SEGA™

A SEGA TRUVIDEO™ PRODUCTION

the MASKED RIDER

KAMEN RIDER ZO



Sci-Fi Action Thriller!

TEEN
T™
AGES 13+

SEGA™ CD™

OFFICIAL SEGA SEAL OF QUALITY

4444

Warnings

READ BEFORE USING YOUR SEGA VIDEO GAME SYSTEM

Epilepsy Warning

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. **If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.**

Owners of Projection Televisions

Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large-screen projection TVs.

About Audio Connectors

If the Audio connection is made to your television from the Sega CD, the Mixing Cable must be used to connect the headphone output jack on the front of the Genesis to the MIXING input jack on the rear of the Sega CD. If the Audio connection is made to your television from the Sega Genesis (using either the RF cable or a Video Monitor cable), the Mixing Cable must NOT be used.

STARTING UP

1. Set up your Sega CD™ and Sega Genesis™ systems and plug in control pad 1.

2. Turn on your TV or monitor, and then turn on your Genesis. The Sega CD™ logo appears.
   Note: If nothing appears on screen, turn the system OFF, make sure it is set up correctly, and then turn it ON again.

3. Open the disc tray or CD door. Place the game disc into the disc tray, label side up. Close the tray or CD door.

4. If the Sega CD™ logo is on screen, press START to begin the game. If the control panel is on screen, move the cursor to the CD-ROM button and press BUTTON A, B or C to begin.
   Note: If the disc is already in the Sega CD™ when you turn it on, the game will begin automatically after a few moments.

5. As the story unfolds take a few moments to learn about The Masked Rider Story.

6. Press START to display the start screen.

7. Press START again to begin.

THE MASKED RIDER STORY

In a twisted quest for a perfect being, Dr. Mochizuki, a university scientist, transplants a grasshopper gene into the body of his trusty lab assistant, Asou Masaru. Masaru, an unknowing participant in the professor's experiment now possesses the strength of a super human being, half man/half insect—The Masked Rider...Confused and estranged after the experiment, he disappears into the woods.

The professor, disappointed in the results of his first experiment, attempts to fine tune his creation of "the perfect being". Only this time, the results are even more disastrous. In this second experiment, Dr. Mochizuki creates the "Neo-Existence," a new life form that is able to change physical shape as well as breakdown objects surrounding it into molecular particles. It is the embodiment of all evil and destructive forces.

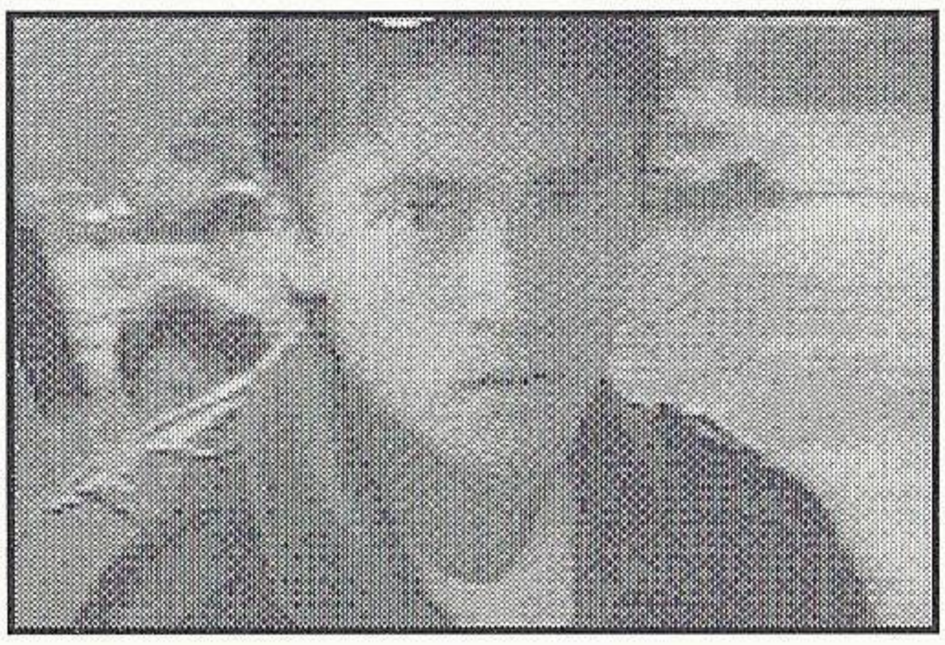
This "Neo-Existence," devoid of humanity, is a swirling spiral of death and destruction. It first creates Doras, an ever-morphing demonic force to do its evil bidding and destroy everything human (and good) in the world. After Doras was created, the professor mysteriously disappeared. Now, in a final fit of jealous rage, the Neo-Existence attempts to destroy Hiroshi, the professor's son.

