PlayStation™

NTSC | U/C

PlayStation™

TWISTED METAL



TEEN

AGES 13+

SCUS-94304
94304

SONY COMPUTER ENTERTAINMENT™

WARNING: Read BEFORE using your SONY® PlayStation™ game console

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS

Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large-screen projection televisions. Refer to your projection TV instruction manual for more details.

Handling Your PlayStation DISC

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use.
- Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

HINT LINE

Hints are available:

Within the US: $0.95 per minute pre-recorded information,
$1.15 per minute live representative assistance
1-900-933-SONY (1-900-933-7669)

Within Canada: **1-900-451-5757** $1.25 per minute

Automated support available 24 hours a day, 7 days a week. Representatives available Monday-Friday 9am-5pm Pacific Coast Time. This hint line supports games produced by Sony Computer Entertainment of America. No hints will be given on our Consumer Service Line. Long-distance charges are included in the above rates. Callers under 18 years of age, please obtain permission from a parent or guardian before calling. You must have a touch-tone phone to use this service.

For questions and information regarding the Hint Line, write to:

Sony Computer Entertainment America
Consumer Service Department
P.O. Box 25147
San Mateo, CA 94402

Consumer Service/Technical Support/Order Line

1-800-345-SONY (1-800-345-7669)

Call this number for help in installing or running our products, plus general product question and order information. Representatives are available Monday-Friday, 9am-5pm Pacific Coast Time. There is no charge for this service.

Sony Online: http://www.sony.com

Our news is always hot! Visit our website and find out what's happening at Sony — new titles, new products and fresh tidbits about the Sony PlayStation game console.

Contents

Starting Up 2
Game Controls 3
Prologue 4
Game Modes 5
- Options 5
- Demos 5
- 1 Player Contest explained 5
- 2 Player Duel explained 5

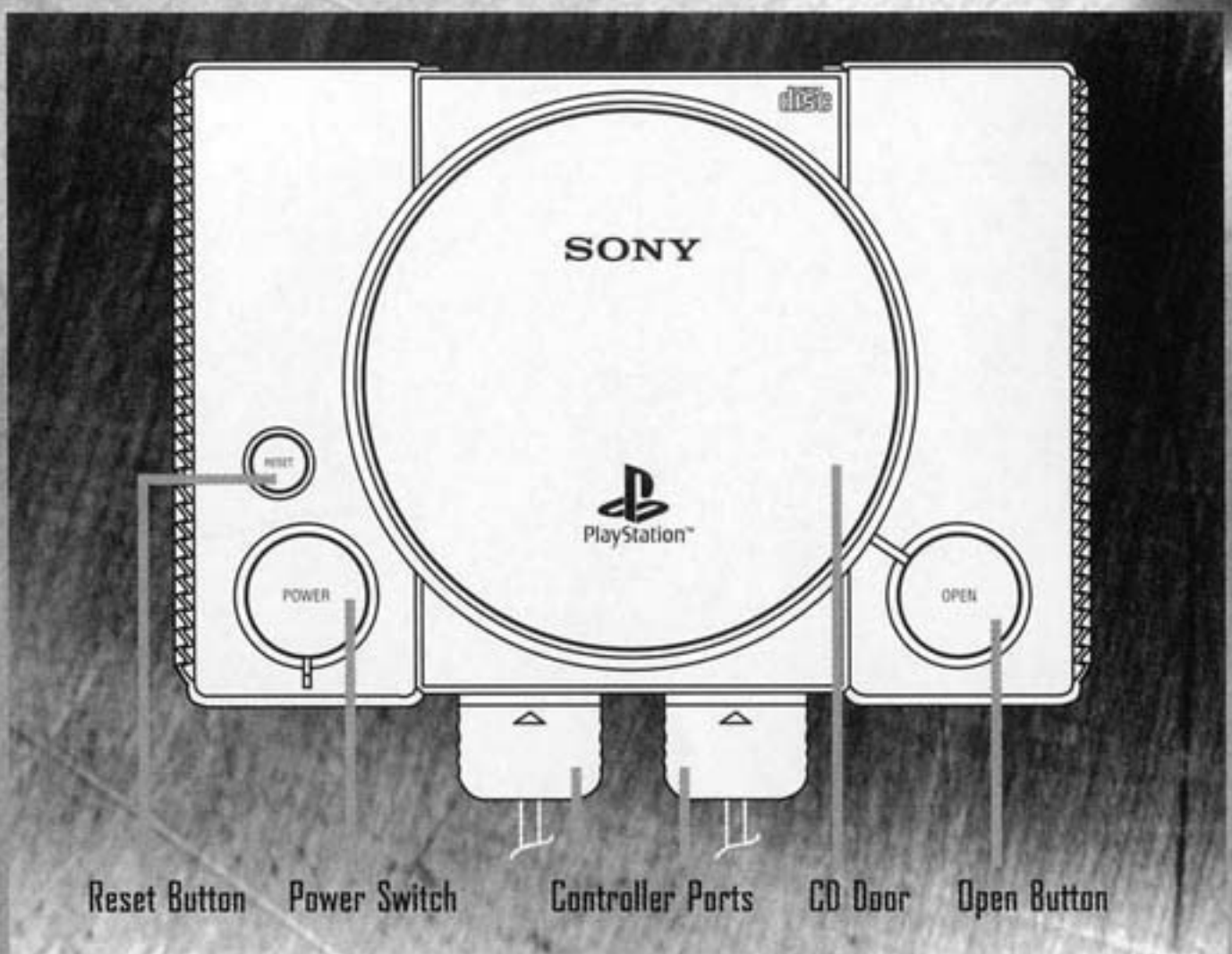
Game Views 6
- Radar 6
- Rear View Mirror 6
- Heads Up Display (HUD) 6

