
PlayStation
NTSC U/C
playstation
989 STUDIOS
TWISTED METAL 4
TEEN

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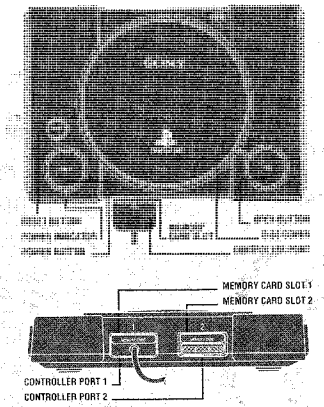
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GETTING STARTED

Set up your PlayStation® game console according to the instructions in the Instruction Manual. Make sure the power is off before inserting or removing a compact disc.

Insert the Twisted Metal 4 disc and close the disc cover. Insert one or two game controllers and turn on the PlayStation game console. Follow the on-screen instructions to start a game.

Three or four player games require the use of a Multi-Tap.



Memory Card

The MEMORY CARD can be used to save game configurations, Tournament progress and created cars. Insert the MEMORY CARD in Card Slot 1 (Card Slot 2 is not used).

To save your game configuration:

Select OPTIONS on the Main Menu and make the game modifications you want. Save your changes to a MEMORY CARD when prompted.

To load a game configuration:

Insert your MEMORY CARD before turning on the PlayStation game console and your configuration loads automatically when you start the game. If you insert your MEMORY CARD after starting up the game (while still in the setup menus), Twisted Metal 4 will prompt you to load your configuration.

To save your created vehicle:

Select CREATE A CAR on the Vehicle Selection screen and make your car. Save your created car when prompted.

To load a created car:

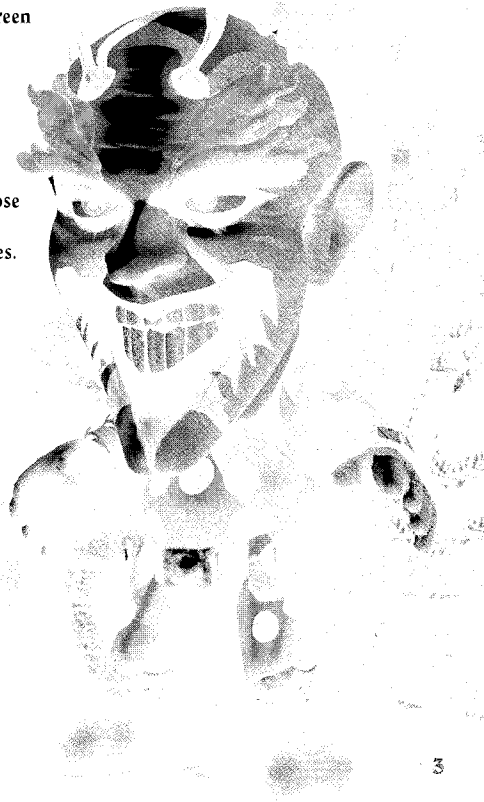
Select LOAD CAR on the Vehicle Selection screen and load your created car.

To save your progress in a Tournament:

As you complete each Tournament level, you will be prompted to save your progress.

To load a Tournament:

Choose LOAD GAME on the Main Menu. Choose the saved Tournament you want to continue playing from the list of saved games.



CONTROLS

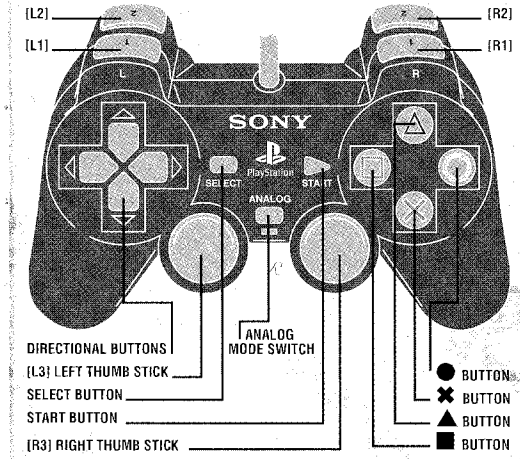
You can adjust game controls on the Button Settings menu.
The following are the default controls.

