the left) or Predacon (head on the right). Press ✖ to accept.

START GAME
The "Start Game" screen will appear. Press ✖ to continue.

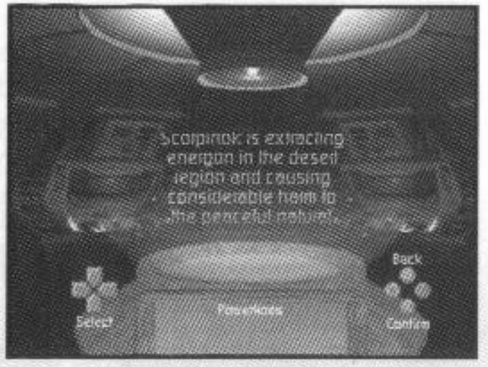


MISSION MAP
A map of the mission will appear detailing the mission's objective. Use the left and right Directional buttons to choose between the available missions and to review each mission's map. Once you have selected a mission to play, press ✖ to continue.

NOTE: Some maps are unavailable for viewing and are marked as unavailable. These missions will become playable as you progress through the game.
See "Mission Structure" on page 9.



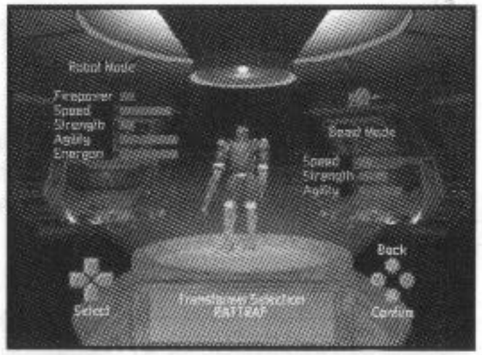
MISSION BRIEFING
The Mission Briefing screen will appear. Use the up and down Directional buttons to scroll through the text. Once you have read it in its entirety, press ✖ to continue.



TRANSFORMER SELECTION

The Transformer Selection screen will appear. The center image shows the Transformer being profiled. Use the left and right Directional buttons to review the other members of your team. Press ✖ to accept your Transformer's selection and begin the mission.

NOTE: Refer to "Controlling Your Transformer" on page 7.



MISSION STRUCTURE

The missions are structured across four zones: Desert, Urban, Polluted and Volcanic. There are three missions within each zone. Two of the zone's missions involve traveling the landscape. The third zone mission involves approaching and confronting the enemy base.

If you complete the missions within either the Urban or Desert zone, the Polluted zone will become available. Once you complete this zone's missions, you may attempt the Volcanic zone. (NOTE: Grayed-out zones are not available for selection.)

You must complete the BOSS missions within the Urban, Desert or Polluted zone before you can play BOSS missions within the Volcanic zone.

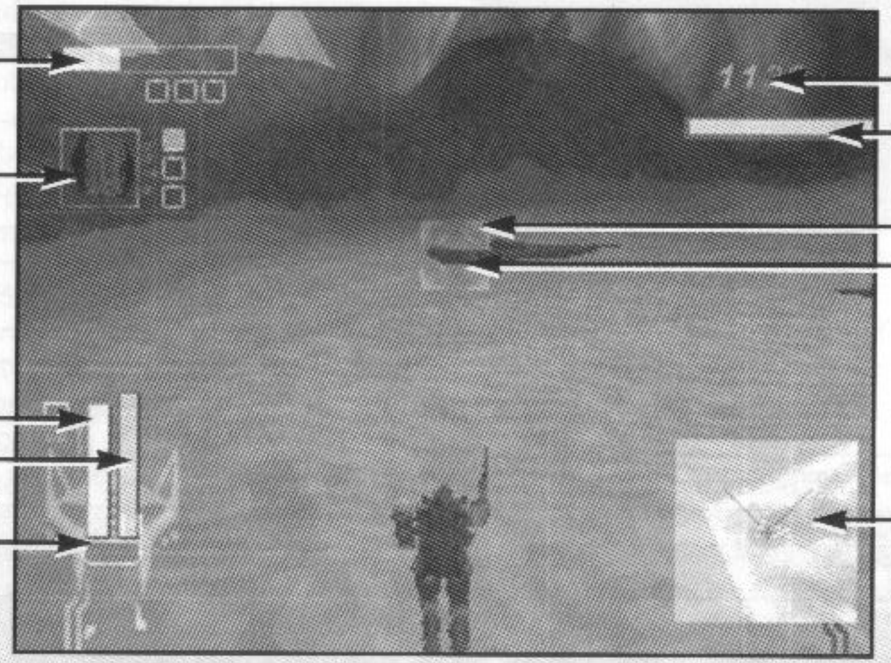
Once you have completed the mission structure for the Maximals, you can attempt to do it for the Predacons.

...CONTROLLING YOUR TRANSFORMER™...

