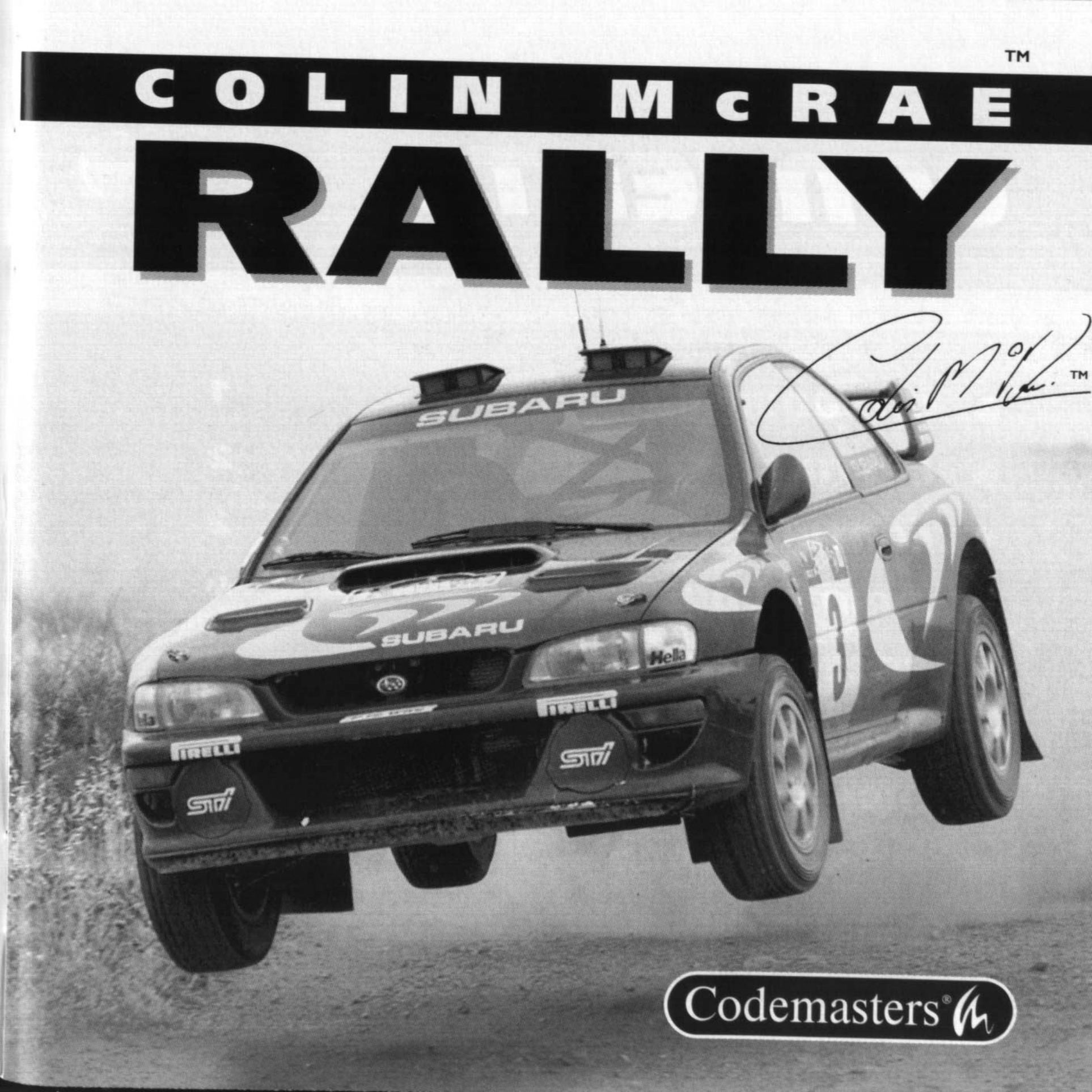
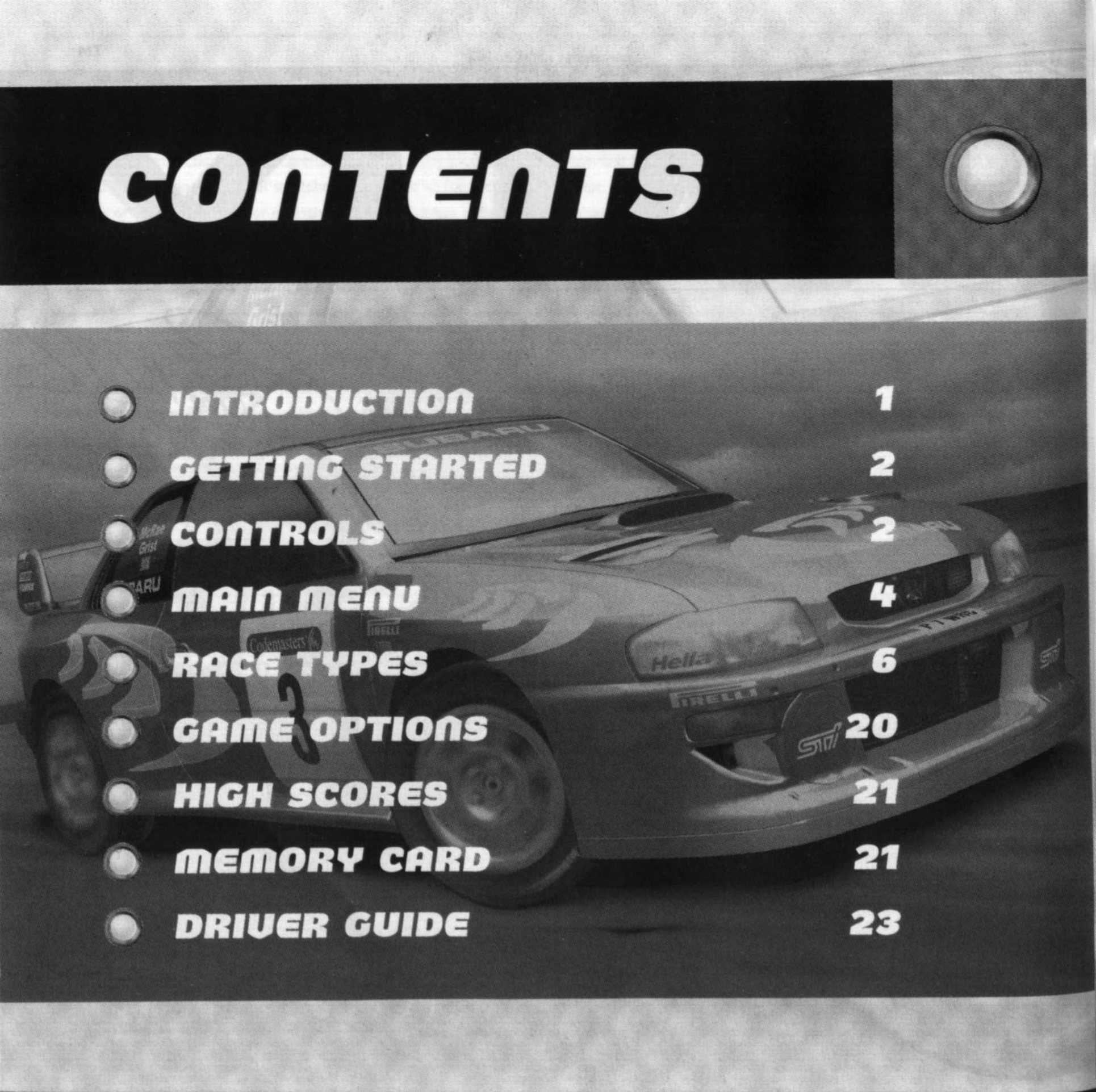

