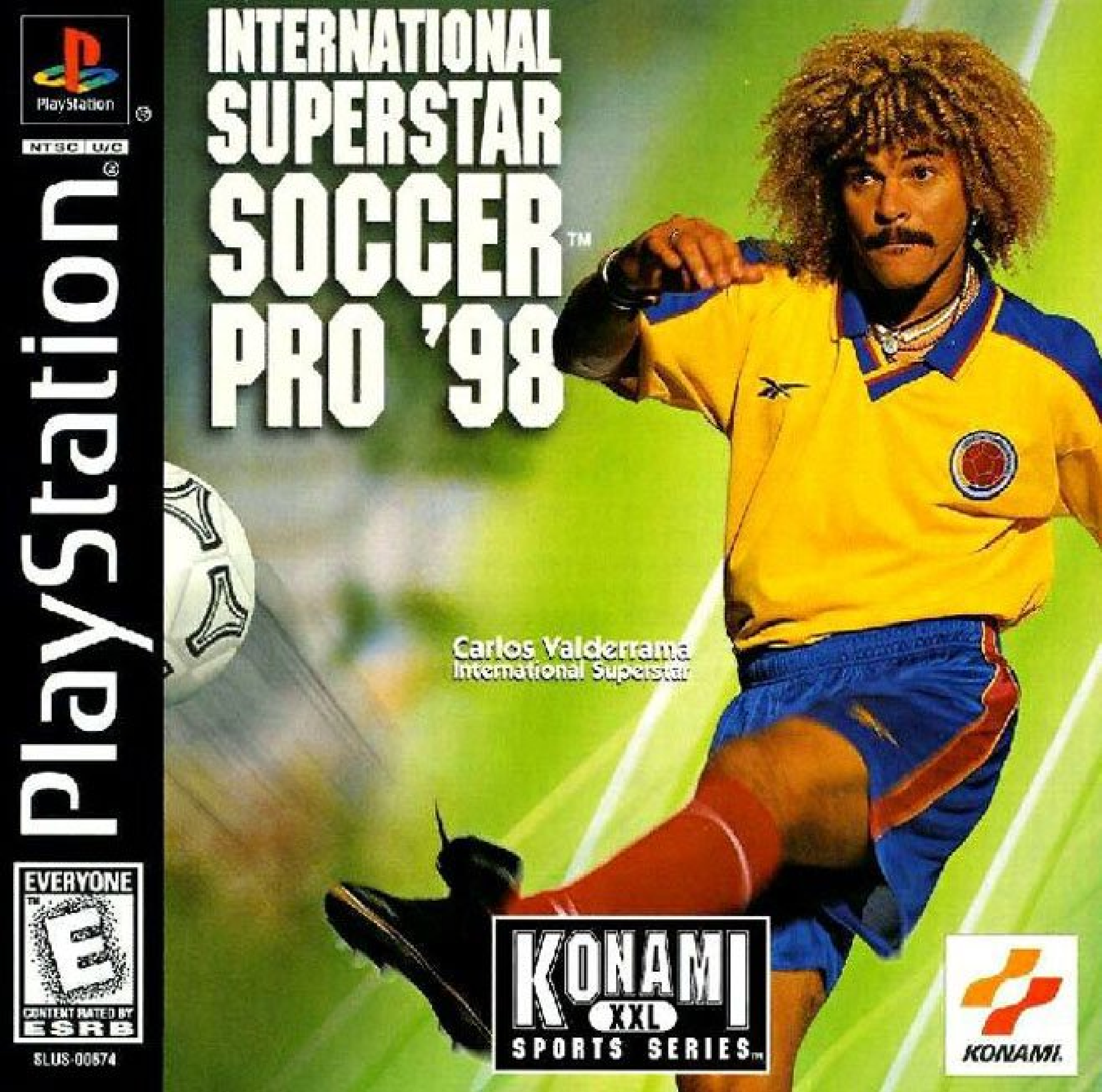

PlayStation
NTSC U/C
PlayStation
INTERNATIONAL SUPERSTAR SOCCER™ PRO '98
Carlos Valderrama
International Superstar
EVERYONE
CONTENT RATED BY ESRB
SLUS-00674
KONAMI XXL SPORTS SERIES™
KONAMI

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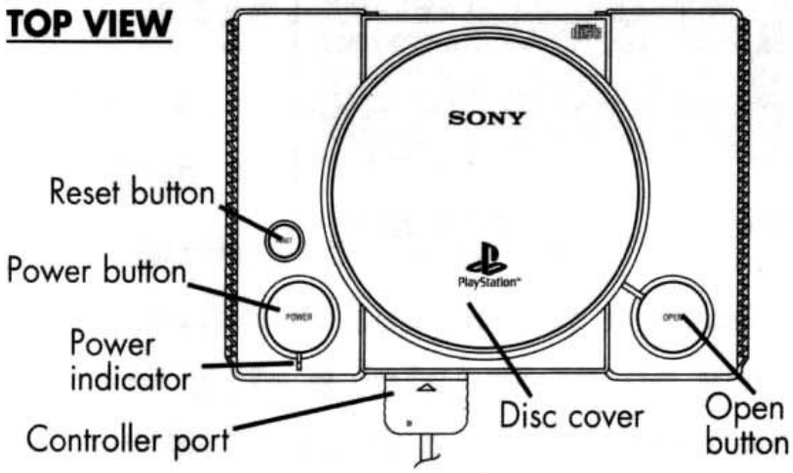
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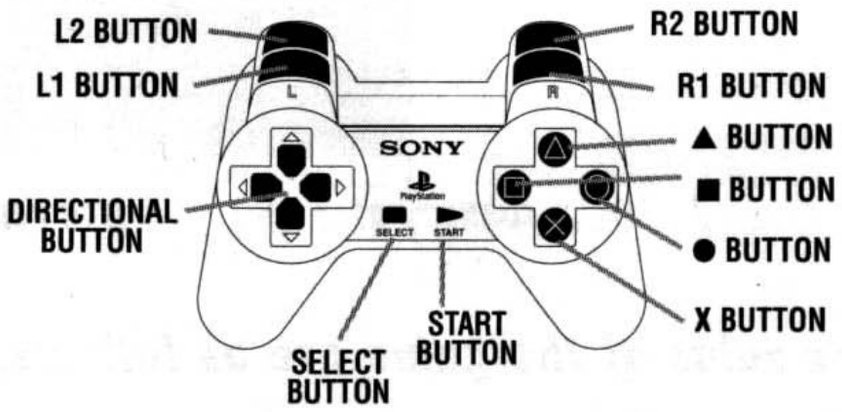
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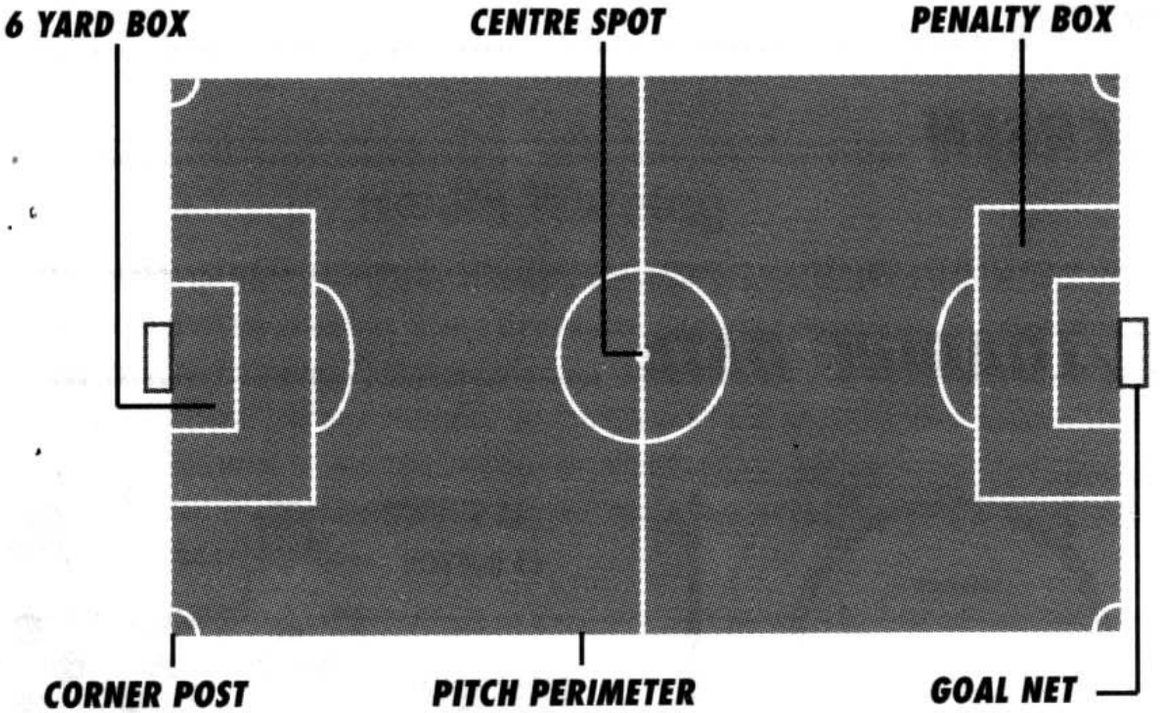


