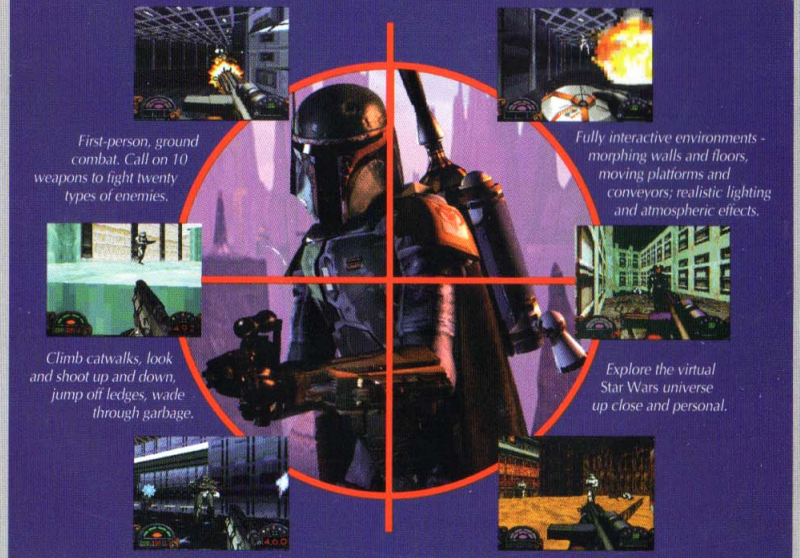
(advertisement)

Dark Forces™... more Star Wars excitement for the PlayStation



First-person, ground combat. Call on 10 weapons to fight twenty types of enemies.

Fully interactive environments - morphing walls and floors, moving platforms and conveyors; realistic lighting and atmospheric effects.

Climb catwalks, look and shoot up and down, jump off ledges, wade through garbage.

Explore the virtual Star Wars universe up close and personal.

LucasArts Entertainment Company, P.O. Box 10307, San Rafael, CA 94912 Rebel Assault II: The Hidden Empire game © 1995 Lucasfilm Ltd. All Rights Reserved. Used Under Authorization. Star Wars and the LucasArts logo are registered trademarks of Lucasfilm Ltd.

Licensed by Sony Computer Entertainment America for use with the PlayStation game console. PlayStation and the PlayStation Logos are trademarks of Sony Computer Entertainment Inc. The ratings icon is a trademark of the Interactive Digital Software Association. Manufactured and printed in the U.S.A. THIS SOFTWARE IS COMPATIBLE WITH PLAYSTATION GAME CONSOLES WITH THE NTSC U/C DESIGNATION. U.S. AND FOREIGN PATENTS PENDING.

PlayStation

LUCAS Arts

PlayStation

NTSC | U/C

PlayStation

KIDS TO ADULTS

K-A

CONTENT RATED BY ESRB

SLUS-00381 SLUS-00386
3093602

STAR WARS REBEL ASSAULT II™

THE HIDDEN EMPIRE™

CUSTOM PLAYSTATION™ EDITION



LUCAS Arts

HOW TO CONTACT US

LucasArts has set up a variety of services to provide you with information regarding our latest games, hint & gameplay assistance, and technical support.

HINT LINE

U. S.

If you need a hint, you may call our automated Hint Line. This service costs .95 cents per minute, requires a touch tone phone, and you must be at least 18 years old or have your parent's permission to call. The number is 1-900-740-JEDI (1-900-740-5334). The option to speak with a live Hint Operator is also available from this number.

Canada

Our Hint Line is also available to our Canadian customers. This service costs $1.25 (U.S.) per minute, requires a touch tone phone, and you must be at least 18 years old or have your parent's permission to call. The number is 1-900 677-JEDI (1-900 677-5334).

WHERE TO FIND US ON-LINE

There are a variety of ways to get in contact with LucasArts on-line.

LucasArts Web Site
(www.lucasarts.com)
You can reach us through the Technical Support section of the LucasArts Web Site (www.lucasarts.com) by clicking on "In Your House Technical Support" which is listed on the bottom of each of the Technical Support areas.

