
PlayStation
NTSC | U/C
PlayStation
EVERYONE
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CONTENT RATED BY
ESRB
SLUS-00965
EA SPORTS
NHL
2000
NHLPA

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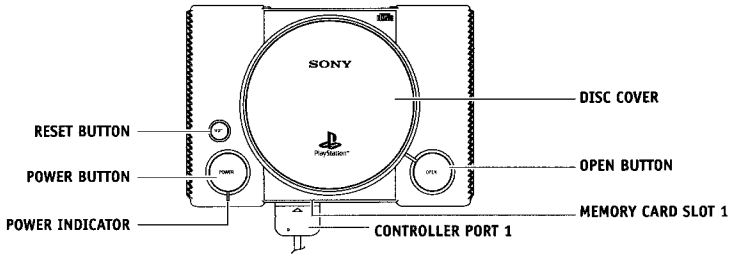
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STARTING the GAME



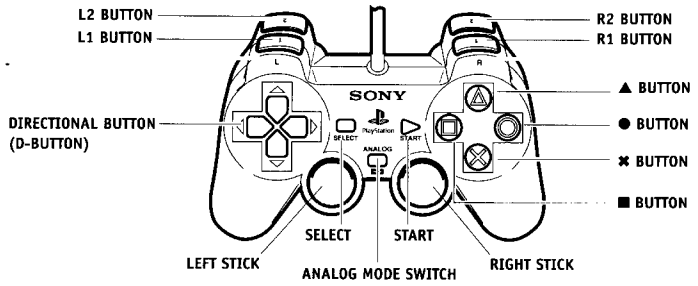
1. Set up your PlayStation game console according to the instructions in its Instruction Manual. **Make sure the power is OFF before inserting or removing a compact disc.**
2. Insert the *NHL® 2000* disc and close the Disc Cover.
3. Insert game controllers and turn ON the PlayStation game console.

NOTE: *WHEN USING THE MULTI-TAP, AT LEAST ONE CONTROLLER MUST BE CONNECTED TO PORT 1-A.*

4. Following the introductory video, the Game Setup menu appears.
➤ *Game Setup* on p. 6.

NOTE: *FOR MORE INFO ABOUT THIS AND OTHER TITLES, CHECK OUT EA SPORTS™ ON THE WEB AT* **WWW.EASPORTS.COM.**

CONTROL SUMMARY



Basic Game Controls

PLAYER WITH PUCK	
Skate, Pass/Shot direction	**D-Button** or **Left Stick**
Pass	✖
Shoot	■
Deke	▲
Speed burst	●

PLAYER WITHOUT PUCK

Skate, Pass direction	**D-Button** or **Left Stick**
Change player	✖
Poke check	■
Big hit	▲
Body check/Speed burst	●

❑ These are the most basic controls. You need to use these from the moment you glide onto the ice. Once you've mastered the basics, learn to finesse the puck and your opponents by utilizing the more detailed controls.

Complete Game Controls

MENU CONTROLS

Accept/Advance to next screen	**START**
Previous screen	▲

PLAYER WITH PUCK

Pass	✖
Shoot	■
Deke	▲
Speed burst	●
Spin left/right	**L1/R1**
Line change	**L2**
Icon pass	**R2** *(see NOTE p.5)*
Skate, Pass/Shot direction	**D-Button** or **Left Stick**

PLAYER WITHOUT PUCK

Skate, Pass direction	**D-Button** or **Left Stick**
Change player	✖
Poke check	■
Big hit	▲
Body check	●
Slide block	**L1**
Last Man Back	**R1**
Line change	**L2**
Icon select	**R2** *(see NOTE below)*

GOAL KEEPING

Control goalie	**SELECT**
Save attempt	■
Poke check (without puck)	●
Pass	✖

FIGHTING

Left jab/Uppercut	■
Left jab	✖
Right jab	▲
Right hook	●

NOTE: ICON PASSING/ICON SELECTION IS ONLY ACTIVE WHEN ONE USER IS ASSIGNED TO A TEAM

GAME SET-UP MENU

From the Game Setup menu you can define as many or as few details as you want.

QUICK START	A quick route onto the ice and into the fray. Teams are randomly selected. ➤ *Hit the Ice* on p. 7.
BASIC SETTINGS	Tweak the essentials (select teams, skill level, period length, penalty levels and more) for an Exhibition game. ➤ *Exhibition Mode* below.
ADVANCED OPTIONS	Choose all your settings and options for any mode of play. ➤ *Advanced Options Mode* on p. 7.
LOAD GAME	Play a saved game, season or tournament. ➤ *Memory Card Functions* on p. 16.
CYBER ATHLETE™ 2000	Check out the cyber athletes of EA SPORTS.