Set up your PlayStation game console according to the instructions in its Instruction Manual. Make sure the PlayStation power is off before inserting or removing a compact disc. Insert the **INTERNATIONAL SUPERSTAR SOCCER PRO™** disc and close the Disc Cover. Insert game controllers and turn on the PlayStation game console. Follow on-screen instructions to start a game.

THE BASIC RULES

FIELD

The pitch lay out is as follows,



The rules of the game are as follows,

MATCH TIME

Matches are played in times of 5,10 or 15 minute increments.

International cup and international league games are played as 20 minute matches.

EXTRA TIME

If a match is drawn in Exhibition or a Knockout competition, then the game will go into extra time.

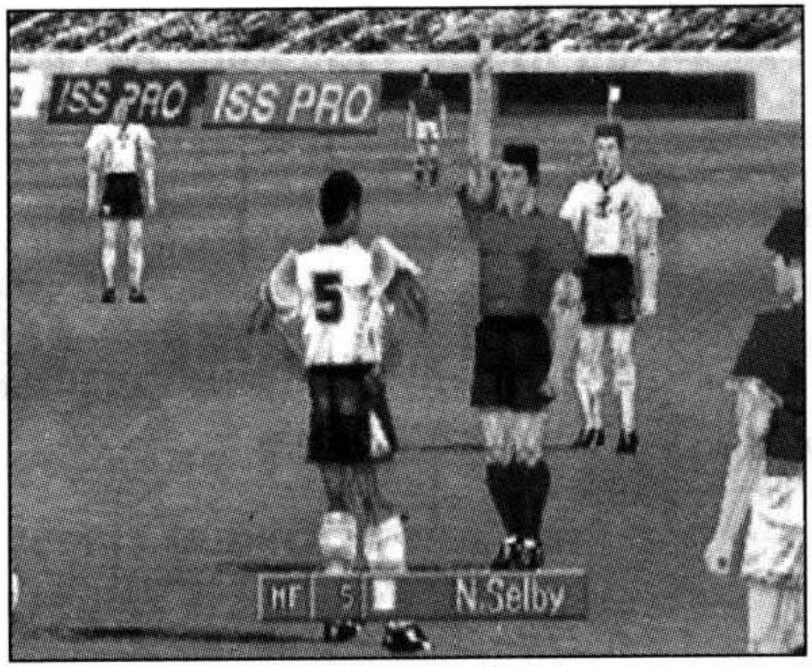
If the game remains unresolved at the end of extra time, the match will be decided by a penalty shoot-out!

If a match is drawn in the International League or International Cup league games then 1 point is awarded for a draw.

REFEREE DECISIONS

A player is sent off after two yellow cards or one red card .

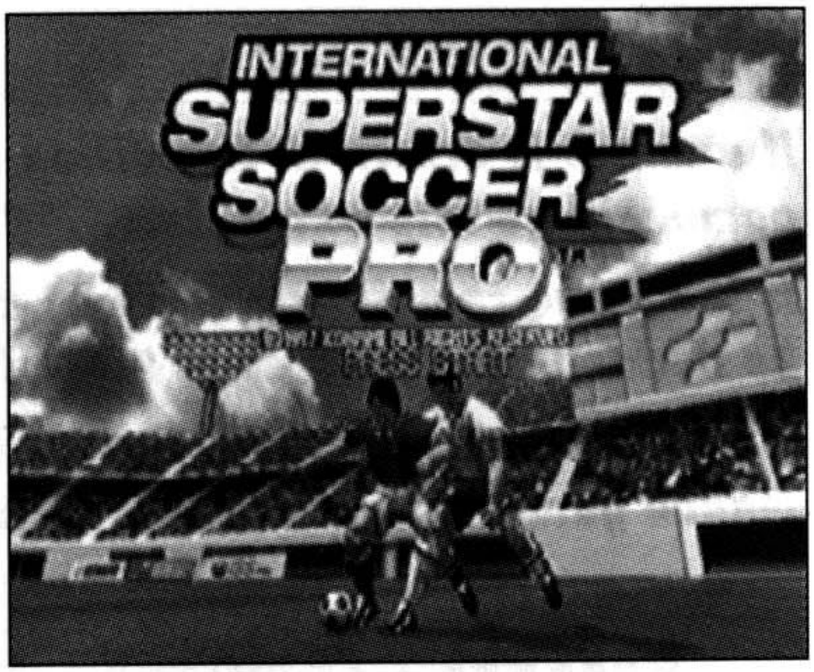
In International cup and International League, if a specific player gets a total of three yellow cards in three separate matches, then he is disqualified.