CompuServe
You can send e-mail to ID# 75300,454 or post a message in the LucasArts section of the Game Publishers Forum A.
To get there GO GAMAPUB

America Online
You can reach the LucasArts area by going to keyword 'LucasArts' or send e-mail to LUCASARTS3

Internet E-Mail
You can reach us through the internet by sending E-mail to one of the following addresses: 75300.454@compuserve.com
LucasArts3@AOL.com

Technical Support BBS (File Source Only)
The LucasArts BBS is for file downloads only. Technical Support messages will not be answered here. 1-(415) 507-0400

TECHNICAL SUPPORT PHONE NUMBER

This number is for Technical assistance only. Hints will not be given out over the Technical Support line.

You can reach our Technical Support department by calling 1-(415) 507-4545. We are available to help you Monday-Thursday from 8:30 AM-5:30 PM and on Friday from 8:30 AM-4:30 PM (Pacific Standard Time).

TECHNICAL SUPPORT FAX

For your convenience, we also offer the option of faxing us with your Technical questions at 1-(415) 507-0300.

TECHNICAL SUPPORT MAILING ADDRESS

LucasArts Entertainment
P.O. Box 10307
San Rafael, CA 94912
Attn: Product Support

REBEL ASSAULT II PlayStation Guide

Table of Contents

Starting Up 2

Title Screen/Select Chapter Screen 3

Options Screen 4-6

Memory Card 7

Game Controls 7-8

Light Gun 9

Credits 10-12

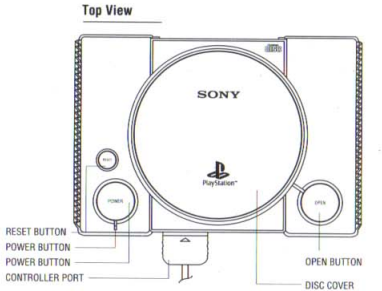
Warranty 13

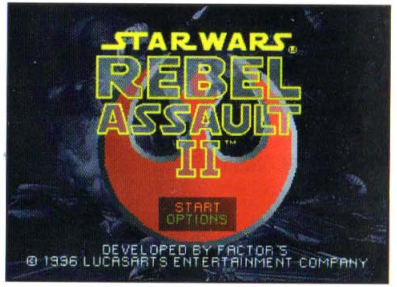
This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772

STARTING UP

Darth Vader means business. It's time to get started, Rookie One...

1. Set up your PlayStation console according to the instructions in its Instruction Manual. Insert a memory card if you want to save your games and high scores.
2. Insert the Rebel Assault II™ DISC I and close the door. Note: Make sure the PlayStation console's power is off before inserting or removing a compact disc. When prompted to switch discs, you do not turn the power off. Open the disc cover on the console, switch to the appropriate Rebel Assault II disc and close the cover. The disc will boot automatically once the disc cover is closed.
3. Plug in one game controller and turn the PlayStation console ON. The opening story will begin, and then the title screen MAIN MENU will appear.
4. Press the Start button on the game controller at any time during the opening to reach the title screen MAIN MENU.



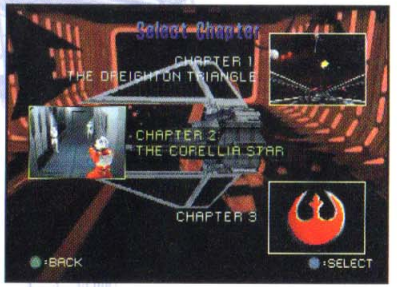


TITLE SCREEN

From the Title Screen, you may select Start or Options. Use the up and down Directional buttons to highlight an option and press the ✖ button to select it. To get back to the title screen MAIN MENU at any point during gameplay, choose ABORT when in the PAUSE screen.

SELECT CHAPTER SCREEN

Upon selecting Start from the Title Screen, the Select Chapter Screen will appear. From this screen, you can select the chapter you would like to play, if available. The Select Chapter screen allows you to play where you left off from the previous game (if you have a memory card) or to replay a completed chapter. If you are playing for the first time, only Chapter 1 will be available. To play Chapter 2, you must first qualify for it by completing Chapter 1. Passcodes appear on the PAUSE and GAME OVER screens to allow access to the last chapter completed as well as all previous chapters completed. There is a different set of passcodes for each difficulty level. Use the up and down Directional buttons to highlight a level and press the ✖ button to select it.



