
PlayStation
NTSC U/C
PlayStation
RAMPAGE 2
UNIVERSAL TOUR
Sequel to the Hit: RAMPAGE WORLD TOUR!
TEEN
CONTENT RATED BY ESRB
SLUS-00742
MIDWAY

TABLE OF CONTENTS

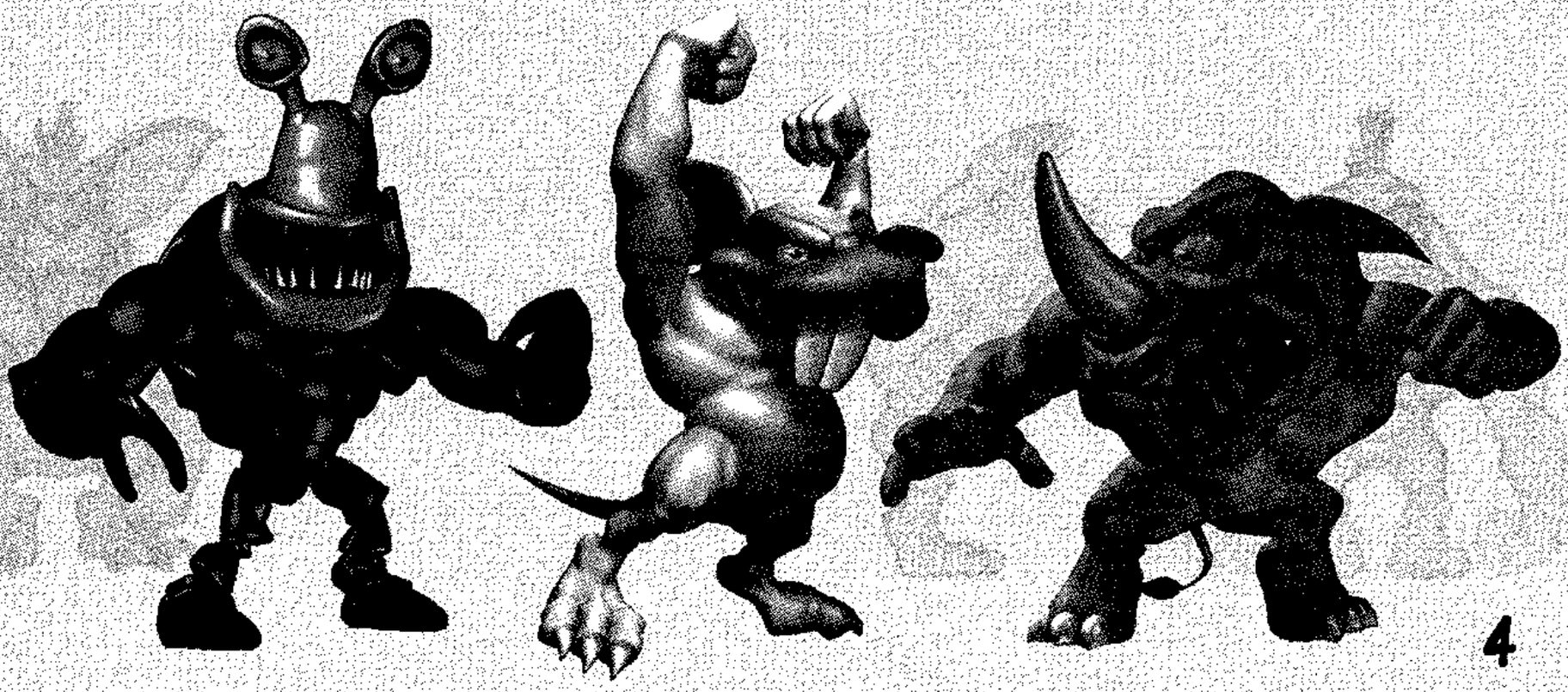
Getting Started . . . . . 3 - 4
Controller 5
Default Controls 6
Rescue Mission 7
Main Menu 8
Passwords 9
Saved Games 10
Options Menu 11
Monster Selection 12
As The World Hurts 13
Attacks and Moves 14
Power Ups 15
Damage Totals 16
The Wrecking Crew . . . . . 17 - 18
Hints 19
High Scores 20
Saved Passwords . . . . . 21 - 22
Credits . . . . . 23 - 24
Warranty . . . . . 25 - 26

GETTING STARTED

Rampage 2: Universal Tour supports up to *Three Players*. If you choose to play a three player game, you'll need the *Multi Tap* adapter. This will allow all three players to play at one time.

