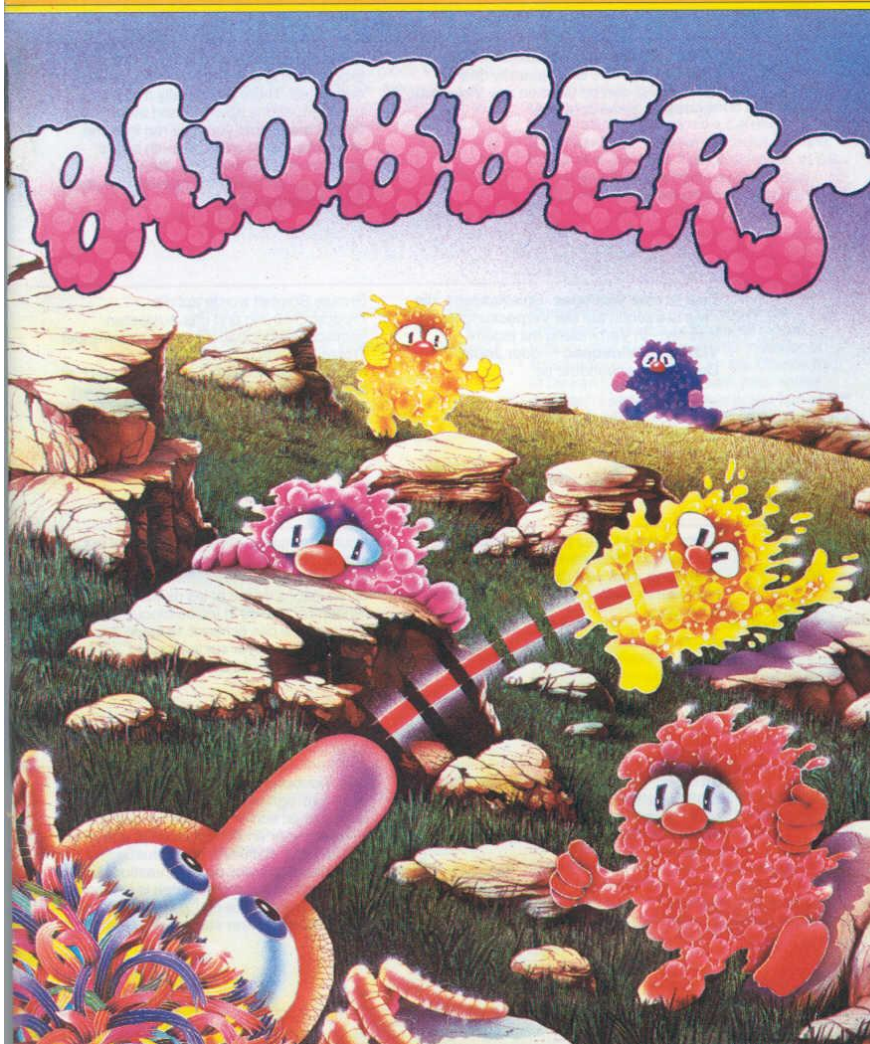
PHILIPS VIDEOPAC



ENGLISH

The encircled figures in the text refer to the illustrations on a flap inside the back cover.

When using a Videopac game computer with built-in black-and-white monitor screen, you should set the contrast control at position 5/6.

The BLOBBERS are coming! Fearsome, giant, amoeba-like creatures that will devour anything they encounter, including your mobile laser unit, your only means of defence!

THE BLOBBERS

(for one or more players)

First press RESET

If you want a demonstration:
Press 0.
The computer will then show you what the game is about.

If you want to play yourself
All competitors always play against the computer. There are several skill levels you may choose from. When you are a novice to the game, we recommend you try the easiest level first: . . .

Press 0 (zero)
Now move the joystick of either handcontrol.

From that moment on the mobile laser unit can only be controlled via that particular handcontrol.

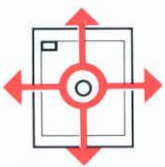
1 The first BLOBBER makes its appearance, starting as a tiny, yellow and harmless spot, but rapidly growing into its dangerous, adult form. During this growing process the BLOBBER will first turn purple, next it will turn white before it becomes red. This is when you have to watch out!

2 While the first BLOBBER is growing, your mobile laser unit is assembled and prepared for action. It is a unique vehicle, equipped with very special "fly-feet wheels". It means that you can move it up and down vertical walls and even across the ceiling with equal ease.

3 The BLOBBER has reached its adult stage and is dangerous now.

4 Your laser unit is ready for action.

Moving the mobile laser unit



Use the joystick to move the laser unit.

5 When the laser unit reaches one of the walls, it will make a little jump and stick to the wall where it stops. To make it move up or back down the floor again, push the joystick forward or pull it towards you. Basically the same happens when it reaches the ceiling etc.

Fighting the BLOBBERS

6 An adult (red) BLOBBER will multiply! The new born BLOBBER will start as a tiny yellow spot again and go through the same growing phases as you have seen from the first BLOBBER. It is harmless until it has reached the adult stage. You can even pass them. They may have a tendency to try and stick to your laser unit, but you can shake them off again by moving your laser unit over some distance.