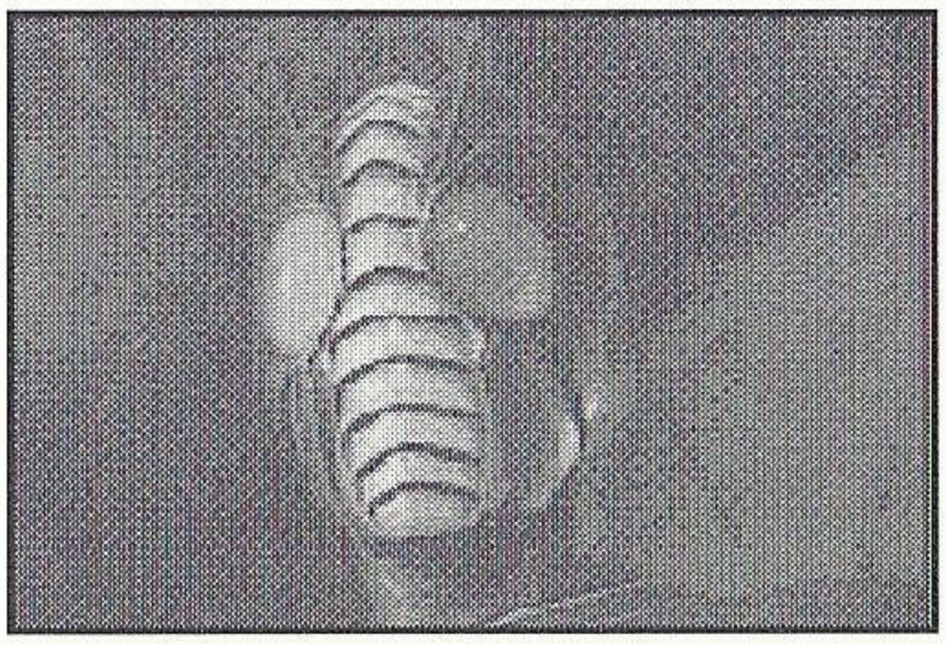
The story opens as Asou, wrapped in leaves, is woken up from a deep dream-like state by a grasshopper. *"Where am I? What happened to me?"* He asks. *"That voice. Who's calling me? I must protect him. Hiroshi. Hiroshi. Doras is coming..."*

No one answers, but Asou awakens, raises his arms high in the air and is suddenly transformed into a brave warrior—The Masked Rider.

THE CHARACTERS

Asou/The Masked Ride





While working as a lab assistant, Asou is forced to participate in an experiment. Against his will, he is transformed into The Masked Rider—a super human life form—half human-half insect—by the implementation of a grasshopper gene. Four years after his "creation," he is awakened from a deep sleep in a cave in a forest by a strange but familiar voice.

Z-cycle

A high performance motorcycle the mad Dr. Mochizuki created at the same time he created The Masked Rider. In tune with ZO's spirit, it's designed to bring out the maximum performance of The Masked Rider.

THE CHARACTERS

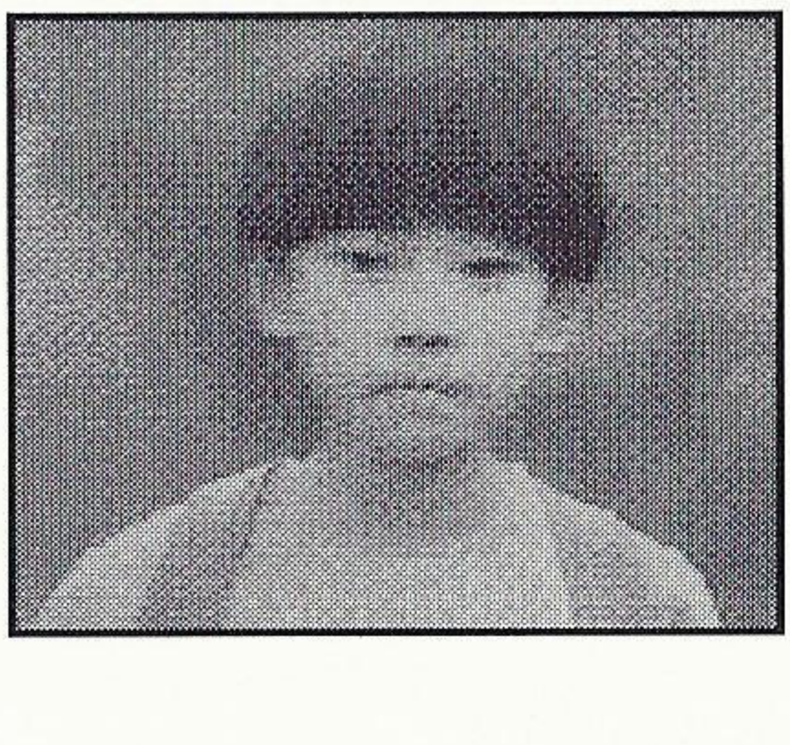
Dr. Mochizuki (Age 43)

The authority on genetic engineering and the father of Hiroshi. He is also the creator of the Masked Rider and The Neo-Existence. At the present time, his whereabouts is unknown.



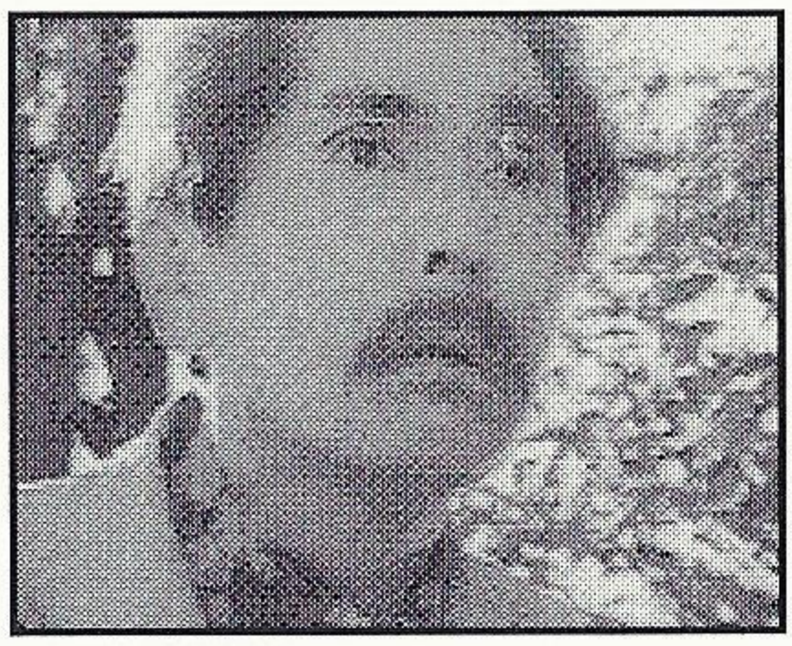
Hiroshi Mochizuki (age 12)

The only son of Dr. Mochizuki. His mother died when he was born so he was raised by his father and grandfather. Two years ago his father, Professor Mochizuki, mysteriously disappeared.