Refer to the controller diagram on page 5.

ACTION	ROBOT MODE	BEAST MODE
Stationary jump	✖ Button	Same
Directional jump	✖ Button+ Directional up/down/left/right *(Player can still control movement while in the air.)*	Same
Run forward/jog back	Directional up/down	Same
Turn left/right	Directional left/right	Same
Side-step left/right	L2/R2	NA
Dive left/right	L2/R2 x 2	NA
Duck	L2+R2	Same
Cannon fire	■ Button	NA
Missile fire	■ Button *(Hold down to lock onto multiple targets; release to shoot.)*	NA
Special weapon	● Button *(Hold down until power up bar is full; release to engage.)*	NA
Fast turn	R1 *(Hold down with Directional left and right.)*	Same
Camera look	L1 *(Hold down and use Directional up/down to look up and down.)*	Same
Transform	▲ Button	Same
Pause	START Button	Same
To quit gameplay	SELECT Button, Directional Down *(to "QUIT GAME")*, ✖ Button *(to select)*, Directional Down *(to select "YES")*, ✖ Button *(to select)*	Same

GAME SCREEN



SPECIAL WEAPON POWER UP BAR



Hold down the ● button to fill this bar. This fuels a smart bomb. Once the bar has reached the top, release the ● button to have your Transformer unleash the bomb.

NOTE: The three squares under the bar indicate how many smart bombs remain in your arsenal. (A maximum of 3.) Use them wisely!

POWER UPS

When you pick up a power up, it is displayed here. The three smaller boxes to the right indicate the level of power reached for guns or lock-on missiles. There are three power levels.

ENERGY AND ENERGON RESISTANCE



Transformers can suffer two types of damage: physical damage and internal systems damage.

PHYSICAL DAMAGE



Physical damage occurs from being hit or falling from a great height. Each Transformer has a green Physical Damage Meter (PDM). When taking hits in combat, the PDM will deplete. If the Transformer's PDM reaches its limit, the Transformer is defeated. Unless this Transformer is successfully rescued in a Rescue Mission, it can no longer be used. See "Rescue Missions" on page 8.

NOTE: There are two types of health power-ups for half or partial regeneration.

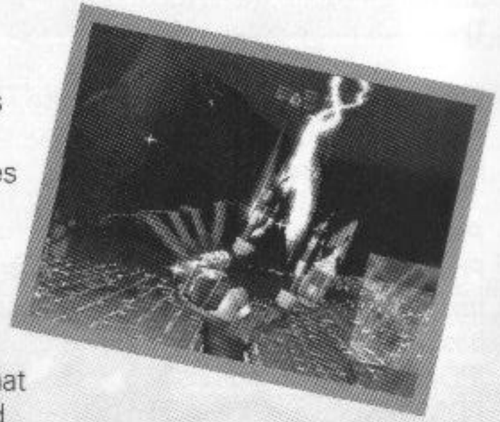
INTERNAL SYSTEMS DAMAGE

Internal systems damage is caused by exposure to Energon. Transformers suffer from Energon exposure only when in robot mode. the purple Energon Resistance Meter (ERM) shows this wear. The ERM can be replenished by power-ups, and can slowly regenerate when the Transformer is in beast mode. WARNING! If the Transformer's ERM reaches zero, the Transformer will start to suffer physical damage as well. Its PDM will be affected at the same rate as its ERM was depleted.

NOTE: There are two types of Energon resistance power-ups for half or partial regeneration.

READING ENERGON LEVELS

The ERM features two red lines along its sides. These lines indicate the Energon levels in the immediate vicinity. If the lines move up rapidly, you should transform immediately.



ENERGON DANGER INDICATOR

This light flashes when your Energon resistance has reached zero, indicating that your internal systems are being damaged.

SCORE

Your score increases as you destroy cannon fodder, bosses and enemy installations. If you achieve a high score, you will be given an opportunity to enter your name. Your high score will be saved on the High Score table. If you have a memory card, your high score will then be saved automatically.

BOSS POWER BAR

The Boss Power bar appears when you enter an end-of-level Boss Arena and when fighting major enemies. The bar will decrease in five stages: Blue, Green, Yellow, Orange and Red. When the red stage disappears, the enemy has been destroyed.

LOCK ON

Hold down the ✖ button to activate a lock-on. The Lock-On target appears when you have locked on to an enemy. As long as the target stays on the enemy, your missile will hit it. If the enemy goes off-screen, the lock-on will be broken.

TARGET

This target shows where your basic cannon is pointing. It can be turned off in the Game Configuration menu.

MAP

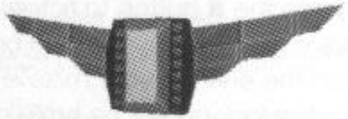
The map shows the layout of the surrounding terrain. You are the blue cross. Blue lines indicate your field of vision. The brighter areas depict higher elevation; the darker areas lower. The green effect indicates areas already traveled. White markers indicate enemies above or below you. Red markers indicate enemies at your level.