OPTIONS SCREEN

Learn every vantage point, Rookie One...

Press the Direction button up or down to select an option. Press ✖ to confirm your choice. Select EXIT to return to the Title Screen/Game Start Screen.





ON ANY OPTION SUBMENU: Press the Direction buttons left or right to change the setting. Press ✖ to confirm your choice. Press ▲ to go back one menu and select EXIT to return to the Options screen.

ENTER PASSCODE Use the ■, ●, ✖, and ▲ keys to enter the passcode for the chapter you wish to access, then press START or select EXIT. If your passcode is accepted, the chapters associated with it will be available.

SOUND ADJUSTMENT This selection allows you to adjust the volume settings of the game.

DIFFICULTY SETTINGS This selection allows you to adjust the difficulty setting of the game between EASY, MEDIUM and HARD.

MEMORY CARD If you are playing with a memory card, you can select this option to turn auto save on/off, save a game or load a game.

HIGH SCORES This selection allows you to view the high scores of the Top Pilots. Note: High scores are saved only if you have a memory card.



CONTROLS This selection allows you to choose between 3 pre-determined control settings for the Sony PlayStation gamepad.

RESET SETTINGS This selection resets all OPTIONS to their default parameters.







MEMORY CARD



If you have a Memory card, the option to save occurs on the PAUSE screen or the GAME OVER screen. You may also save OPTIONS MENU settings. Saving occurs automatically with AUTO SAVE set to ON. If you play without a memory card, you won't be able to save game data, but you will have the ability to use passcodes to access levels. Do not remove or insert a memory card during a save or load operation.

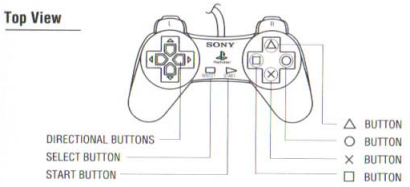
When the game is over, the system will retain all completed level information, so you can access any level you just completed. If you reset the system, you will lose the data, unless you saved it to a memory card.

GAME CONTROLS

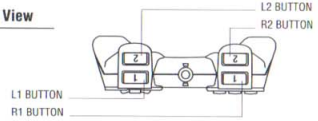
Maneuver quickly and carefully, Rookie One...

Controls for the gameplay are as follows:

Top View



Front View





FLIGHT SEQUENCES
(Chapters 1,3,4,5,6,7,8,9,10,13,14, and 15)

D –PAD–Controls direction of cursor for laser firing and/or maneuvering ship through level.

▲ BUTTON–(or **Select** button)-toggles ship view (cockpit view/ outside ship view) Levels 1,5,8, and 14 only.

✖ BUTTON–fire lasers.

● BUTTON–not used.

■ BUTTON–not used.

L1 BUTTON–rotate ship counter-clock-wise (hit twice quickly to do barrel roll).

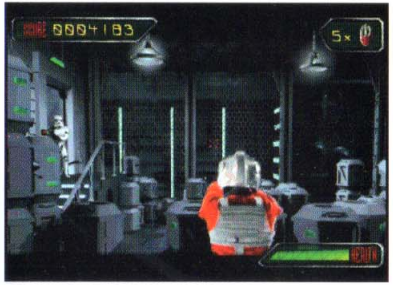
R1 BUTTON–rotate ship clock-wise (hit twice quickly to do barrel roll).

L2 BUTTON–not used.

R2 BUTTON–not used.

START BUTTON–pauses gameplay.

RESET GAME–To reset the game at any point during gameplay, hold SELECT down, then, while holding it down, press START.



GROUND COMBAT SEQUENCES
(Chapters 2, 11, and 12)
In chapter 2, stage 3; use the left and right Directional buttons, or the shoulder buttons on the game controller to choose which side of the screen to appear.

D –PAD Controls direction of cursor for blaster firing.

▲ BUTTON–not used.

✖ BUTTON–fires blasters.

● BUTTON–hide.

■ BUTTON–hide.