EXHIBITION MODE

Set basic options, pick your team, lace up your skates and hit the ice.

To start an Exhibition:

1. From the Game Setup menu, choose BASIC SETTINGS. The Basic Settings screen appears.
2. To choose teams, **D-Button** ↔ through the choices. To toggle between Home and Away teams, **D-Button** ↕.
3. Select desired settings and then press **START** to advance to the Controller Setup screen.
4. **D-Button** to position the controller icon under your team of choice, then press **START** to get to the rink.

❑ Press ● to access the User Information window, which allows you to create, load, save, and delete a userlog.

❑ You can give one team an edge over the other. Press **L1** or **R1** to give the Away or Home team the advantage.

5. Press ✖ to make changes to your team's jersey, coaching strategies, and other options. Press **START** to get to the rink.

❑ To return to the Main menu from within a game, press **START**. The Pause menu appears. From the Pause menu, choose **QUIT**. The Main menu appears.

HIT THE ICE!

IF YOU'RE READY TO TAKE ON ANY TEAM ANYWHERE, CHOOSE QUICK START FROM THE GAME SETUP MENU. THE CONTROLLER SETUP SCREEN APPEARS WITH TWO PRE-SELECTED TEAMS. CHOOSE A TEAM, ADJUST THE ADVANTAGE AND DROP THE PUCK.

OTHER GAME MODES

In addition to Exhibition Mode, *NHL 2000* has four other modes of play: Season, Playoff, Tournament, and Shootout.

Advanced Options Menu

From the Advanced Options menu you can choose any game mode (including Exhibition) and adjust all options and settings.

NOTE: DEFAULT OPTIONS APPEAR IN* BOLD *IN THIS MANUAL.

SELECT MODE	**EXHIBITION**, SEASON, PLAYOFF, TOURNAMENT, or SHOOTOUT.
SELECT LEVEL	BEGINNER, **ROOKIE**, PRO, or ALL STAR.
RULES	Set period length, adjust the sliders for penalties, big hits and fighting, use the toggles for other rule options and more.
OPTIONS	Adjust sound levels, views, toggle shot meter **ON**/OFF and more.
ROSTERS	Manage your team through line edits, trades, creating players and more. ➤ *Rosters* on p. 14.
STATS CENTRAL	Review team, player or user stats, and more.
CONFIGURE CONTROLLER	Change the controller button assignments
LOAD/SAVE SETTINGS	Save and restore Rules, Options, Controller Configurations, User Logs (including User Stats and User Names), and Default Teams. ➤ *Memory Functions* on p. 16.

MODE SELECTION

NHL 2000 features five different game modes. Fire off an Exhibition match against any NHL team, take your team to the Stanley Cup® in Season or Playoff mode, win a world Tournament, or jump into the intensity of an OT shotfest in Shootout.

PLAY LEVELS

The four play levels in NHL 2000 range from Beginner to All-Star. *NHL 2000* rookies can start as beginners and increase the difficulty of play as their skill level increases.

HOCKEY RULES!

PERIOD LENGTH	Choose **5**, 10, or 20 minute periods.
PENALTIES	Adjust the frequency of penalty calls.
BIG HITS	Adjust the number of big hits on the ice.
FIGHTING	Adjust the amount of fighting.
OFFSIDE	When **OFF**, the ref doesn't call Offside violations.
ICING	When **OFF**, the ref doesn't call Icing violations.
2 LINE PASS	When **OFF**, the ref doesn't call 2-Line Pass violations.
INJURIES	Toggle the possibility of player injuries ON/**OFF**.
RINK TYPE	Select a rink and rules that conform to NHL or INTERNATIONAL specifications or let the computer select the rink type of the home team (**AUTO**).
TIE-BREAK	**AUTO**, CONTINUOUS OT, SHOOTOUT, OT and SHOOTOUT, or SINGLE OT.

Shooting for the Stanley Cup – Season Mode

In Season Mode you are responsible for all decisions on behalf of your team. From trades to season length, set up your season and set your sight on the Stanley Cup.

To start a season:

1. From the Game Setup menu, choose ADVANCED OPTIONS. The Advanced Options screen appears.
2. With SELECT MODE highlighted, press ✖ to choose SEASON from the Select Mode pop-up window. The Season Settings menu appears.
3. Choose desired settings for your season by toggling with the **D-Button** ↔ through the available options. Turning CPU Trading ON allows computer teams to trade amongst themselves and to offer you trades as well. Press **START** to return to the Advanced Options menu.