Refs and Pedestrians 7
Car Maneuvers 9
Weapons and Health 10
Battlegrounds 13
Vehicles 15
- Sweet Tooth 15
- Wart Hog 16
- Outlaw 17
- Darkside 18
- Hammerhead 19
- Yellow Jacket 20
- Road Kill 21
- Specter 22
- Mr. Grimm 23
- Crimson Fury 24
- Pit Viper 125
- Thumper 26

Notes 27
Credits 28
Warranty 29

TWISTED METAL™

Starting Up



1. Set up your PlayStation game console according to the instructions in its Instruction Manual.

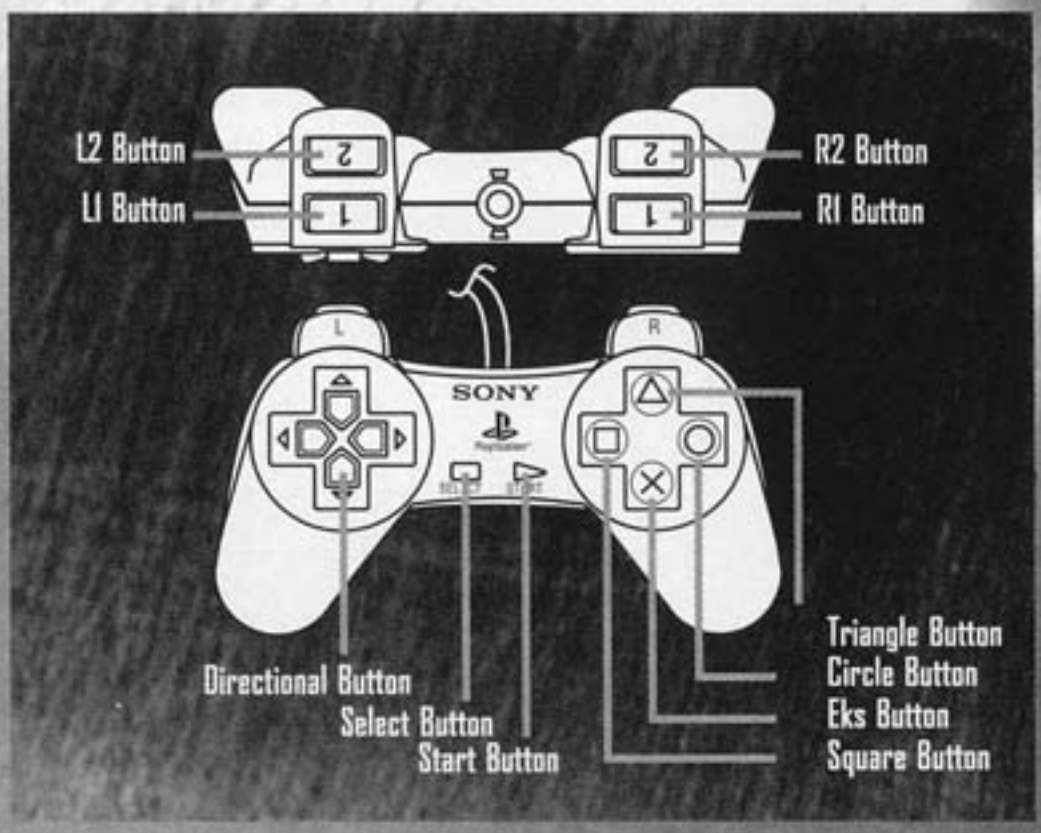
2. Insert the Twisted Metal™ disc and close the CD door.
   Note: Make sure the PlayStation game console's power is off before inserting or removing a compact disc.

3. Plug in one game controller and turn the PlayStation game console ON. The opening titles and game demo will begin.

4. Press the Start Button at any time during the demo to reach the Twisted Metal™ Main Menu screen.



Game Controls



The game controls can be configured to a variety of different play styles including: Control Freak, Standard (default), Deadly Force, and Run & Gun. After choosing your vehicle, you can view the different control configurations by choosing Controls in the Options menu. Use the Direction Buttons Left/Right to scroll through the configurations.

SELECT BUTTON: Pressing SELECT at anytime, Pauses the game and gives you access to OPTIONS menu.

GAS: Gas accelerates car to max speed.

BREAK/REVERSE: Hitting this button brings you car to a stop, then sends it into reverse.

TURBO: If you've picked up turbos, you can use this button to gain an extra burst of speed.

TIGHT TURN: Hitting this button, allows your car to turn tight. The longer you hold the button, the more you spin around. Great for doing 180 degree turns.

SELECT WEAPON: Buttons allow you to toggle between the weapons you've picked up. The weapon that is currently active is displayed in your weapon window.

FIRE SELECTED WEAPON: Hitting this button launches the weapon that is in your weapon window.