PlayStation
NTSC U/C
PlayStation
EVERYONE
E
CONTENT RATED BY
ESRB
SCUS-94474
94474
COLIN McRAE
RALLY
SUBARU
SONY
COMPUTER

COLIN McRAE RALLY™



CONTENTS



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COLIN MCRAE

At 29, Scottish born Colin McRae, is one of the world's most exciting rally driving talents. Nine years in motor sport, the youngest driver ever to win the World Rally Championship title, and currently the UK's Network Q RAC Rally champion - a title he holds for the third time.

Since 1992, Colin has been driving the Subaru Impreza for Prodrive. He has proven he can drive faster than anybody, which has earned him the nickname: The Flying Scotsman.

1998 WINS

Rally of Portugal
Tour de Corse

1997 WINS

Network Q / RAC Rally
Tour de Corse
555 Safari Rally
Sanremo Rally
API Rally Australia

1995 WORLD RALLY CHAMPION

INTRODUCTION

Rallying is one of the most popular forms of motor sport today. It differs from other motor sport events in that the cars normally run at one minute intervals, competing against the clock rather than directly against each other. And rather than driving on nice smooth tarmac, rally cars can go anywhere, and each surface - mud, ice, snow, and gravel - demands its own technique. Gravel for example, requires knowing how to slide the car precisely, and tarmac requires tidy lines.

The final rallying speciality is the co-driver, or navigator, who is relied upon implicitly to navigate around the stages, at a speed which without him/her would be otherwise impossible, by calling corners, distances and hazards. Nicky Grist (featured in the English language option in-game) is Colin McRae's real-life co-driver, and is a crucial member of the team.

Very specialised cars are required for top-level special stage rallying. McRae's specialised Subaru Impreza WRC, developed by Prodrive, is worth £250,000, it has a 300-horsepower engine, its transmission is a 6-speed semi-automatic and it has four-wheel drive and electro-hydraulically controlled differentials. The effect is an immense acceleration - 0-60 in a little over 3 seconds.

Now its your chance to enjoy the experience of rallying....

GETTING STARTED

It is advised that you do not insert or remove peripherals or Memory cards once the power is turned on.

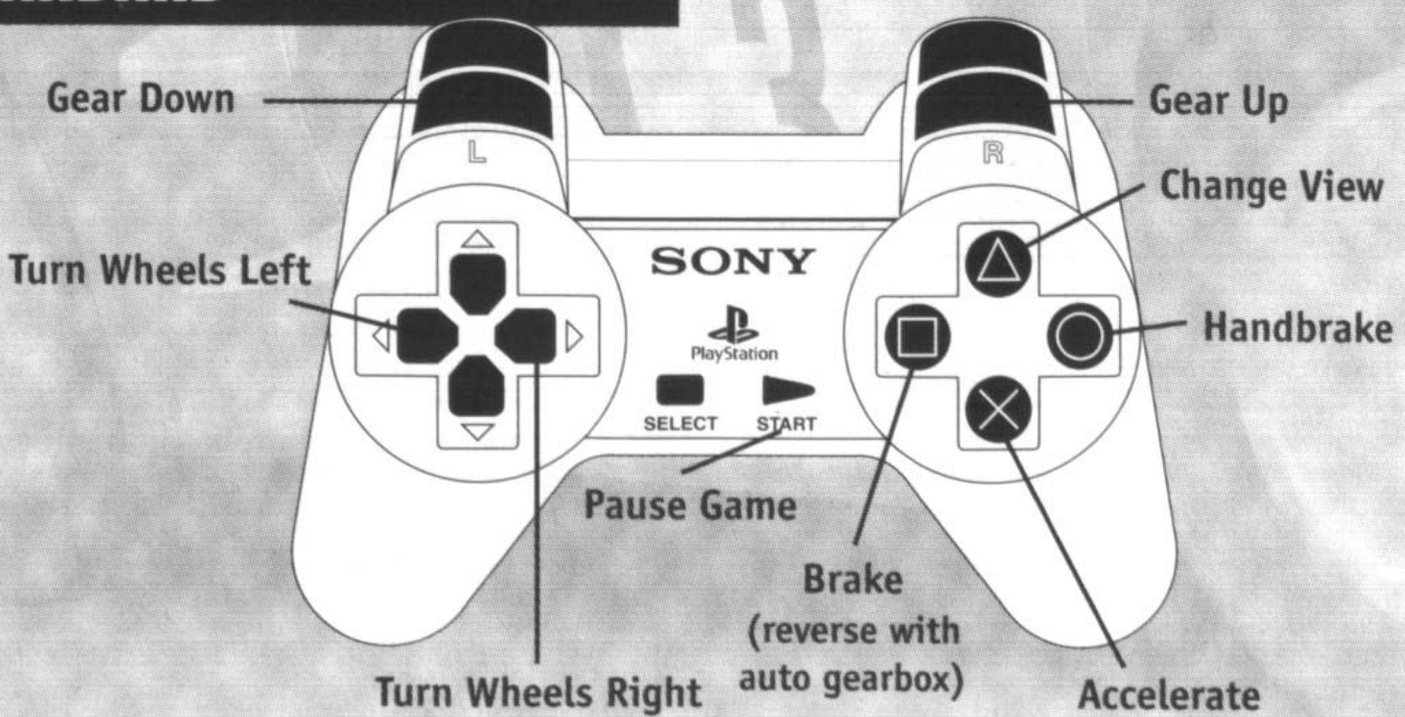
Set up your **PlayStation** as described in the **PlayStation** Instruction Manual. With the power button OFF, open the Disc cover and insert the Colin McRae Rally disc. If you wish to load or save information during play, insert a Memory card, with at least 1 free Memory card block in Memory card Slot 1. See the 'Memory card' section later in this manual for more details. Close the Disc cover before turning the power on.

