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Serious Fun™

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PlayStation

PlayStation

NTSC U/C

PlayStation

EVERYONE

CONTENT RATED BY ESRB

SLUS-01392

SKYDIVING EXTREME



NATSUME®
Serious Fun™

WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNOFFICIAL PRODUCT:

The use of unofficial products and peripherials may damage your PlayStation game console and invalidate your console warranty.

HANDLING YOUR PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.















SKYDIVING EXTREME

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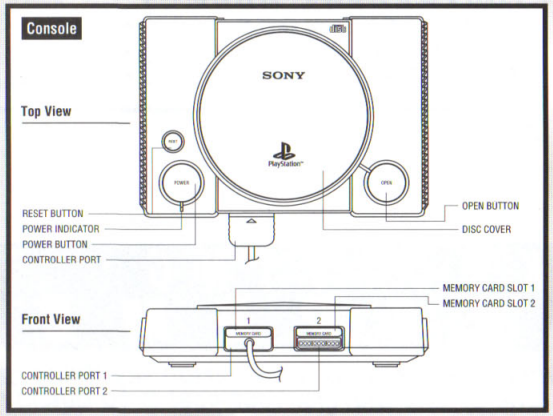
SKYDIVING EXTREME

Skydiving Extreme is a formation skydiving game for one or two players. Your goal is to quickly execute tricks as your four-member team plummets toward the earth. The team that does the most tricks with the fewest mistakes will move on to challenge other teams from all over the world!

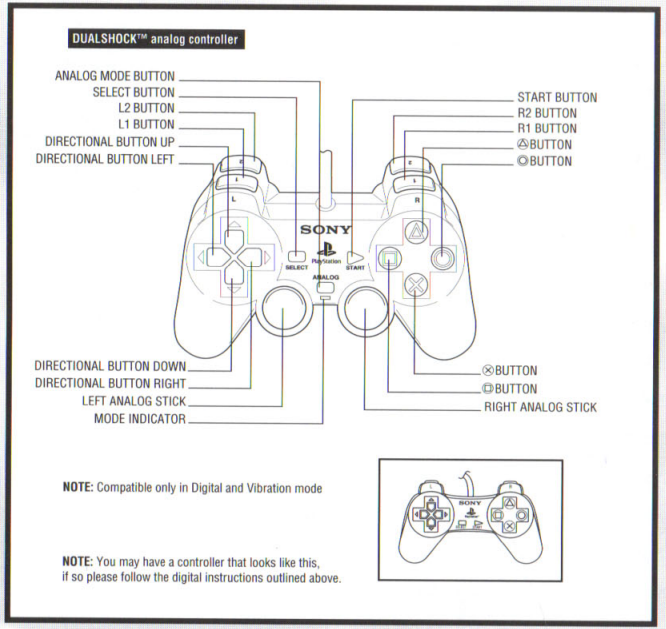


GETTING STARTED

Set up your PlayStation game console according to the instructions in its Instruction Manual. Make sure the power is off before inserting or removing a compact disc. Insert the Skydiving Extreme disc and close the Disc Cover. Insert game controllers and turn on the PlayStation game console. Follow onscreen instructions to start the game.



DUALSHOCK™ analog controller



NOTE: Compatible only in Digital and Vibration mode

NOTE: You may have a controller that looks like this, if so please follow the digital instructions outlined above.

CONTROLLER

FUNCTIONS

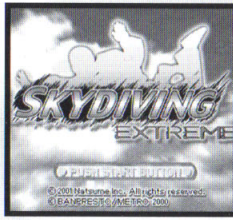
As in real skydiving, playing Skydiving Extreme demands fast reflexes and steadfast concentration. The key to winning is memorizing the button configuration on your PlayStation Controller so you can pull off formations faster than rival teams. Take a moment to study the controller button configurations.

directional button	Move cursor or complete buttons skydive formations
○ button	Enter menu selection and complete skydive formations
× button	Cancel menu selection and complete skydive formations
□ button	Complete skydive formations
△ button	Complete skydive formations
SELECT button	NOT USED
START button	Begin and pause the game
L1 button	Attack rival team if Attack Bar is full
L2 button	NOT USED
R1 button	Speed team recovery from a skydive error
R2 button	NOT USED
left stick	NOT USED
right stick	NOT USED

SET UP

GETTING STARTED

Get ready to jump against the best in the world! Press the START button at the main menu to begin or wait a couple of seconds and check out the top rankings. If this is the first time you've played Skydiving Extreme, read up on the game modes below.