Prologue

You can remember that night as clear as this one. Six months ago, somewhere between midnight and morning, your computer signaled an incoming e-mail on the United Internet System. When you saw the name of the sender, CALYPSO, your eyes glazed over with visions of your greatest fantasy, your ultimate desire. And then, when you read the message, you knew that this dream was within your grasp. The message, flashing in red, simply said: WILL YOU DRIVE?

Once a year the legendary Calypso, a man who dwells beneath the streets of LA, holds the TWISTED METAL competition. The contest takes place all around the Los Angeles area and calls upon vehicles of every kind to battle to the death. The one driver still alive at the end of the night is granted any request—any prize he asks for. There are no limits on price, size, or, according to some, even reality.

Your special invitation from Calypso has given you the chance to do battle in Twisted Metal. This is where all of your skills, all of your luck, and all of your guts, are put to the test. This is where life and death decisions occur every instant. This is where the Grim Reaper lurks around every corner, waiting to strike. And this is where your ultimate dream can come true. Welcome to the big time...WELCOME TO TWISTED METAL!



Game Modes

OPTIONS:
Audio Controls: Let you chose the Music Level, Effects Level, and Sound Track.
Contest History: Lets you view the history and rules of the Twisted Metal Contest.
Credits: Plays a scrolling list of game credits.

DEMOS: Lets you view action excerpts from Twisted Metal and WarHawk, another great game for the Playstation.



ONE PLAYER CONTEST: The One Player Contest allows you to progress through 6 of the most exciting car combat arenas ever devised. Each level gets bigger and bigger with more cars to battle in each environment. To clear a level you must destroy all of the enemy vehicles in that level. The game lasts until all of your lives have expired or until you have cleared all 6 levels.



TWO PLAYER DUEL: By accessing the options menu, you can choose the battleground where you and your opponent will fight.

Game Views

There are three different game views available: Cockpit, Chase Car Close View, and Chase Car Far View. To toggle between your 3 different game views, press START + DIRECTIONAL BUTTONS UP/DOWN.

RADAR VIEW: To toggle your radar on and off, press START + LEFT DIRECTIONAL BUTTON.

The BLACK CROSS in the center of the screen is you .
The DIFFERENT COLOR DOTS are your enemies in range .
The YELLOW ARROWS on the 4 locations of the radar let you know where enemies out of your range are located.
The FLASHING WHITE X's are health stations.

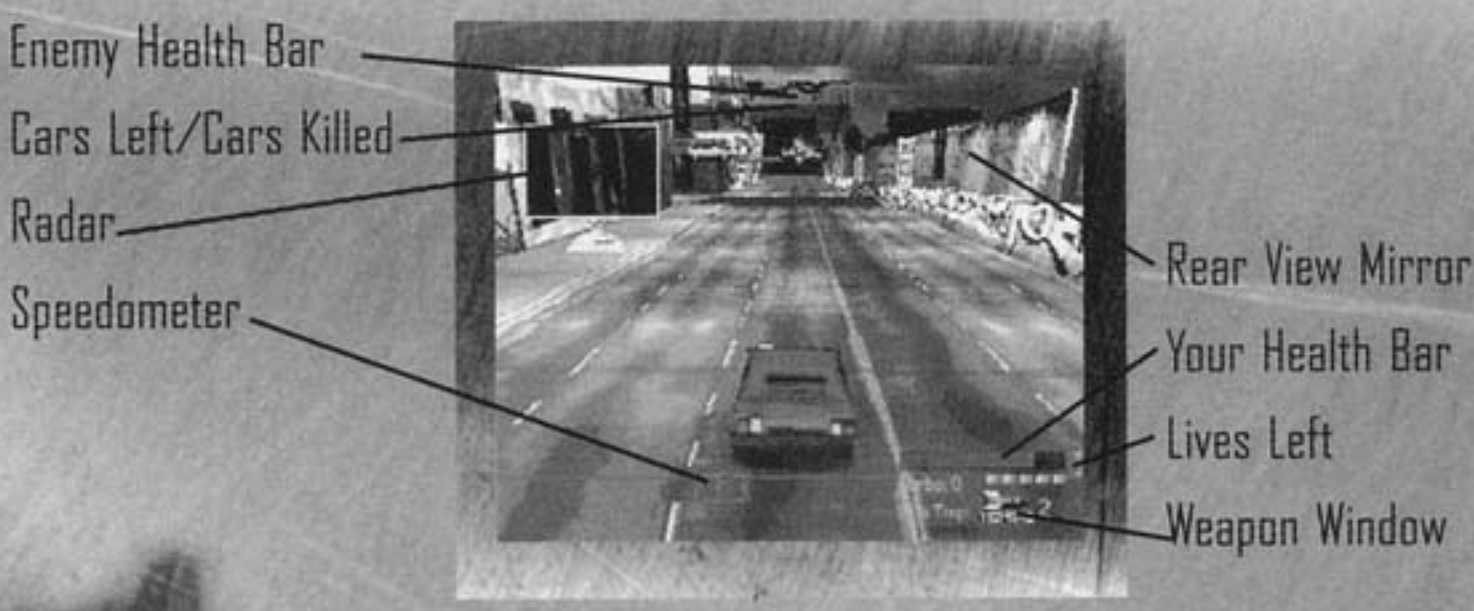
REAR VIEW MIRROR: To toggle your rear view mirror on and off, press START + RIGHT DIRECTIONAL BUTTON.