4. Finish adjusting other options as you would in an Exhibition game and press **START** to advance to the Team Select screen.
5. **D-Button** ↔ through the available NHL teams. When your desired team appears, press **START** to continue to the Season Central screen.

SEASON CENTRAL MENU

The Season Central menu provides you with access to all the information you need for a successful season.

MATCHUPS	View all of the matchups for a given day.
CALENDAR	Examine your team's (or another's) schedule by month.
TEAM REPORTS	Scrutinize your top scorers, hot and cold streaks, and more.
STATS CENTRAL	Review team, player or user stats, and more.
ROSTERS	Manage your squad into the ideal team by trading players, utilizing waivers, doing line edits, creating players, and more.
MORE OPTIONS	Adjust options and rules or configure your controller.
SAVE SEASON	Give your season a name and save it to a memory card. ➤ *Saving a Season* on p. 12.

PLAYING A SEASON GAME

- ❑ From either the Season Central, Matchups or the Calendar screen, press **START** to play the next user game in the schedule. The Controller Setup screen appears. Continue as you would in an Exhibition game.
- ❑ To simulate all the games on a given day, press ●. If you choose a future day to simulate, the computer simulates all games up to that day.
- ❑ After the last regular season game is completed, the Season Central menu appears. The menu now includes the option Start Playoffs. Select this choice to continue your season.

POST-SEASON

After the playoffs, the season and playoff awards, including the coveted Stanley Cup, are distributed. Take a look at who won what on the Awards screen. Then gear up for next year by negotiating the Rookie Draft and Free Agent Signing.

➥ Choose START NEXT SEASON from the Season Central screen to proceed to the Retirement Screen.

To draft a rookie:

1. The Retirement screen lists all of the retiring players in the NHL. Check out the summary and press **START** to begin the Rookie Draft.
2. The Rookie Draft pop-up screen notifies you of your team's overall draft picks. **D-Button** ↔ to toggle between auto and manual draft selection and then press **START** to advance to the Rookie screen.
3. To select a rookie (using Manual Draft), **D-Button** ↕ to that player and press ✖. Change the compared attribute by pressing **L1/R1**. The Draft Summary screen appears.

➥ After viewing the summary, press **START** again to proceed to Free Agency signing.

To sign a free agent:

1. The Free Agency pop-up window displays your players who are now free agents. Choose MANUAL or AUTOMATIC free agency selection by highlighting with **D-Button** ↔ and pressing **START**.

- ❑ If you select manual free agency you advance to the Free Agency screen. Otherwise the computer picks for you.

2. To attempt to sign a free agent, **D-Button** ↕ to that player and press ✖. Change the compared attribute by pressing **L1/R1**. You can repeat this process as long as there are free agents remaining. Press **START** to go to the Free Agency Signing Summary screen.
3. After viewing the free agency signings, press **START** to begin the new season and proceed to Season Central.

To save a season:

1. From the Season Central screen, choose SAVE SEASON. A pop-up window prompts you to select a previously named file or NEW.
2. Select NEW by highlighting it and pressing ✖.
3. Highlight the first letter and press ✖. Continue until you have completed your six-character file name. Press **START** to save the season and return to Season Central.

Playoff Mania

Create Cup fever by cutting straight to the playoffs.

➥ Choose PLAYOFF from the Select Mode window in the Advanced Options menu. The Playoff Setting screen appears.

➥ Choose the Series Length and toggle the Valid Conference option **ON**/OFF. **ON** restricts teams to their actual NHL conference. Press **START** to return to the Advanced Options menu and finish setting options as you would in any other Advanced Options mode.

Tournament Mode

See who can stick it out in a 4- to 16-team tournament. You set the number of rounds, choose the teams and schedule the matchups.

To start a tournament:

1. From the Advanced Options menu, choose Tournament from the Select Mode pop-up window.
2. Pick the number of teams and the number of rounds for the tournament. Press **START** twice to advance to the Team Select screen.
3. **D-Button** to highlight desired teams and then press ✖ to select. When finished, press **START** to advance to the Tournament Central screen.
4. The Tournament Central screen is similar to the Season Central screen. From either the Tournament Central, Matchups or the Calendar screen, press **START** to begin the next user-controlled game and continue as you would in an Exhibition or Season game.

Take Your Best Shot – Shootout Mode

Recreate the thrill of a winner-take-all showdown with this intense tie-breaker simulation mode.

Setting up a Shootout:

1. From the Advanced Options menu, choose SHOOTOUT.
2. Navigate the Team Select, Controller Setup and Team Options screen as you would in any other mode. Press **START** to continue to the Edit Lines screen.
3. To edit a line, **D-Button** ↕ to the player to change and press ✖. The highlight toggles to the reserve portion of the roster.
4. Highlight the player to add to the line and press ✖. When finished editing that line, press **START**.
5. Edit the other team's line in the same way. When finished press **START** to get to the shootout.