GAME MODES

Skydiving Extreme features three modes of freefall game play: Tournament, 2P Battle and Training. If you're a beginner, visit Training mode first. If you're looking for specific information on how to play each mode, keep reading—we'll cover all the details on the next eight pages!

TOURNAMENT

A one-Player contest against Computer Teams.

2P BATTLE

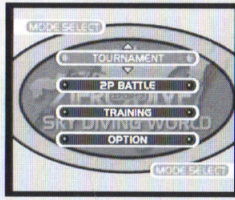
A heart-pounding, two-player freefall free-for-all.

TRAINING

Practice and perfect your skydiving formations for every class in the game.

OPTIONS

Customize your game play options for maximum fun!



HOW TO PLAY

Once you've selected your team and class (in Tournament mode you start in E Class) your four-person team will start their jump. Press the displayed buttons to execute required formations.

SCREEN DISPLAY



1. Team name and attack meter
2. Altitude indicator
3. Attack indicator
4. Formation execution pattern
5. Chute deployment height

Required formation patterns using the directional buttons are highlighted in green diagrams.

Required formation patterns using the right buttons are highlighted in red diagrams.

UNITED WE FALL

After your team leaps from the plane, you need to successfully complete more four-way formations than the rival team. Doing each formation correctly will slow your fall, allowing you time to execute more tricks. To perform a four-way formation, correctly enter the button sequence displayed on the screen before time expires. Keep doing the tricks until your team runs out of altitude and is forced to break up and pull. If you miss a formation, you'll have to start again from the first formation in the sequence.

SKYDIVING EXTREME

HOW TO PLAY

As you complete team formations, you'll earn Attacks. Attacks force rivals to fall faster, making it difficult for them to do additional formations. You can Attack in Tournament and 2P Battle modes.

ATTACKING

As your team successfully performs formation patterns, the red Attack Meter at the top left corner of the screen will eventually fill until you see the letter A. When you see a letter A, it means that your team has enough power to execute an Attack that can force the rival team to fall at a higher rate of speed. When a team is attacked, it must perform a special defensive formation before returning to their normal competition formations. Attack patterns are random, but it's important to successfully complete the moves to avoid losing precious time during the competition.

ATTACK METER

Complete formations to power up your Attack Meter. If you're willing to risk exposing your team to an Attack, save up your Attack Meter power until you have three complete bars (complete bars are indicated by the letter A). The more bars that you use during an Attack, the more formations the rival team must accomplish to escape. Press L1 to execute an Attack.



ATTACK INDICATOR

After an Attack takes place, you'll see an Attack Indicator that will display the level of the Attack and how many formations you've successfully completed to neutralize the freefall.



SPEED IS THE BEST DEFENSE

The faster you can recover, the sooner you'll be able to return to your formation. Take too long and your team will be eliminated from the contest.

TOURNAMENT

Single-player Tournament mode is a challenging international competition that pits your team against the best jumpers in the world.

TEAM SELECT



After selecting the Tournament mode option on the main menu, choose from one of the six international teams. Unless you're loading a saved game, your team will begin playing in the fledgling E-Class. The computer will always choose your opponents.

CONTINUE



Whenever you lose a match, you'll arrive at this continue option screen. Because Skydiving Extreme is a challenging game, you have unlimited continues. Keep jumping until you win and move up to the next class!

RANKING



If your team ranks high enough, you'll see this screen when you leave Tournament mode. Enter your name or initials so you can be recognized on the Skydiving Extreme Ranking Screen!

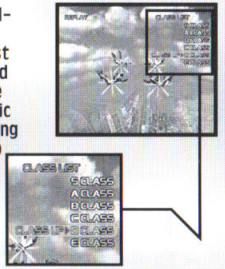
SKYDIVING EXTREME

SKYDIVING EXTREME

TOURNAMENT

CLASSIFICATIONS

Skydiving Extreme Tournament mode features six challenging skill classes. Each class is progressively more difficult than the previous level. E-Class is the easiest classification and serves as a freeflying sort of ground school for the complex classes to come. S-Class is the toughest. As you progress, you'll learn to enter specific buttons on both sides of the controller at near-blinding speeds. Attack formations are always the toughest to complete!



PAUSE OPTIONS

Whoa! Did you mess up really bad? Is the competition hitting you with impossible Attack formations? Did the doorbell ring? Unlike real life, Skydiving Extreme allows you to freeze the action. Press the START Button to pause and check out the nifty options listed below:



RETRY	Aborts your jump and allows you to try again.
QUIT	Quits Tournament mode and returns to the main menu.
EXIT	Cancels pause and continues the current jump.