Note: DUAL SHOCK™ analog controller only: Toggle the Vibration function ON/OFF by using the Option mode ➡ Vibration setting (see the section "Button Settings" on page 12). The vibration feature is not affected by the controller's analog mode switch.

Start/Pause	START button
Steer	D-Pad left/right
Accelerate	✖ button
Turbo	✖ button (tap twice)
Reverse	▲ button
Hand brake/Quick turn	■ button
Hand brake/Quick turn	D-Pad down and in steered direction
Fire active weapon	L2 button
Fire machine guns	R2 button
Switch weapons	L1 or R1
Change camera view	SELECT button
Rear view	● button

Analog Controls

Steer	Left stick left/right
Accelerate	Right stick up or Left stick up
Reverse	Right stick back
Turbo	Right stick in
Rear view	Left stick in
Hand brake/Quick turn	Left stick back or Right stick right/left



BOW DOWN TO DA CLOWN

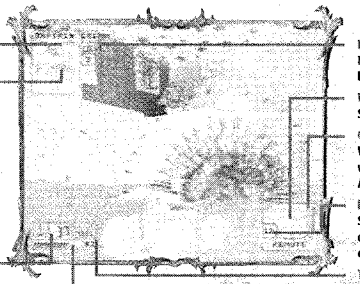
Twisted Metal's reigning leader, Calypso, has been overthrown in a coup d' clown. As the new CCO (Chief Clown of Operations), Sweet Tooth™ has hand-picked a wicked posse of evil henchmen to do his bidding and ensure that this is one carnival freakshow where the freaks reign supreme.

This time around Sweet Tooth's calling the shots, and rest assured there'll be plenty of them. He's designed a fistful of expansive levels straight out of your worst nightmares. Romp around in his sicko bedroom, get dizzy in a multi-story maze and skid through the center ring in his carnival. If you can survive all the psychotic combat carnage, then Sweet Tooth will grant you anything your little exhaust-clogged heart desires.

But what's up with the main man? Calypso, the dumped prince of dark automotive deeds, now roams the streets as a hotheaded contestant armed with a particularly large nuclear missile launcher. He joins: a violence-stoked meter maid who marks tires with 50 caliber machine gun bullets; a dysfunctional family who risks being crushed in their station wagon for a little togetherness; and a noxious exterminator who's just looking for a few choice roaches to squash beneath his wheels. And that's just a sampling of the deranged motorists who think the best defensive driving is a good offensive missile attack.

If you think you can hack it, load up your missiles and make wreckage to your twisted heart's content.

GAME SCREEN



ENEMY TARGETED
Current enemy locked on for attack.

RADAR
You are at the center of the scope where the green lines cross. The dots on the scope are the enemy. Flashing dots are enemies on roads above or below you. Whatever is at the top of the screen is in front of you. The name of the targeted enemy appears over the top of the scope. The number of enemies remaining appears at the top right of the scope.

LIVES
Begin a Tournament with five lives. Lives remaining is at the lower left corner of the screen. You cannot see lives remaining in Deathmatch mode.

HEALTH BAR
Shows how much health you have remaining. Run out of health and you're a goner. Increase health by picking up health icons.

ENEMIES REMAINING
Number of enemies left to destroy before victory.

WEAPONS HUD
Shows your selected weapon.

COMBO ATTACK ENERGY BAR
Watch this meter so you'll know when you have the juice for Combo Attacks.

ROUNDS REMAINING
Shows how many remaining rounds of the selected weapon you have on board.

TURBO
Shows the amount of turbo power remaining. Turbo icons recharge your turbo. Don't be shooting off your turbo all the time because fuel is in limited supply.

Game Views

There's more than one way to view the destruction. Game views are Close, Medium and Far.

To change the Game View:

- Press the SELECT button during the game or...
- Press START to open the Pause Menu, then select CAMERA. Press the D-Pad up/down to change the view.