CUSTOM OPTIONS

The Rosters menu allows you to create the perfect team through trades, waivers, line edits, and creating players.

The Rosters Menu

VIEW ROSTERS	Check out stats by team down to individual player ratings.
EDIT LINES	Rearrange your lines to compliment your game strategy.
TRADE PLAYERS	Swap players from team to team as you build the ultimate roster. ➤ *Trading Players* below.
WAIVERS	Release your unwanted players.
CUSTOM TEAMS	Create an expansion team by recruiting players from throughout the NHL. ➤ *Creating Custom Teams* on p. 15.
PLAYER MGMT.	Create, edit and delete players.
LOAD ROSTERS	Load saved rosters from a memory card. ➤ *Memory Card Functions* on p. 16.
SAVE ROSTERS	Save created rosters to a memory card. ➤ *Memory Card Functions* on p. 16.

TRADING PLAYERS

To trade players:

1. From the Rosters menu choose TRADE PLAYERS. The Trade Players screen appears.
2. Select a team from which you want to trade a player by pressing **D-Button** ‹ ›.

❑ To toggle over to the second team in the swap, press ●. Then **D-Button** until the desired team appears.

3. To select a player to trade, **D-Button** ⌃⌄ to that player and press ✖. The player's name appears on the list below his team. Select a player from the other team to trade in the same fashion.
4. When all players to be traded are shown on the lists below their current team, press **START** to initiate the trade. The players' names now appear in their new team's roster. Press ▲ to return to the Rosters menu.

CREATING CUSTOM TEAMS

You can build your own team and play an Exhibition game against any team in the league.

To create a team:

1. Choose CUSTOM TEAMS from the Rosters menu. The Custom Teams screen appears.
2. To toggle to the custom team side of the window, press ●. You can select one of the two EA SPORTS custom teams. **D-Button** ‹ › to choose EA BLADES or EA STORM.
3. **D-Button** ‹ › to locate the current team of the player to add to your custom team.
4. When his team is displayed, **D-Button** ⌃⌄ to highlight his name and then press ✖ to place him on your custom roster.
5. Continue to select players (from all teams) and press ▲ when finished.

PLAYER MANAGEMENT

Create, edit or delete players in your quest for the ultimate team.

To create a player:

1. From the Rosters menu, choose PLAYER MANAGEMENT. The Player Management screen appears.
2. Select CREATE PLAYER. The Create Player screen appears.

3. Enter the General Information (name, height, weight, nationality, etc.) for your created player. Press **START** to advance to the Skater Details screen.

NOTE: *A VALID PLAYER NAME MUST CONTAIN AT LEAST ONE LETTER.*

4. Select skater detail options for your created player. Press **START** to advance to the Skater Attributes menu.
5. Allocate skill points to your player. You are allotted a specific number of points based on the players skill level (**ROOKIE**, VETERAN, or SUPERSTAR). Press **START** to continue. The Assign Player to Team screen appears.
6. Select a team to assign your created player to by pressing **D-Button** ‹ ›. Press **START** to accept team and return to the Player Management menu.

MEMORY CARD FUNCTIONS

NOTE: *NEVER INSERT OR REMOVE A MEMORY CARD WHEN LOADING OR SAVING FILES.*

LOADING/SAVING SETTINGS

When you have all of the options configured the way you like them, you can go into the Load/Save Settings menu and save them to a Memory Card. Later, you can load these settings when you restart the game.

- From the Advanced Options menu, choose LOAD/SAVE SETTINGS. The LOAD/SAVE SETTINGS menu appears.
- Select the appropriate choice. A pop-up window informs you of the progress and prompts you to press ✖ to continue.
- You can save only one Setting and one User Profile per memory card.

ROSTERS

To load a roster:

1. Choose LOAD/SAVE ROSTERS from the Rosters menu. A pop-up window prompts you to select a file.
2. Highlight the desired file and press ✖ to select. A pop-up window informs you when the roster is loaded and prompts you to press ✖ to continue.

To reset default rosters:

1. Choose LOAD ROSTERS FROM CD from the Rosters menu. A pop-up window informs you that all roster changes will be lost if you proceed. Click OK.

To save a roster:

1. From the Rosters menu, choose SAVE ROSTERS. A pop up menu directs you to select a file to save to.
2. Choose NEW and press ✖ to continue.
3. Enter a filename for the new roster and press **START** to save the roster under that name. A pop-up window informs you when the roster is saved and prompts you to press ✖ to continue.