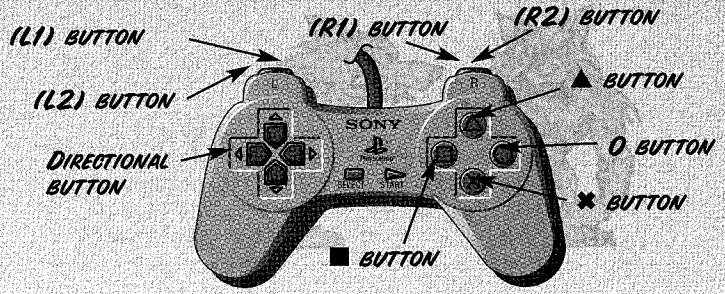
WARNING

If you choose to use the Multi Tap adapter, remember that a controller must be plugged into Controller Port 1-A on the Multi Tap before you connect the Multi Tap to the Controller Port 1 or Controller Port 2 on your Playstation® game console.



CONTROLLER

Before you begin your game, familiarize yourself with the controls.



Menu Selection

Press the Directional button Up, Down, Left or Right to highlight options.

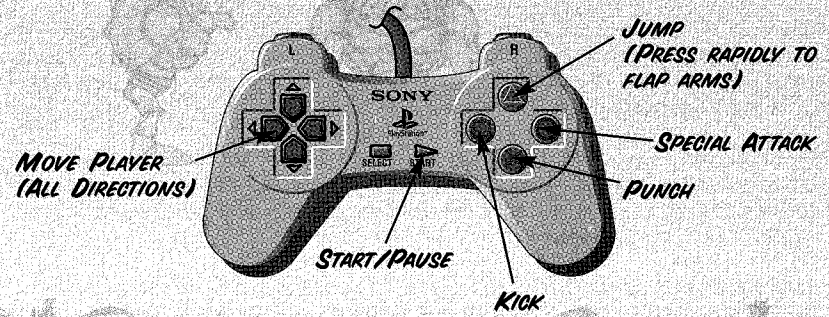
Press the ✖ button to select options.

Press the ▲ button to go to the previous menu.

Press the Start button to pause the game and display the Quit Menu.

DEFAULT CONTROLS

Default Controller Configuration



See Controls, pg. 11, for more information regarding other controller configurations. Rampage 2: Universal Tour supports the Dual Shock™ analog controller.

RESCUE MISSION

The original three monsters George, Lizzie and Ralph have been captured by Earth's forces. George is being held captive in America, Lizzie in Asia and Ralph in Europe. As the world breathes a sigh of relief, three new monsters appear on the scene. Their goal it seems is to rescue the other monsters and start the rampage all over again!

Boris is a gigantic rhinoceros with brute strength and a large horn on his face. Ruby is a hideous red lobster with a set of claws that'll crack open a building like it was a walnut! And Curtis is a giant rat with huge teeth capable of gnawing through both concrete and steel!

Emerging from another Scumlabs International accident, the trio start the worldwide destruction all over again! These three monsters are enough trouble on their own, but if they succeed and rescue their predecessors, it could mean the end of the planet!

Strange sightings of UFOs and other extraterrestrial things have been reported across the globe. Could aliens be behind this? Or are they simply taking advantage of the current situation in order to help accomplish some sort of goal? Will the monsters see them as welcome visitors or as unwanted pests?

MAIN MENU



During the Demo or at the Title Screen, press START to view the Main Menu. Here's are the options you'll see:

START GAME

When you select this and the amount of players there are, you'll go to the Character Selection Screen to start a new game (see Monster Selection, pg. 12)

SAVED GAMES

If you have a Memory card inserted in your Memory card slot, you can use this option to select one of your saved games and continue your path of destruction (see Saved Games, pg. 10)!