CONTROLS

The following types of Controllers are supported within the game:

Note: If your joypad can be switched to auto-fire you should switch this feature off otherwise your cars performance will be reduced.

STANDARD

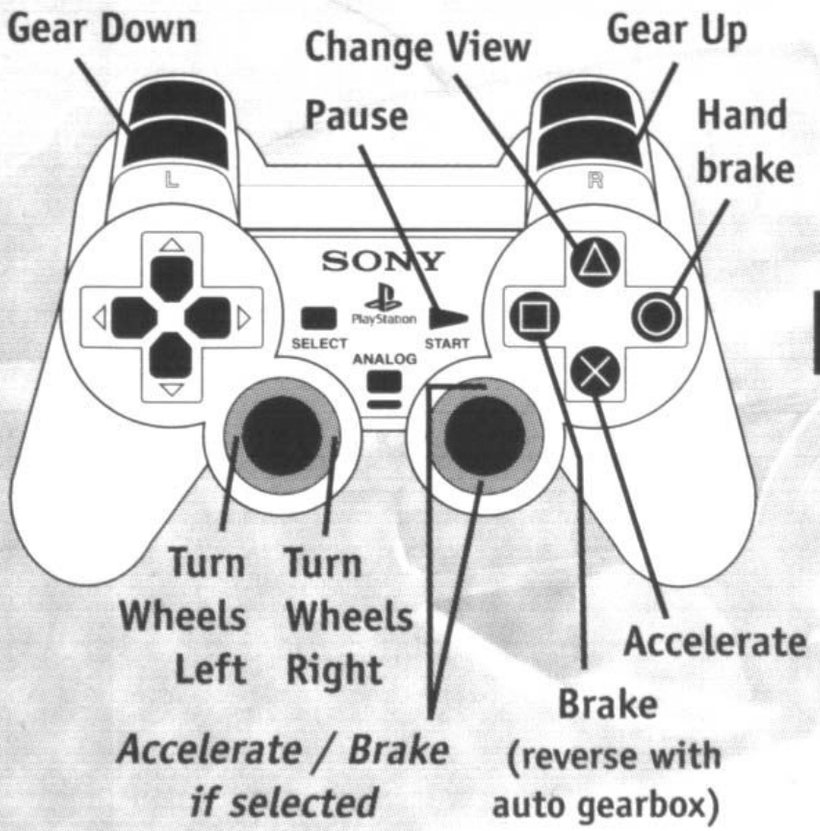


Configure

To configure your Controller please see the Game Options section later in the manual.

ANALOG CONTROLLER (DUAL SHOCK)

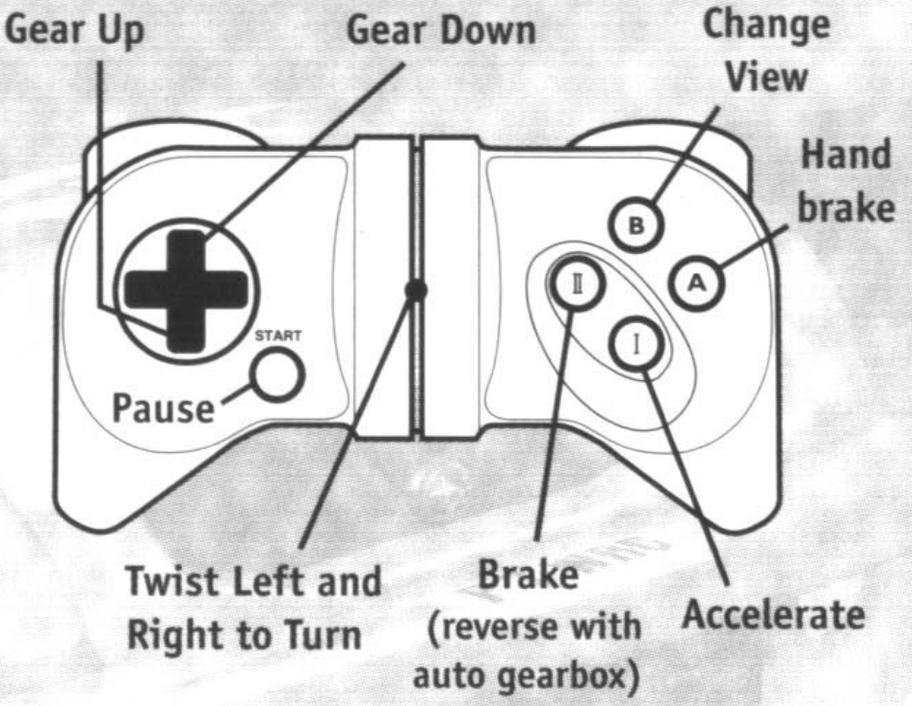
Note: The Analog Controller should be set to Red mode using the ANALOG mode switch.