2P BATTLE

Did friends drop in? There's no need to bail—take them on in two-player Battle mode!

TEAM SELECT



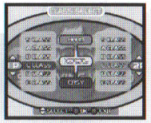
After selecting the 2P Battle mode option on the main menu, choose two of the six evenly matched international teams in the game.

ATTACK SELECT

Depending on player skill, choose the Attack formation difficulty levels.

ATTACK A *Formations use directional buttons and button patterns only.*
ATTACK B *Formations use patterns and single buttons.*
ATTACK C *Formations are single buttons (hardest).*

CLASS SELECT



After you've selected teams and Attack formations, choose the jump class or level of difficulty. Player can select different classes, so this is a practical way to handicap experienced gamers.

STAGE SELECT



You're almost ready to do battle. First you'll need to select the stage where you want to jump.



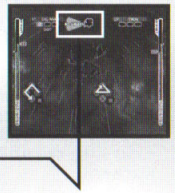
SKYDIVING EXTREME

SKYDIVING EXTREME

2P BATTLE

CAMERA ANGLE

In a one-player game the camera is always focused on your team. In two-player competition, the camera will always track the team with the most altitude. The formation pattern displays for the controllers of each team will appear on the right and left sides of the screen.



SIGHT
The camera indicator at the top of the screen will point to the team in view.



PAUSE MENU

As in Tournament and Training modes, either player can press the START Button to activate the Pause Menu.



RETRY Aborts and restarts the contest.
QUICK Quickly restart a 2P Battle match with new teams and/or a new stage.
QUIT Quits and returns to the main menu.
EXIT Returns to the jump in progress.

HOW ABOUT A REMATCH?

After you complete your jump, you'll see a replay. There's also an option to retry or exit the stage.



RETRY Restarts the contest with same teams.
QUICK Choose new teams, class or stage.
EXIT Exits back to the main menu.

TRAINING

It takes plenty of practice to land as Tournament Champion. Perfect your skills in Training mode!

TEAM SELECT

As in Tournament and 2P Battle modes, Training mode begins with the selection of your team, but you won't have to worry about other teams or nasty Attacks here. The focus is on the pacing and the precision of your team formations.



CLASS SELECT

Select the difficulty of your training at the Class Select menu. It's a good idea to study the last class you were stuck on in Tournament mode. If this is your first time playing the game, select E-Class.



STAGE SELECT

Select any stage in the game. This is a great way to familiarize yourself with the varied weather conditions and environments your team will encounter in Tournament mode.



SKYDIVING EXTREME

SKYDIVING EXTREME

TRAINING

Training mode is an important feature for mastering the timing of formation transitions and the accuracy the button combos necessary for difficult formations.



ACCEPT

This meter displays the transition time available before each maneuver. You must start the formation pattern before this timer runs out.

INPUT

This meter displays the amount of time you have left to enter the button combo for each formation. It begins when you press a button.

REPLAY AFTER THE FREEFALL

After you complete your jump, you'll see a replay. There's also an option to retry or exit the stage



RETRY Restarts the jump with same team.
QUICK Choose new teams, class or stage.
EXIT Exits back to the main menu.

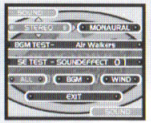
OPTIONS

Play the way you like with Extreme Skydive's Options menu. Here you can customize your game options to get the most from your game play.





VIBRATION
Activates or deactivates the vibration feature on the DUALSHOCK™ analog controller.



SOUND
Modify the game sounds to fit your style of play.



DIFFICULTY
Select one of three levels: Hard, Normal and Easy.

STEREO/MONAURAL
Select between stereo or monaural.

BGM TEST
Sample the tracks used in the game.

SE TEST
Sample the sound effects in the game.

ALL/BGM/WIND
Disable sounds using this option.



ATTACK
Disable or enable the Attack feature in all modes of play using this option.



MEMORY CARD
Select this to load or save your game to a Memory Card.

SAVE DATA
Saves your progress to a Memory Card.

LOAD DATA
Loads your previously saved game.

EXIT
Returns to Mode Select.

NOTES

NOTES

WARRANTY

Natsume, Inc. warrants to the original purchaser of this Natsume product that the medium on which this software program is recorded is free from defects in materials and workmanship for a period of ninety (90) days from the date of purchase. Natsume agrees for a period of ninety (90) days to either repair or replace, at its option, the Natsume product. This warranty shall not be applicable and shall be void if the defect in the Natsume product has arisen through abuse, unreasonable use, mis-treatment or neglect.

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