Seikichi Mochizuki (Age 73)

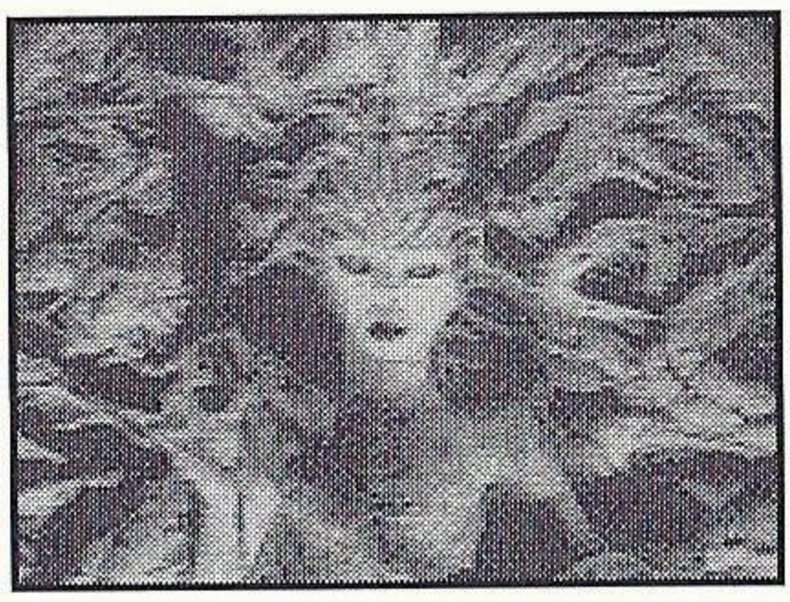
Hiroshi's grandfather and the father of the mad scientist Dr. Mochizuki. He has been raising Hiroshi single handedly since his son disappeared two years ago. He is known around his neighborhood as the "Towns Inventor."



THE NEO EXISTENCE—YOUR OPPONENTS

The Neo-Existence

A powerful and evil life form created with the madness of Dr. Mochizuki's last experiment. It is not affected by human feelings and has no sense of remorse.



Doras

The first creation of the evil Neo-Existence. Doras appears in various forms throughout the game. It has the ability to regenerate parts of its body from materials around it. It is seemingly unstoppable.



Aracnia

A horrific giant spider woman who traps her victims by spitting out a thick web that envelopes them.



Draculon

A creepy bat creature who has the ability to morph into images of people around him.



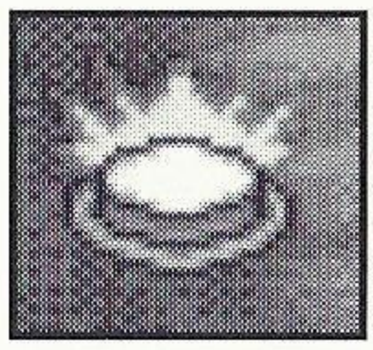
GAME STRUCTURE

The game is divided into 10 battle scenes. The player, playing as The Masked Rider, Masaru Asou or Hiroshi Mochizuki must react and move swiftly following the instructions displayed on the screen.

By pressing the direction pad and the punch, kick and guard buttons according to the instructions, the enemy's Life Bar decreases. A battle is won when the enemy's life bar reaches 0.

The faster the button pressing timing, the greater the damage sustained to the enemy and consequently the faster the enemy falls. When the player wins, he can watch ZO in action until the end of the battle. Making the wrong moves or any delay in reaction will reduce the player's Life Bar. The slower the reaction, the greater the damage sustained by the player. During the game, different action selection messages displaying 2-3 selections for the next move will appear. Selecting the wrong action may result in the decrease of a player's Life Bar.

When this symbol appears on the screen the player must tap A,B,C buttons repeatedly to charge up the character's "Inner Strength"