To change the split screen configuration in a two-player game: Pause the game, highlight SPLIT and press the D-Pad left/right to see the variations.

SETTING UP THE GAME

At the main menu screen, press the D-Pad up/down to highlight an item and press the ✖ button to open it. Press the D-Pad left/right to change a setting and press the ✖ button to confirm the selection.

NEW GAME

Choose Game Type

- Tournament—Try to make it through all eight battlezones.
- Deathmatch—Single battles in the world of your choice.

Number of Players

- One to four players attempt vehicular assassinations against each other and everyone else.
- Three or four player games require a Multi-Tap.

OPTIONS

Audio

- Sound FX Volume - Bothered by a little noise? Press the D-Pad left/right to adjust volume.
- Music Volume - Press the D-Pad left/right to adjust music volume.

Video

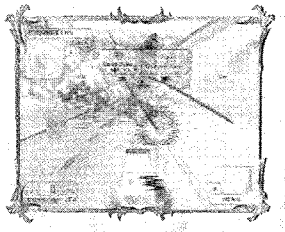
- Dithered Display - Dithering helps display color transitions better. A non-dithered display shows sharper detail. Select YES/NO.
- Refresh Priority - Choose GRAPHICS to emphasize graphics over gameplay speed. Choose GAMEPLAY to emphasize gameplay speed over graphics.
- Adjust Screen - Press the D-Pad left/right and up/down to center the screen display.

Password - Enter password here to unlock secret areas of the game.

Credits - Meet the body and fender folks at 989 Studios.

LOAD GAME - Select a saved game at MEMORY CARD screen.

TOURNAMENT



You'll fight through eight deadly battlegrounds, advancing to each new level only after wiping out all opponents. Enemy vehicles are chosen automatically. As you progress through each level, the bad guys get tougher to beat. You begin the Tournament with five lives. When you run out of lives, you lose and the Tournament is over. If you make it through all eight levels, you win and are the champion of our freak-filled, twisted tournament. Tournament play is a one or two player game.

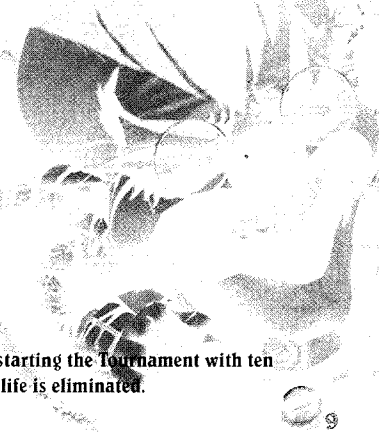
Note: You can save your game during Tournament play when you complete a level.

After selecting your vehicle, select YES or NO for the following Tournament options:

CPU Ally

Drive into battle with a computer-generated friend of your choice who will blow away anything that moves except you. It's great having someone to take your bullet, but when you win, you won't see the ending movies.

If you say YES to CPU Ally, press the D-Pad left/right to review potential battle partners and press the ✖ button to confirm your choice.



Pool Lives

If you select a CPU Ally, you can combine the total lives, starting the Tournament with ten lives between you. Each time someone gets creamed, one life is eliminated.

DEATHMATCH

Deathmatch mode lets one to four players wreak automotive devastation in the world of their choice. You can pick exactly who and how many opponents you want to fight. You can also make the match one quick showdown or an infinite number of rematches.

Check out the following options for making the Deathmatch your own wacked out world.

1. Press the D-Pad up/down to highlight a category. Press the D-Pad left/right to change the setting.
2. Press the ▲ button to close the screen.

World

Select the world where you want to get crazy. Review the "Twisted Worlds" section (page 14), to get help with your travel plans.

CPU Cars

Select how many opponents you want. Seven is the maximum.

Options

Press ■ button to enter Deathmatch Options.

DIFFICULTY LEVEL
Choose Easy level for the easiest gameplay, Medium for more difficult gameplay, and Hard for maniacal, no holds barred war.

CHOSEN WORLD REPEATS/ADVANCES
Play one world over and over or move each Deathmatch to a new location after you win.

