
PlayStation
NTSC U/C
PlayStation
BROKEN HELIX
MATURE
M
AGES 17+
CONTENT RATED BY ESRB
SLUS-00289
KONAMI

BROKEN HELIX™

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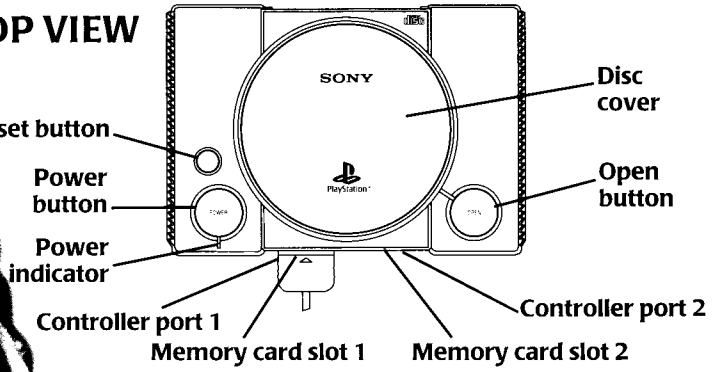
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Set-Up

Set up your PlayStation™ game console according to the instructions in its Instruction Manual. Make sure the PlayStation™ power is off before inserting or removing a compact disc. Insert the BROKEN HELIX™ disc and close the Disc Cover. Insert game controllers and turn on the PlayStation™ game console. Follow on-screen instructions to start a game.

Thank you very much for purchasing Konami's BROKEN HELIX™. Before playing, please read this manual carefully to ensure correct use.

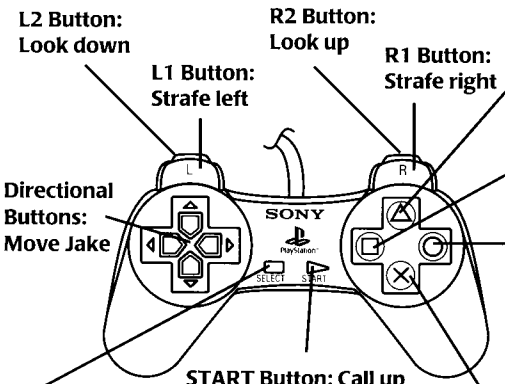
TOP VIEW



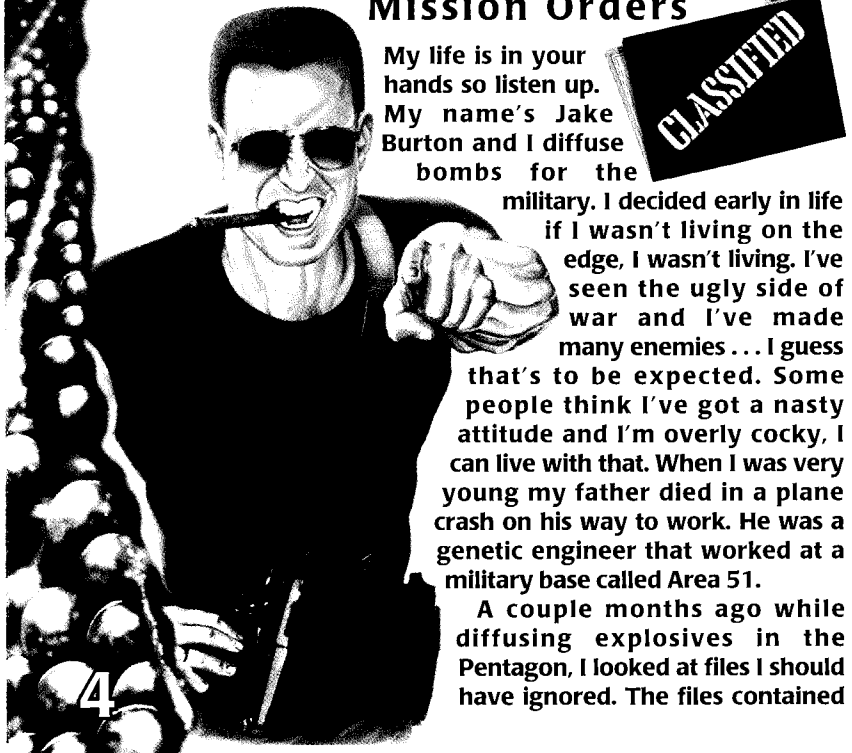
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Using the Controller