HEADS UP DISPLAY (HUD):

The STACKED GREEN BOXES on the bottom right of the screen indicate lives left. The ROW OF GREEN BOXES above your health bar indicate how many SPECIAL WEAPON shots you have left. When GUN TEMP is red, it means your guns are overheated. You must let them cool down for a few moments before using them again.

ENEMIES REMAINING: To see the names of the enemies left to kill, press the X BUTTON and the START BUTTON together.

SPEEDOMETER: These small red numbers at the bottom center of the screen lets you know how fast you are going.



refs & pedestrians

Twisted Metal is not held in some cushy arena. It takes place on the very real streets of Los Angeles, California. This means you're gonna catch a little resistance from the fine folks who live and work there. No problem! Twisted Metal has the highest spectator death toll of any contest in human history! In other words...RUN EM DOWN!!!

Here's just a few of the people who may show up to cause you some trouble:

REFS

FOOT REFS: These are standards who shoot missiles and machine guns. Their weapons do little damage but there's enough of them to wear you down.





HOVER REFS: Floating through the sky, these hover refs will swoop down from above and attack. Try not to stay in one place for too long or you will definitely get blasted!

MANHOLE REFS: These aggressive refs (are there any other kind?) pop up from manholes and attack with force!

PEDESTRIANS

These are people who are too stupid to realize they should stay inside when a full on war is ravaging the streets. Try to be kind to these foolish souls and stay out of their way...YEAH RIGHT!!!!



POWER EXEC: You know all of those stuffy suits who like to stifle creativity, lessen productivity, and, in general, think they know it all? This is one of those guys! Have Fun!



ICE SKATER: Oh, Ice Skating! What a lovely sport! Here let me use the front of my car to send you into a double pirouette!



LAWN CHAIR SLACKER: This guy brings a LAWN CHAIR to a War Zone!!! Need we say more?!?



CRAZY JOE: There's a bum wandering around the suburbs. He's tough to find but rumor is he spends a lot of his time in the canals. Give this guy a permanent home...6 feet under!



DOG: Yes there's a dog in the game! No you can't run him over! What's the matter with you!?! Get some help! Even WE'RE not THAT sick!!!

Car Maneuvers

The Twisted Metal vehicles can do just about anything a real car can do. Besides the standard maneuvers, here's a list of some advanced moves you'll need to master. Experiment with different button combos to figure out how to execute these driving maneuvers:

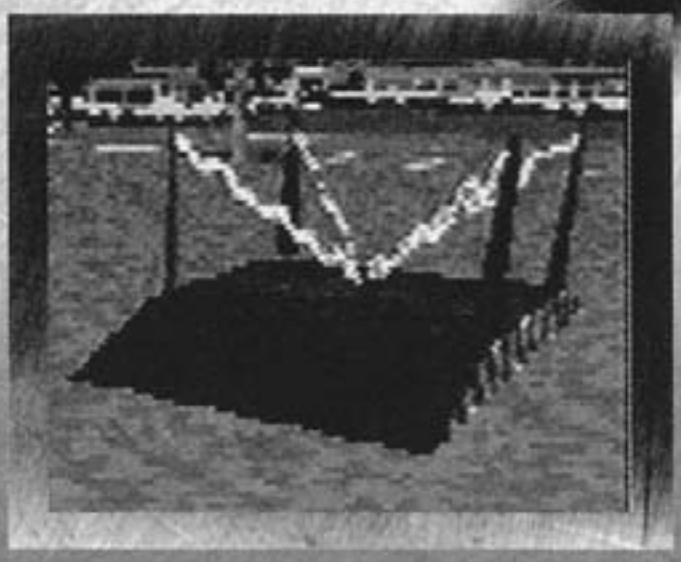
T-STOPS: Use this maneuver to ram your enemies using the side of your car. To attempt, go into a 90 degree turn then brake hard.

T-SLIDES: This is a maneuver that allows your car to slide sideways. Use it to skid around corners. To attempt, go into a 90 degree turn or press Tight Turn button, let go of gas, then gun it.

180 DEGREE TURN: Flip a U-Turn in no time flat. Very useful for freeway fighting. To attempt, press Tight Turn button and Driectional Button at high speed.



weapons & health



HEALTH STATIONS :These are the blue ramps scattered throughout the environments. Driving through these will recharge a portion of your health. The level of difficulty you are on determines how much of your health is replenished and how fast the stations recharge once you have used them up.

WEAPONS: Knowing what your weapons do and how to use them is the KEY to winning Twisted Metal. While there are a few vehicles that may be able to RAM their way through a battle, most must rely on their fighting skills. The following list will help you learn and understand the weapons available to you and your enemies:

MAXIMUM WEAPON CAPACITY: All vehicles can carry up to 30 weapons. MAX CARRYING CAPACITY will appear on screen whenever a vehicle attempts to carry more than 30 weapons. NOTE: If a weapons pick-up exceeds the maximum, the vehicle will only pick up as much as it can. The remaining weapons in the pick-up will disappear.

MACHINE GUNS: Every vehicle comes with a machine gun. These are the weakest weapons but they have unlimited ammunition. While you can not run out of ammo, your guns can overheat. When this happens, lay off your guns until your overheat light goes off.



FIRE MISSILE: The stock weapon of the Twisted Metal combatants. These are standard projectile missiles that have a slight homing property, and do a decent amount of damage.