RESCUE MISSIONS

If you select a Rescue Mission, you will go to it before continuing the regular game. If you complete the Rescue Mission, you will be rewarded with the resurrection of any lost Transformers.

THE RESCUE MISSION



A flying enemy ship is taking the lost Transformer to its main base. You must now choose between two 'flying' Transformers to chase the enemy ship.



The chosen Transformer will fly at high speed, battling oncoming enemies. The Rescue Missions will get progressively more difficult as you advance through the game.

Available Rescue Mission Transformers are:
Maximals: Optimus Primus or Air Razor.
Predacons: Inferno or Terrorsaur.

SAVING YOUR GAME

After you have finished a mission, you may save your game. To do this, press the ● button. The options screen will appear. Use the left and right Directional buttons to move the Save Game icon to the front of the screen. Press ✖ to select it.

NOTE: If your Memory Card is not formatted, you will be asked if you would like to format it. Formatting will erase all current data on the card! Only format the card if you are certain that you want to do this.

You will be presented with a list of previously saved games and empty slots. Use the up and down Directional buttons to move to either an empty slot or an old game position. Press ✖ to lock in the position. (If you attempt to save over a previously saved game, you will be asked if you want to overwrite it.)

QUITTING THE GAME

You can quit the game from within a mission, or while between missions.

From within a mission:

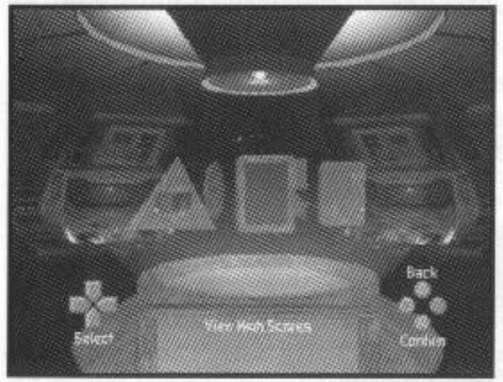
1. Press "SELECT."
2. Use the Directional buttons to select "QUIT GAME."
3. Press ✖ to accept.
4. Use the Directional buttons to select "YES."
5. Press ✖ to accept.

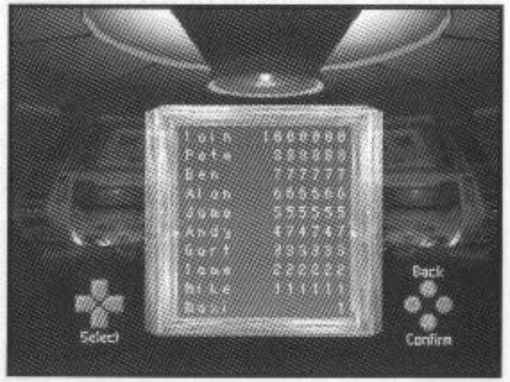
While between missions:

1. Press ● to select the options section.
2. Press ▲ to select "QUIT."
3. Use the Directional buttons to select "YES."
4. Press ✖ to accept.

VIEW HIGH SCORES

To view players' high scores, press the ✖ button.







LOAD SAVED GAME

IMPORTANT! Do not remove or insert Memory Cards into any Memory Card Slot during loading.

Use the up and down Directional buttons to select a previously saved game. Press ✖ to load the game.

When reviewing a saved game, the colored squares displayed at the bottom of the screen represent the team members left in your team at the time the game was saved.

Maximals
Optimus Primal (red)
Dinobot (royal blue)
Rhinox (green)
Rattrap (light pink)
Cheetor (yellow)
Air Razor (brown)

Predacons
Megatron (purple)
Scorpinok (gray/blue)
Tarantalus (lavender)
Blackarachnia (tan)
Inferno (orange)
Terrasoar (dark pink)



CREDITS

SONY DEVELOPMENT TEAM

LEAD PROGRAMMER
Alan McCarthy

PROGRAMMER
Tameem Antionades
Iain Brown
Michael Edie
Mike Ball

PROGRAMMING SUPPORT
Mark Stamps

GAME DESIGN
James Shepherd
Tameem Antionades
Alan McCarthy

MAPPING TEAM
Gareth Hughes
James Shepherd
Pete Giles
Mark Ashton

LEAD ARTIST
James Shepherd

ARTISTS
Alan Brand
Ben Levitt
Pete Giles
Rob Chapman
Colin Galloway
Mitch Philips