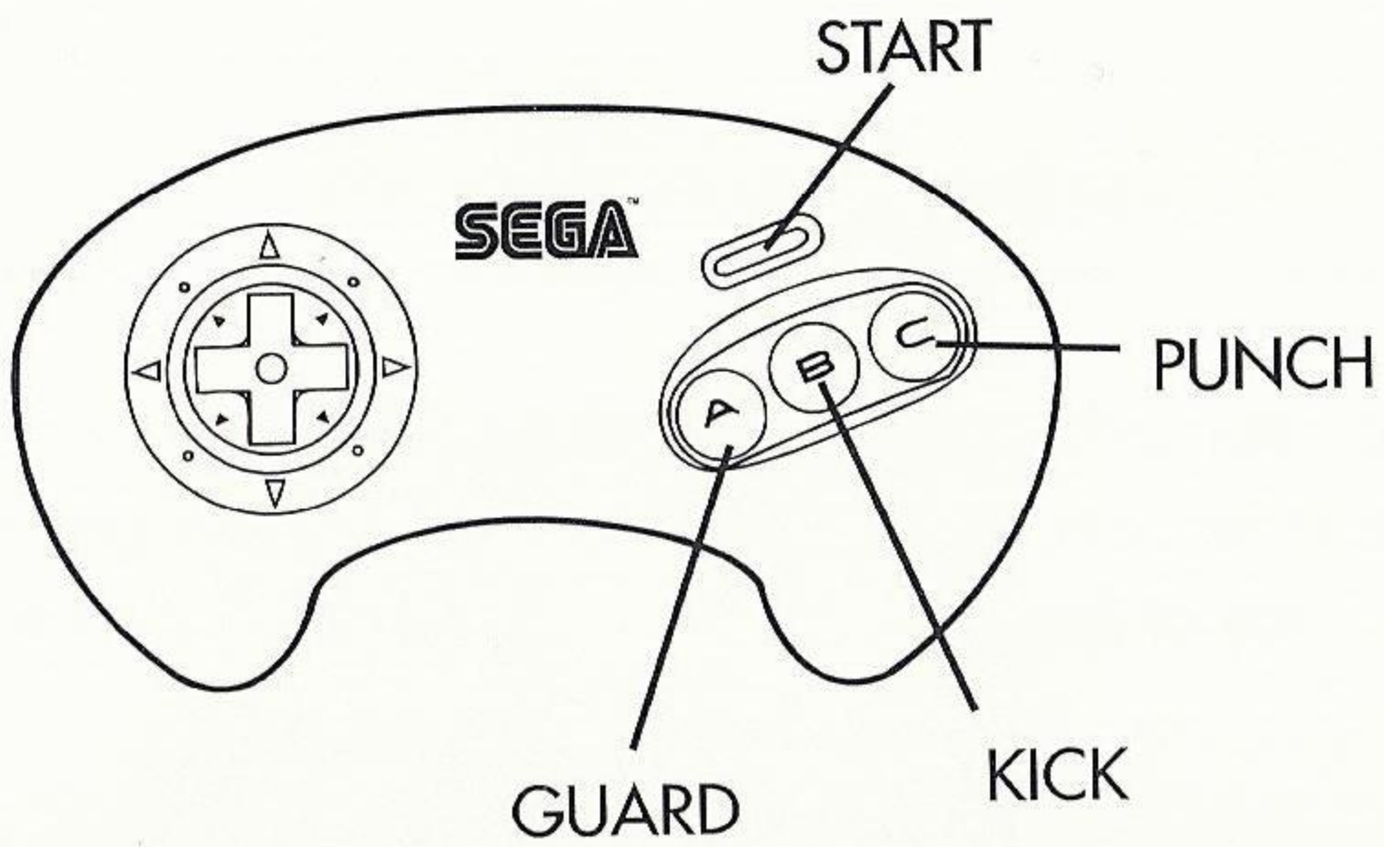




The **PUSH** bar reflects how much strength the character has accumulated, the **PUSH** bar must be full by the time the ICON picture stops flashing in order to protect the character from damage. The game is over when the player's Life Bar reaches 0.

CONTROL PAD

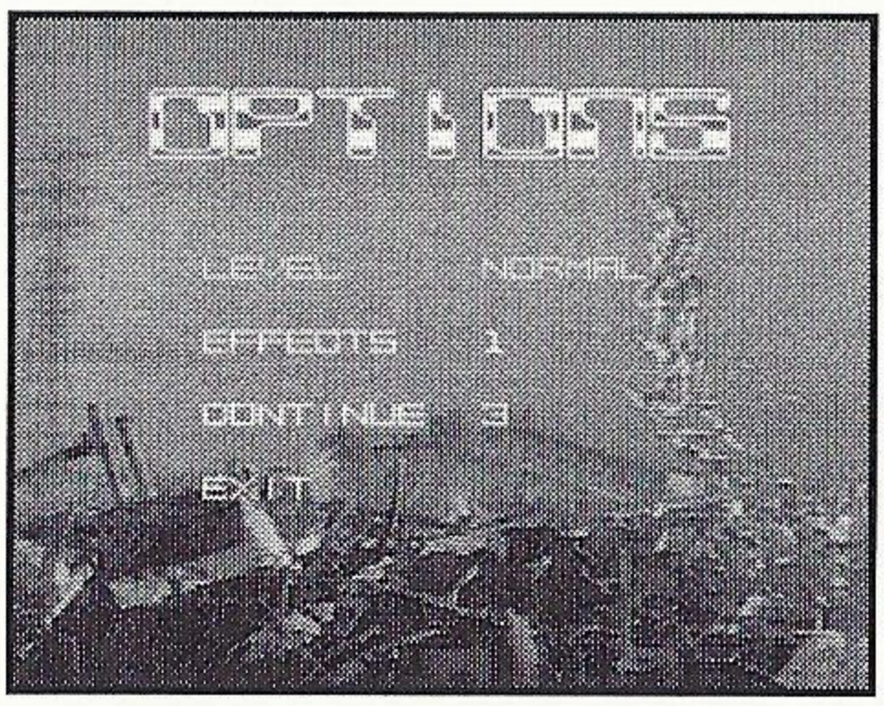
This game is a 1-player game. Connect the control pad in "control 1" port of the SEGA Genesis



BUTTON	ACTION
START	Starts the game. The Start Menu appears by pressing the Start Button at the Title Screen which appears after the Demo. Choose a selection with the Direction Pad and confirm by pressing any button. The Opening Demo can be bypassed by pressing the Start Button
A BUTTON	The Guard button. This button is press when the Guard Indicator Mark is displayed.
B BUTTON	The Kick button, this button is pressed when the Kick Indicator Mark is displayed.
C BUTTON	The Punch button, this button is pressed when the Punch Indicator Mark is displayed.
DIRECTION PAD	Avoid enemies by directing the playing character to move in the direction of the on-screen arrows. Errors in will result in a decrease in the Life Bar.

THE OPTIONS MENU

Select items in the Options menu with the up/down keys on the Direction Pad and change the setting with the right/left keys on the Direction Pad. After changing the desired settings, select EXIT and press any button to return to the Start Menu.