FREEZE MISSILE: Hitting an enemy with this missile causes them to freeze in place for a few seconds. They will not be able to attack or move. You can distinguish a car that is frozen by the blue layer of ice that covers them.
NOTE: If you are hit by a freeze missile, you can break out of the freeze by pressing turbo. Doing this will take away a full unit of turbo, so make sure you can spare it



HOMING MISSILE: A very powerful missile that homes in on enemies and sends them flying into the air. A great weapon for setting up combos.

POWER MISSILE: The most powerful weapon in Twisted Metal. Hitting an enemy with this causes major damage!





REAR MISSILE: A fire missile that flies out from the back of your car.

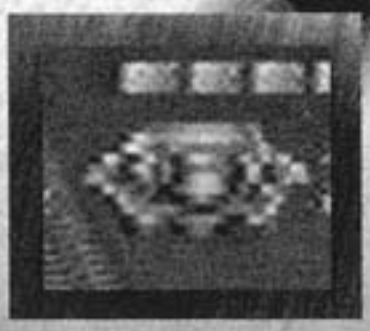
DROP MINES: These are small, metallic explosives that detonate from pressure. If your enemy runs over them, the mines will go off. They only last for a few moments, so be sure to drop them at the right time. A challenging weapon to use, but the damage it causes is worth all the trouble.





TIRE SPIKES: These are small spikes that puncture your enemy's tires. No damage is caused but it will slow your opponent down for a few seconds.

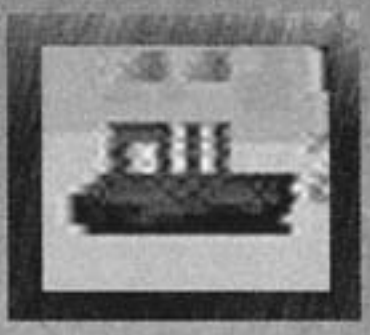
CATAPULTS: Drop these and drive over them for an extra bounce. Use them to get into those hard to reach places or to bounce enemies into your line of fire!

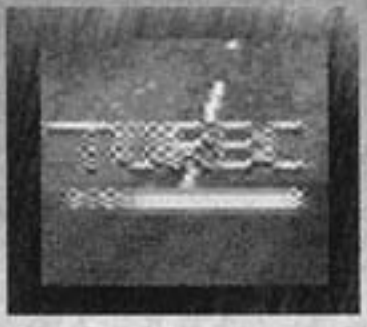




REAR FLAME: A large column of flame that shoots out from the back of your car.

OIL SLICKS: Use this weapon to leave a slick pool of oil on the streets of LA. When you or your enemy drives through it, your car will slide and slip around for a few seconds.





TURBOS: Use these to get ten seconds of super speed. Great for chasing faster opponents and escaping a heated battle when low on weapons or health. Turbo can be used as a GAS button if you don't have any turbo units picked up. Also, if you have been frozen by a missile, you can break out of the freeze automatically if you hit turbo. Doing so will cost you one turbo unit, so be sure you can spare it. Conserve 'turbo juice' by letting off the button when you do not need it.

Battlegrounds

Twisted Metal takes place all over the streets of LA. There are many areas to fight in and explore. Keep in mind that this is no ordinary racing game. There are NO TRACKS! Go where you want, when you want. If you're looking for environments that lead you along on a track (you wimp!), you're playing the wrong game!

ARENA LEVEL: It's 3 in the morning and the city is wide awake! Welcome to Calypso's Nightclub, an underground arena where you and a single enemy face off for the right to compete in the contest!





WAREHOUSE DISTRICT WARFARE: Calypso's Nightclub spills out onto the streets where you and 3 enemies go head to head in the warehouse district of downtown LA.

FREEWAY FREE FOR ALL: Gunfights on the LA Freeways? Wherever did they get THAT idea?!? Live out a reality that most LA Drivers experience EVERY DAY! Blast 5 opponents to South Central and back in this fast paced level!



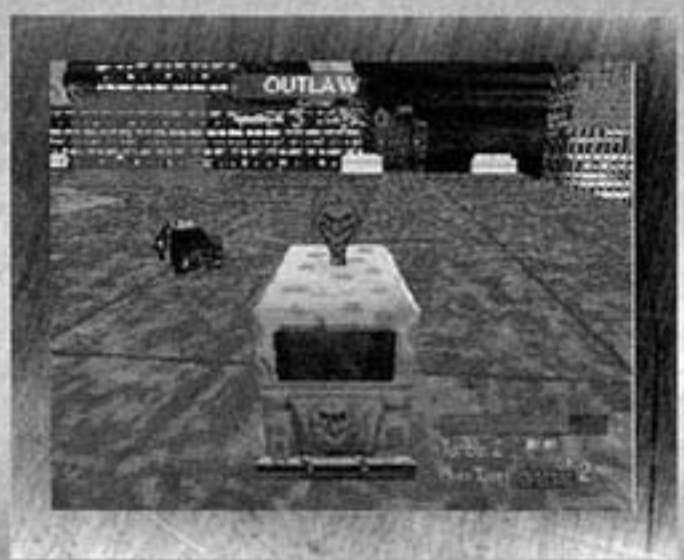
RIVER PARK RUMBLE: Welcome to Beverly Hills! Try to take down 6 enemy vehicles while the 'beautiful people' run for cover! Ya know, come to think of it, take down some of the beautiful people while you're at it!