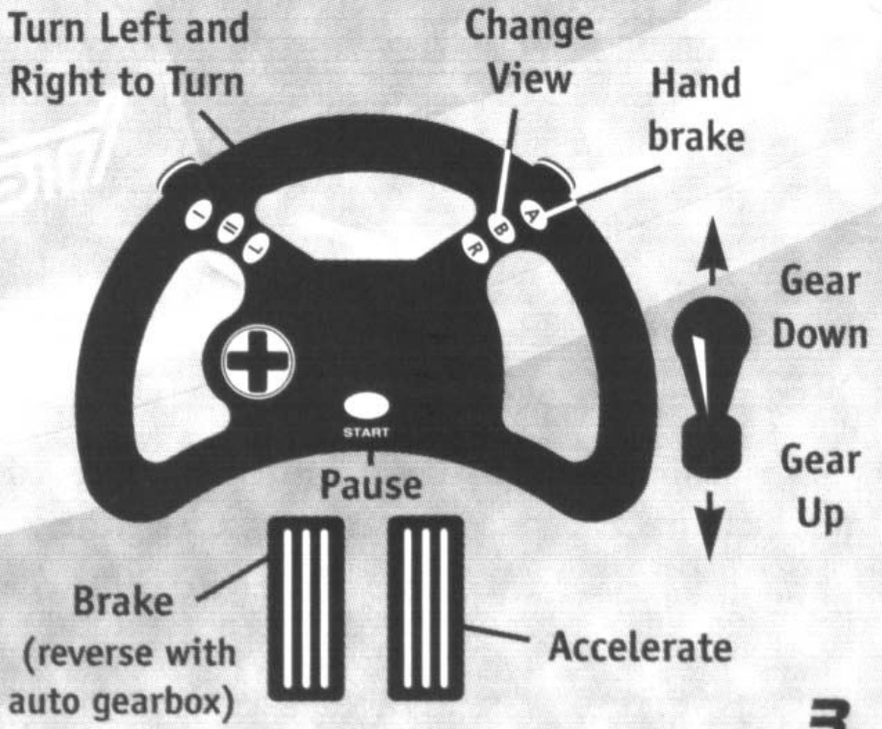
Calibrate

To calibrate your Controller please see Game Options section later in the manual.

NEGCON



MADCATZ WHEEL



MAIN MENU

The options available at the main menu are:



When navigating the menu systems pressing the ✕ button will select the highlighted option, the one at the bottom of the circle. Pressing the Left or Right Directional buttons will change the highlighted option. Pressing the △ button at any stage will move you back to the previous menu.

MAIN MENU

A brief description of the Main Menu:

Championship - A full-on rally experience. The chance to prove you're the best.

Rally - Race a single country rally. (2 player mode available)

Time Trial - Practise getting the fastest times on a stage. (2 player mode available)

Rally School - Expert rally driving tuition from Colin McRae himself.

Options - Set your difficulty level and game settings.

Load - Load a previously saved Championship position from the Memory card.

DIFFICULTY SETTINGS.

The difficulty settings can be found in the Options screen on the main menu.
There are 3 difficulty settings 'Novice', 'Intermediate' & 'Expert'. The default setting is 'Intermediate'. Each difficulty level will affect certain game settings. Difficulty settings are relevant to both 'Championship' and 'Rally' play modes. The 'Expert' setting is only available after completing the 'Intermediate'mode, in 1st position.

DIFFICULTY TABLE

NOVICE	INTERMEDIATE	EXPERT
CARS : 2 WD only.	CARS: 4 WD ONLY	CARS: 2 WD & 4 WD
STAGES: FIRST 3	STAGES: ALL	STAGES: ALL
COUNTRIES: 6	COUNTRIES: 8	COUNTRIES: 8
OPPONENTS: 7	OPPONENTS: 15	OPPONENTS: 15

RACE TYPES

CHAMPIONSHIP

A rally championship covers a whole season of rallying in 8 different countries with varying weather conditions and time of day. All countries have 6 stages (see difficulty settings) and 4 of the countries have an extra Super-Special Stage. Your aim is to beat the best and gain the title of Championship winner.

RALLY

Play a single country rally, on your own or against a friend. A Rally is made up of a number of stages.

TIME TRIAL

Time Trial allows you to play any stage of a country rally with 1 or 2 players. There are no Repair options available in time trial mode.

2 PLAYER

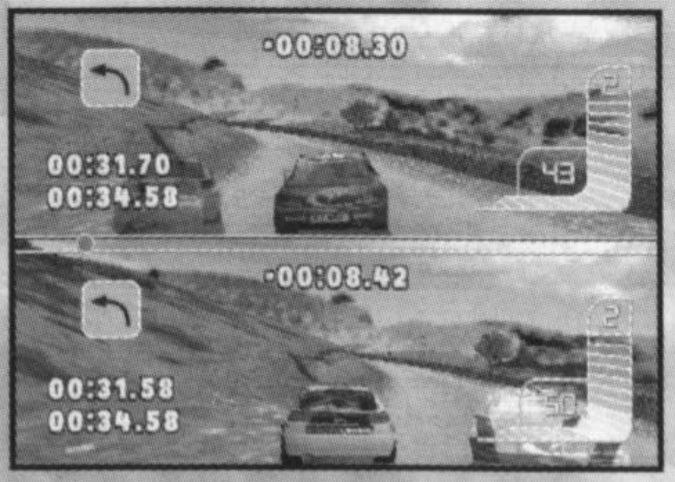
In 'Rally' and 'Time Trial' modes you have the option of playing against a friend. This can be done in one of three ways.

Split Screen mode allows you to play head-to-head with your opponent represented as a ghost car.

Alternate mode allows a full screen view, where player one goes first, followed by player two.

Arcade mode is a head-to-head race where collisions between the two cars are possible.

In all these modes you must have two Controllers connected to your **PlayStation**.



CAR SELECTION

Choose a car to rally in. The availability of certain cars may be restricted due to your difficulty setting. If you are playing 'Championship' you will stand a much better chance with one of the four major 4WD cars, as these are are the most powerful.



You can choose from the 4 major 4WD Rally cars:

Subaru Impreza



Ford Escort Cosworth



Mitsubishi Lancer



Toyota Corolla



ENTER YOUR NAME

For all game modes, each player is asked to enter their name. This name is used throughout the game and stored for any records or high scores achieved. A name can be up to 11 characters in length.



SET-UP / REPAIR

Before you start a Rally and before certain stages of a Rally you have the option to set-up your car, and if necessary repair damage to parts of the car.

You are allotted a certain amount of time to perform these Set-up and Repair operations. This may mean that you do not have enough time to perform all the operations that you require and so compromises have to be made.

SETUP TABLE

ITEM	EFFECT	TIME
Tyres	Amount of surface grip	03:00
Suspension	Amount of grip when cornering	15:00
Brakes	Brake balance from front to rear	10:00
Steering	Sensitivity of steering	12:00
Gear Ratios	Amount of acceleration / Top speed	20:00

When you enter Set-Up / Repair at the start of a Rally, it is preset with a set of recommendations for that country.
You can view the up-coming stages by selecting the view option. After selecting all the options that you want to Set-up and Repair, you must select the continue option for these changes to take effect. The reset option will restore the default settings and remove any changes you have made.