- **LEVELS**

EASY—for beginners
NORMAL—for average players
HARD—for advanced players

- **EFFECTS**

Plays sound effects

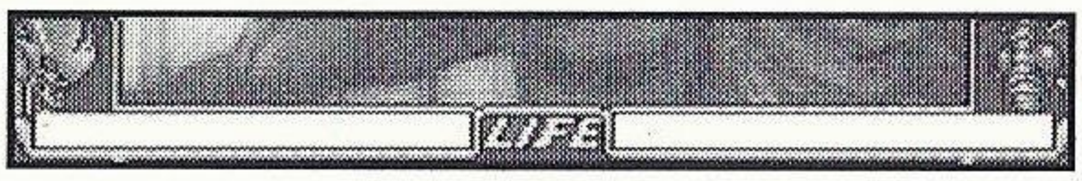
- **CONTINUE** Sets the number of "Continues" allowed.

When the player's life bar reaches 0, the Continue Screen is displayed. To continue the game, press the Start Button during the count down. The game will reopen in mid-game. If the count down reaches 0 or the number of credits for Continues is 0, the player may not continue the game. Pressing the A, B, C buttons will speed up the count down.

SCORING

Points are added for successful attacks.

LIFE BAR



There are two Life Bars. One for the player's character and one for the enemy. When the player's Life Bar reaches 0, the battle is lost and a continue credit must be used to continue the game.

At the start of each battle, there may be a different amount of time left in the Life bars. This relates to your score in the previous battle.

PUSH BAR



When Buttons A,B or C are tapped repeatedly, the contents of the Push bar increases. It indicates what "inner strength" the player has left.

REPLAY MODE

When the entire game is cleared, the movie portion of the game can be replayed. Answer Yes with Button A and No with Button B at the "Do You Want to Replay?" message.

THE BATTLES

Battle 1—Escape from Doras

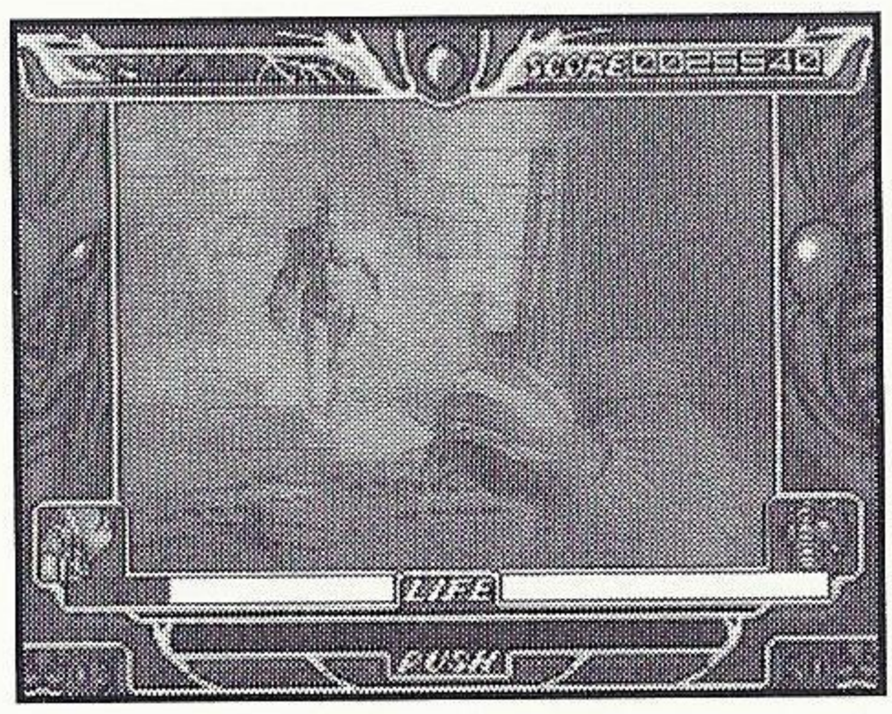
You play as Hiroshi



What are you? What do you want from me?

Battle 2—Rider ZO vs. Doras

You play as The Masked Rider



Could one man be the creator
of both good and evil?

Battle 3—Asou vs. Draculan

You play as Asou



Beware of the wretched offspring of the Neo-Existence.

Battle 4—Rider Zo vs. Aracnia

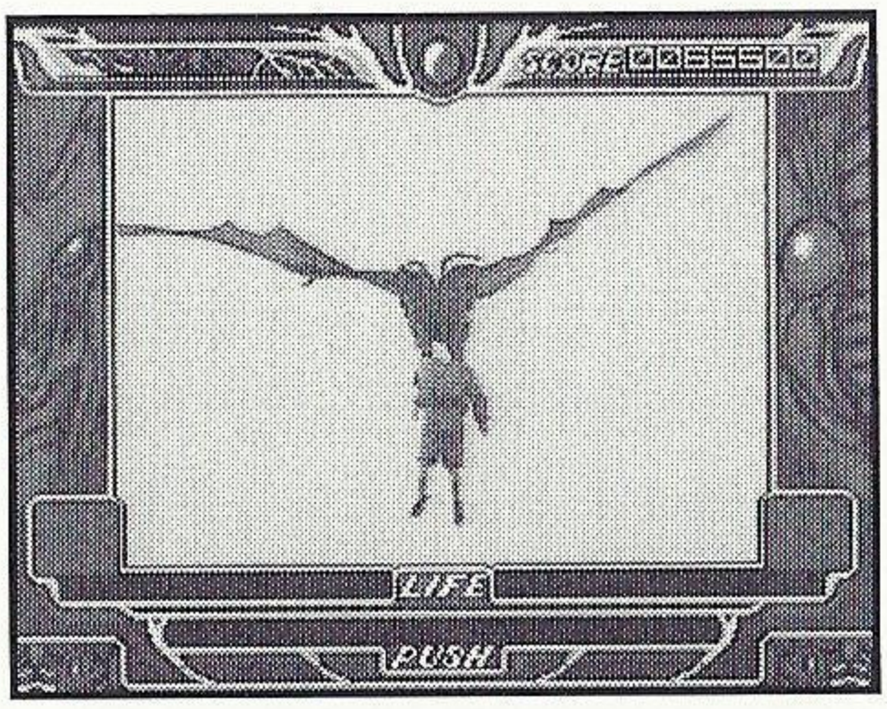
You play as The Masked Rider



..Will her fangs be the end of Hiro and Mochizuki?