CYBURBIA: The biggest level of the Twisted Metal contest. Go crazy in school parking lots, battle it out in front of convenience stores, even fight your way past a church! Whoever said video games were violent...they were right!!! 8 deadly enemies in this level!

ROOFTOP COMBAT: The rooftops of LA's tallest skyscrapers serve as the battle ground for Twisted Metal's final battle! Shoot and shove 3 enemies into submission, then go head to head with MINION, the winner of last year's Twisted Metal. If you win this level, you win the contest and get to claim your ultimate fantasy...



the vehicles

You can choose from twelve vehicles when playing Twisted Metal™. Each vehicle comes equipped with a special weapon. These weapons are unlimited but take away from your SPECIAL WEAPON ATTACK NUMBER. When this number is at zero, you have no more special weapon shots left and must wait for the Special Weapon to recharge.



SWEET TOOTH

License Plate: ISKREEM
Driven by Needles Kane

A psychotic clown on the run from an LA mental hospital. He's stolen an ice cream truck, grabbed a bag of hot dogs, and set out in search of his best friend.

When Driving Him: Flaming Ice Cream Cones may sound like they don't do much damage, but they do. Sweet Tooth has one of the most powerful special weapons in the game.

When Fighting Him: Stick and move with this guy. Do not let him face you or you'll get nailed with homing missiles.

SPECIAL WEAPON:
NAPALM CONE-VERY POWERFUL
A scorching scoop of flaming ice cream! Comes in Vanilla or Chocolate!







WARTHOG

License Plate: UESUVA
Driven by Commander Mason

Mason is an angry army commander hired by the US Government to retrieve a top secret item from an Arizona plane crash.

When Driving Him: Use your size and strength to slam your opponents into submission.

SPECIAL WEAPON:
XQJ-37-MODERATE POWER
Launch 3 missiles at a time with this top secret military attack!







OUTLAW

License Plate: DOWNTS
Driven by Sgt. Roberts

A good cop in a world gone Twisted. He's competing in the competition in hopes of cleaning up the streets and making the world a safer place.

When Fighting Him: Try not to get too close to this guy. His Taser Weapon attacks from all directions.

SPECIAL WEAPON:
TAZER-MODERATE POWER
Omnidirectional volts of high energy!







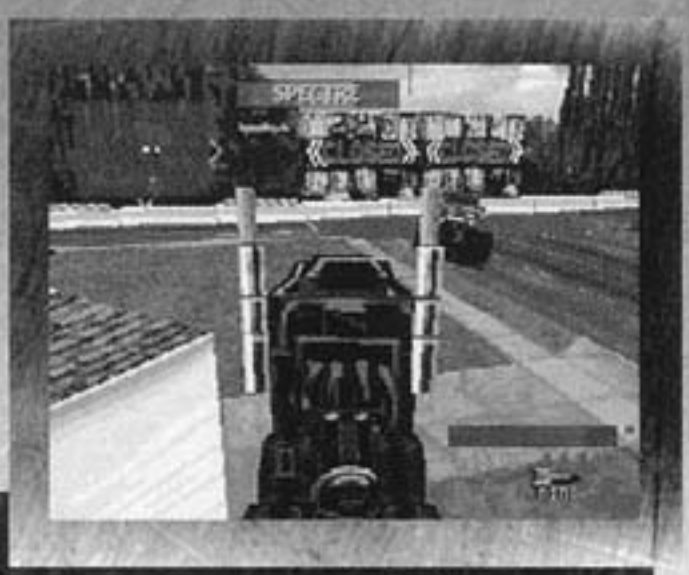
DARKSIDE

License Plate: STNSPWN
Driven by Mr. Ash

A strange creature born in the depths of hell. No one is sure why he has entered the contest.

When Driving Him: He's big, bulky, and mean. If you can line an enemy up, ramming is your best offense.
When Fighting Him: Watch out for his lethal Freeze Missile/Ram combo. It comes from his front grill and causes major damage.

SPECIAL WEAPON:
DEATH BLAST-MODERATE POWER
A white hot laser beam forged in the fires of hell!







HAMMERHEAD

License Plate: KILRGRN
Driven by Dave & Mike

Two high school drops-outs in a stolen monster truck. They're competing for the thrill of it all and to see what their newest heavy metal CD's sound like in the middle of a gun fight.

When Driving Him: Move in close to your enemies and CRUSH them under your massive tires.
When Fighting Him: Stay away from his front end. You'll take massive damage if you get caught under his giant tires.

SPECIAL WEAPON:
CRUSHER-VERY POWERFUL
Crush your opponents under your massive tires with this attack.
NOTE: Hammerhead's special move occurs automatically if you are within CRUSH RANGE of an enemy and if you have enough SPECAIL WEAPON ENERGY UNITS left. You do not have to hit the special weapon button to execute this attack.