7 You can only destroy those BLOBBERS with your laser gun. You can fire it by pressing the action button and you have an unlimited supply of laser energy. **You cannot fire the gun while it is moving!**

You have a handicap since the laser gun is mounted in a fixed position. You can only hit a BLOBBER when your laser unit is on the opposite side of the arena!

The BLOBBERS are tough! One hit is not sufficient to destroy them. With every hit you reverse the actual growing process, which means that a red BLOBBER will first turn white again, next purple, while shrinking in size too. When you hit a tiny yellow BLOBBER, it is eliminated. Those hits have to be made within a relatively short time, since the BLOBBERS will start growing again soon.
There will be a maximum of three BLOBBERS in the arena. When you destroy one, another adult BLOBBER may bear another one.

The Magic Transporters

8 The perpetually moving blocks on your screen are the Magic Transporters. If you succeed in moving your mobile unit exactly within one of these blocks while it touches the floor or ceiling, it just may transport you to the other

side, provided that it is moving straight up or down! Very useful when two adult BLOBBERS close in on you, but it can also manoeuvre you into some awkward situations, so watch out!

Those BLOBBERS however may also use the transporters, which means that game situations can change very quickly and unexpectedly.

Those transporters are in fact very powerful force fields. So powerful that you cannot penetrate them with your laser gun! They can be a bit of a nuisance since they often block the path of your laser ray when you want to shoot at a BLOBBER. It is also impossible to fire the laser gun while the unit is being transported, or to hit a BLOBBER as long as it is inside one of these Magic Transporters.

The end of a game
Each game continues as long as you manage to avoid getting caught by a BLOBBER. When you succeed in eliminating all three BLOBBERS, a new round starts.

The game is over when your mobile laser unit is caught and devoured by a red BLOBBER!

Scoring and keeping score
Every time you hit a BLOBBER with your laser gun, you score points and extra bonus points are given when you destroy all three BLOBBERS during one round:

10 points for hitting an adult BLOBBER
15 points for hitting a large white BLOBBER
15 points for hitting a purple BLOBBER
20 points for hitting a yellow BLOBBER
30 bonus points for eliminating all three BLOBBERS

9 The computer keeps track of the number of points scored during the game in progress.

10 The computer also registers the highest score during a series of games.

11 You can enter the name of the high scoring player, using a maximum of 6 letters. If you make an error, you can correct it by pressing the "CLEAR" key first. When the name is correct, press "ENTER". Remove remaining question marks by pressing the "SPACE" key. The name of the high scoring player will remain until his or her score has been surpassed.

Skill levels
You have a choice of nine different levels of skill. According to the level you select, the laser unit will move either at slow, medium or high speed.
With the levels 0, 3 and 6 the BLOBBERS will constantly move at their initial speed. Playing at one of the other levels, the speed of the BLOBBERS will increase every 90 seconds, until they have reached their maximum speed which matches the speed of the laser unit!

Press key	Speed of laser unit	Speed of BLOBBERS starting at:	maximum:
0 (zero)	slow	level 1	- - - -
1	slow	level 1	level 2
2	slow	level 1	level 3
3	medium	level 2	- - - -
4	medium	level 2	level 3
5	medium	level 2	level 4
6	high	level 2	- - - -
7	high	level 2	level 3
8	high	level 2	level 4
9	high	level 2	level 5

Ask your dealer about the other Videopac and Videopac + games:

1. Race
   Spin-out
   Cryptogram
2. Pairs
   Space rendezvous
   Logic
3. American Football
4. Air-sea war
   Battle
5. Blackjack
6. Tenpin Bowling
   Basketball
7. Mathematician
   Echo
8. Baseball
9. Computer Programmer
10. Golf
11. Cosmic Conflict
12. Take the Money and Run
13. Playschool Math
14. Gunfighter
15. Samurai
16. Depth Charge
    Marksman
17. Chinese Logic
18. Laser War
19. Catch the Ball
    Noughts and Crosses
20. Stone Sling
21. Secret of the Pharaohs
22. Space Monster
23. Las Vegas Gambling
24. Flipper Game
25. Skiing
26. Basket Game
27. Electronic Table Football
28. Electronic Volleyball
29. Dam Buster
30. Battlefield
31. Musician
32. Labyrinth Game
    Supermind
33. Jumping Acrobats
34. Satellite Attack
35. Electronic Billiards
36. Electronic Soccer
    Electronic Ice Hockey
37. Monkeyshines
38. Munchkin
39. Freedom Fighters
40. 4 in 1 Row
41. Conquest of the World
42. Quest for the Rings
43. Pickaxe Pete
44. Crazy Chase
45. Morse
46. The Great Wall Street Fortune Hunt
47. The Mousing Cat
48. Backgammon
49. Turtles

C7010. Chess

51. Terrahawks
52. Killer Bees
53. Nightmare

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