PASSWORD

Enter passwords to unlock secrets
(see Passwords, pg. 9)!

OPTIONS

Choosing this will take you to the Options Menu (see Options Menu, pg. 11).

PASSWORDS



Passwords allow you to access hidden characters and other secrets in the game. When you are given a password, remember to write it down so you don't forget it!

To enter a password, press the Directional buttons Left or Right to reach the different columns. Once you are at the column you want to be at, press Up or Down to toggle through the different letters and numbers.

If the password you entered is correct you will hear a tone which means the password is acceptable. You'll know you got it right when the game takes you back to the main menu If nothing happens, you entered an incorrect password.

SAVED GAMES

When you select Saved Games, you will see a display of all Rampage 2: Universal Tour games you have previously saved to your Memory card. You must have games saved on your Memory card to use this option.

To select a certain saved game, press the Directional buttons Up or Down to highlight the saved game you want to use, then press the X button to activate the saved game. You'll then start the game at the level you last saved.

After completing the level after every bonus round, the game will ask you if you'd like to save your progress. If you choose to save your current game, highlight YES and press the X button.

If there is not enough room on your Memory card, the game will prompt you to delete a saved game. To do this, select what game you would like to delete and press the X button, the game will overwrite the last game and replace it with the new one.

Note

You will need at least one free block on your Memory card to save your game.



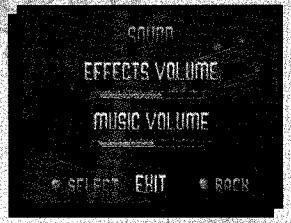
OPTIONS MENU

Customize your game with the features you'll find in the Options Menu. Select the option you want, then press the X button.



CONTROLS

Once selected, press the Directional buttons Left or Right to view and select from the available controller configurations. When you find the configuration you want, select Exit, then press the X button.



SOUND

After selecting this option, you can adjust the volume of the game's Effects Volume and Music Volume. Highlight either option, then press the Directional buttons Left or Right to raise or lower the volume. Once you are done, select Exit and press the X button.



GAME MODES

Damage Friends, Share Lives, Difficulty of the game and Vibration Function. Press the Directional buttons Left or Right to cycle the option. Once you have finished, select Exit and again press the X button. The Vibration Function will only work with the Dual Shock™ Analog Controller.

MONSTER SELECTION



After you select Start Game from the Main Menu, you'll be able to choose how many players will be in the game. After you make your decision (One, Two or Three Players) you will then be taken to the Character Select screen. Press the Directional buttons Up, Down, Left or Right to toggle through the different characters of the game. As you destroy each continent, you will be given a password that will unlock an additional character.

When you've highlighted your character, press the X button or Start to begin. If you change your mind as to which character you want (in multi-player mode), press the X button to deselect the character and try again. After all players have selected their characters, the destruction will begin.

Each Character has its own strengths and weaknesses, as well as its own special attack move. Along with their own special attack, each monster has a unique food (a Mega Food) that will give your health and power bars a super boost. For more information on the characters, please see The Wrecking Crew on pages 17-18.

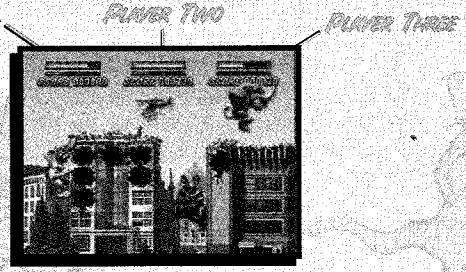
AS THE WORLD HURTS

Throughout your game, countless tanks, planes & soldiers will fire on you with their weapons. These bullets and missiles will cause your Health Meter (Green Bar) to diminish.

To help re-gain health, eat the people you see or look for food when you damage a building. Some things aren't good for you and will cause you to vomit.

Be careful of these items because they make your health meter go down as well. You can also make your opponents health go down by getting into a fight with them. Punch and kick and come out the winner!