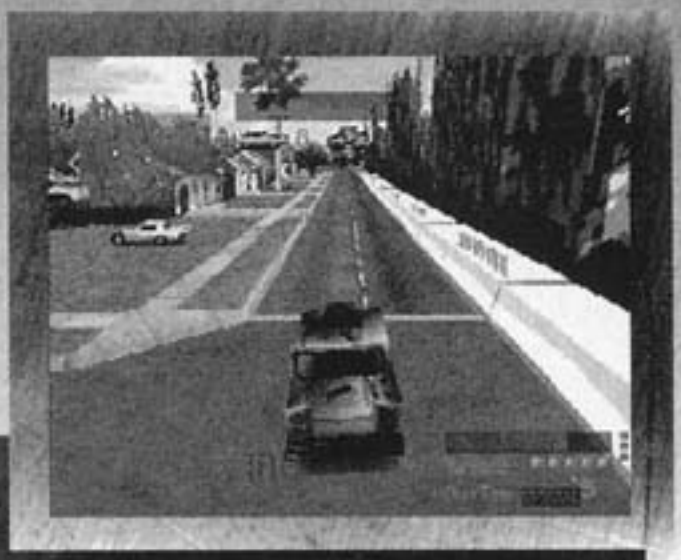
YELLOW JACKET

License Plate: ORTOLMN
Driven by Charlie Kane

A retired race car driver searching for his son. He's fighting for the knowledge of his son's whereabouts.

When Driving Him: A good all around vehicle...great for beginners. Or people who really like yellow.

SPECIAL WEAPON:
MOLOTOV COCKTAILS-POWERFUL
Bottles of the good stuff set ablaze! Toss them at enemies and watch 'em burn!







ROAD KILL

License Plate: TYMTRPR

Driven by Captain Spears
An old army commando who lost his men in a savage jungle war. He's competing in hopes of changing the past.

When Driving Him: Impale your enemies with Road Kill's giant, rusty spear. They won't know what's coming.
When Fighting Him: Be careful! This guy has a tendency to join battles in progress and gang up on you!

SPECIAL WEAPON:
STEEL DAGGER-MODERATE POWER
A giant steel rod that can slice your opponent in two!!!





SPECTER

License Plate: DHEDGIE
Driven by Scott Campbell

A restless spirit whose trying to become whole once again.

When Driving Him: Attack from a distance with Specter's wall penetrating projectile.

SPECIAL WEAPON:
PHANTOM BURST-POWERFUL
An amazing ghostly weapon that will fly through walls and under the ground in order to reach your enemy!







MR GRIMM

License Plate: SOLTAKR
Driven by ???

A man on a mission but for whom? And for what?

When Driving Him: His special weapon is the most powerful in the contest. Pick your shots carefully. If you get a hit, you can almost cut your enemy in half.

SPECIAL WEAPON:
DEATH SPAWN-ULTRA ULTRA POWERFUL
This weapon fires screaming souls of the restless dead. The most powerful attack in the game.







CRIMSON FURY

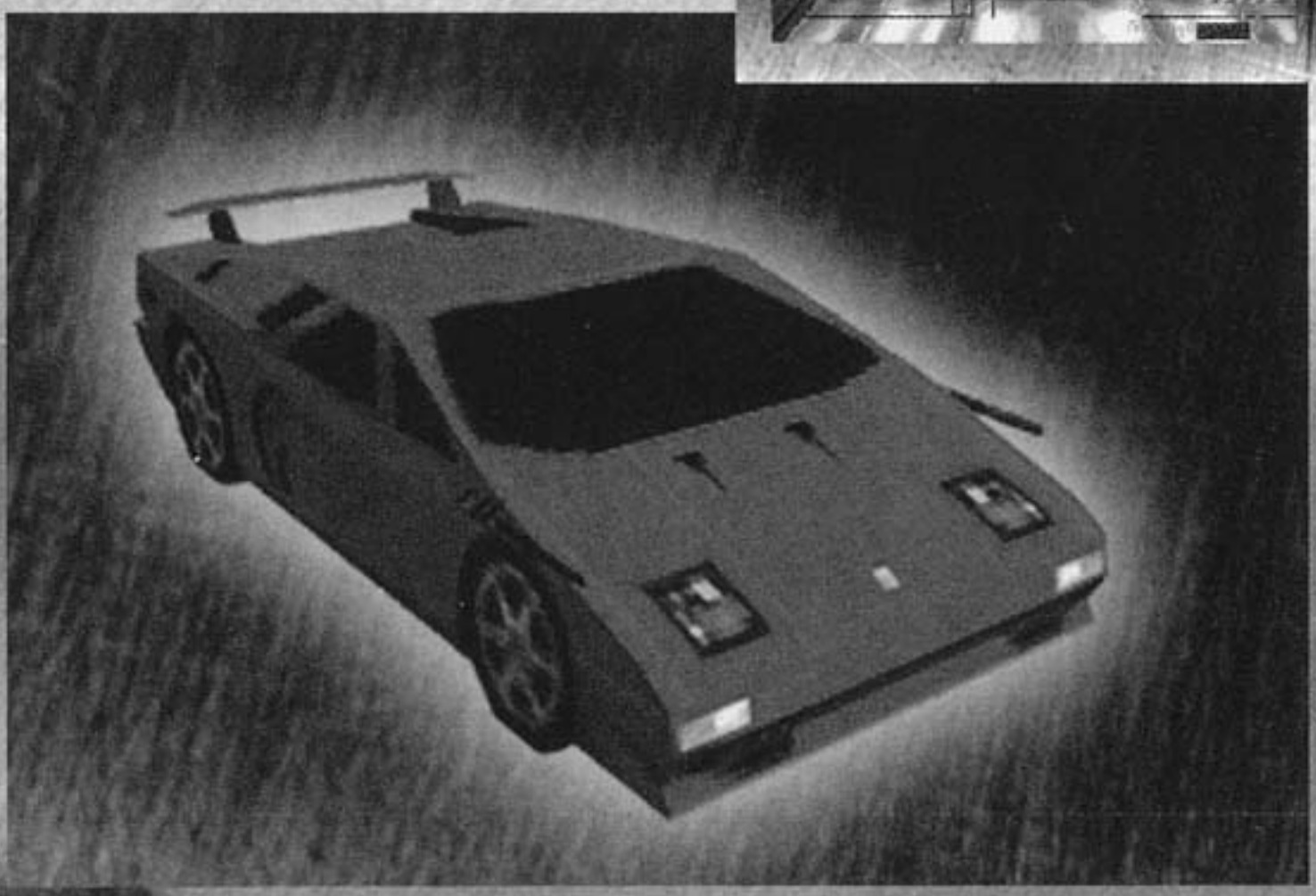
License Plate: TRSTNOI
Driven by Agent Stone