CPU CARS CHOSEN
Random or By Player - Select RANDOM if you want cars randomly chosen. Select BY PLAYER to choose the cars you want.

Once or Every Level - If randomly chosen, opponents can be chosen once or on every level.

PASSWORDS

Passwords are used to reveal secret areas of the game.

1. Select OPTIONS on the Main Menu.
2. Select PASSWORD and enter your password.

VEHICLE SELECTION

After selecting the game type, the Player screen appears and it's time to pick your machine. You can initially choose one of thirteen vehicles or create your own.

Select a Vehicle

1. Highlight VEHICLE and press the D-Pad left/right to move through the vehicles.
2. Highlight INFO and press the ■ button to get to know the driver of the highlighted vehicle.
3. Press the ✖ button to select the vehicle.

Load Car

You must have first created a vehicle on the Create a Car screen. You can store up to 30 created cars. See the "Create a Car" section below. Press the D-Pad up/down to select a car and press the ✖ button to load the car.

Create a Car

1. Highlight CREATE A CAR and press the ✖ button to open the Create a Car screen.
2. Highlight SIZE and press the D-Pad left/right to select SMALL, MEDIUM or LARGE.
3. Highlight STYLE and press the D-Pad left/right to select one of the three styles.
4. Highlight PAINT and press the D-Pad left/right to select one of the paint jobs.
5. Highlight OPTIONS and press the D-Pad left/right to select YES, then press the ✖ button.
6. Highlight WEAPON and press the D-Pad left/right to select a special weapon.

7. Highlight BATTLE CRY and press the D-Pad left/right and up/down to select a battle cry.
8. To enter your name, highlight a character and press the D-Pad to highlight a character, and then press the ✖ button to enter it. If you wish, select SAVE and press the ✖ button.
9. Press the ✖ button to confirm your created car and begin the game.

PLAYER SETTINGS

Make player settings after you have chosen a game type. On the Car Selection screen, press the ● button to go to the PLAYER SETTINGS screen.

CONTROLLER CONFIGURATION

You can:

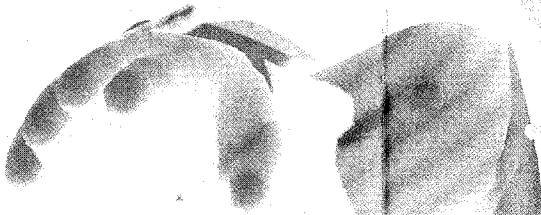
- Designate any function to any button.
- Designate one or several functions to one button, but you must do it one function at a time.

Example: Machine guns and accelerate could both be the ✖ button.

To designate a function to a button:

1. Press the D-Pad up/down to highlight a function.
2. Press the ✖ button to assign a function. The next button pressed will assign that button to that function.
3. Press ▲ when you are finished.

To return to default controls, press the R1 button.



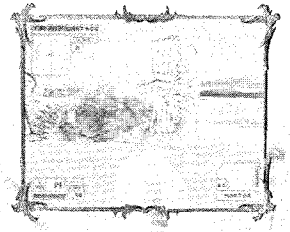
VIBRATION

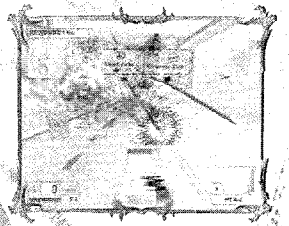
Turn DUAL SHOCK™ analog controller vibration ON/OFF.

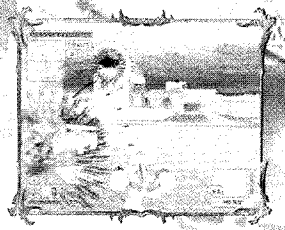
HEADS UP DISPLAY

Choose FULL for the full graphical display or ABBREV for a text only display.



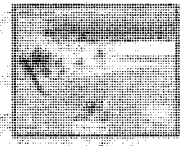






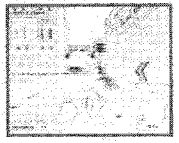
Each level has a secret weapon. If you can find it, you rule!