L1 BUTTON–not used.

R1 BUTTON–not used.

L2 BUTTON–not used.

R2 BUTTON–not used.

SELECT BUTTON–not used.

START BUTTON–pauses gameplay.

NOTE: ✖ ▲ ● and ■ will vary depending on the control type (A,B or C) you choose.

LIGHT GUN



Rebel Assault II supports a Light Gun in the Ground Combat Sequences. To activate, plug the Light Gun into Controller Port 2. Use the trigger to fire. To take cover, shoot off-screen or use the gun button. The gun button is activated by going to the CONTROLS section of the OPTIONS MENU (under ADJUST BLASTER). On level 2, stage 3 (last stage) you can choose which side to appear (left or right) by firing at the side you want. Fire at a level angle with your monitor. The Light Gun works best when there is no screen glare such as reflections from background lights or windows. Playing in a darkened room with a high contrast setting should also help. Be sure to calibrate the Light Gun in the ADJUST BLASTER screen located in the CONTROLS section of the OPTIONS menu. The ADJUST BLASTER screen is only available when the light gun is plugged into Controller Port 2.

CREDITS

Project Leader/ Programmer/Designer
Vince Lee

Visual Design/Lead Artist
Richard Green

Cast
Jamison Jones as Rookie One
Julie Eccles as Ru Murleen
Gary Martinez as Admiral Sarn
Howard Swain as Imperial Officer
Roy Conrad as Captain Merrick
Craig Lewis as Admiral Krane
Michael Aron as Ensign Till
Zachary Barton as Commander Jenn
Marc Bauman as Cargo Captain
Chopper Bernet as Commander Kirby
Nicole Galland as Ina Rece
Carl Magruder as Darnell Reggs
Andrew Nelson as Darth Vader
Marc Bauman & Carl Magruder as the Stormtroopers
Admiral Ackbar as Himself

Rebels (extras)
Mark Christiansen
Laddia Holly
Garrett Griffin
Kathy McGinley
Howard Meehan
Marilyn Moetén
Ron Roggé
Greg Scott
Carolyn Taylor
Matthew Troncone
Blake Tucker

Voice Overs
Denny Delk as Intercom and Red Shirt One
Nick Jameson as Emperor
Nick Jameson & Colin Michael Kitchens as the Stormtroopers
Scott Lawrence as Darth Vader

Art and Animation
Ron K. Lussier
Daniel Colon Jr.
Garry M. Gaber
Eric Ingerson
Craig Rundels
Clint Young
Seth Piezas
Jon Knoles
Bill Stoneham
Alan Iglesias

Additional 3D Art provided by Mechadeus
Noah Kennedy
Goose
Thom Bishop
Marco Bertoldo
Bill Neimeyer
Cody Chancellor
Eric Chadwick

Lead Video Effects Compositor
Mark Christiansen

Lead Art Technician
Aaron Muszalski

Video Effects Compositor
Chris Weakley

Art Technician
Doug Shannon

Storyboard Artist
Paul Topolos

Director of Live Video
Hal Barwood

Additional Video Production Support
Laurie Blavin
George Young
Joyce Quan
Rick Wise
Jim Rolin
Patrick Sirk
Mike Dondero
Lisa Ginsburg
Blake Tucker
Nelson Hall

Sound Designer
Larry The O

Sound Quality Control
Peter McConnell

Composer and Conductor of Music
John Williams
Performed by the London Symphony Orchestra
Star Wars Trilogy: The Original Soundtrack Anthology
℗ © 1993 Lucasfilm Ltd. Used Under Authorization. All Rights Reserved.