A special agent going head to head with the US Government in search of an item that could liberate the world...

When Driving Him: Avoid using the tight turn. Crimson Fury's normal handling will do just fine.
When Fighting Him: Beware of Crimson's deadly rear attacks. When chasing him, try and cut him off using the radar instead of trailing directly behind.

SPECIAL WEAPON:
CRIMSON BLADE-POWERFUL
A metal slicing laser beam! Line up your shots with this. It's hard to use, but well worth it if you get a direct hit!







PIT VIPER

License Plate: GN4HYR
Driven by Angela Fortin

A mysterious female competing for cold hard cash. But does she really want something else?

When Driving Her: Take advantage of Pit Viper's unique sliding properties. Race around a corner, fire into the streets, and keep moving!

SPECIAL WEAPON:

SIZZLE-POWERFUL
Your enemies will break out the antacid when they get covered with this sizzling glob of metal eating slime!







THUMPER

License Plate: DRYVBY
Driven by Bruce Cochrane

A man in search of peace for his neighborhood, his family, and himself. Tonight he'll commit his final violent acts in hopes of creating a better world.

When Fighting Him: Fight this guy from far away. His flame thrower will torch you and take major damage!

SPECIAL MOVES:
SCORCHER-ULTRA POWERFUL
A flame thrower like no other. Get in close and toast your opponent!





Notes

Credits

Published by: Sony Computer Entertainment America

Designed and Produced by: Sony Interactive Sudios America

Designed and Developed by: SingleTrac™ Entertainment Technologies, Inc.

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Assistant Producer: Hunter Luisi
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Lead Tester: Jose Cruz
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Vehicle Sketches: Lee Wilson—Famous Frames
Calypso Actor: Charles Lance
Calypso Photographer: Craig Incardone
Very Special Thanks: Rich Robinson, Kelly Flock, Brian Wiklem, Philip Jaffe

SINGLETRAC ENTERTAINMENT TECHNOLOGIES

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3D Graphics Tools: Russ Almond
Sound Engineer: Sandi Geary
Test Manager: Polly Harris
Consultants: Mike Badger, Kirk Baum, Bob Dawson
Network Manager: Brad Edwards
Testers: Nate Pendleton, Angie Bartholomew, Jon Marquette
Additional Artwork: Ondre Pettingill, Steve Kropp
Screen Backgrounds By: Christopher Liechty of Cromwell—Vernon, Salt Lake City, UTAH
Music Composed and Produced by: Chuck E. Meyers, Tom Hopkins, Lance Lenhart
Executive Producers: Sam Cardon, Kurt Bestor for The Pinnacle Group and Big Idea Music Productions

SONY COMPUTER ENTERTAINMENT AMERICA

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Public Relations: Kevin Horn
Manual and Package Design: Beeline Group, Inc., Gregory Harsh
Package Art: Gregory Harsh
Special Thanks: William Herman, Peter Dille, Jeffrey Fox, Brian Balistreri

warranty

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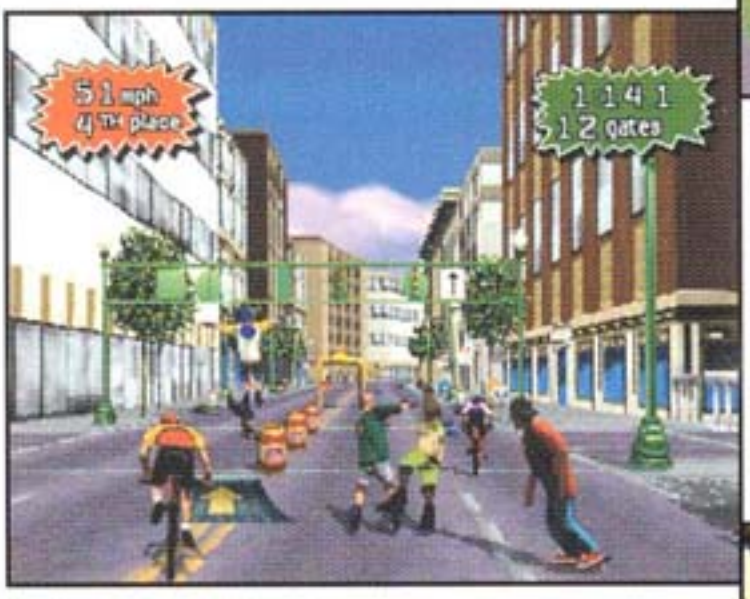
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