REPAIR TABLE

ITEM	EFFECT	MAX TIME
Electrics	Headlights flicker	30:00
Handling	Pulls to one side / Turns slower	45:00
Brakes	Less braking power	30:00
Engine	Slower acceleration / Top speed	60:00
Gearbox	Cannot select gear / Top speed	60:00





WEATHER

When rallying a stage you can encounter any of the following weather types:

Clear
Cloudy
Rain
Snow
Stormy
Fog

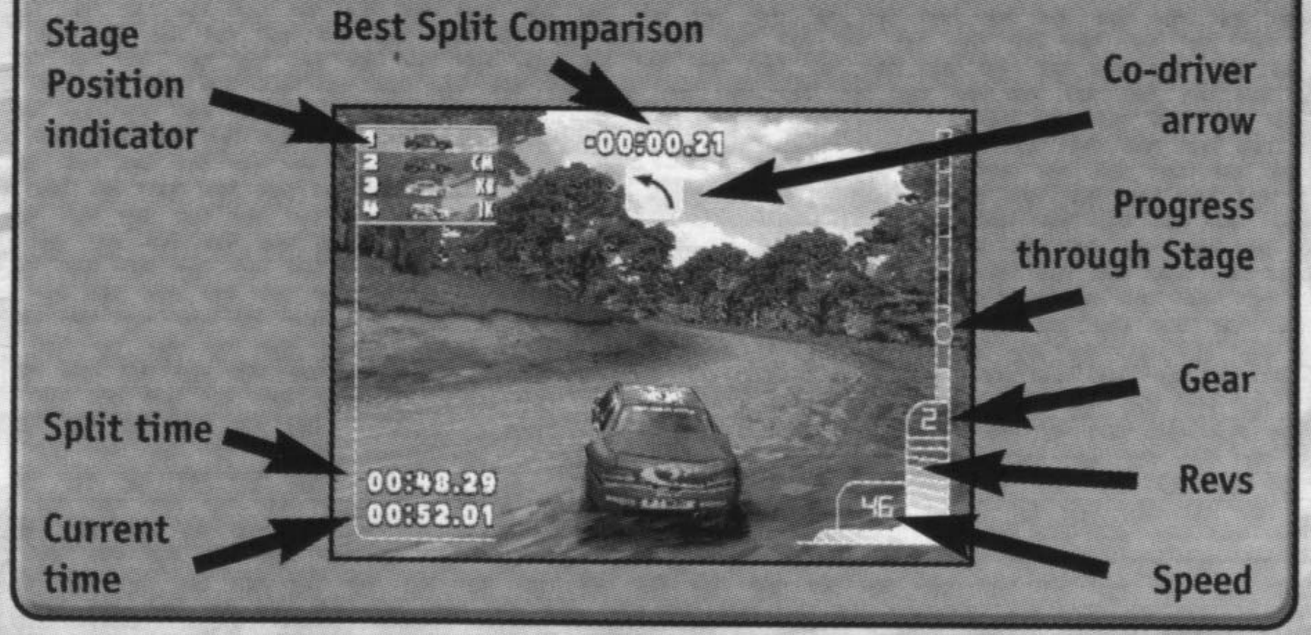
These weather types affect the surfaces on which you drive, for example when mud is wet it will be much more slippery than when it is dry.

TIME OF DAY

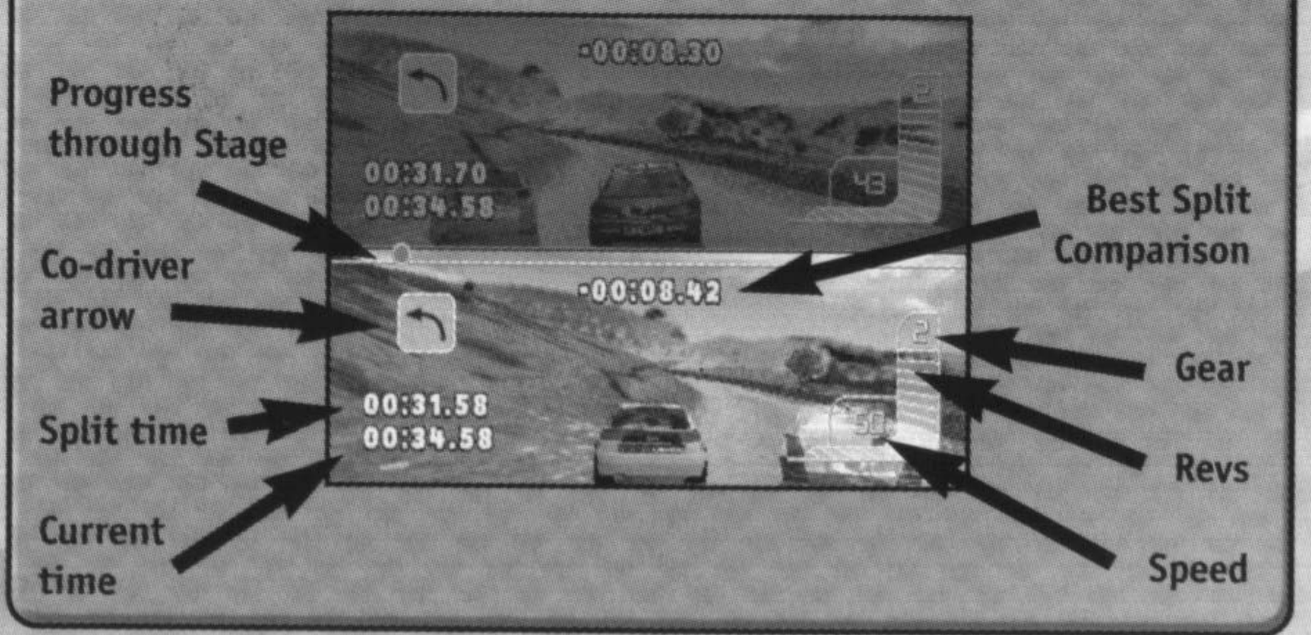
As you progress through a Rally the time of day for each stage will be different. You can rally stages at any of the following times during the day:

Early Morning
Morning
Late Morning
Midday
Afternoon
Early Evening
Evening
Night

THE 1 PLAYER IN-GAME DISPLAY SHOWS YOU THE FOLLOWING INFORMATION:



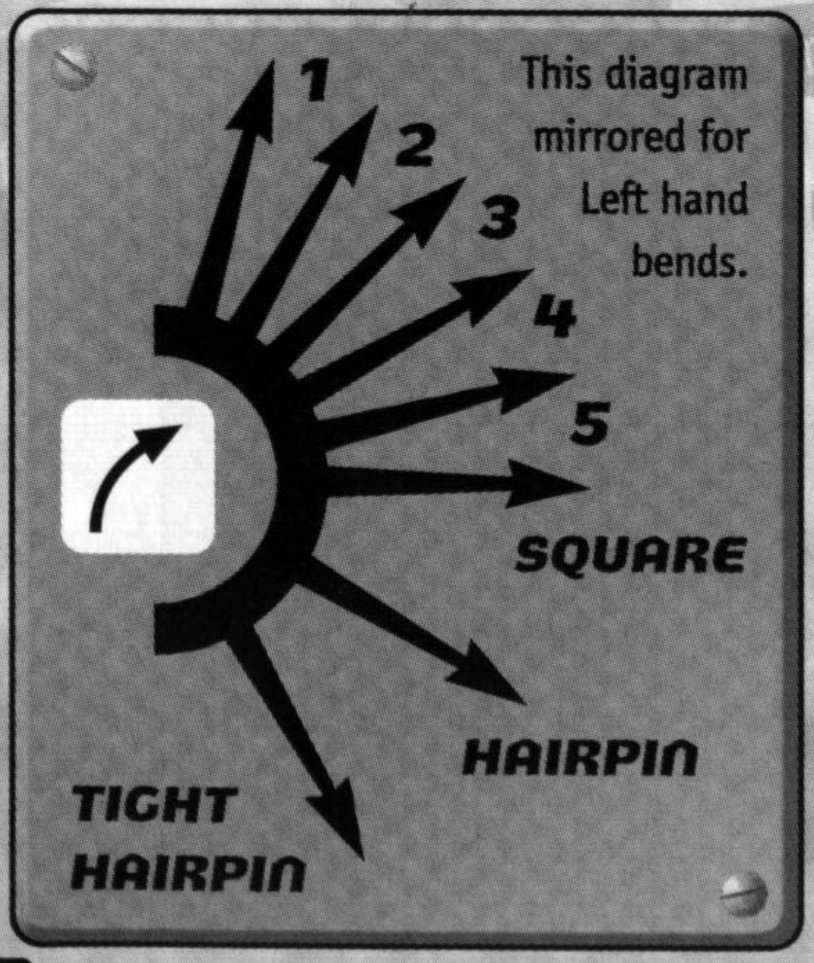
THE 2 PLAYER SPLIT SCREEN DISPLAY SHOWS YOU THE FOLLOWING INFORMATION:



CO-DRIVER

In rallying the co-driver is as important as the driver. Only by listening and acting upon the information given by the co-driver can a Rally driver drive at the extreme speeds without crashing the car. It is especially important during the night stages.

The co-driver gives information about the corners ahead as described in the following diagram:



The co-driver will also warn you of any other obstacles ahead. This is what the following co-driver messages mean:

CARE: Be careful.

CAUTION: Be very careful. This corner is difficult.

LONG: This denotes a long corner.

DON'T CUT: Do not cut close on this corner. There is an obstacle.

TIGHTENS: This corner becomes tighter as it turns.

OPENS: This corner becomes wider as it turns.

OBSTACLES: A whole range of obstacles will be described. Watch for them.

EXAMPLES

2 LEFT

= A fairly easy left turn.

LONG 3 LEFT, TIGHTENS

= A long medium left turn which gets tighter.

CAUTION, 5 RIGHT, DON'T CUT, LOGS

= Be very careful. A tight right turn. Do not cut close to the corner as there is a pile of logs.

VIEWS

Colin McRae Rally contains 5 different camera views

BEHIND CAR (CLOSE)
BEHIND CAR (FAR)
BUMPER
BONNET
RALLY HEADCAM

The Rally HeadCam allows you to rally from the perspective of a real Rally driver. The forces that operate on a real driver are simulated as you rally around the stage. The Rally HeadCam is not available in 1 player Super-Special Stages, or any of the 2 player modes.



Behind Car (Far)



Bonnet view



Rally HeadCam view

SUPER-SPECIAL STAGES

What is a Super-Special Stage?

Some of the countries contain Super-Special Stages. A Super-Special stage is a special event in which 2 Rally cars compete on the same track against each other.

The track has an inner and outer loop which cross over. One car starts on the inner and the other on the outer side of the track. Each car races both the inner and outer loop so they cover the same distance as they race to the finish line.

Which countries?

The following countries have Super-Special Stages:

Greece
Corsica
Australia
UK

Note: Each Super-Special stage is part of a Rally and so your performance contributes to your final Rally position.

RESULTS

SPLIT TIMES
STAGE TIMES
RALLY TIME

During a Rally, each stage in which you compete is timed. During the stage you will encounter a number of split times. These will give you an indication of how well you are performing compared with the fastest driver for that stage.

After completing a stage, your time for that stage is added to your overall time for the Rally. After completing all the stages in a Rally you will have an overall Rally time. This gives your overall position and points.

If you are playing in the Championship your points given so far will be totalled to form your Championship total. The person with the most points at the end of the Championship is the new Championship winner.

POINTS

Points are awarded at the end of each Rally based on the position that you achieve.

1ST - 10PTS

2ND - 6PTS

3RD - 4PTS

4TH - 3PTS

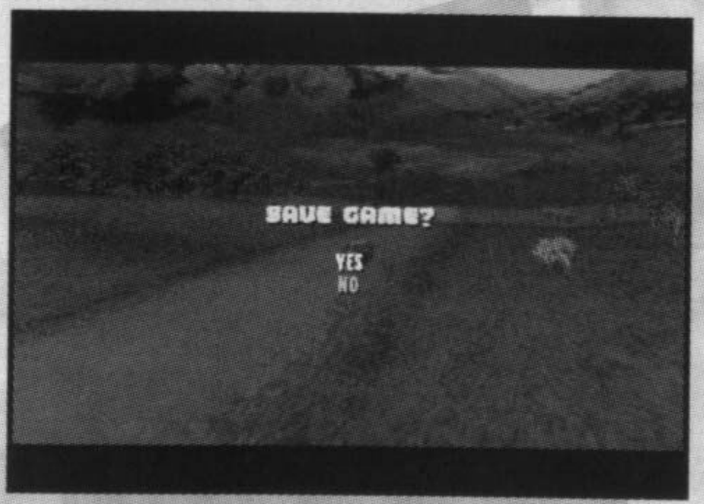
5TH - 2PTS

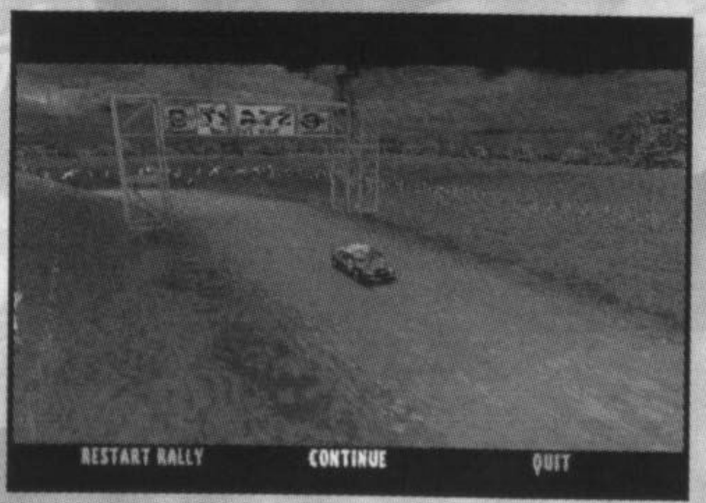
6TH - 1PTS

You must get at least one point i.e. 6th place or better, to progress to the next round. The next country is then unlocked for you to compete in.