L2 and R2 Button: Center screen



Mission Orders



My life is in your hands so listen up. My name's Jake Burton and I diffuse bombs for the military. I decided early in life if I wasn't living on the edge, I wasn't living. I've seen the ugly side of war and I've made many enemies . . . I guess that's to be expected. Some people think I've got a nasty attitude and I'm overly cocky, I can live with that. When I was very young my father died in a plane crash on his way to work. He was a genetic engineer that worked at a military base called Area 51.

A couple months ago while diffusing explosives in the Pentagon, I looked at files I should have ignored. The files contained

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information about the plane crash that killed my father. It seems the government had covered up any knowledge that Area 51 ever existed and that my father had ever worked there.



Funny that I received the mission orders just yesterday:

The General has orders from the Pentagon to end a top secret project going on at Area 51. The scientists working on the project have set up explosives in the base and have threatened to blow it up if the military tries to take them out by force. You have been chosen to find and diffuse the explosives. After they have been diffused, you will be escorted out of the base. You are ordered not to look at any information regarding the project and not to kill any of the scientists. The Lieutenant is waiting until the explosives are diffused to send his troops in to take out the scientists. Helicopter transport to arrive at Area 51 at 0600 hours. Upon your arrival at the base you will be given the following:

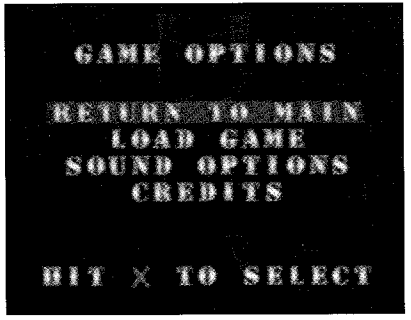


- A standard multi-purpose rifle with high voltage stun
- Wirecutters • Large energy cell • Med kit

The Sergeant will inform you of any changes at the base.

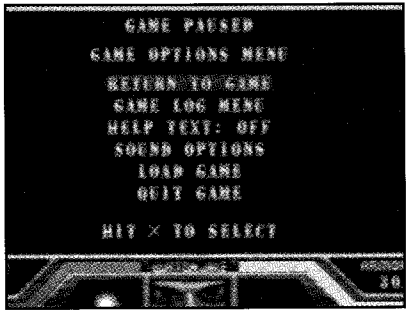
Options Screen

The OPTIONS SCREEN gives the player access to load game menu, sound options, help text and credits.



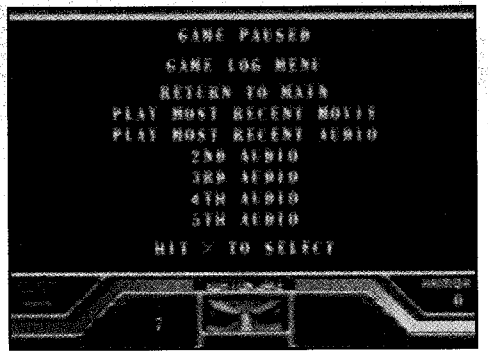
Game Options Screen

The GAME OPTIONS screen can be reached by pressing the △ button from the items menu. The GAME OPTIONS screen allows the player to pause the game, access the game log, sound options, help text and load game menus.



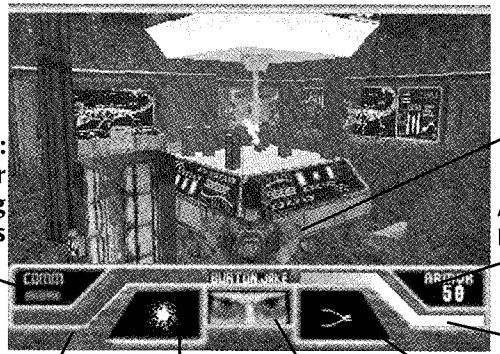
Game Log Screen

The GAME LOG allows the player to review the last movie in the game and up to 5 previous conversations.