Construction Yard



Glowing green sludge lights this greasy warzone as you careen through stacks of smashed cars and highly toxic environmental filth. Bask in the warmth of Sweet Tooth's flaming sludge pit as some poor sucker falls in. The centerpiece of this automotive nightmare is the crane. Control it and helpless screams will be music to your ears.

Neon City



A hover train hurtles through this eerie concrete and neon world, then vanishes into a subway. Terrorize the midnight streets and cruise the rooftops looking for hidden routes. The train stays on schedule, which might help you figure out how to destroy it. Accidents can happen, especially since this is Sweet Tooth's favorite night spot.

Road Rage



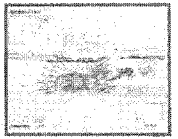
This is what it's all about...Sweet Tooth's Freeway! Not only that - you have missiles. But there's one problem. You're not the only highway wacko armed to the off-ramp with heavy artillery. Keep moving if you wish to survive. Secret areas await the explorative contestant.

Sweet Tooth's Bedroom



Sweet Tooth's hidey hole is surprisingly neat for a psycho clown if you overlook the old pizza boxes, bad graffiti and severed doll heads. He likes to sleep with explosives and gasoline close by and even has a nightlight. Maybe he's afraid of monsters. The trick here, besides not getting cooked alive in your car, is to get off the floor for some exploration.

Amazonia 3000 B.C.



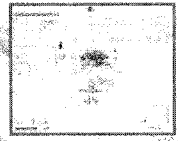
It's Sweet Tooth's temple of terror. Raid four ancient and sacred areas where the spirits don't like homicidal rowdies with loud cars and machine guns. They show their displeasure by zapping the unholy with lightning bolts. Each mystical area has a secret that unlocks special powers. Be careful or you could end up trapped in a tomb with a view.

The Oil Rig



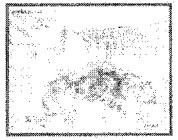
Cruise the rig while fighting for your life. Sheer drops guarantee instant death while a mysterious helicopter cruises overhead. Move through this world ferreting out hidden transporters or rolling up ramps. If you don't get drilled first, you might go for the gusher.

The Maze



You'll be amazed how tough it is to get to the top in this game. Stalk the endless mossy walls blowing away anything that rolls while searching for ways out. This maze is vertical as well as horizontal and switching levels is no breeze.

The Carnival



Remember those wonderful summer nights when the carnival was in town? The air was filled with the smell of cotton candy and you giggled your way through the Tunnel of Love. Well our little carnival nightmare is not like that! You'll be watching in disbelief as someone tears through the Twisted Tunnel of Love. Yep, this is Sweet Tooth's Carnival and the only thing you're going to smell is burning wreckage.

PICK-UPS AND WEAPONS

Fire Missile
Partial homing ability and a moderate damage rating make this a good all around missile.



Power Missile
The most powerful missile in the game. This causes major damage to enemy vehicles and fighting environments. Aim this weapon carefully because it's not a homing missile.



Ricochet Bomb
When released, these bombs bounce around in the environment until they strike a vehicle (including yours!). The longer the bomb is in play, the more powerful it becomes.



Lightning
Be sure you're far away or the results can be shocking!



Homing Missile
Capable of zeroing in on an enemy vehicle from a distance.



Napalm
An enemy struck by napalm instantly catches fire. But watch out! Burning cars can ignite other cars and objects they touch.



Remote Bomb
The most powerful of all weapon pick-ups, remote bombs explode when you detonate them. Great for laying an explosive trap!



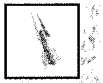
Freeze Remote
This chiller is the weapon of choice for catching that nasty little opponent who will not stay still long enough for you to torment. Plant one of these nearby and detonate. Anything within its range will instantly freeze, allowing you to do as you please.



Proximity Mine
Just drop this one and the next poor sucker who drives by is getting destroyed. When the light starts blinking, it's armed. Chain proximity mines together to increase the kill radius.



Rain Missile
Explodes with a rainstorm of fireballs that ignite in the air for a wide damage radius.