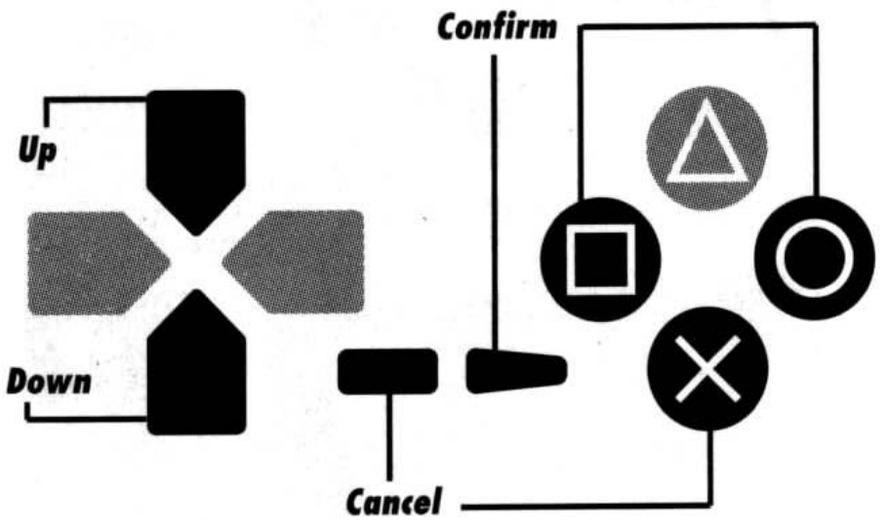


GAME MODES

When the Title screen appears, press the start button on controller one to enter the Mode select screen.

When making your selection, highlight the option you require by pushing up or down on the directional buttons.







EXHIBITION MODE

(1P vs C.P.U, 1P vs 2P, 1P-2P vs C.P.U or C.P.U vs C.P.U)

Play an exhibition match against the C.P.U or against a friend using an optional second controller.

This mode will also allow you to watch a C.P.U vs C.P.U match.

INTERNATIONAL LEAGUE

(One player only)

Select this option to participate in an international league.

If you have an optional memory card, you can save your match position.

INTERNATIONAL CUP

(One player only)

Select this option to participate in the international cup championship.

If you have an optional memory card, you can save your match position.

This option consists of 8 groups with 4 teams in each group. Each group is played like a league and the top two teams from each group go into the knockout competition.

GAME MODES

PK. PENALTY KICK

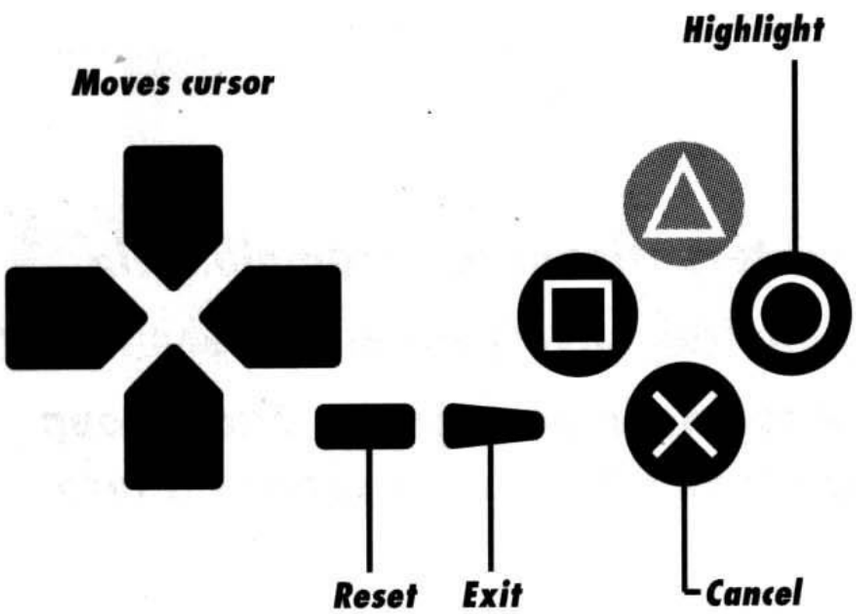
(1P vs C.P.U; 1P vs 2P, C.P.U vs C.P.U).

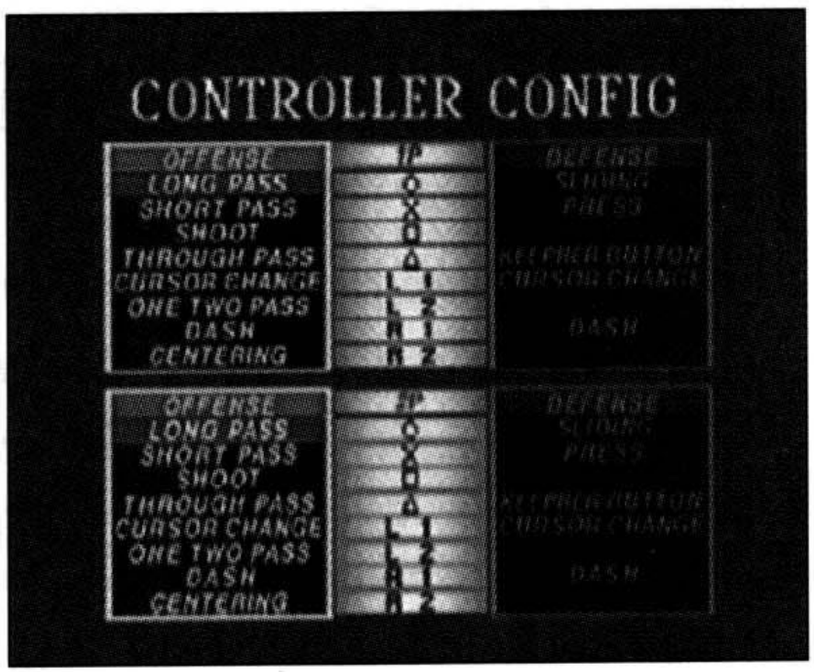
Select this option to practise P.K. (Penalty Kicks).
You can play against the C.P.U or a friend, alternatively you can watch the computer battle it out.

CONTROLLER CONFIG.

(1P vs C.P.U, 1P vs 2P.)