You also have a Power Meter (Pink Bar below the green one). When the meter is full, press the O Button to activate your character's special attack! Your Power Meter will rise as you collect Power-Up icons and eat people. Each character has their own unique special attack to destroy buildings faster!



Below the meters you'll find your character's Score, Remaining Lives are shown before each level and when you gain or lose a life during the game.

ATTACKS AND MOVES

As mentioned before, each monster has a Power Meter (see As The World Hurts, Pg. 13). In order to use your character's Special Attack your Power Meter must be full. When the Power Meter is full it will flash on the screen. To activate your character's Special Attack, press the O Button. Once activated, your character will proceed to demolish whatever it can!

There are also certain attacks that every character can do. These are accomplished by pressing either Punch or Kick in combination with the Directional buttons. Here are the basic attacks each character can perform:

Uppercut - Up + Kick button (while on the ground)

Straight Punch - Any direction + Punch button

Straight Kick - Kick button

Flying Kick - Kick button (while in the air)

Building Smash - Kick button (while hanging on side of building)

Grab/Eat Stuff - Any direction + Punch button

Building Stomp - Hold Down while tapping Jump button (must be on the building's roof)

POWER UPS

So after you've busted open that hole in the building, you might be tempted to grab whatever object it is that you see. Make sure you know what things are good for you and what things are bad.

Some Power-Ups are good for health. Others are good for super strength, extra time, added safety and there are some that will make you sick to your stomach!

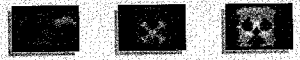
Super Strength Icons - These icons will give you tremendous strength for a short period of time.



Health Boost Icons - These are things that are good for you to eat and will help you gain health.



Vomit Inducing Icons - Beware of eating these or you're going to be sick!



Point Earning Icons - Each of these has a specific point total when you grab one.



Various other icons are hidden in buildings. Some will give you a Safety Bonus, some are Mega Foods. Some will give you More Time and others will help you knock down buildings or knock you off the building! There are many different icons in the game, so look before you eat!

DAMAGE TOTALS

Upon leaving a city in ruins, your monster's face will appear with damage totals below him/her/it. The totals are broken down into three categories: Building Destruction, Vehicle Destruction and Human Consumption/Destruction.



Appearing as road signs, these totals are tallied up for each character as bars. The higher the bar, the better your rampage was. The lower the bar, well you get the idea.

If you were the top monster (for example, in a three-player game) of the battle, your monster will smile it's ugly face off while your opponents' faces will frown with sadness.

Throughout the game, you can earn points by bashing and trashing whatever city is unlucky enough to have you visit. Punch buildings, vehicles and whatever you feel like to earn extra points.

When attempting to free a captured comrade, you must completely demolish the city. After the city is destroyed, you are then capable of busting them out of their concrete and steel enclosure.

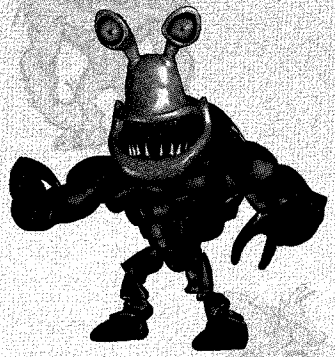
THE WRECKING CREW



NAME: BORIS

SUPER POWER: RHINO CHARGE

MEGA FOOD BOOST: SALAD



NAME: RUBY

SUPER POWER: LOBSTER CAN OPENER

MEGA FOOD BOOST: FISH



NAME: CURTIS

SUPER POWER: RAT BOTTOM FEEDER

MEGA FOOD BOOST: CHEESE

THE WRECKING CREW



NAME: LIZZIE

SUPER POWER: FIRE BREATH

MEGA FOOD BOOST: EGGS



NAME: GEORGE

SUPER POWER: APE STOMP

MEGA FOOD BOOST: BANANAS



NAME: RALPH

SUPER POWER: WOLF HOWL

MEGA FOOD BOOST: STEAK



MIDWAY

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