Voice Producer/Director/Casting
Tamlynn Barra

Voice Editor
Khris Brown

Assistant Voice Editors
Coya Elliott
Julian Kwasneski

Voice Production Assistance
Peggy Bartlett

Production Coordinator
Peggy Stok

Quality Assurance Manager
Mark Cartwright

Quality Assurance Supervisor
Dan Connors

Quality Assurance Archivist
Wendy Kaplan

Sony PlayStation Lead Tester
Matthew Azeveda

Quality Assurance
Josef Richardson
Scott Douglas
Adam Pasztory
Ryan Kaufman
John Drake
Lynn Selk
Randy Tudor

Key Accounts Manager
Meredith Cahill

Manufacturing Manager
Jason Horstman

Product Support Manager
Dan Gossett

Product Marketing Manager
Barbara Gleason

Public Relations Manager
Tom Sarris

Public Relations Specialist
Heather Twist

Internet Marketing Specialist
Jason Deadrich

Cover Art
Richard Green

Package Design
Soo Hoo Design
Richard Green

Manual Design
Soo Hoo Design

Documentation
Barbara Gleason

Thanks to
Brett Tosti
Dave Harris
Julia Russo
Stacy Mollema
Howard Roffman
John Miller
Jill Uebel

Special Thanks to George Lucas

PlayStation version developed by Factor 5:

Main Programmer
Jens Petersam

Additional Programming
Holger Schmidt
Thomas Engel

Graphics
Mario Wagner
Andreas Escher

Real-time 3D-models
Tobias Richter

Sound Design
Rudolf Stember

Produced by
Julian Eggebrecht

LIMITED WARRANTY

Notice: LucasArts Entertainment Company ("LEC") reserves the right to make changes in the product described in this manual at any time and without notice.

The enclosed software product and this manual are copyrighted and all rights are reserved by LEC and Lucasfilm Ltd. No part of this manual or any of the accompanying materials may be copied, reproduced, or translated in any form or medium without the prior written consent of LEC and Lucasfilm Ltd.

THE ENCLOSED SOFTWARE, MEDIA AND DOCUMENTATION ARE PROVIDED "AS IS." LEC MAKES NO WARRANTIES WHATSOEVER REGARDING THE ENCLOSED SOFTWARE, MEDIA AND DOCUMENTATION, WHETHER WRITTEN OR ORAL, EXPRESSED OR IMPLIED, INCLUDING, WITHOUT LIMITING THE GENERALITY OF THE FOREGOING, WARRANTIES AND CONDITIONS OF MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE, EVEN IF LEC HAS BEEN INFORMED OF SUCH A PURPOSE. ACCORDINGLY, THE ENTIRE RISK AS TO THE USE, RESULTS AND PERFORMANCE OF THE SOFTWARE, MEDIA AND DOCUMENTATION IS ASSUMED BY YOU. IN NO EVENT WILL LEC BE LIABLE TO YOU OR ANYONE ELSE FOR ANY CONSEQUENTIAL, SPECIAL, OR INDIRECT DAMAGES RESULTING FROM POSSESSION, USE, OR MALFUNCTION OF THIS PRODUCT, INCLUDING WITHOUT LIMITATION, DAMAGE TO PROPERTY AND, TO THE EXTENT PERMITTED BY LAW, DAMAGES FOR PERSONAL INJURY, EVEN IF LEC HAS BEEN ADVISED OF THE POSSIBILITY OF ANY SUCH DAMAGES OR LOSS. SOME STATES DO NOT ALLOW LIMITATIONS ON THE DURATION OF IMPLIED WARRANTIES AND/OR THE EXCLUSION OR LIMITATION OF INCIDENTAL OR CONSEQUENTIAL DAMAGES, AND THUS THE PRECEDING LIMITATION AND/OR EXCLUSIONS AND LIMITATIONS MAY NOT APPLY TO YOU. THIS WARRANTY GIVES YOU SPECIFIC LEGAL RIGHTS, AND YOU MAY HAVE OTHER RIGHTS DEPENDING ON THE LAWS IN YOUR STATE. YOU AGREE THAT THE LIABILITY OF LEC ARISING OUT OF ANY KIND OF LEGAL CLAIM (WHETHER IN CONTRACT, TORT, OR OTHERWISE) WILL NOT EXCEED THE AMOUNT YOU ORIGINALLY PAID FOR THE USE OF THIS PRODUCT.

Rebel Assault II: The Hidden Empire™ and ©1995 Lucasfilm Ltd. All Rights Reserved. Used Under Authorization. Star Wars and the LucasArts logo are registered trademarks of Lucasfilm, Ltd.

LucasArts Entertainment Company, P.O. Box 10307, San Rafael, CA 94912