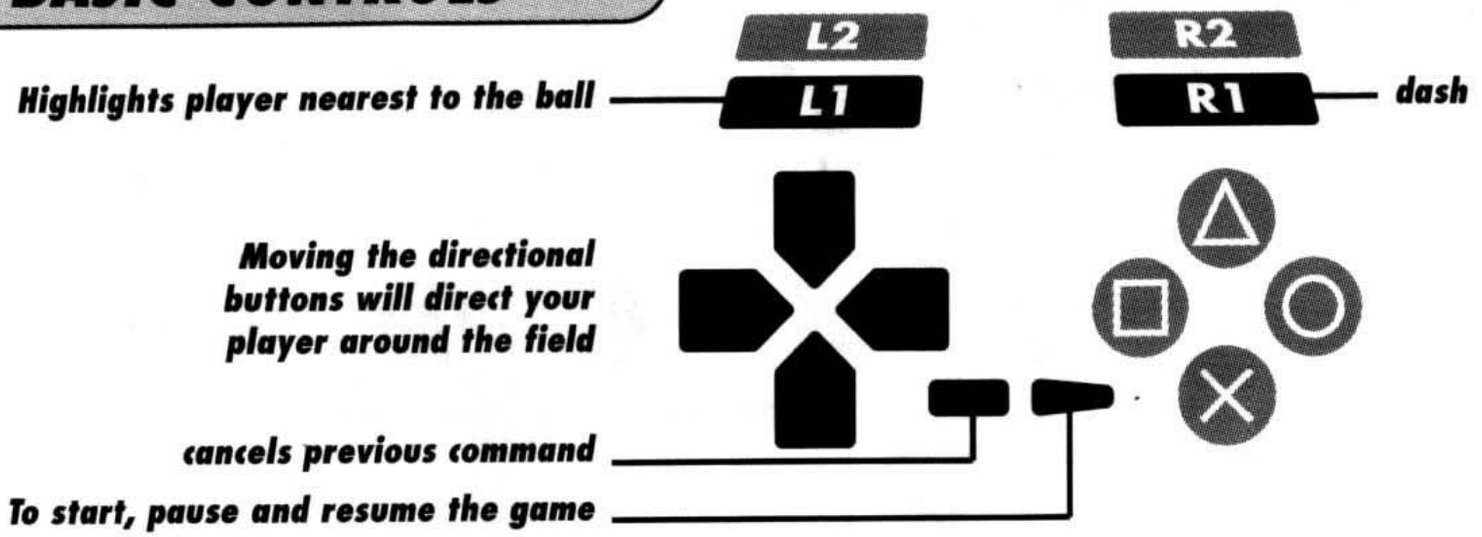
This gives an outline of the buttons used for various moves within the game. You can also change the button settings on your controller.





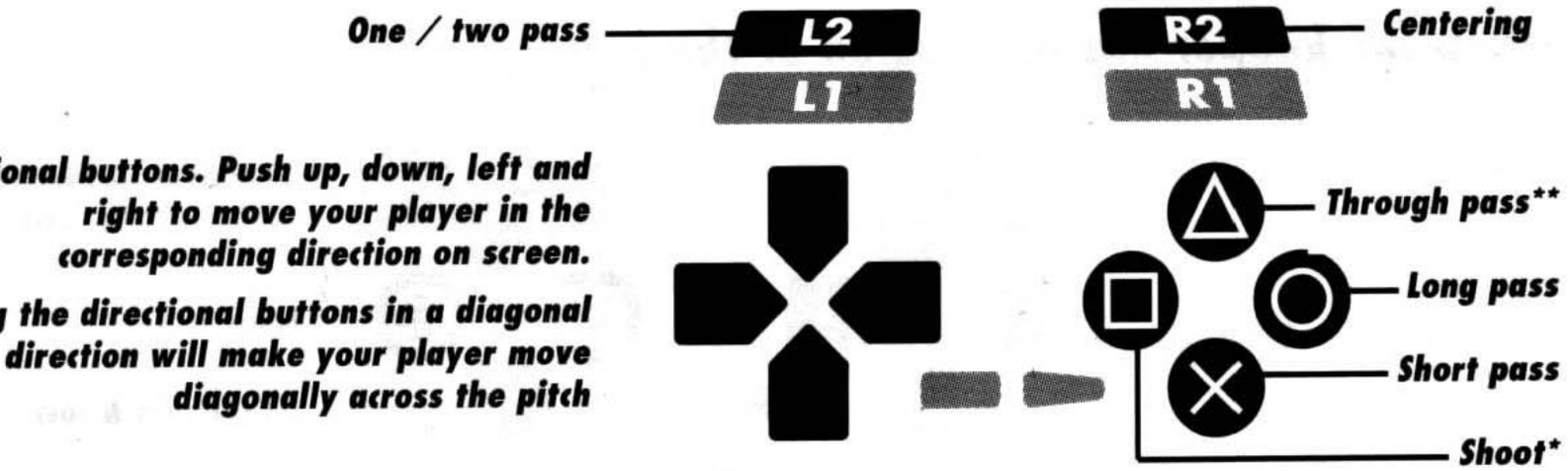
OPERATION

BASIC CONTROLS



ATTACK

When you have possession of the ball.



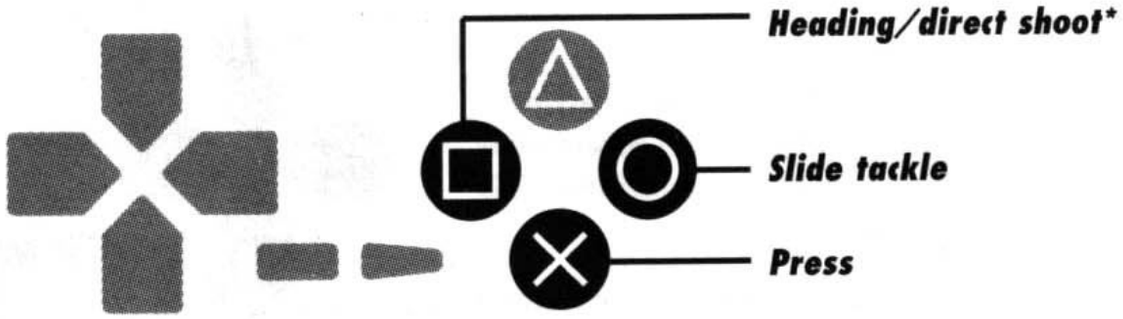
* The length of time that you hold down the button determines the length of the shot.