Battle 5—Rescue Hiroshi

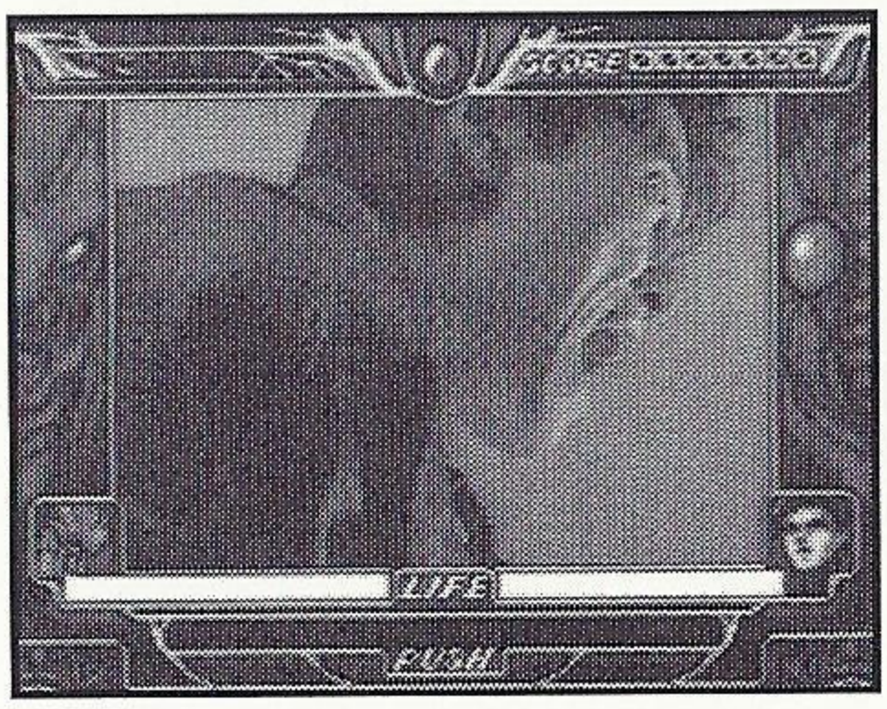
You play as Hiroshi



Is it too late for Hiro?

Battle 6—Ambush

You play as The Masked Rider



Watch out, Asou!

Battle 7—The Lair of Doras

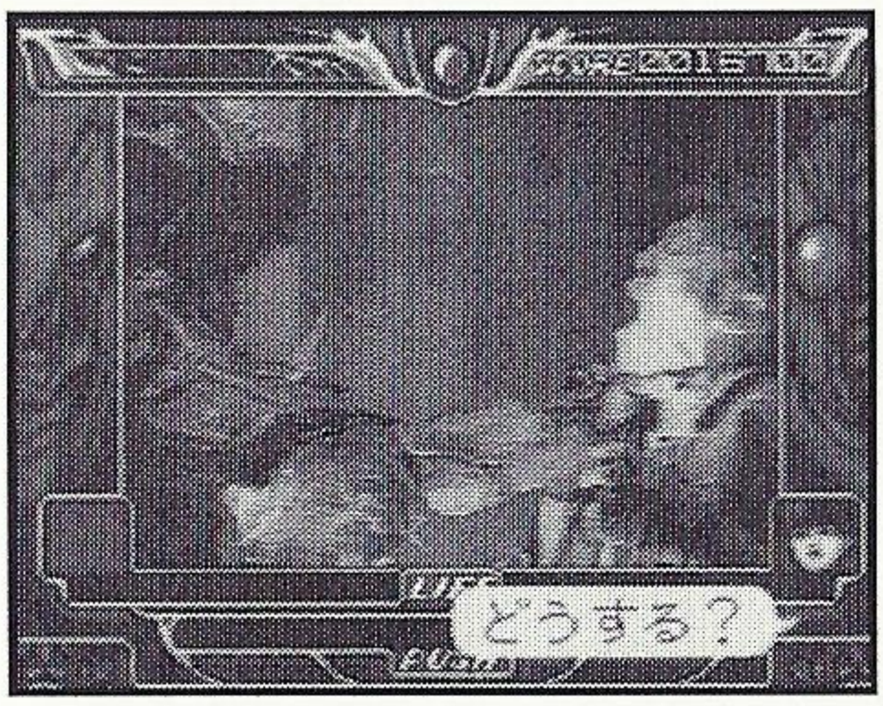
You play as Asou



Use the power of the grasshopper to fend off Draculon.