PRODUCER
Andrew Kennedy

STUDIO DIRECTOR
Ian Saunter

AV MANAGER
Pete Murphy

MUSIC
Andrew Barnabas
Paul Arnold
Pete Murphy
Keef Baker

SOUND EFFECTS
Paul Arnold

VIDEO SEQUENCES EDITING AND POST PRODUCTION
Tom Oswald

LEAD TESTER
Dan Smith
QA Supervisor
Sarah Lloyd
Additional Testing
Joe Pearce
Barry O'Sullivan
Stuart Harvey
Paul Brodie
Nick Double
Alex Sulman

TECHNOLOGIES GROUP MANAGER
Mike Ball

PROJECT LEADER
Dean Ashton

PROGRAMMERS
Tim Closs
Julian Rex

MAPPING AND CONVERSION TECHNOLOGIES
Andrew Ostler
Matt Johnson

ANIMATION TECHNOLOGIES
Ian Elsley

IT MANAGER
Steve Loughran

IT ASSISTANT
Dean Miller

HASBRO INTERACTIVE

PRODUCER
Andrei Nadin

ASSISTING PRODUCERS
Roger Cheung
Chris Down

US PRODUCERS
Big Mike Glosecki
Thomas J. Zahorik

LEAD TESTER
Neall Campbell

CREATIVE SERVICES
Steve Webster
Elizabeth Mackney
Jennifer Brackett
Sam Baker

QA MANAGERS
Roger Carpenter
Michael Craighead

ADDITIONAL TESTING
Rik Alexander
Stuart Thody
Christine Fisher
Yaw Diabah
Thomas Allen

HI MANAGEMENT TEAM
Tom Dusenberry
Barry Jafrato
Kevin Buckner
Clive Robert
Tony Parks
Kevin Gillespie

WORLDWIDE MARKETING
Gary Carlin
Mary Miller
Debra Shlens
Torsten Opperman
Jean-Michel Coletti
Olivier Salomon
Liz Morgan
Thomas Jaepel

SPECIAL THANKS
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Hollis Research
Mainframe Inc.
Radical Technology

LEGAL NOTICE/LIMITED WARRANTY

HASBRO INTERACTIVE'S LIMITED NINETY-DAY WARRANTY

Hasbro Interactive warrants for a period of ninety (90) days following the original retail purchase of this copy of the Beast Wars™ Transformers™ PlayStation game that the program is free from substantial errors or defects that will materially interfere with the operation of the program as described in the enclosed user documentation. This policy applies to the initial purchaser only.

If you believe you have found any such error or defect in the program during the warranty period, call Hasbro Interactive's Technical Support Department toll free at (800) 997-7455, or (410) 568-2377 for international calls between the hours of 8:00 a.m. and 12:00 a.m. Monday through Friday (Eastern Time) and 8:00 a.m. to 8:00 p.m. Saturday and Sunday, holidays excluded. Our technical personnel will attempt to help you correct any problem that may occur. If you have a problem resulting from a manufacturing defect in the CD-ROM, Hasbro Interactive will replace your compact disc with a corrected version. For problems resulting from your system software or hardware, Hasbro Interactive will suggest technical solutions to help you avoid the problem.

This warranty gives you specific legal rights, and you may also have rights which vary from state to state.

DISC REPLACEMENT POLICY

If this product fails within ninety (90) days of purchase for any reason other than accident or misuse, please return the defective disc together with a dated proof of purchase to Hasbro Interactive Software Consumer Returns, 50 Dunham Road, Beverly, MA 01915, for a free replacement. This policy applies to the original purchaser only.

LIMITATIONS ON WARRANTY

Unauthorized representations: Hasbro Interactive warrants only that the program will perform as described in the user documentation. No other advertising, description or representation, whether made by a Hasbro Interactive dealer, distributor, agent or employee, shall be binding upon Hasbro Interactive or shall change the terms of this warranty.

TECHNICAL SUPPORT

If you are having technical difficulties with the Beast Wars® Transformers™ PlayStation game, please consult the README.TXT file on the CD-ROM before calling technical support. If you call technical support, please have the following information available (and be ready to take notes):

1. The correct name of the game.
2. The type of computer you are running the game on.
3. Exact error message reported (if any).

For telephone technical support, please call **800-997-7455**. If you live in an area that does not support the 800 number, please call (410) 568-2377. Support hours are from 8:00 a.m. to 12:00 a.m., Eastern Standard Time, Monday through Friday, and from 8:00 a.m. to 8:00 p.m., Eastern Standard Time, Saturday and Sunday, holidays excluded. No game hints will be given through this number.

You may communicate with our technical support directly from the Internet or through popular commercial online providers, such as America Online, Prodigy, and CompuServe. Direct any E-mail questions concerning the Beast Wars® Transformers™ PlayStation game to: support@hasbro.com

To find out more about the Beast Wars® Transformers™ PlayStation game visit:
http://www.beastwars.com

For information on any other Hasbro Interactive CD-ROM game, visit:
http://www.hasbro.com

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