** Pressing the through pass button twice consecutively will make your player perform a one/two pass.

OPERATION

DEFENCE

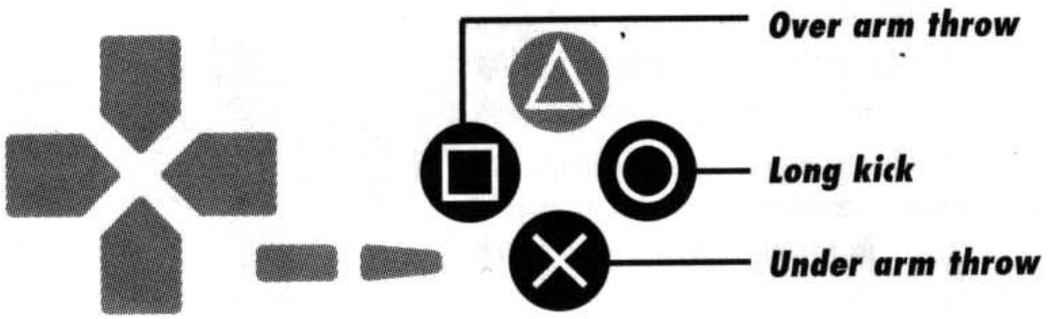
When the opposing team has possession of the ball



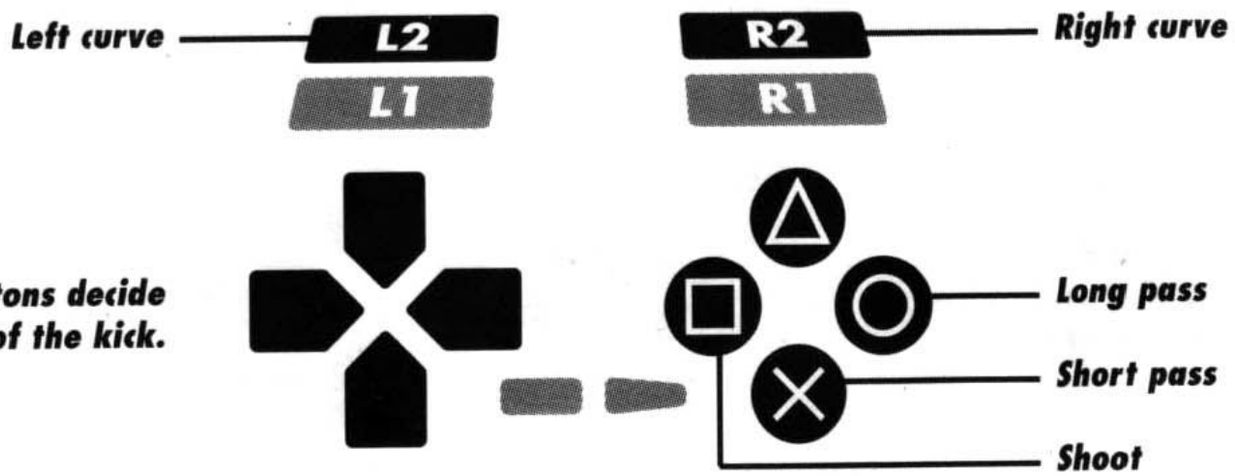
* Depending on the situation of the ball in relation to the player.

KEEPER

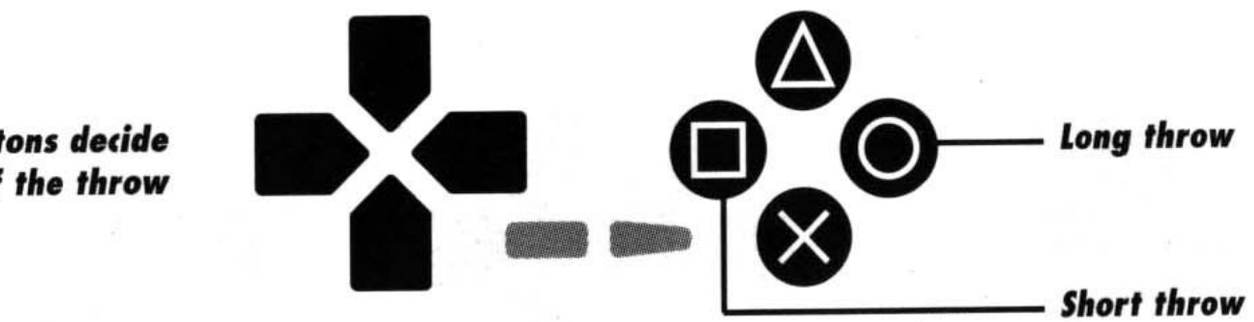
When the keeper has possession of the ball.