Battle 8—Return of Doras

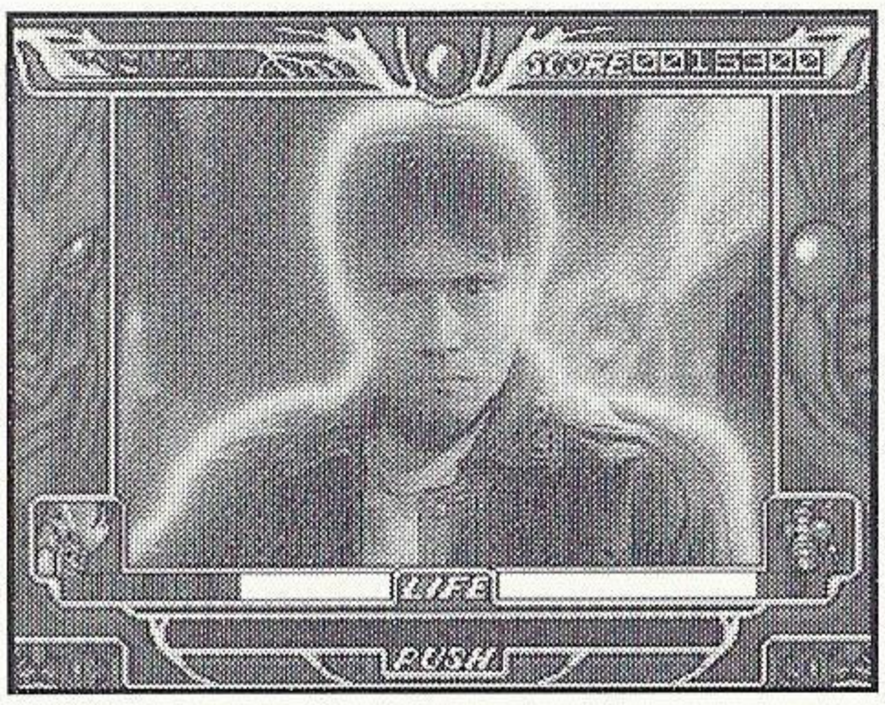
You play as The Masked Rider



Doras despises the goodness within Asou.

Battle 9—Counter Attack

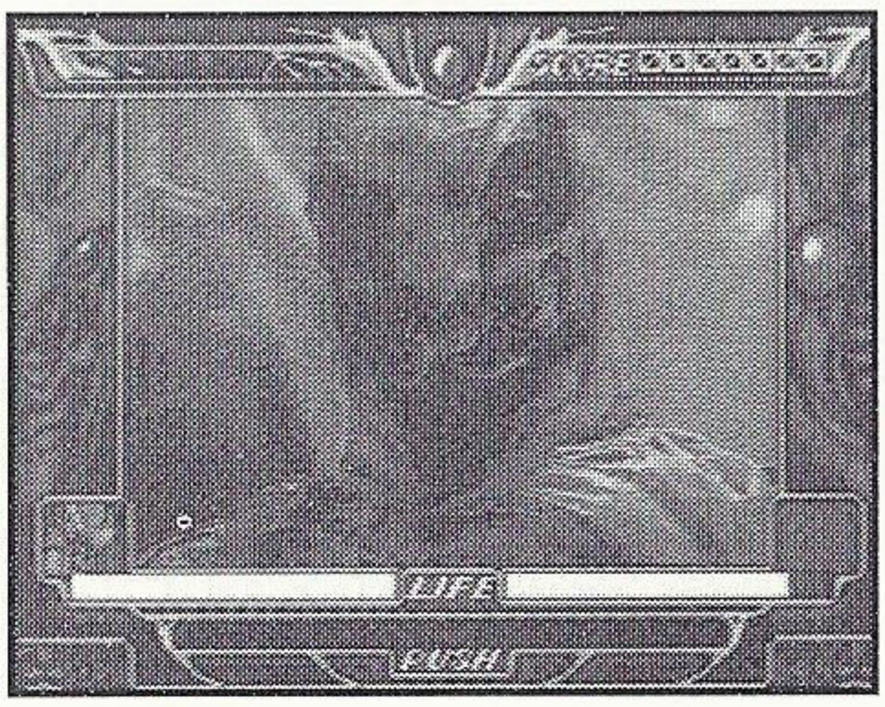
You play as The Masked Rider



You have survived Masked Rider. Now it's time for revenge.

Battle 10—End of Doras

You play as The Masked Rider



Defeat Doras...from within him.

Cast

Masaru Asou:	Domon Ko
Reiko:	Morinaga Naomi
Kuroda:	Ohba Kenji
Nishimura:	Yamashita Yu
Miyazaki:	Kashiwabara Iori
Hiroshi Mochizuki:	Shibata Shohei
Youth: (voice)	Yuzawa Shingo
Kamen Raider ZO:	Okamoto Jiro
Doras:	Yokoyama Kazutoshi
	Takawa Seiji
Dr. Mochizuki:	Sasaki Isao (Japan Action Club)
Grandpa:	Inuzuka Hiroshi

Staff

Original Story:	Ishinomori Shotaro
Production:	Yamashita Makoto
	Watanabe Yoshinori
Planning	Murakami Katsuji (Bandai)
	Yoshikawa Susumu
Producers:	Watanabe Shigeru
	Kubo Satoshi (Bandai Visual)
	Hori Nagafumi
	Kakuta Asao
Screenplay:	Sugimura Noboru
Music:	Kawamura Eiji
Music Producer:	Minematsu Takeshi (Apollon)
Action Director:	Kaneda Osamu (Japan Action Club)
Character Design:	Amemiya Keita
Character Model Makers:	Rainbow Zokei Kikaku
Director:	Amemiya Keita
Director of Photography:	Matsumura Fumio
Art Director:	Takahashi Akihiko
Lighting Director:	Saiki Masaru
Recording Director:	Ohta Katsumi
Editing:	Sugano Junkichi
Assistant Director:	Furusho Junichi

Creature Supervisor: Takeya Takayuki
Casting: Sakai Fukuo
Chief of Production: Tomita Yukihiro

for Sega Of America:

Producers: Eric Quakenbush
Tony Van

Product Management: Peter Loeb
John Garner

Game Guide: Hillary Clayson
Andre Persidsky

Translation: Yukimi Shimura
Kazuko Smith
JIll Alexander
Osamu Shibayama
Naomi Yamazaki-Sweeny
Yas Noguchi

Creative Support: Dave Albert
Barry Blum
Merle Kessler
Adam Sevillia

Voice Talent: Debbie Rodgers
Patrick Seeham
Truitt Blassingham

Game Testing:

Lead: Sam Saliba

Assistant Leads: Mike Mansourian
Arnold Galano

Testers:

Jennifer Vernon, Phil Co, Jason Friedman, Kwame Jeffers
Caroline Trujillo, Chris Charles, Dan Weber, Nathan Tan
Arnold Feener, Wendy Hui, Crisi Albertson, Gregg Watkins
Robert Deloach, Dave Forester, Dave Perkinson, Tim Spengler
Mark Paniagua, Sancho Martinez, Leonard Sayers, Ryan O'Connor
Erik Larson, Dan Katzer, Nick Katakis

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To receive U.S. warranty service, call the Sega Consumer Service Department at this number:

1-800-USA-SEGA

To receive Canadian warranty service, call the Sega Canadian Consumer Service Department at this number:

1-800-872-7342

DO NOT RETURN YOUR SEGA CD COMPACT DISC TO YOUR RETAIL SELLER. Return the compact disc to Sega Consumer Service. Please call first for further information. If the Sega technician is unable to solve the problem by phone, he or she will provide you with instructions on returning your defective compact disc to Sega. The cost of returning the compact disc to Sega's Service Center shall be paid by the purchaser.

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If your Sega CD compact disc requires repairs after termination of the 90-day limited warranty period, you may contact the Sega Consumer Service Department at the number listed above. If the technician is unable to solve the problem by phone, he or she will advise you of the estimated cost of repair. If you elect to have the repair done, you will need to return the defective merchandise, freight prepaid and insured against loss or damage, to Sega's Service Center with an enclosed check or money order payable to Sega of America, Inc., for the amount of the cost estimate provided to you by the technician. If, after inspection, it is determined that your compact disc cannot be repaired, it will be returned to you and your payment will be refunded.

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A SEGA TRUVIDEO™ PRODUCTION

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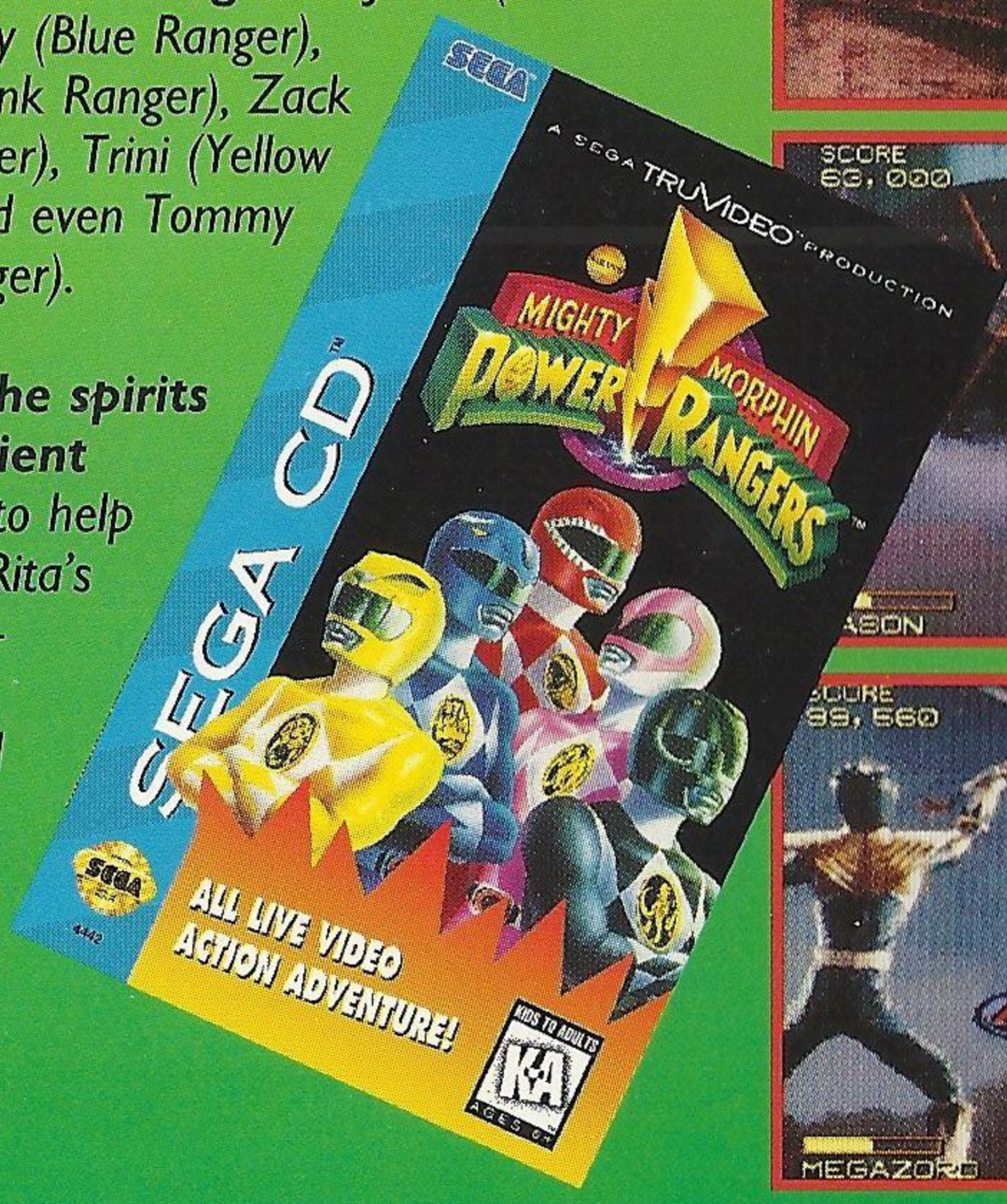
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Summon the spirits of the ancient dinosaurs *to help you defeat Rita's henchmen – Goldar™, Squatt™ and the Putty Patrol™.*



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