4-D Time Element: Broken Helix™ uses a 4D engine. When the player starts the game everything takes place in real time. Scientists and creatures on other levels move around triggering different events even if Jake is not on that current level. If you walk away from the controller, be sure to pause the game because when you come back you could be dogmeat.

The Game Screen



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Items and Power-ups



Any items that Jake finds in the game appear in the ITEMS MENU. To access the menu press START.

Multi-Purpose Rifle Weapon Add-Ons

High Voltage: Use to disrupt your targets electrostatic energy. Effective for temporarily stunning a target.

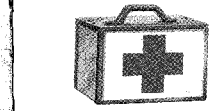
Plasma: Will destroy most small targets easily. Increased use may disable larger targets as well.

Flamethrower: Hot. Real hot. Great for short range.

Grenades: Medium powered explosive grenades.

There's More But You Have To Find Them!

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Health

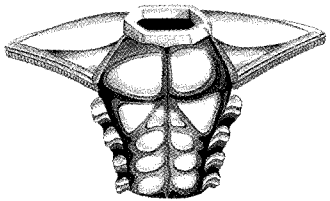
There are medical kits which can restore your health.

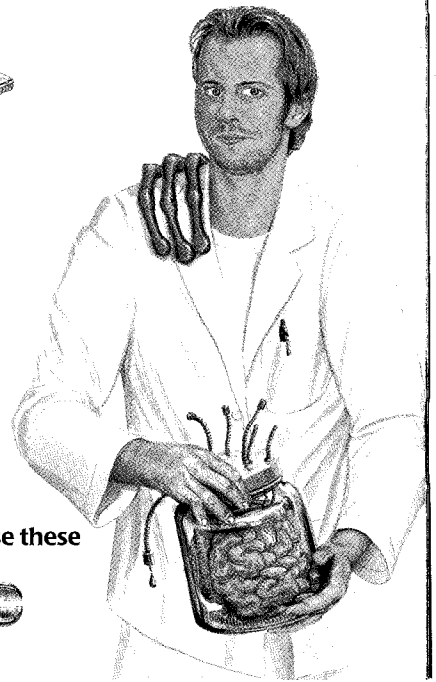
Energy Power-ups

These are used to restore your weapon(s) energy to full capacity. These can be found in different sizes, which restore different amounts of energy.

Armor

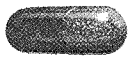
Various pieces of military issue armor can be found and used for your protection.





Pill

IMPORTANT: Use as a virus antidote.



Wire cutters

When you find a bomb, use these to defuse it!



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Keys

Sometimes you will find key cards which are color-coded for corresponding doors. Sometimes you may be given key cards. And sometimes you may have to temporarily stun someone and press the ○ button to search and take what you want.

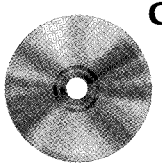




Photograph

You start out carrying a photo of your father. You love your dad, and if anyone has a problem with that, they can take their comments, write 'em on a piece of paper, stick 'em down the barrel of your grenade launcher and wait for your feedback.





CDs:

CDs are used to save a game. You can save your game at any time by going to your items menu and selecting one. NOTE: Each CD allows you to save your game once.

Other items

You may find items or be given things during your bomb disposal mission. As Dad always said, "Things happen for a reason."

Robots

Located in Robot Control Centers throughout the base. They range from maintenance droids to well-armed warbots. To use a robot, walk up to a monitor outlined in RED and press the ○ button. You can give the robot up to 4 items by standing next to him, selecting item and pressing the ⊠ button. To switch back to Jake press SELECT+ ○.

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Hints & Tips

- In Area 51, knowledge is power. Talk to others by standing next to them and pressing the ○ button.
- Listen carefully to communicator conversations. They will help you on your mission. Remember that there are four main story lines. Some objects you pick up may help you on other missions.
- Don't blow up everything you see.
- Look around for clues on the monitors. Jake can interact with the monitors outlined in red light. They can be used to access security cameras, maintenance robots, and to turn machinery on and off.
- Press the ○ button after stunning enemies to check for any items they might have been carrying.
- Use robots to get into hard to reach areas.
- To give other characters health, stand close to them, select "health" and press ⊠.
- Use the overlay map to see where enemies might be hiding.