FREE KICK

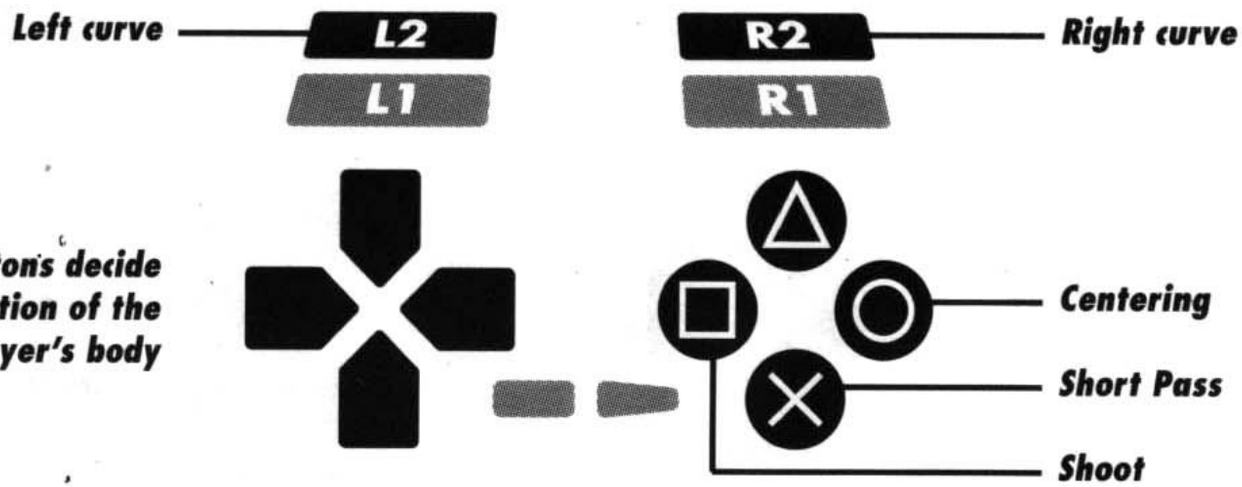


THROWING



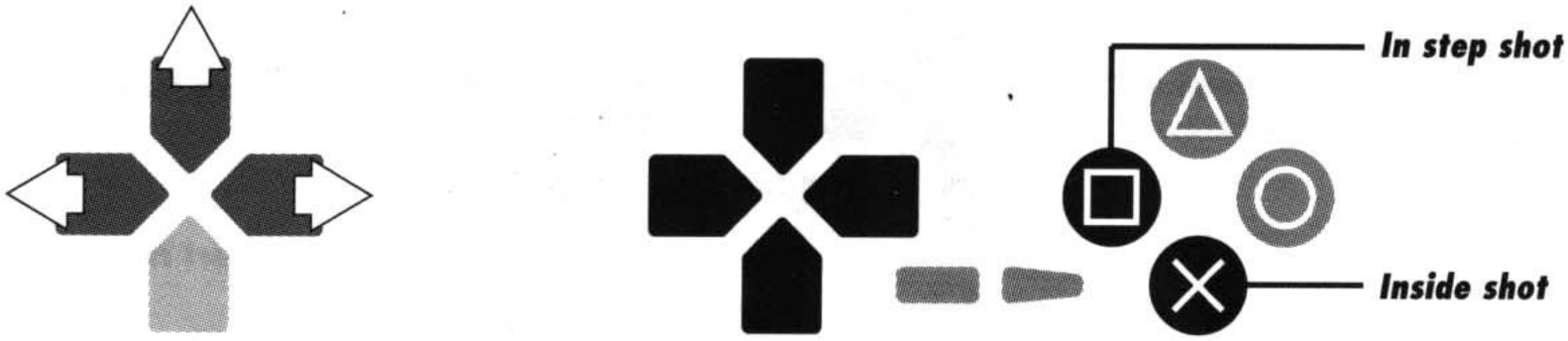
OPERATION

CORNER KICKS



PENALTY KICK

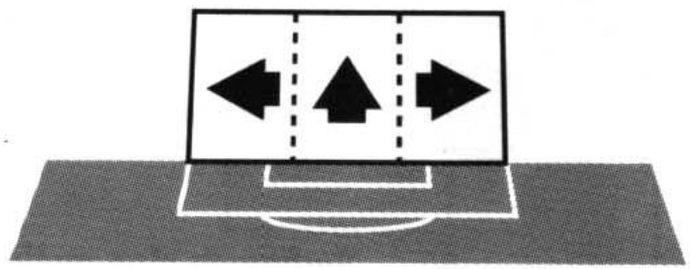
When kicker has the ball,

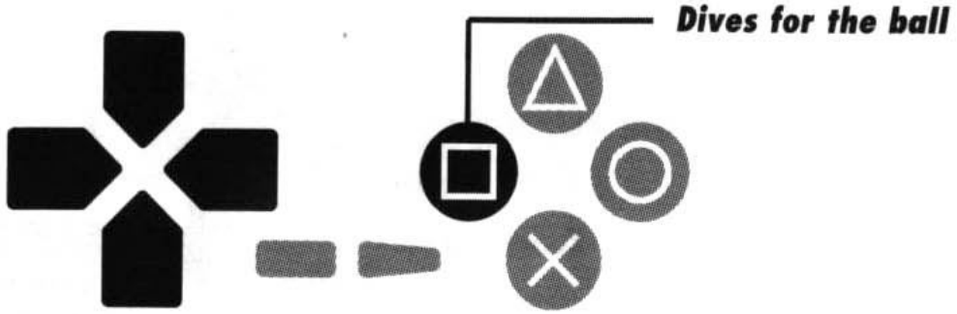


Press either □ or ✕ and push the directional buttons in the direction that you wish the shot to go.

PENALTY KICK

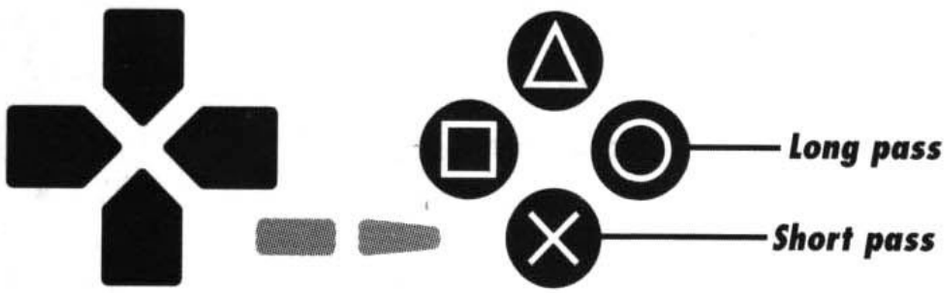
When you are the goalkeeper,





Press and hold the directional buttons in the direction that you think the shot is coming from

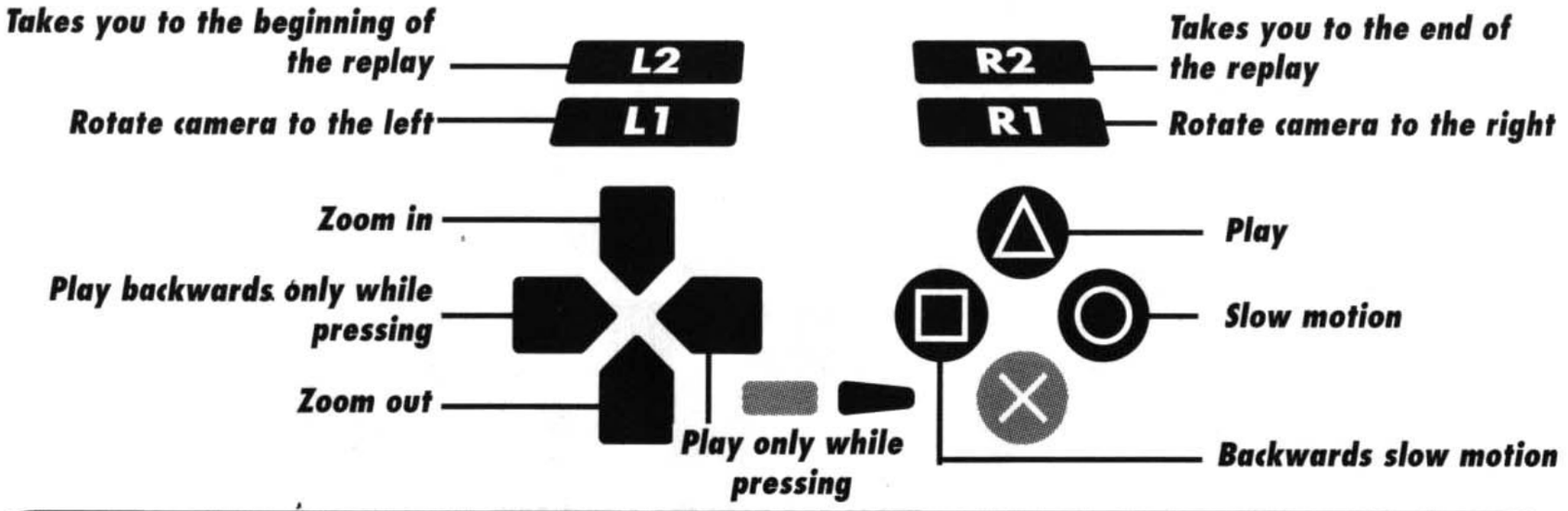
GOAL KICK



The directional buttons decide the direction of the kick.