Speed Missile
Want fast relief from attack? Three out of four Twisted Metal heads agree; Speed Missile is the choice when you absolutely have to blow something up fast. This is not a homing weapon. Hold down the L2 button for automatic action.



Mortar
An incredibly powerful homing explosive with an enormous blast radius that incinerates enemies near and far.



M.I.R.V.
(Multiple Independently Targeted Reentry Vehicle)

One missile delivers multiple warheads. Good for bombarding an opponent, but there is no equal for firing around corners.



Rain 2 Missile

This missile releases a series of napalms to deliver a flurry of fire on your opponents.



Health

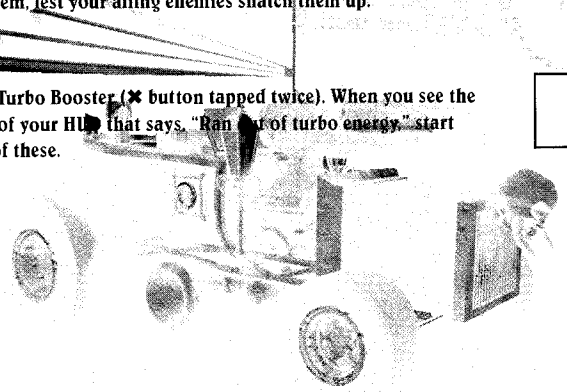
These are essential to recover from battle damage. When your vehicle starts looking like it got hit by a train, you're in bad health. Look for a health power-up quick. They come in two flavors, full and partial. Full health is a complete square icon with a blue border; partial health is designated by a complete square icon without the blue border. Grab them while you can, even if you don't need them, lest your ailing enemies snatch them up.



Turbo

Charges up your Turbo Booster (✖ button tapped twice). When you see the notice at the top of your HUD that says, "Ran out of turbo energy," start looking for one of these.





ATTACKS

Each vehicle can unleash Special Weapon and Combo Attacks.

Special Weapon Attacks

Each vehicle features a Special Attack that is more lethal than standard weaponry. Power up your vehicle's Special Attack capability by finding the Special icon. Check out the vehicle descriptions starting on page 21 to find the Special Attacks for your machine.

Combo Attacks

Out of ammo? No sweat because you have Combo Attacks that don't depend on picking up ammo.

- Combo Attacks do depend on your stored energy so watch your Combo Attack Energy Bar.
- Combo Attacks affect vehicle performance and maneuverability so know your vehicle.
- Most Combo Attacks require three, four or more button sequences. Experiment.

Attack/ Maneuver	
Freeze burst	D-Pad left-right-up-up
Rear freeze	D-pad left-right-down-down
Massive attack	D-pad up-down-up-down-up
Rear massive attack	D-pad up-down-up-down-down
Rear attack	D-pad right-left-down-down
High jump	D-pad up-up-left
Shield	D-pad up-up-right
Invisibility	D-pad down-down-up-up
Hyperspace	D-pad up-up-down-down

Advanced Tactics

There are many unique weapons in Twisted Metal 4 that can be used in a variety of insane ways to crush your opponents. Try out these methods for some serious disaster. Invent your own and put your opponents where they belong—six feet under.

THE ACID CESSPOOLS

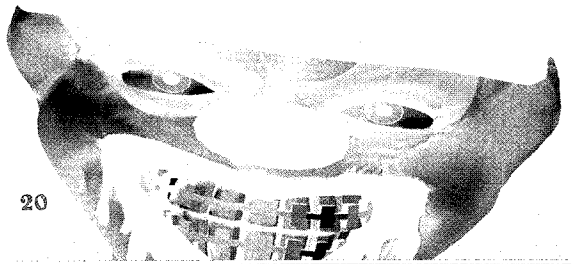
Located in various levels of the game, you can recognize these toxic pools by their glowing green color. Launch a fiery napalm blast into one of these while your opponent is trudging through and watch the fun begin!