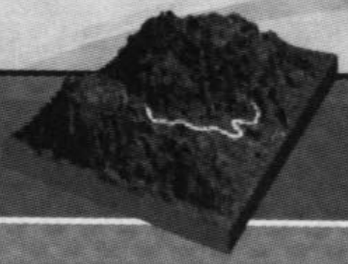
SAVING THE GAME

You have the option to save the game before each of the Set-up / Repair points, and also at the end of each Rally in Championship mode. You will need 1 free block on your Memory card and this will allow you to save 5 games.



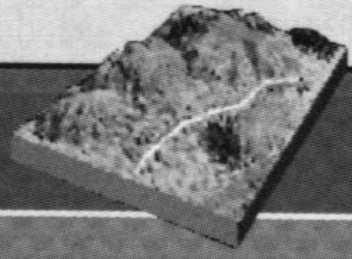


COUNTRY AND STAGE INFORMATION



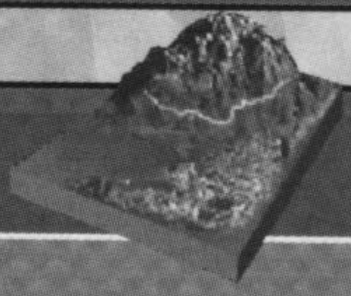
NEW ZEALAND

Stage	Time	Surface	Length
1	Early Morning	Gravel	4.9km
2	Morning	Gravel	5.7km
3	Midday	Wet Mud/Gravel	5.8km
4	Afternoon	Gravel	5.1km
5	Early Evening	Wet Mud/Gravel	5.1km
6	Evening	Mud/Gravel	5.2km



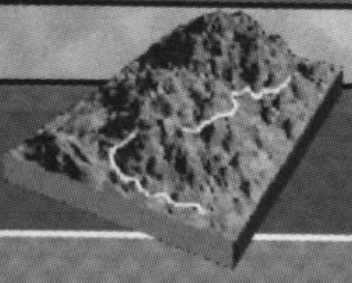
GREECE

Stage	Time	Surface	Length
1	Early Morning	Dusty Gravel	5.2km
2	Morning	Dusty Gravel	5.3km
3	Afternoon	Dusty Gravel	4.6km
4	Afternoon	Dusty Gravel	5.2km
5	Early Evening	Dusty Gravel/Tarmac	4.7km
6	Evening	Dusty Gravel	4.7km
SS	Midday	Dusty Gravel	1.7km



MONTE CARLO

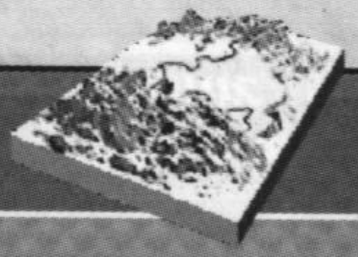
Stage	Time	Surface	Length
1	Morning	Snow	5.5km
2	Morning	Deep/Light Snow	4.9km
3	Afternoon	Snow/Wet Tarmac	5.2km
4	Night	Tarmac	5.9km
5	Morning	Tarmac	5.6km
6	Afternoon	Snow	5.5km



AUSTRALIA

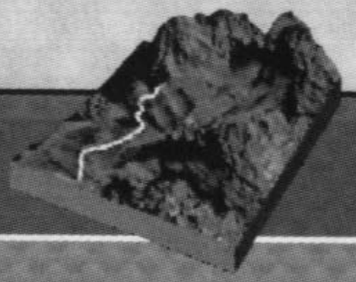
Stage	Time	Surface	Length
1	Morning	Gravel	5.5km
2	Midday	Gravel/Tarmac	5.3km
3	Afternoon	Gravel	4.8km
4	Night	Gravel	5.4km
5	Morning	Gravel	5.8km
6	Midday	Gravel	5.6km
SS	Evening	Gravel	1.2km

SWEDEN



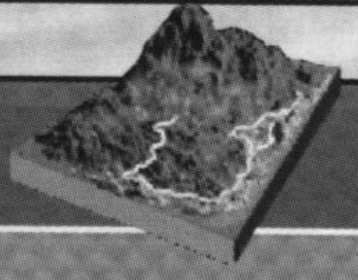
Stage	Time	Surface	Length
1	Morning	Snow & Ice	5.2km
2	Midday	Snow	5.2km
3	Evening	Snow	5.4km
4	Night	Snow	5.1km
5	Morning	Snow	6.1km
6	Afternoon	Snow	5.2km

CORSICA



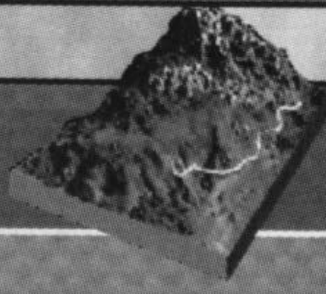
Stage	Time	Surface	Length
1	Morning	Tarmac	4.0km
2	Midday	Tarmac	4.2km
3	Evening	Tarmac	4.7km
4	Night	Tarmac	4.4km
5	Morning	Tarmac	4.2km
6	Midday	Tarmac	4.7km
SS	Midday	Tarmac	2.6km

INDONESIA



Stage	Time	Surface	Length
1	Morning	Dusty Tarmac/Sand	5.4km
2	Midday	Dusty Tarmac/Dry Mud	4.4km
3	Evening	Wet Mud	5.8km
4	Night	Wet Mud	5.4km
5	Morning	Dusty Tarmac/Dry Mud	4.5km
6	Midday	Dusty Tarmac/Sand	4.1km