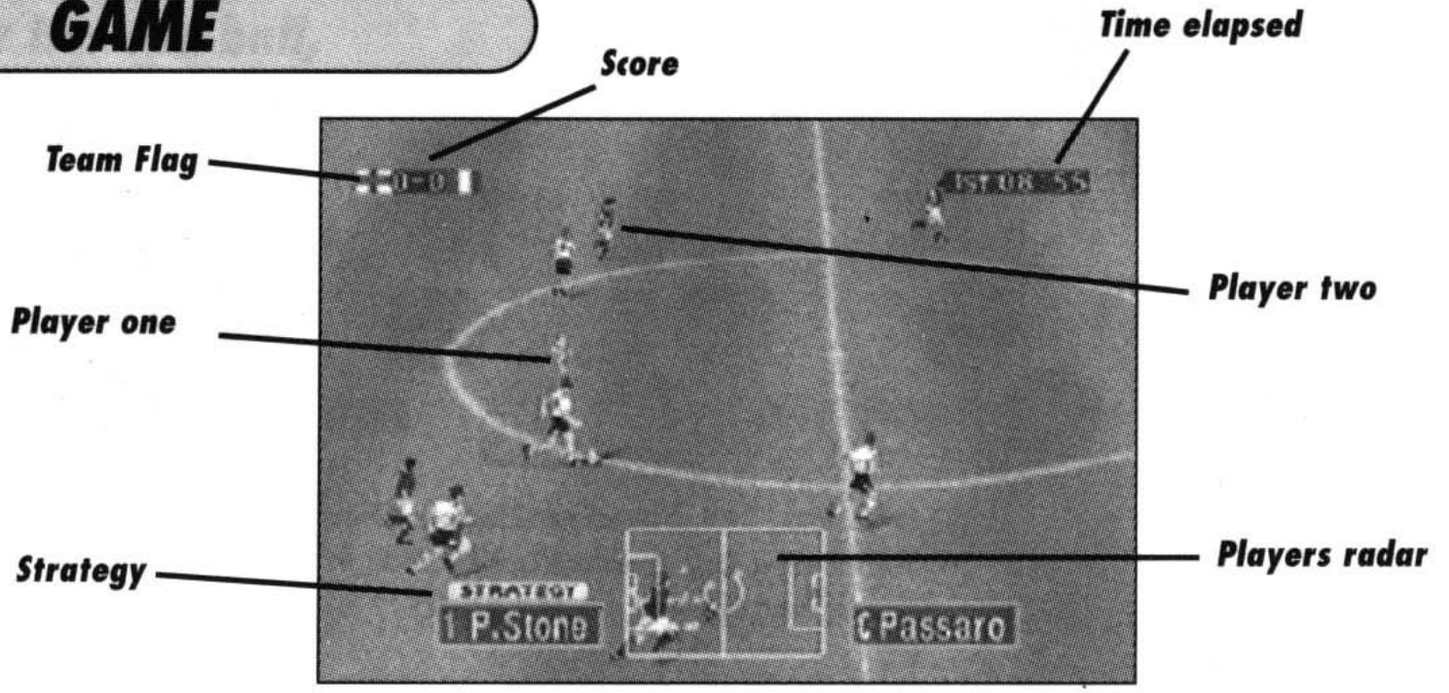
OPERATION

REPLAY



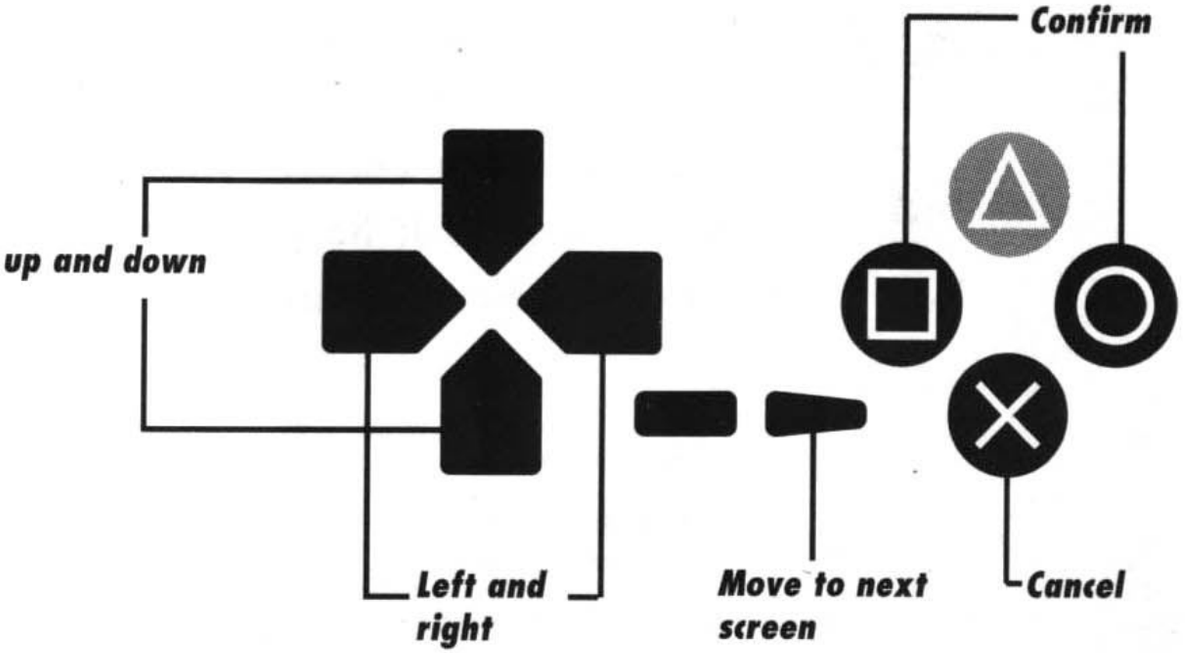
GAME SCREEN

GAME

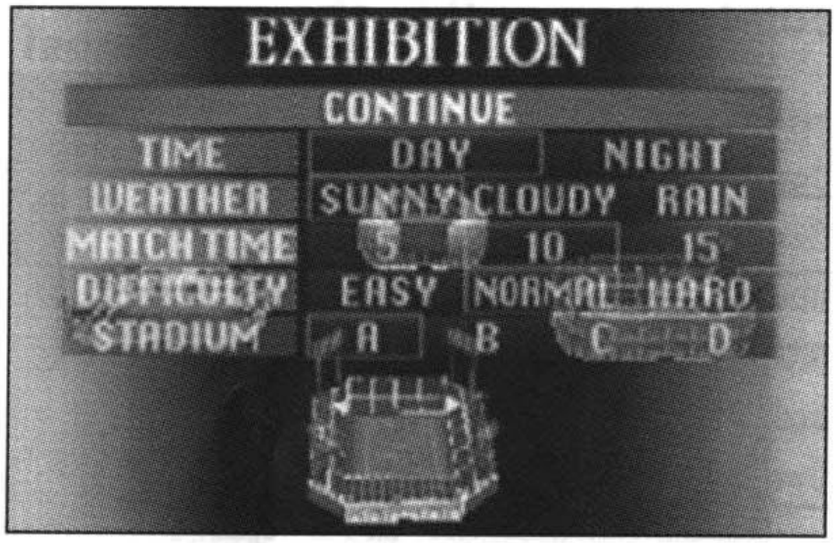


SET UP

These basic controls are for setting up a match before a game can begin,



EXHIBITION



Choose your mode of play and then press the start button

Select option by pushing the directional buttons,

day game / night game.