PROXIMITY MINES (CHAIN REACTION)

This weapon redefines the word destruction. Place one of these mines and wait for your victim to come within range for an automatic surprise detonation. Or if you prefer, you may shoot a missile at the mine to start the balmy event yourself. But for some real carnage, place several of these close together for a Fourth of July spectacle that even Sweet Tooth himself would be proud of.

EXPLODING BARRELS

There are no monkeys in these barrels, although there might be some flying out of your opponents' rears once they get a load of these. These barrels are carefully placed in areas around the levels. Be just as careful when you're near because touching them or shooting at them will cause them to explode.



THE VEHICLES AND DRIVERS





DRIVER NAME: METER MAID

VEHICLE: 3-WHEELED METER CAR

DRIVER INFO: 23-YEAR-OLD FEMALE, LOS ANGELES, CA

Known to shoot out the tires of illegal parkers, Zanita Corbett decided to become a meter maid because, "I like to ruin peoples' day." After being suspended from traffic enforcement for weapons violations, she used a small inheritance from her deceased father to build a heavily-armed custom meter maid cart. One day her boss found his own car pulverized by 50 caliber machine gun bullets after he parked illegally in a handicapped zone. Zanita got her job back no questions asked. Meter Maid's special weapon is the health sucking energy beam.





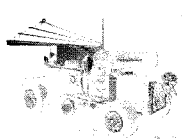
DRIVER NAME: ORBITAL

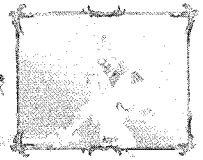
VEHICLE: SLEEK SPORTS CAR

DRIVER INFO: 41-YEAR-OLD, STOCKWELL, LONDON, ENGLAND

Once a dashing spy for British Intelligence, Orbital fell victim to a diabolical bio-weapon experiment by an evil archenemy. He escaped but was horribly disfigured. Except for his unfortunate habit of wearing over amped bell-bottom pants, Orbital has meticulous taste. His choice of cars is no exception. He drives a specially altered high tech sports car. Orbital believes that if he can win the Twisted Metal Competition, he will emerge from the battle a normal person again. His special weapon is a Teleorb.

DRIVER NAME: CAPTAIN GRIMM
VEHICLE: PIRATE SHIP CAR
DRIVER INFO: AGE UNKNOWN, DEAD GUY, NO KNOWN HOME TOWN





Judging from Captain Grimm's facial complexion, the only thing that's alive about him is the parrot on his shoulder. This is what Death looks like dressed up for the holidays. He gave up trying to gather a crew for a new pirate ship when every sailor he interviewed dropped dead. So Grimm came up with the idea of a pirate hot rod. "I was in a rut with work and just doing one dead end assignment after another," says Grimm. No one knows what powers the pirate ship car, but a big bore cannon sits where the engine should be. It fires lit cannon balls.

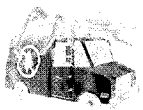
DRIVER NAME: CALYPSO
VEHICLE: NUKE MOBILE
DRIVER INFO: OVERTHROWN TWISTED METAL LEADER

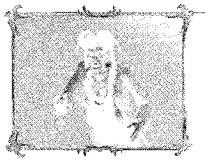




The legendary Calypso is in exile, tossed off the Twisted Metal throne by a circus hack. He gave his heartless soul to the organization and this is the thanks he gets. He's going to turn Sweet Tooth into clowndog on a stick if he gets the chance. Calypso drives a surplus Soviet mobile missile launcher that's extremely deadly. He believes the right to bear arms includes tactical nuclear weapons.

DRIVER NAME: GOGGLE EYES
VEHICLE: ROACH COACH
DRIVER INFO: 26-YEAR-OLD MALE, LITTLE ROCK, AR





Traumatized as a child when he witnessed a giant cockroach win a pie-eating contest, Goggle Eyes swore to rid the earth of disgusting crawling vermin. He majored in Chemistry at college and graduated with honors after inventing the most lethal pesticide known to man. Friendless and isolated because all he could talk about was bugs, Goggle Eyes spent lonely days in the lab improving his already murderous roach spray. Now he's on the Environmental Protection Agency's 10 Most Wanted list. He joined the Twisted Metal Tournament as an attempt to socialize and shoot new friends. His special weapon is Green Acid.