UNITED KINGDOM



Stage	Time	Surface	Length
1	Morning	Snow/Wet Mud	5.6km
2	Late Morning	Snow/Wet Mud	6.4km
3	Midday	Tarmac/Mud	4.4km
4	Early Evening	Tarmac/Gravel/Mud	7.1km
5	Evening	Mud	5.8km
6	Night	Wet Mud	5.3km
SS	Midday	Wet Mud	2.5km

WORLD RALLY CARS

The following world rally cars are available:

4WD



SUBARU
Impreza

Bhp - 300,
Wheelbase - 2520mm



FORD
Escort Cosworth

Bhp - 290,
Wheelbase - 2550mm



MITSUBISHI
Lancer

Bhp - 300,
Wheelbase - 2500mm



TOYOTA
Corolla

Bhp - 290,
Wheelbase - 2465mm

2WD



VW
Golf GTI

Bhp - 250,
Wheelbase - 2431mm



RENAULT
Maxi Megane

Bhp - 250,
Wheelbase - 2468mm



SEAT
Ibiza

Bhp - 230,
Wheelbase - 2440mm



SKODA
Felicia

Bhp - 240,
Wheelbase - 2450mm

RALLY SCHOOL



The Colin McRae Rally School is intended as an aid to teach you how to drive a rally car, how to understand co-driver messages and how to set-up your car correctly.
The School is divided into 3 difficulty levels:

NOVICE
INTERMEDIATE
EXPERT

Each difficulty level has the following tasks:

NOVICE

The Novice section teaches you the basics of controlling a rally car. How to accelerate and brake correctly as well as controlling the car in a turn.

The tasks include:
Moving the car, Basic Loop, Simple Stage

INTERMEDIATE

The Intermediate section teaches you how to control the car while skidding to improve performance during a stage in a variety of different surface conditions. You will also be expected to understand basic co-driver instructions.

The tasks include:
Loop, Figure of 8, Stage, Wet Stage

EXPERT

The final Expert section teaches you how to control a rally car in real rally conditions. You are no longer given advice and you will learn how to set-up your car.

The tasks include:
Loop, Figure of 8, Stage, Wet Stage, Night Stage

GAME OPTIONS

The following options are available from the Options menu:

SETTINGS
HI-SCORES
DIFFICULTY
LOAD DATA
SAVE DATA

SETTINGS

This menu item handles the following in-game options:

GRAPHICS

Arrows
This option allows you to switch the co-driver arrows On or Off.

Game Displays
This option allows you to toggle the game displays between Full, Minimal and Off.

Screen split
This option is to determine which way the screen is separated in 2-player mode. Switch between Horizontal or Vertical modes.

Widescreen
If you are using a Widescreen TV you can select the Widescreen option and set your TV to Widescreen mode. This will give you a full screen display with the correct aspect ratio during the game.

Position Screen
Select this option and you will be able to re-position the display on-screen with the Directional buttons.

SOUND

The Volume of the Sound Effects, Co-driver messages and Music can all be adjusted or turned off completely. You can also set whether you require a Stereo or Mono audio output.

CONTROLLER 1 / 2

You can configure the buttons for each Controller that you have connected to your **PlayStation**. If you have an Analog Controller connected you can also calibrate it and select whether you wish to use digital or Analog acceleration/braking.
If using the Analog Controller (DUAL SHOCK) this will be auto calibrated.

LANGUAGE

This option allows you to change the language for the game.

HIGH SCORES

A record is kept of the best stage time, the best Rally times and the best Championship scores. The following High Score information is stored:

Championship Hi-Scores

The best 5 Championship scores for each difficulty level.

Rally Times

The top 5 fastest Rally times for each Country.

Stage Time

The fastest time for each stage within each Rally.

DIFFICULTY SETTINGS

Set the difficulty level of the game.

See page 5.

MEMORY CARDS

If you have a Memory card you can save your progress through the Rally Championship and also save your preferred settings.

You will need to make sure that you have at least 1 free Memory card block before saving the game. Please consult your Instruction Manual for information on using the Internal Memory card manager to delete Memory card blocks if your Memory card is full.

Insert your Memory card into Memory card slot 1.

SAVING/LOADING CHAMPIONSHIP GAME

When rallying in a Championship you have the option to save the game before each Set-up/Repair points and at the end of a Rally. By saving you will be able to continue your game at a later date. You may save up to 5 different Championship positions on one Memory card. To continue a Championship game, simply choose Load from the Main Menu and select the game you wish to restore.

GAME SETTINGS AND HIGH SCORES

You can load or save game settings and high scores using the 'LOAD DATA' and 'SAVE DATA' options within the Options menu. Your data will be loaded automatically if your Memory card is present when the game first starts.

It is important that you save high scores by quitting out of the game before switching off the **PlayStation**. You will be presented with the option to update your high scores on the Memory card. If you do not select this option the high scores will be lost when you switch off the **PlayStation**.

HALL OF FAME

If you have access to the Internet and you have a Stage, Rally or Championship time that you want the whole world to see, then visit the Codemasters Web Site at:

http://www.codemasters.com

There you will find the Colin McRae Rally Hall of Fame where you will be able to register your best times. In order to do this you will need the Timecode that is shown underneath your time in the High Score screens.

If your time is good enough it will then be displayed with the other best times for all the world to see – the ultimate Rally achievement!

DRIVER GUIDE

Here are a few key rules to follow which can considerably improve your stage times:

CORNERING

Unlike many motor sports, rallying does not require you to take the 'racing line'. This is normally impossible as the car will be sliding while cornering. It is essential to 'set the car up' before a corner. Use the brakes to slow the car down. Once you begin to corner it is too late. It is more important to have speed coming out of the corner than when entering. The handbrake can be used to scrub speed off and swing the car into a sharp turn. Use the throttle during the corner to control your skid and gain grip. Turn into a skid if you wish to correct it. When the car is pointing in the right direction hit the throttle to power-out of the corner.

POSITION

Use as much of the track as possible. Stay aware of the many surfaces that you are driving on. A change in surface can be used to slow the car or change its direction at critical moments. Just one or two wheels can achieve the effect you are after. Always pay attention to your co-driver. Use his advice to avoid any obstacles and prepare for what is ahead.

Look for the route along a stage that is as fast as possible. On many occasions an unconventional line can shave valuable seconds off a stage time, but be careful – it can also cost you dearly.

GEAR

When you feel confident in controlling the car, switch to a manual gearbox so you can control the gear changes and optimise performance.


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