Weather: sunny / cloudy / rain

Match time: 5 min / 10 min / 15 min

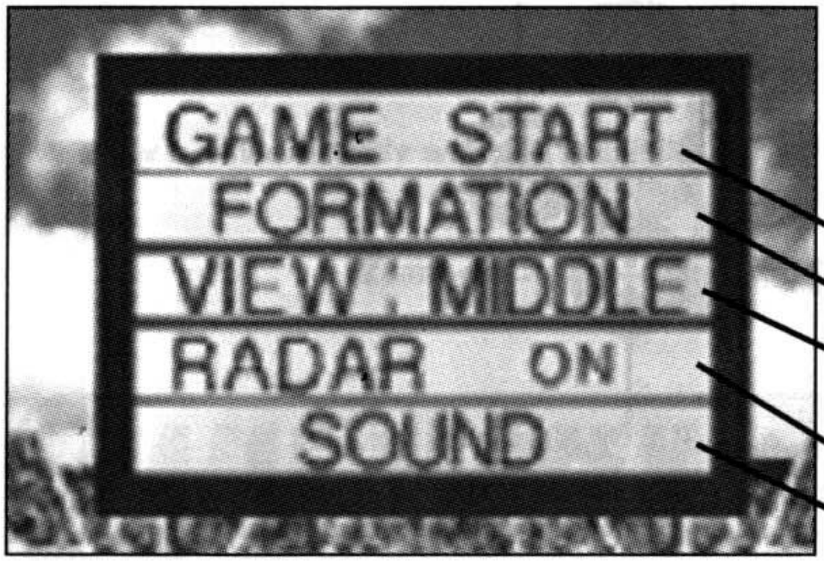
Difficulty: easy / normal / hard

stadium: a / b / c / d

Note: Match time refers to the length of each half

SET UP

EXHIBITION, INTERNATIONAL LEAGUE,INTERNATIONAL CUP



When you have chosen the game settings you will be presented with another option screen,

Game start.

Team formation.

viewpoint. Choose from middle, far, close and back

Radar switch. on or off.

Sound options.

SOUND SET-UP

This screen allows you to modify the sound set up within the game,

Adjusts the volume of the sound effects.

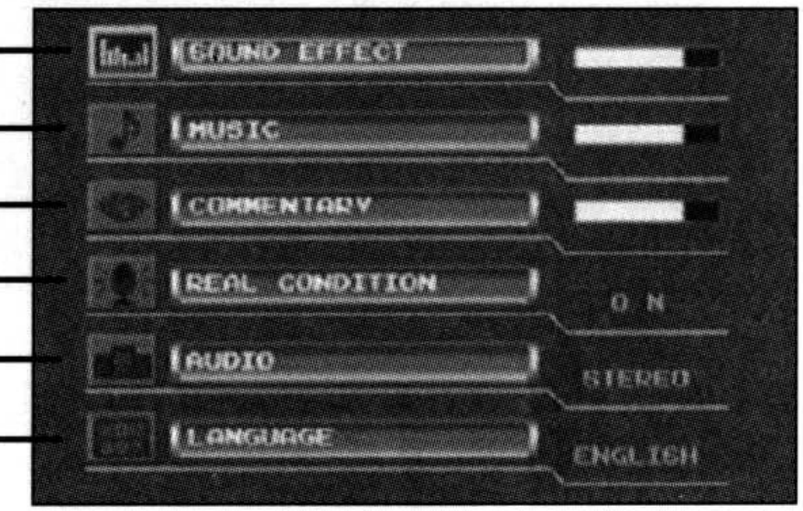
Adjusts the volume of the background music.

Adjusts the volume of the commentary

Real condition switches the commentary on and off.

Allows you to select between mono or stereo sound.

Select a language for commentary. Choose from English, German or French.



FORMATION SET UP



On the formation set up screen you can change your team formations by using the L1 and R1 buttons.

Team formations are as follows:

4-42A .....(defensive)
4-42B .....(normal)
4-42C .....(normal)
4-3-3 .....(normal)
4-5-1 .....(defensive)
4-2-4.....(offensive)
3-4-3A .....(normal)
3-4-3B.....(offensive)
3-4-3C .....(normal)
3-5-2A .....(defensive)
3-5-2B.....(offensive)
2-3-5.....(offensive)
5-3-2 .....(defensive)

SET UP

STRATEGY

Change your teams strategy by using the L2 and R2 buttons. The team strategies are as follows:

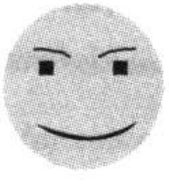
No strategy	Teams play as normal
All offence	Teams play offensively
All defence	Teams play defensively
Centre attack	Teams attack down the centre
Side attack	Teams attack down the wings
Zone press	Man to man marking
Counter attack	Teams attack after defending
Overlap	Team plays for a numerical advantage over the opponent
Offside trap	When opposing team is in your half, your team pushes forward.

NOTE: Once you have selected a strategy it will not come into effect until you press the select button during a match. A match strategy will appear above your player name. Press the select button again to disable.

SUBSTITUTIONS

You can also substitute players by highlighting the relevant player and pressing the ○ button which will cause the players name to flash, then move the cursor down to the player that you wish to substitute and press ○ again.

PLAYER FITNESS

super fit – red	very fit – orange	normal – yellow	slightly unfit – blue	very unfit – Grey
				

SAVING AND LOADING DATA

When playing the international cup and international league modes, you can save your position using the optional memory card. This option is presented at the end of the match, simply select yes to save and no to disregard.

When you select the international cup and international league modes, you will be able to load previously saved games. Highlight load data and select your saved game.

During play, do not remove or insert the Memory card. Unless the Memory card is inserted in the console, you won't be able to save or load data. So, make sure that the card is inserted before you start the game.



It is advised that you do not insert or remove peripherals or Memory cards once the power has been turned on.

Make sure there are enough free blocks on your Memory card before commencing play.