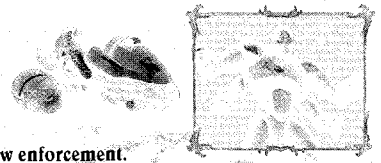
DRIVER NAME: PIZZA BOY
VEHICLE: ILLEGAL STREET RACER
DRIVER INFO: 19-YEAR-OLD MALE, PHILADELPHIA, PA





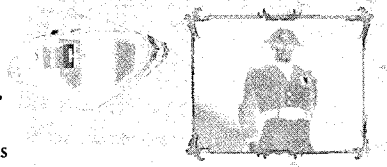
Conner Nazang is the richest pizza delivery boy in the U.S. because he extorts huge tips. When dropping off an order, he parks on the lawn with his hood-mounted heavy machine guns pointed at the front door. After terrorizing every other pizza delivery operation in the city, Conner is the undisputed pepperoni and mushroom kingpin. Want anchovies? That's an extra 50 bucks! Conner was arrested for shooting up a bad tipper's birdbath in 1998. But the judge turned out to be a customer and let him off easy with 1000 hours of community service delivering pizza to Twisted Metal events. His special weapon is a duo of pizza cutters.

DRIVER NAME: QUATRO
VEHICLE: XEON HOVERBIKE
DRIVER INFO: AGE UNKNOWN, NOT OF THIS EARTH



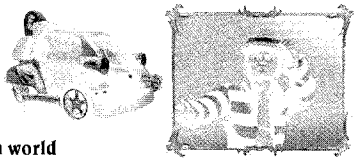
Quatro is the best bike cop in intergalactic law enforcement. Sweet Tooth's infamy is spreading throughout the universe and there is a price on his clown head. Quatro is here to arrest Sweet Tooth and collect a hefty bounty. The only way he can get close to the cagey clown is by winning the Twisted Metal Tournament. Quatro's hover bike has killer acceleration and an incredibly tight turning radius. His powerful Microwave Shockwave knocks opponents senseless.

DRIVER NAME: GENERAL WARTHOG
VEHICLE: WWI TANK
DRIVER INFO: 99-YEAR-OLD WAR MONGER, SPRINGFIELD, MI



General Warthog left his brains in the trenches when he was a 19-year-old WWI private, but military discipline keeps him going. Over the better part of the 20th century, Warthog has awarded himself many field promotions and countless medals. If he can win the Twisted Metal Tournament, he'll realize his dreams of glory. His tank is a marvel of 80-year-old military technology. Though slow, it can take unreal punishment. Its modernized ion blaster can blow holes through any vehicle the enemy forces have.

DRIVER NAME: MICRO BLAST
VEHICLE: TOY CAR
DRIVER INFO: 29-YEAR-OLD ELF, UNKNOWN ORIGIN



Micro Blast is a megalomaniac bent on world domination. From his modest beginning as a circus performer (World's Strongest Elf), Micro Blast has climbed the ladder to semi-anonymity as one of Sweet Tooth's thugs. His flawed but brilliant mind has hatched an amazing nuclear assault vehicle that looks like a toy car. Its rapid fire gatlinger can slice through anything. Sweet Tooth has offered Micro Blast a proposition: Win the contest and you will rule the world. Micro Blast jumps at the deal. His huge ego and lust for power always makes him forget to read the small print.

DRIVER NAME: TRASHMAN
VEHICLE: GARBAGE TRUCK
DRIVER INFO: 42-YEAR-OLD MEAN SMELLY GUY, SOME LANDFILL



Trashman digs trash and he's on a mission to turn the world into one big gigantic landfill. He hates anything that's pretty and anybody who takes a bath. Knowing his views were unpopular, Trashman designed the ultimate offensive weapon, a killer garbage truck with heavy machine guns. His special weapon is a pair of huge spikes sticking out of the front of the truck. He almost always wins a head-on crash and can impale an opponent's vehicle while firing hundreds of machine gun bullets into it.